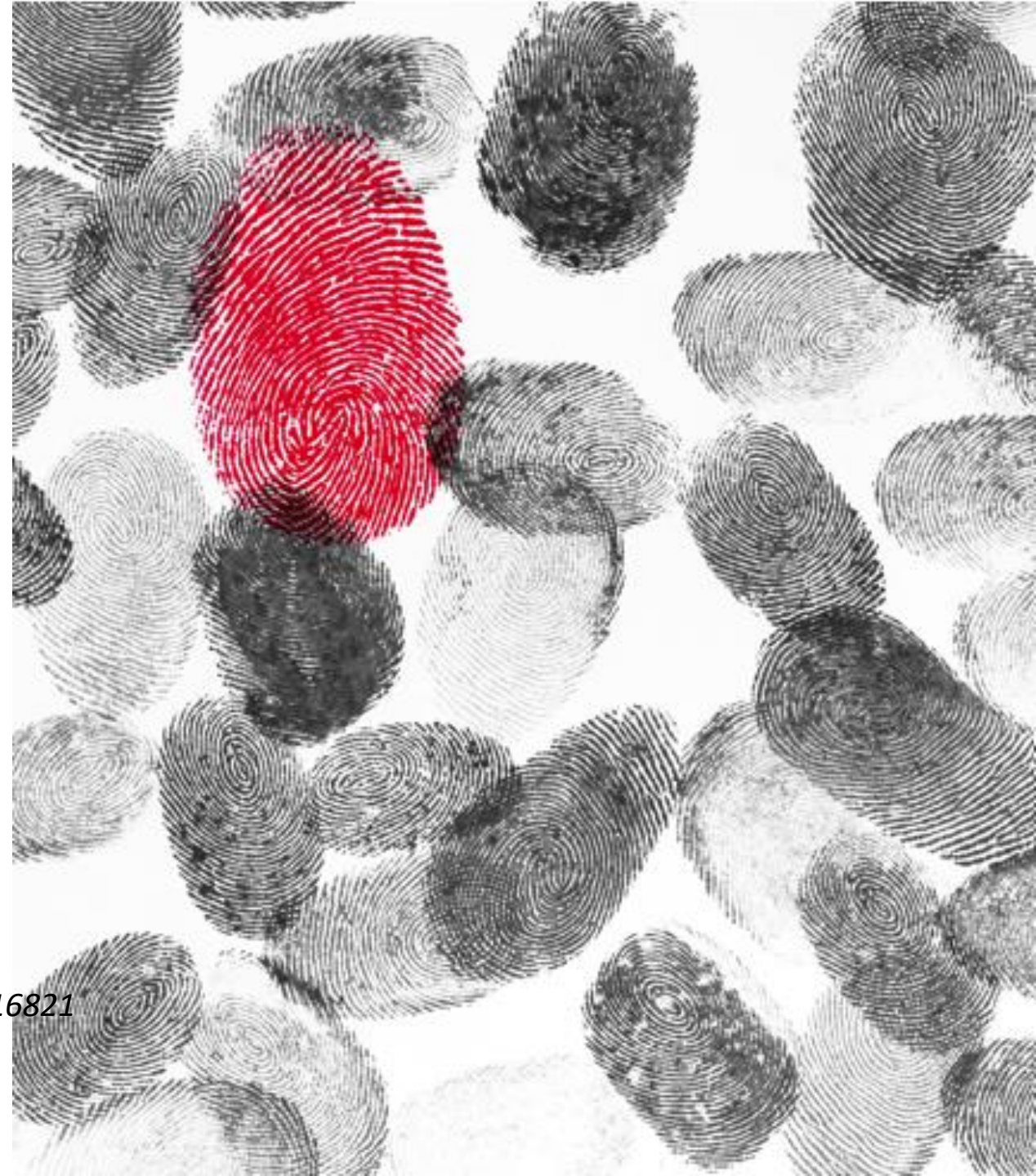


Fingerprint Matching and Verification Using SIFT Keypoints

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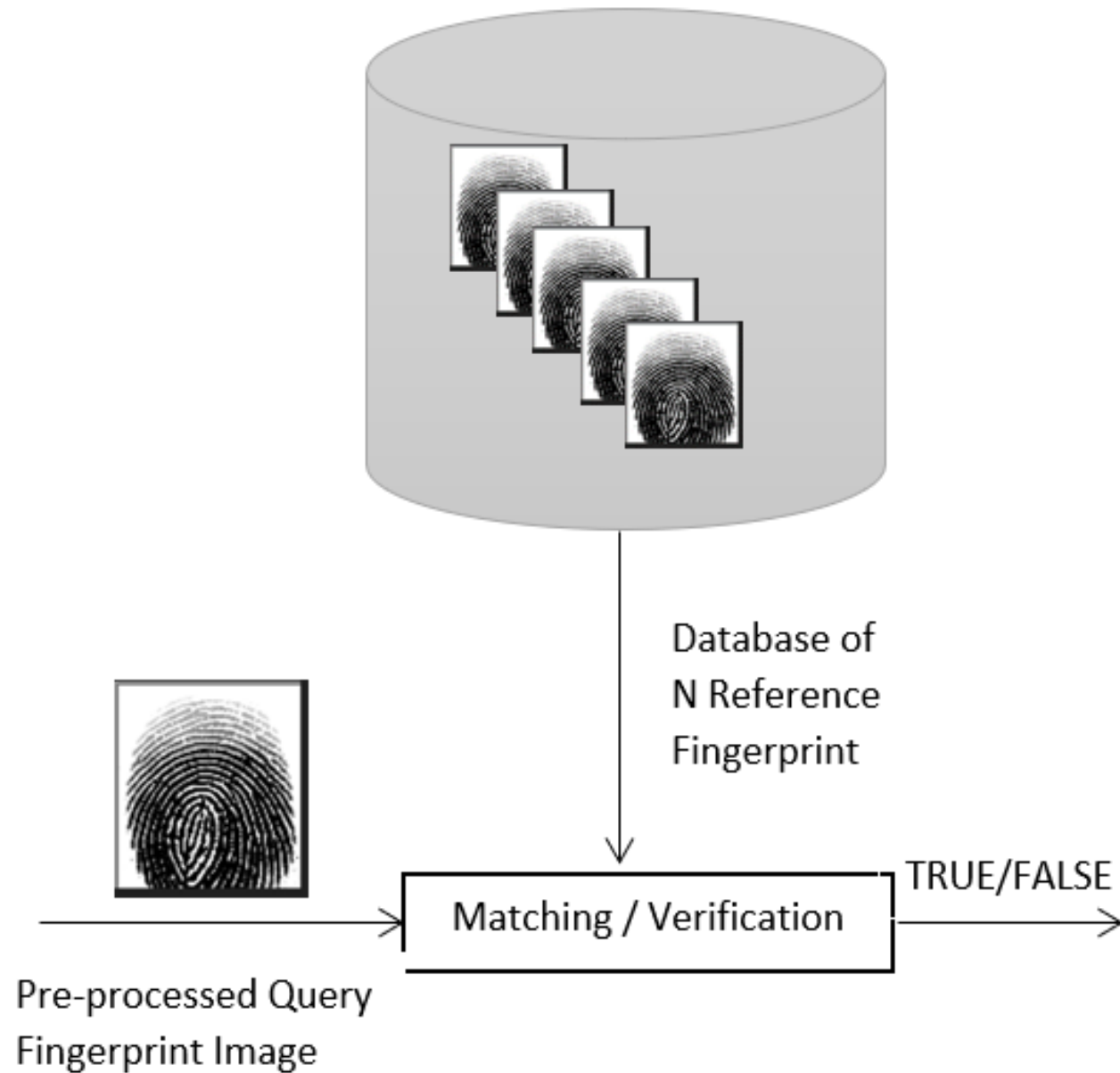




WHY SIFT ?

- **Minutiae points** - absence of sufficient minutiae features in partial images and altered images
- **Harris Corner Detector**
- Other algorithms assume that the two templates are approximately of the same size
- Size of the image matters – SIFT is scale invariant.
- Rotation invariant
- Create comparatively large number of feature points

Steps



STEP:

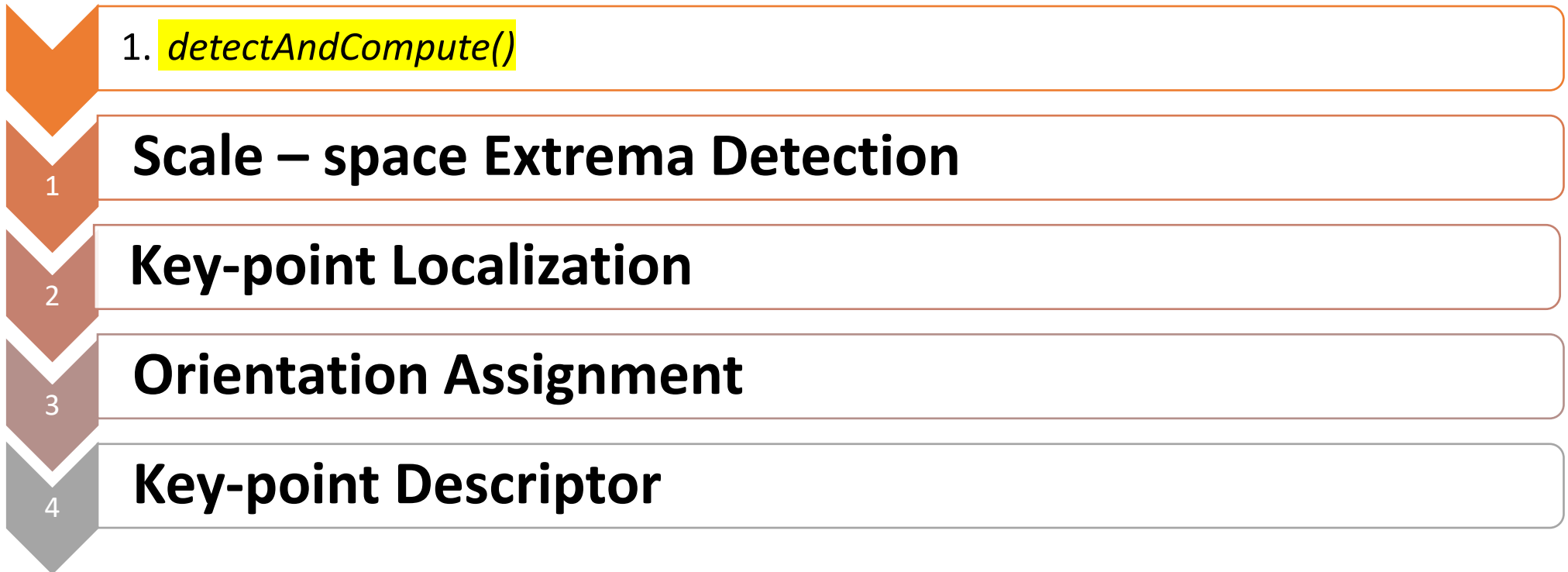
1

- **Query Image as Input**
- **Compare with each image from the Database**

STEP:

2

Detect keypoints using SIFT algorithm and compute the descriptors



STEP

Find "good" matches

3

Brute-Force
Matching

BFMatcher

FLANN based
matching

FLANN

STEP

4

Find "good" matches : Distance Threshold

Higher Value - False positive

Lower value – Missing Good matches

Distance Threshold :120

STEP

5

Determination of matching score based on good matches and keypoints

$$m(I_q(x, y), I_r(x, y)) = \frac{p}{\max\{k_r, k_q\}} \in [0, 1]$$

p : Number of matched SIFT-keypoint pairs

k_r : Number of SIFT-keypoints in $I_r(x, y)$

k_q : Number of SIFT-keypoints in $I_q(x, y)$

STEP

6

Decision of selection based on Decision threshold

DECISION_THRESHOLD = 0.1

Lower Value - False positive

Higher value – Missing right verification

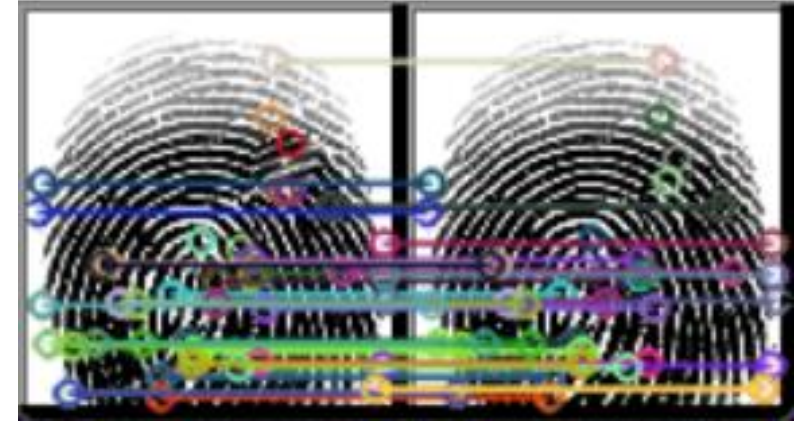
7

Draw the "good" matches

`cv::drawMatches()`

RESULTS

SUCCESSFUL CASE



Query Image: 1__M_Left_index_finger_Zcut.BMP
Reference Image: 1__M_Left_index_finger.BMP
Keypoints of Query Image: 54
Keypoints of Reference Image: 48
Number of Good Matches: 43
Matching Score: 0.796296
Matched: True

RESULTS

```
Query Image: 1__M_Left_index_finger_Zcut.BMP  
Reference Image: 10__M_Left_index_finger.BMP  
Keypoints of Query Image: 54  
Keypoints of Reference Image: 42  
Number of Good Matches: 0  
Matching Score: 0  
Matched: False
```

NON - SUCCESSFUL CASE



FINDINGS

td = 0.1 and distance 100

Easy = 100%
Medium = 98.96%
Hard = 94.73%

td = 0.1 and distance 120

Easy = 100%
Medium = 99.65%
Hard = 95.95%

td = 0.1 and distance 150

Easy = 497/299

Higher distance Value - False positive

td = 0.05 and distance 150

Easy = 658/299

Higher distance Value - False positive

td = 0.2 and distance 100

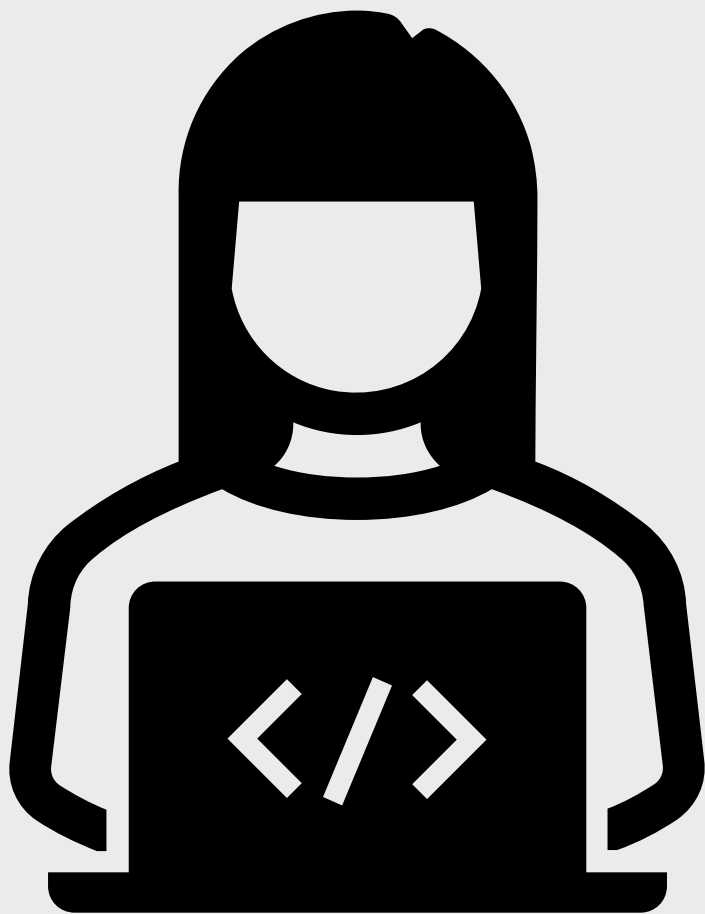
Easy = 99.66%

10__M_Left_little_finger_Obl.BMP
Matching score: 0.160714

Higher td Value – Missing Good matches

Altered Easy = 299/299 (100%)
Altered Medium = 290/291 (99.65%)
Altered Hard = 237/247 (95.95%)

**Limitation faced
even for $td = 0.1$ &
distance = 120**



DEMO