# Compiler Design Lab – Mini Project Context Free Grammar

#### **Constructs:**

- 1) Do..while
- 2) Switch..case

### Language:

## **PERL Programming Language**

#### Lexer:

SNO	PATTERN	TOKEN NAME	TOKEN
1.	if,print,do,while,switch,else,case	Keyword or key	<t_key,entryinst></t_key,entryinst>
2.	[\$ @][letter _](letter _ digit)*	Identifier	<t_id,install_id()></t_id,install_id()>
3.	digit*(\.digit)?([Ee][+-]?digit)?	Number	<t_num,value entryinst=""></t_num,value>
4.	>   >=   <   <=   ==   !=	Relational operator	<t_relop,operator></t_relop,operator>
5.	+   -   *   /   **   %	Arithmetic operator	<t_arithop,operator></t_arithop,operator>
6.	\n   \t  ' '	Whitespace	<;>
7.	=	Assignment operator	<t_assignop,=></t_assignop,=>
8.	#  \=.* \=cut	comment	<;>
9.	( ) { } []	;	<(><)><{><}><[><]>
10.		Binary Operator	<t_binop, .=""></t_binop,>
11.	#!/usr/bin/perl	Shebang	<;>

#### **Grammar:**

P->Shebang S

S -> Declaration;S | Assignment expr;S | do{S} while(cond);S | us; S; switch(arg) {st} S | print "string";S | B;S | if(cond) {S} | ue;S | ArrayDecl;S |  $\epsilon$ 

ArrayDecl -> @id=() | @id=(D)

D -> num,D|string,D|num|string

Declaration -> L

B -> \$id.\$id

 $L \rightarrow L,X \mid X$ 

X -> \$id | Assignment expr

Assignment expr -> \$id=E

Cond -> Cond | | C | C

C -> C&&D | D

D -> not D | M

M -> (cond) | relexp | true | false

relexp -> relexp relop E|E|id|num

E -> E+T | E-T | T | ue

T -> T\*F | T/F | F

F -> N\*\*F | N

N ->\$id | num | (E)

us -> use Switch;

arg -> \$id | num

st -> case Y O

 $Y -> K \{S\}$ 

K -> num | \$id | "character"

O -> else {S}| st

ue -> \$id++ |\$id--| ++\$id| --\$id