

```

#include <stdlib.h>

#include<stdio.h>

struct tree {

    int info;

    struct tree *left;

    struct tree *right;

};

struct tree *insert(struct tree *,int);

void inorder(struct tree *);

void postorder(struct tree *);

void preorder(struct tree *);

struct tree *delet(struct tree *,int);

struct tree *search(struct tree *);

int main(void) {

    struct tree *root;

    int choice, item,item_no;

    root = NULL;

    do {

        do {

            printf("\n \t 1. Insert in Binary Tree ");

            printf("\n\t 2. Delete from Binary Tree ");

            printf("\n\t 3. Inorder traversal of Binary tree");

            printf("\n\t 4. Search");

            printf("\n\t 5. Exit ");

            printf("\n\t Enter choice : ");

            printf(" %d",&choice);

            if(choice<1 || choice>7)

                printf("\n Invalid choice – try again");

        }

        while (choice<1 || choice>7);

        switch(choice) {

            case 1: printf("\n Enter new element: ");

```

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scanf("%d", &item);
root= insert(root,item);
printf("\n root is %d",root->info);
printf("\n Inorder traversal of binary tree is : ");
inorder(root);
break;
case 2: printf("\n Enter the element to be deleted : ");
scanf(" %d",&item_no);
root=delet(root,item_no);
inorder(root);
break;
Case 3: printf("\n Inorder traversal of binary tree is : ");
inorder(root);
break;
Case 4: printf("\n Search operation in binary tree ");
root=search(root);
break;
default:
printf("\n End of program ");
}
}
While(choice !=5);
Return(0);
}

Struct tree *insert(struct tree *root, int x) {
If(!root) {
root=(struct tree*)malloc(sizeof(struct tree));
root->info = x;
root->left = NULL;
root->right = NULL;
return(root);
}

```

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If(root->info > x)
root->left = insert(root->left,x); else {
if(root->info < x)
root->right = insert(root->right,x);
}
return(root);
}

void inorder(struct tree *root) {
if(root != NULL) {
inorder(root->left);
printf(" %d",root->info);
inorder(root->right);
}
return;
}

Struct tree *delet(struct tree *ptr,int x) {
Struct tree *p1,*p2;

If(!ptr) {
Printf("\n Node not found ");
Return(ptr);
} else {
If(ptr->info < x) {
Ptr->right = delet(ptr->right,x);
} else if (ptr->info > x) {
Ptr->left=delet(ptr->left,x);
Return ptr;
} else
{
If(ptr->info == x)
{
If(ptr->left == ptr->right)
{

```

```

Free(ptr);
Return(NULL);
} else if(ptr->left==NULL)
{
P1=ptr->right;
Free(ptr);
return p1;
} else if(ptr->right==NULL)
{
P1=ptr->left;
free(ptr);
Return p1;
} else {
P1=ptr->right;
P2=ptr->right;
While(p1->left != NULL)
P1=p1->left;
P1->left=ptr->left;
free(ptr);
return p2;
}
}
}
}
return(ptr);
}

struct tree *search(struct tree *root) {
int no,l,info;
struct tree *ptr;
ptr=root;
printf("\n Enter the element to be searched :");
scanf("%d",&no);

```

```
fflush(stdin);  
While(ptr) {  
    If(no>ptr->info)  
        Ptr=ptr->right; else if(no<ptr->info)  
            Ptr=ptr->left; else  
                break;  
    }  
    If(ptr) {  
        printf("\n Element %d which was searched is found and is = %d",no,ptr->info);  
    } else  
        printf("\n Element %d does not exist in the binary tree",no);  
    return(root);  
}
```

Output:-

```
1. Insert in Binary Tree
2. Delete from Binary Tree
3. Inorder traversal of Binary tree
4. Search
5. Exit
Enter choice : 1
```

Enter new element: 23

root is 23

Inorder traversal of binary tree is : 23

```
1. Insert in Binary Tree
2. Delete from Binary Tree
3. Inorder traversal of Binary tree
4. Search
5. Exit
Enter choice : 1
```

Enter new element: 45

root is 23

Inorder traversal of binary tree is : 23 45

```
1. Insert in Binary Tree
2. Delete from Binary Tree
3. Inorder traversal of Binary tree
4. Search
5. Exit
Enter choice : 1
```

Enter new element: 66

root is 23

Inorder traversal of binary tree is : 23 45 66

```
1. Insert in Binary Tree
2. Delete from Binary Tree
3. Inorder traversal of Binary tree
4. Search
5. Exit
Enter choice : 3
```

Inorder traversal of binary tree is : 23 45 66

```
1. Insert in Binary Tree
2. Delete from Binary Tree
3. Inorder traversal of Binary tree
4. Search
5. Exit
Enter choice : 2
```

Enter the element to be deleted : 45

23 66

```
1. Insert in Binary Tree
2. Delete from Binary Tree
3. Inorder traversal of Binary tree
4. Search
5. Exit
Enter choice : 5
```

End of program

[Program finished]