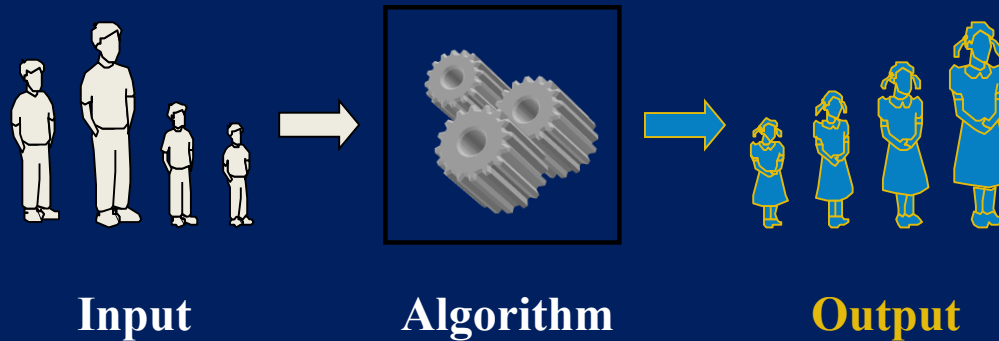


DESIGN & ANALYSIS OF ALGORITHM (BCSC0012)

Chapter 5: Divide and Conquer Merge Sort



Prof. Anand Singh Jalal

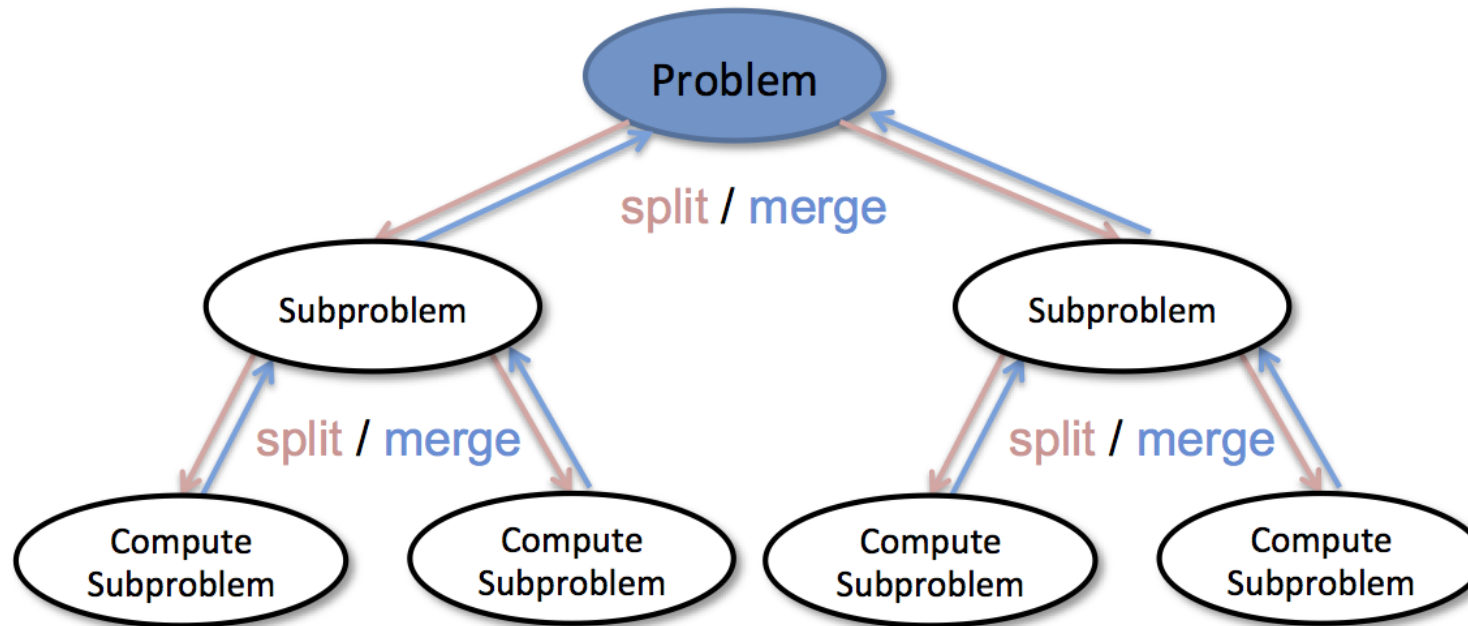
Department of Computer Engineering & Applications

Divide and Conquer

Divide the problem into a number of sub-problems that are smaller instances of the same problem.

Conquer the sub-problems by solving them recursively.

Combine the solutions to the sub-problems into the solution for the original problem.



Divide and Conquer

- Sorting Algorithms
 - Bubble sort
 - Selection sort
 - Insertion Sort
 - **Quick Sort**
 - **Merge Sort**
- Divide-Conquer Approach**

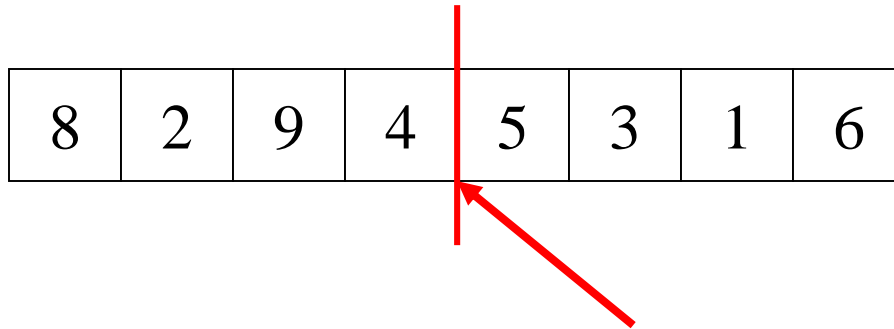
Divide and Conquer: Merge Sort

- **DIVIDE** : Divide the unsorted list into two sub lists of about half the size.
- **CONQUER** : Sort each of the two sub lists recursively. If they are small enough just solve them in a straight forward manner.
- **COMBINE** : Merge the two-sorted sub lists back into one sorted list.

Divide and Conquer: Merge Sort ...

- MergeSort is a recursive sorting procedure that uses at most **$O(n \lg(n))$** comparisons.
- To sort an array of **n** elements, we perform the following steps in sequence:
 - If **$n < 2$** then the array is already sorted.
 - Otherwise, **$n > 1$** , and we perform the following three steps in sequence:
 1. **Sort** the left half of the the array using MergeSort.
 2. **Sort** the right half of the the array using MergeSort.
 3. **Merge** the sorted left and right halves.

Divide and Conquer: Merge Sort ...

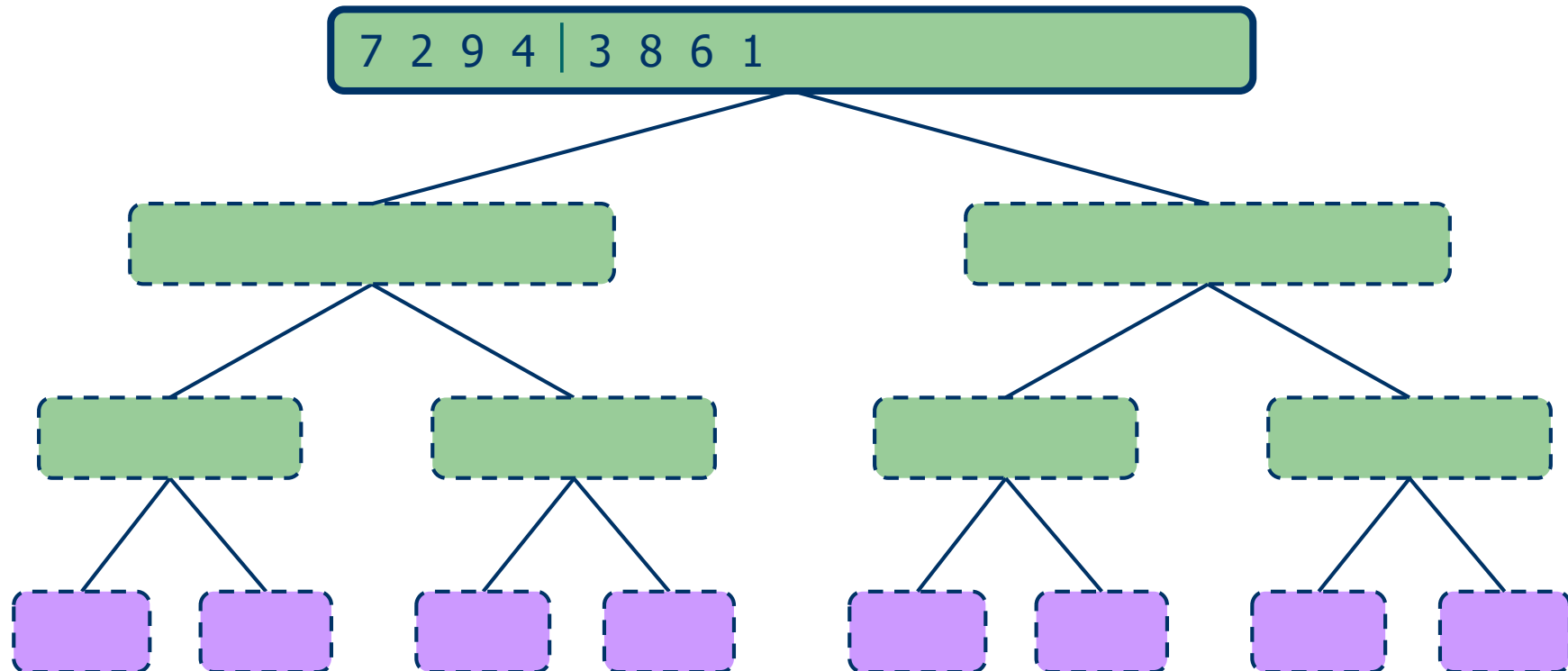


- Divide it in two at the midpoint
- Conquer each side in turn (by recursively sorting)
- Merge two halves together

Divide and Conquer: Merge Sort ...

Execution Example

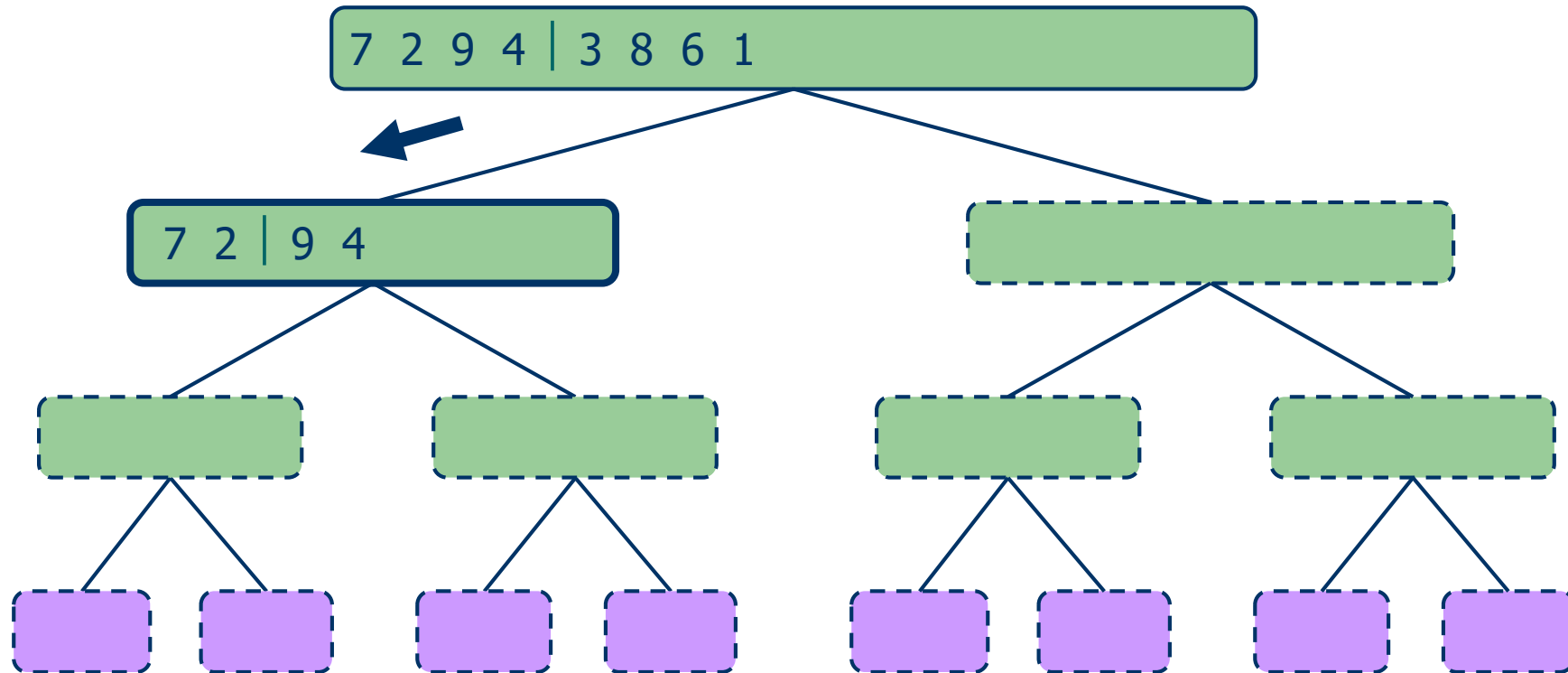
- Partition



Divide and Conquer: Merge Sort ...

Execution Example (cont.)

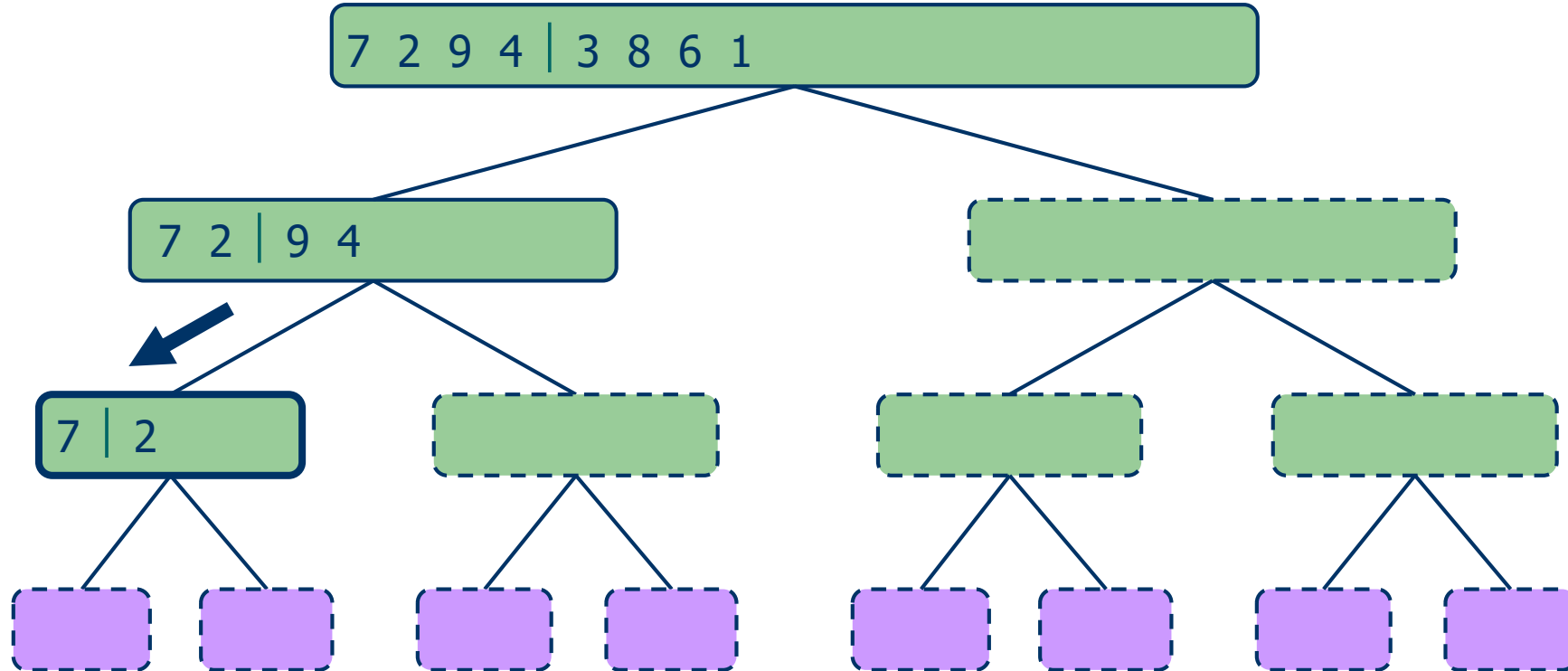
- Recursive call, partition



Divide and Conquer: Merge Sort ...

Execution Example (cont.)

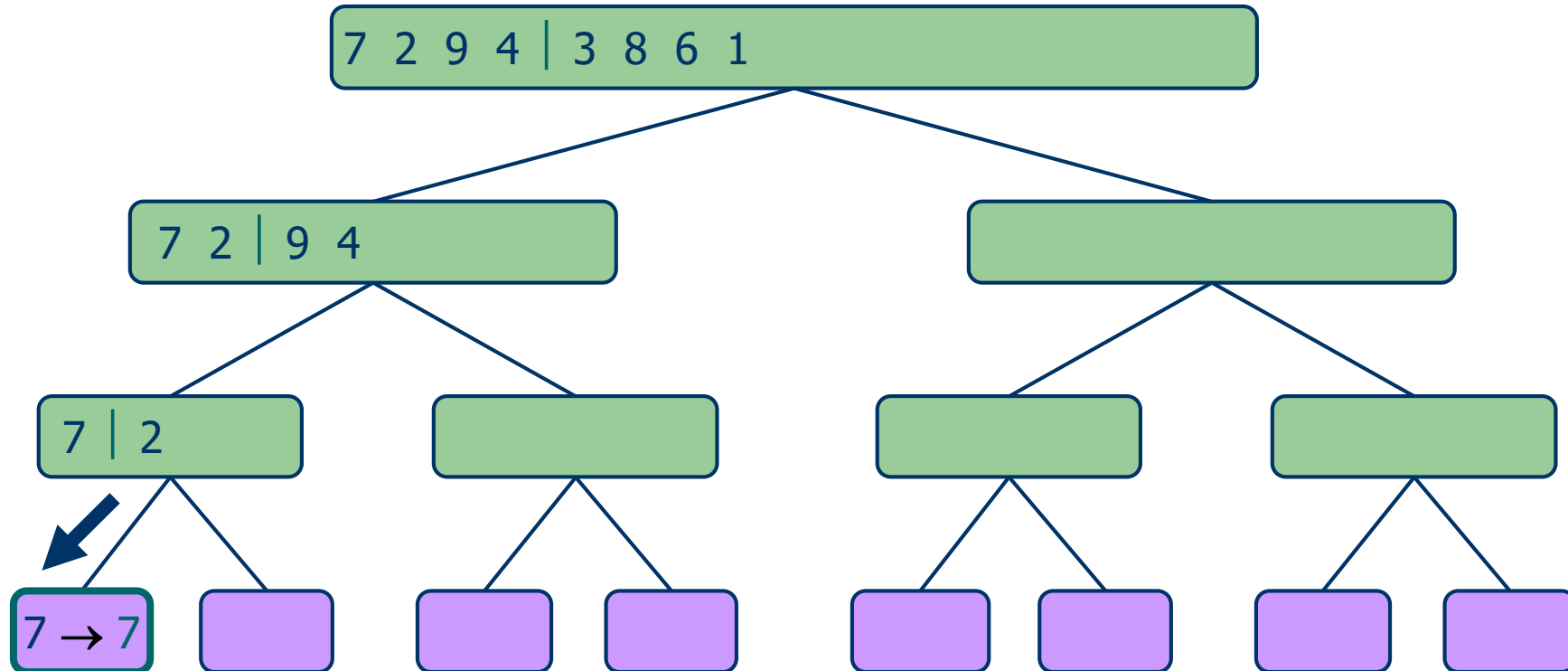
- Recursive call, partition



Divide and Conquer: Merge Sort ...

Execution Example (cont.)

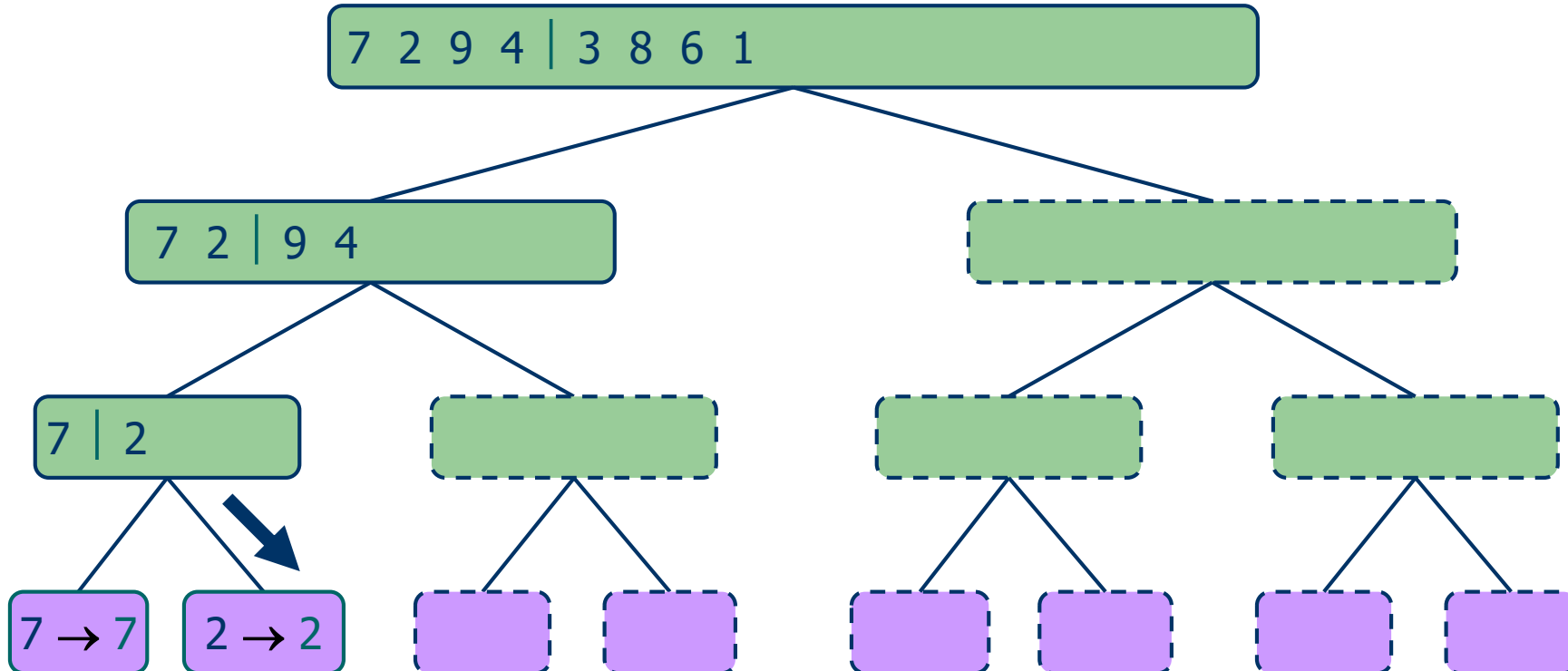
- Recursive call, base case



Divide and Conquer: Merge Sort ...

Execution Example (cont.)

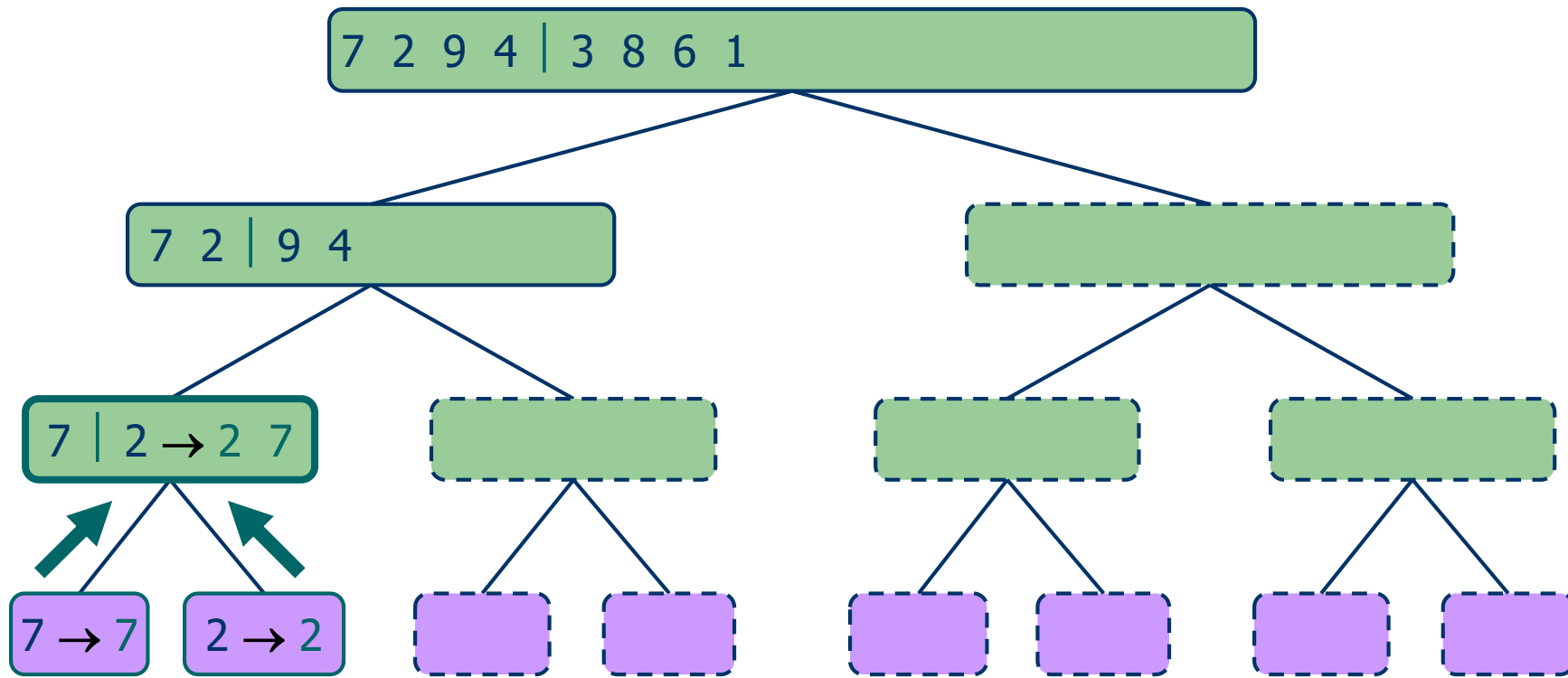
- Recursive call, base case



Divide and Conquer: Merge Sort ...

Execution Example (cont.)

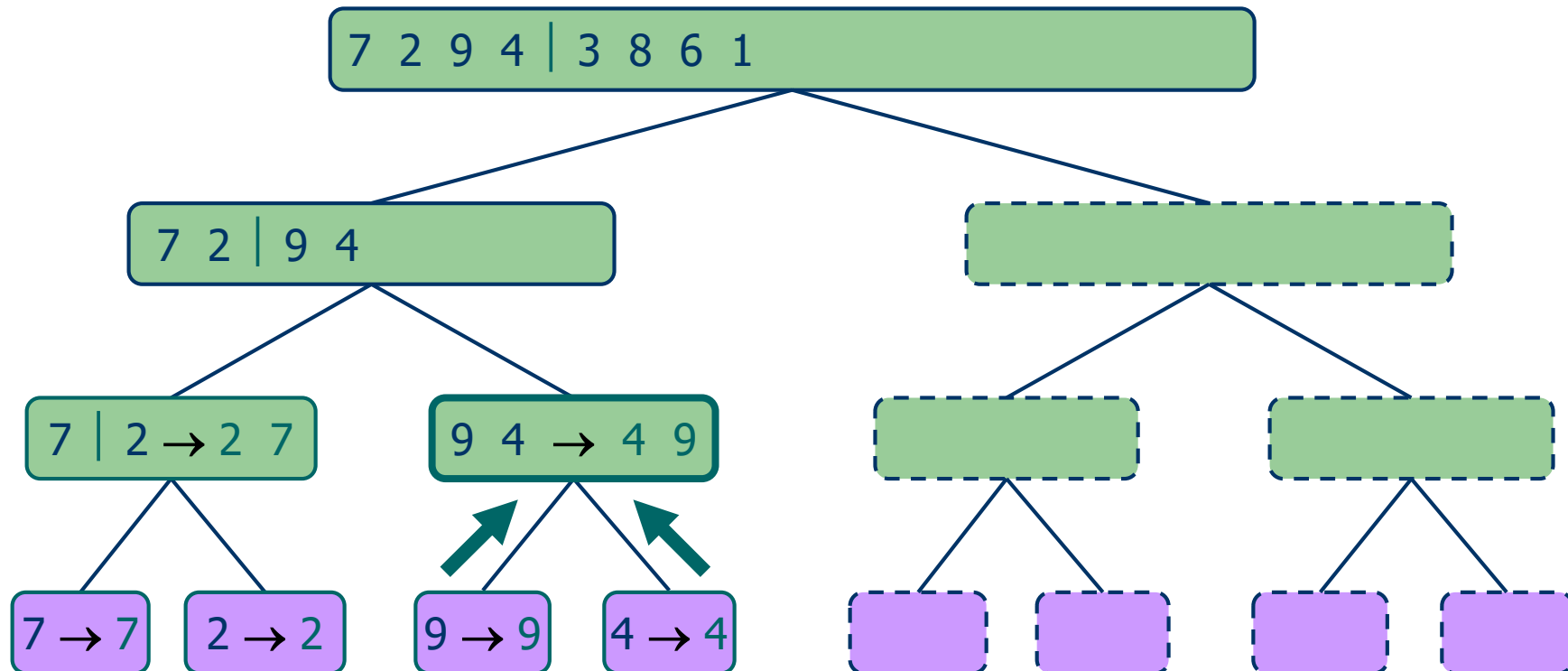
- Merge



Divide and Conquer: Merge Sort ...

Execution Example (cont.)

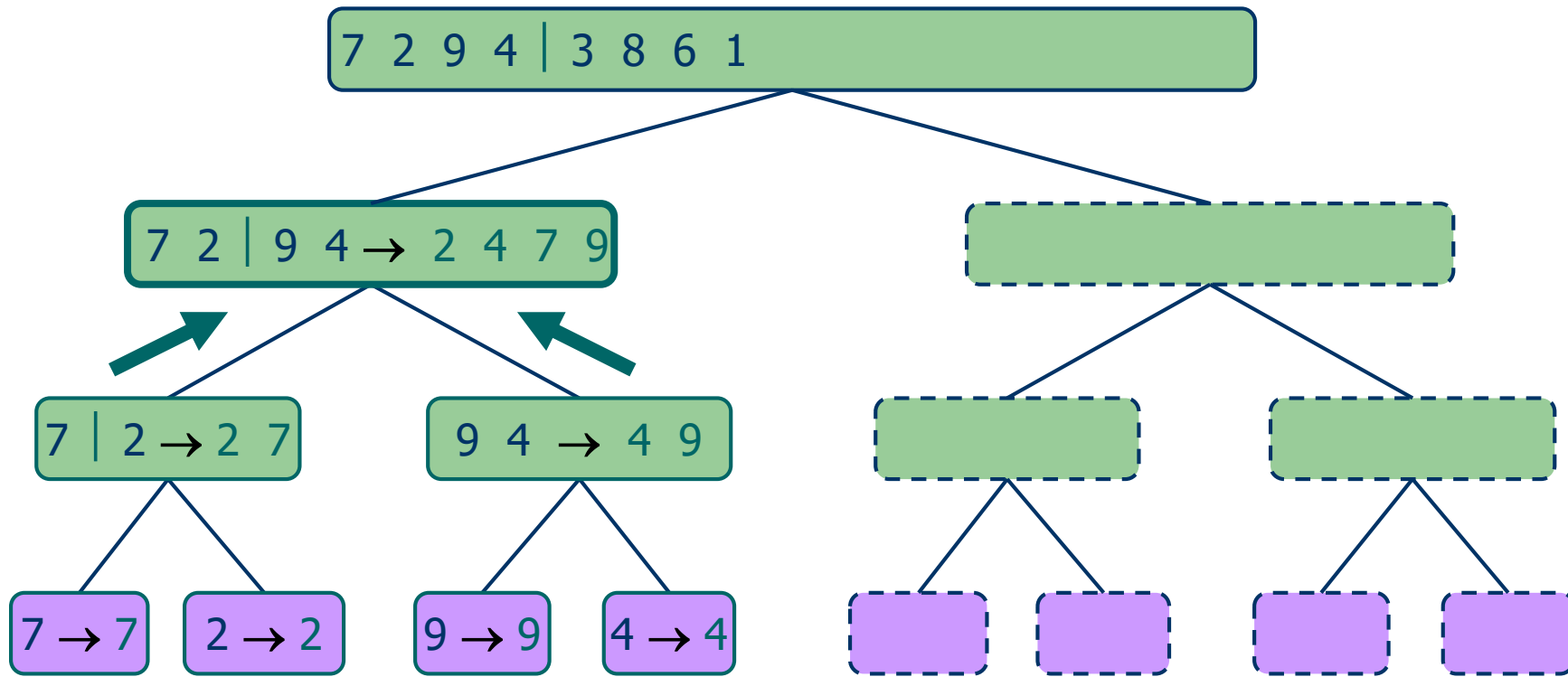
- Recursive call, ..., base case, merge



Divide and Conquer: Merge Sort ...

Execution Example (cont.)

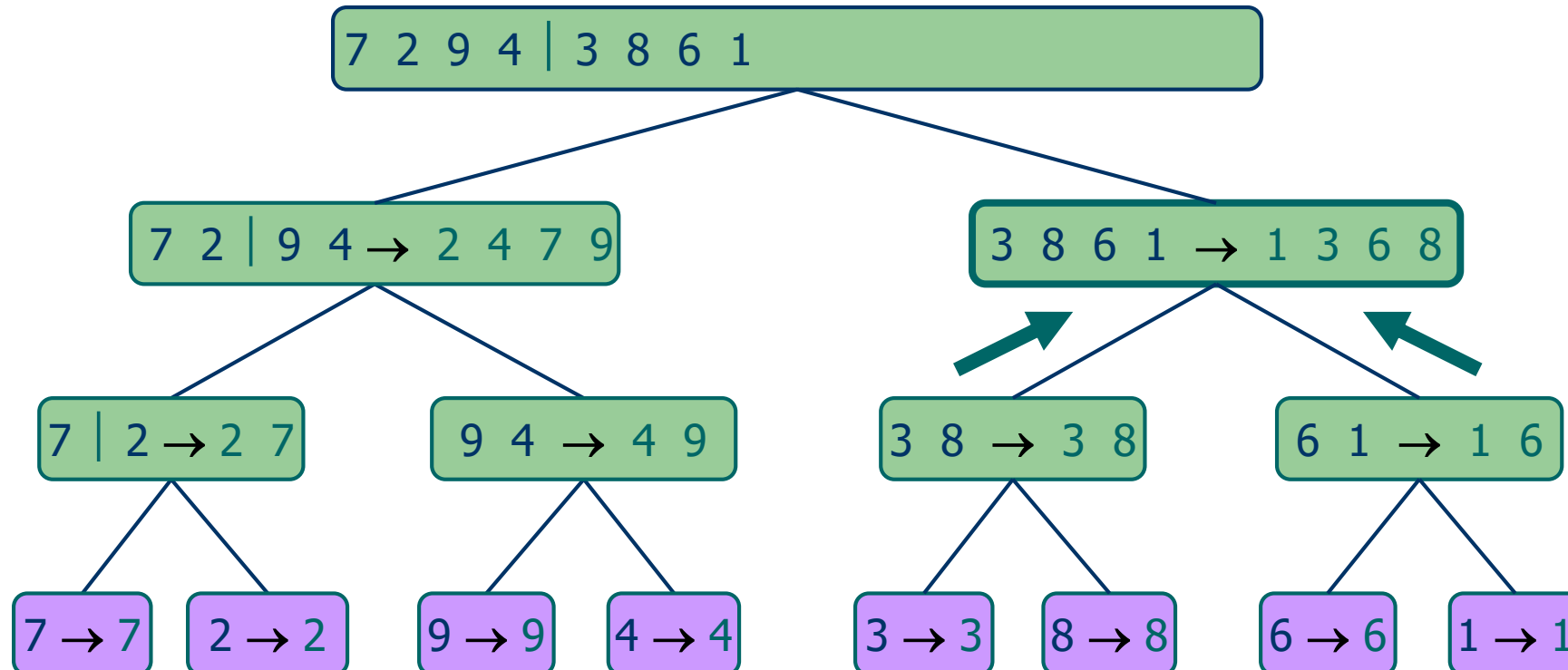
- Merge



Divide and Conquer: Merge Sort ...

Execution Example (cont.)

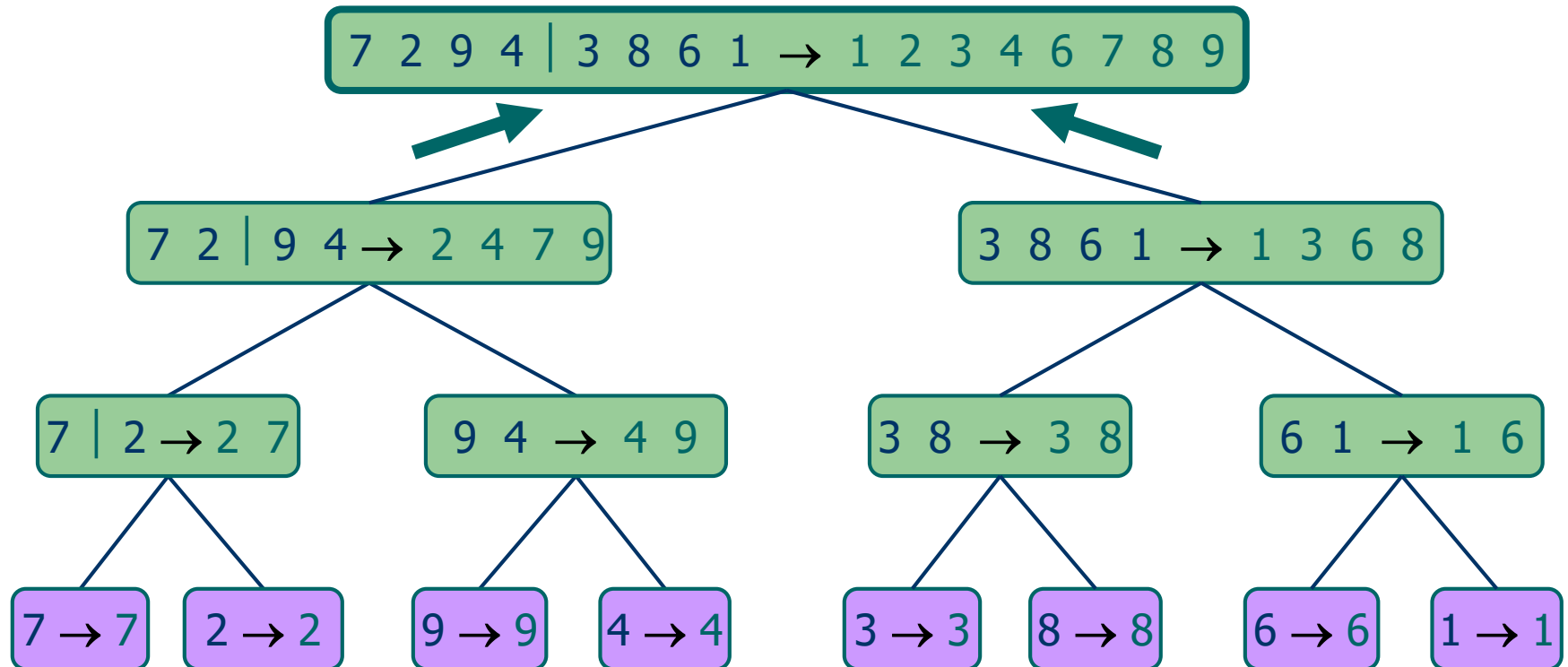
- Recursive call, ..., merge, merge



Divide and Conquer: Merge Sort ...

Execution Example (cont.)

- Merge



Divide and Conquer: Merge Sort ...

INPUT: a sequence of n numbers stored in array A

OUTPUT: an ordered sequence of n numbers

```
MergeSort ( $A, p, r$ ) // sort  $A[p..r]$  by divide & conquer
1  if  $p < r$ 
2    then  $q \leftarrow \lfloor (p+r)/2 \rfloor$ 
3         MergeSort ( $A, p, q$ )
4         MergeSort ( $A, q+1, r$ )
5         Merge ( $A, p, q, r$ ) // merges  $A[p..q]$  with  $A[q+1..r]$ 
```

Initial Call: *MergeSort*($A, 1, n$)

Divide and Conquer: Merge Sort ...

Merge(A, p, q, r)

```
1  $n_1 \leftarrow q - p + 1$ 
2  $n_2 \leftarrow r - q$ 
3   for  $i \leftarrow 1$  to  $n_1$ 
4     do  $L[i] \leftarrow A[p + i - 1]$ 
5   for  $j \leftarrow 1$  to  $n_2$ 
6     do  $R[j] \leftarrow A[q + j]$ 
7    $L[n_1 + 1] \leftarrow \infty$ 
8    $R[n_2 + 1] \leftarrow \infty$ 
9    $i \leftarrow 1$ 
10   $j \leftarrow 1$ 
11  for  $k \leftarrow p$  to  $r$ 
12    do if  $L[i] \leq R[j]$ 
13      then  $A[k] \leftarrow L[i]$ 
14            $i \leftarrow i + 1$ 
15      else  $A[k] \leftarrow R[j]$ 
16            $j \leftarrow j + 1$ 
```

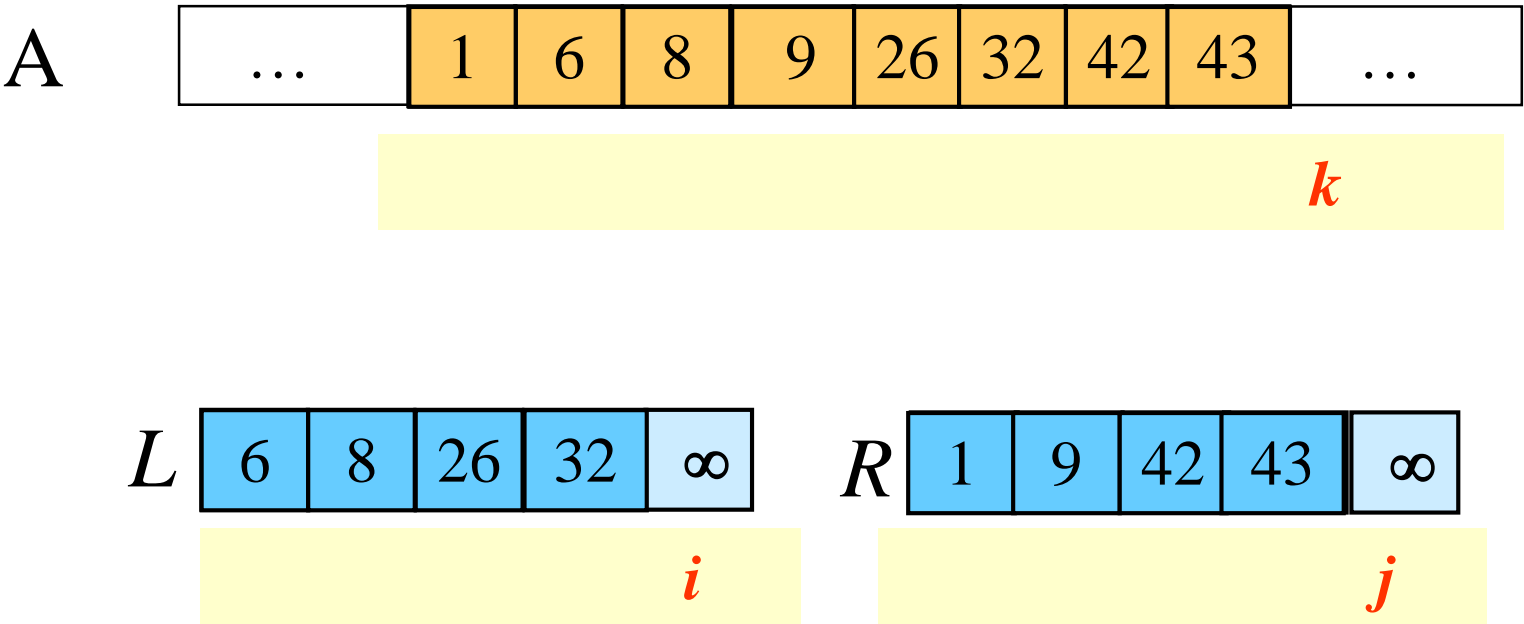
Input: Array containing sorted subarrays $A[p..q]$ and $A[q+1..r]$.

Output: Merged sorted subarray in $A[p..r]$.

Sentinels, to avoid having to check if either subarray is fully copied at **each step**.

Divide and Conquer: Merge Sort ...

Merge – Example



Analysis of Merge Sort

Running time $T(n)$ of Merge Sort:

- ◆ Divide: computing the middle takes $\Theta(1)$
- ◆ Conquer: solving 2 subproblems takes $2T(n/2)$
- ◆ Combine: merging n elements takes $\Theta(n)$
- ◆ Total:

$$T(n) = \Theta(1) \quad \text{if } n = 1$$

$$T(n) = 2T(n/2) + \Theta(n) \quad \text{if } n > 1$$

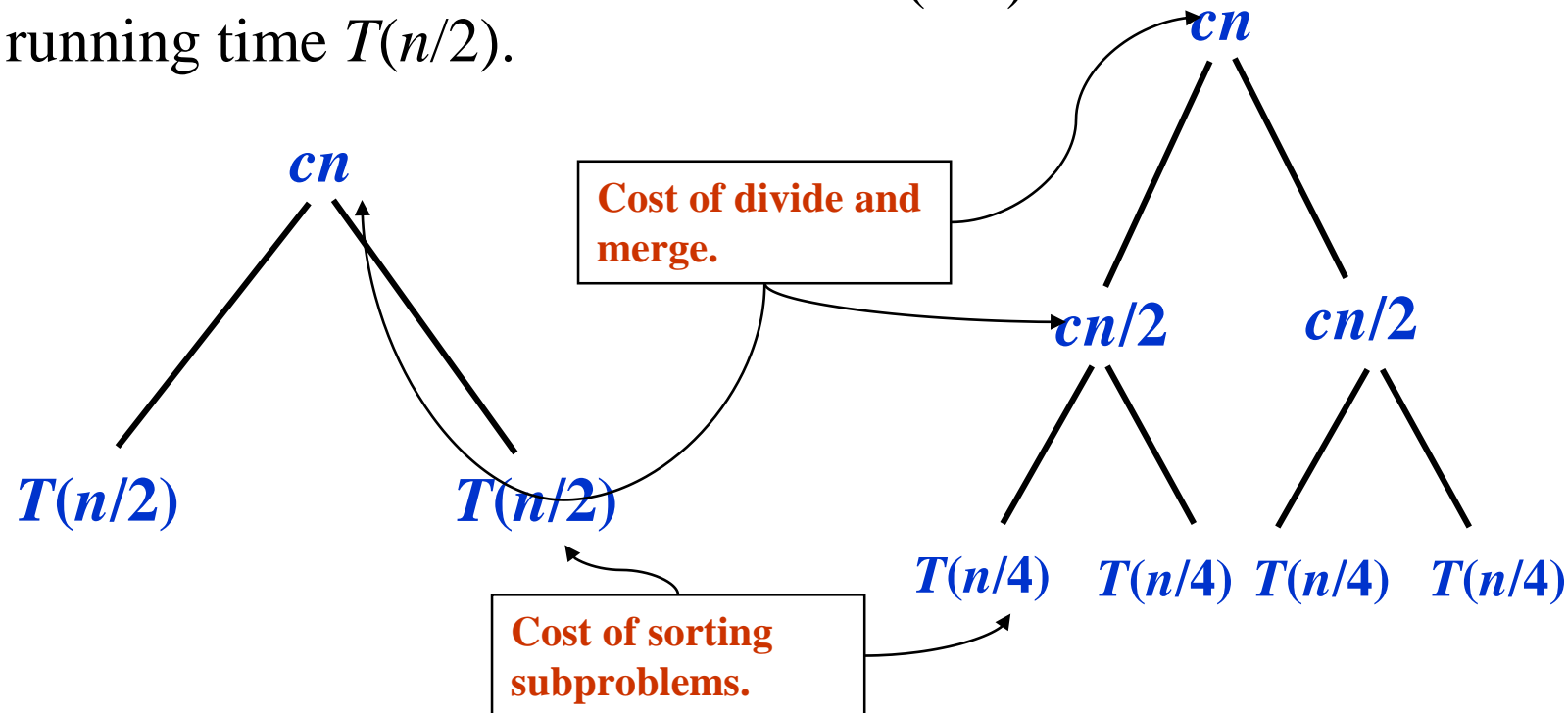
$$\Rightarrow T(n) = \Theta(n \lg n)$$

Divide and Conquer: Merge Sort ...

Recursion Tree for Merge Sort

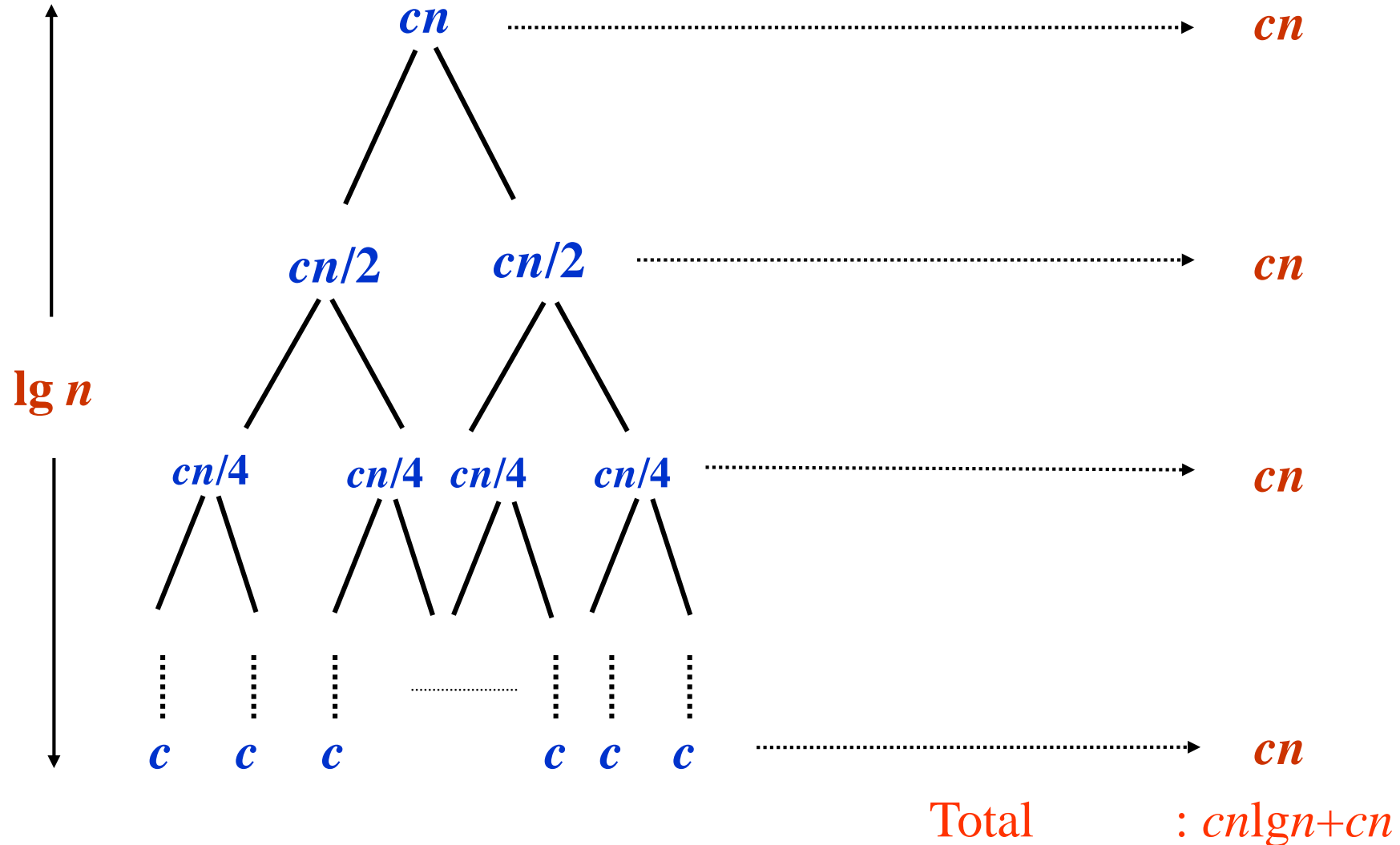
For the original problem, we have a cost of cn , plus two subproblems each of size $(n/2)$ and running time $T(n/2)$.

Each of the size $n/2$ problems has a cost of $cn/2$ plus two subproblems, each costing $T(n/4)$.



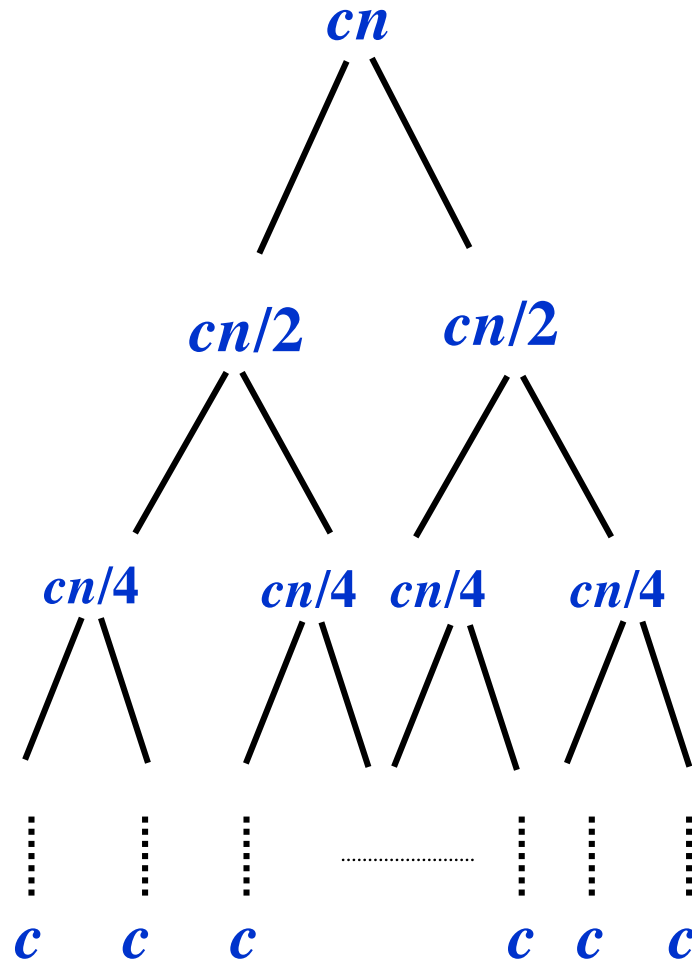
Recursion Tree for Merge Sort

Continue expanding until the problem size reduces to 1.



Recursion Tree for Merge Sort

Continue expanding until the problem size reduces to 1.



- Each level has total cost cn .
- Each time we go down one level, the number of subproblems doubles, but the cost per subproblem halves \Rightarrow *cost per level remains the same*.
- There are $\lg n + 1$ levels, height is $\lg n$. (Assuming n is a power of 2.)
 - Can be proved by induction.
- Total cost = sum of costs at each level = $(\lg n + 1)cn = cn \lg n + cn = \Theta(n \lg n)$.

“Thank you”

Any Questions ?



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