

HOTEL RESERVATION SYSTEM

1. Introduction

The **Hotel Reservation System** is a menu-driven command line application developed using **Core Java, JDBC, and MySQL**.

It allows users to manage hotel room reservations such as booking rooms, viewing reservations, searching by reservation ID, and cancelling reservations.

The project follows a **layered architecture** using:

- DTO (Data Transfer Object)
- DAO (Data Access Object)
- Service Layer
- Main Class

This ensures **modularity, reusability, and maintainability**.

2. Objectives

- To understand **Core Java concepts**
 - To implement **JDBC connectivity**
 - To interact with **MySQL database**
 - To follow **DAO & DTO design pattern**
 - To create a **menu-driven console application**
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3. Technologies Used

Technology	Description
Java	Core Java (JDK 8+)
JDBC	Database connectivity
MySQL	Relational Database
VS Code	IDE
MySQL Connector	JDBC Driver

4. Project Architecture

The project follows a **layered architecture**:

Main Class
↓

Service Layer
↓
DAO Layer
↓
Database

5. Project Structure

```
HotelReservationSystem
├── src
│   ├── dao
│   │   ├── ReservationDAO.java
│   │   └── ReservationDAOImpl.java
│   ├── dto
│   │   └── Reservation.java
│   ├── service
│   │   └── ReservationService.java
│   ├── util
│   │   └── DBConnection.java
│   └── main
│       └── HotelReservationApp.java
```

6. Module Description

6.1 DTO Layer

Reservation.java

- Used to transfer data between layers
 - Contains fields like:
 - Reservation ID
 - Guest Name
 - Room Type
 - Check-in Date
 - Check-out Date
-

6.2 DAO Layer

ReservationDAO.java

- Interface defining database operations:
 - Add reservation
 - View all reservations
 - Search reservation

- Cancel reservation

ReservationDAOImpl.java

- Implements the DAO interface
 - Contains JDBC code for database interaction
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6.3 Service Layer

ReservationService.java

- Acts as a bridge between DAO and Main class
 - Contains business logic
 - Calls DAO methods and handles responses
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6.4 Utility Layer

DBConnection.java

- Manages database connection
 - Uses JDBC DriverManager
 - Ensures reusability of connection logic
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6.5 Main Class

HotelReservationApp.java

- Entry point of the application
 - Provides menu-driven interface
 - Takes user input using Scanner
 - Calls service layer methods
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7. Database Design

Database Name

hotel_db

Table Structure

```
CREATE TABLE reservation (
```

```
reservation_id INT PRIMARY KEY AUTO_INCREMENT,  
guest_name VARCHAR(50),  
room_type VARCHAR(30),  
check_in DATE,  
check_out DATE  
);
```

8. Functionalities

1. Add new reservation
 2. View all reservations
 3. Search reservation by ID
 4. Cancel reservation
 5. Exit application
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9. Sample Output

```
--- HOTEL RESERVATION SYSTEM ---  
1. Add Reservation  
2. View All Reservations  
3. Search Reservation  
4. Cancel Reservation  
5. Exit  
Enter choice:
```

10. Advantages

- Simple and user-friendly
 - Modular architecture
 - Easy to maintain and extend
 - Uses standard design patterns
 - Suitable for academic projects
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11. Limitations

- Console-based interface
 - No authentication system
 - No payment module
 - Single user at a time
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12. Future Enhancements

- GUI using JavaFX or Swing
 - User login and authentication
 - Room availability checking
 - Payment and billing module
 - Admin and customer roles
-

13. Conclusion

The **Hotel Reservation System** successfully demonstrates the use of **Core Java, JDBC, and MySQL** to build a real-world application.

It follows proper coding standards and design patterns, making it suitable for **college mini-projects and learning purposes**.
