

# Grading Policy

Grading will be based on the correctness and efficiency of algorithms. Below are some details of the grading policy. We used two different test cases for testing the correctness of your programs. The test cases and the expected results can be found in Canvas.

- Correct implementation and execution: 60%
  - Compiles on thunder using makefile: 10%
  - Each test case: 25%
    - Runs efficiently without run-time errors and exceptions: 5%
    - Executes the commands correctly: 4% each
- Comments and readability: 15%
- Report: 25%