Pseudocode for Reinforcement Learning with Custom Env for TD3 and TD3_INVASE

```
class CustomEnv:
  Initialize environment with data and targets
  Define observation and action spaces
  def reset():
     Return initial state
  def step(action):
     Calculate reward based on action and target
     Transition to next state and check if done
     Return next state, reward, done
# Setup RL policy and replay buffer
policy = TD3(policy_args)
replay_buffer = ReplayBuffer()
# Training loop
for each training repeat:
  Reset policy and replay buffer
  Evaluate initial policy
  for each timestep:
    if not enough samples:
       action = random action
     else:
       action = select action based on policy + noise
     Perform action, get reward and next state
     Save experience to replay buffer
    if enough samples:
       Train policy using replay buffer
     Every few timesteps:
       Evaluate policy
     If episode ends:
       Reset environment and log results
```