

#10

DECISION MAKING



youtube: Zooming | <https://github.com/Soba-Arjun/>

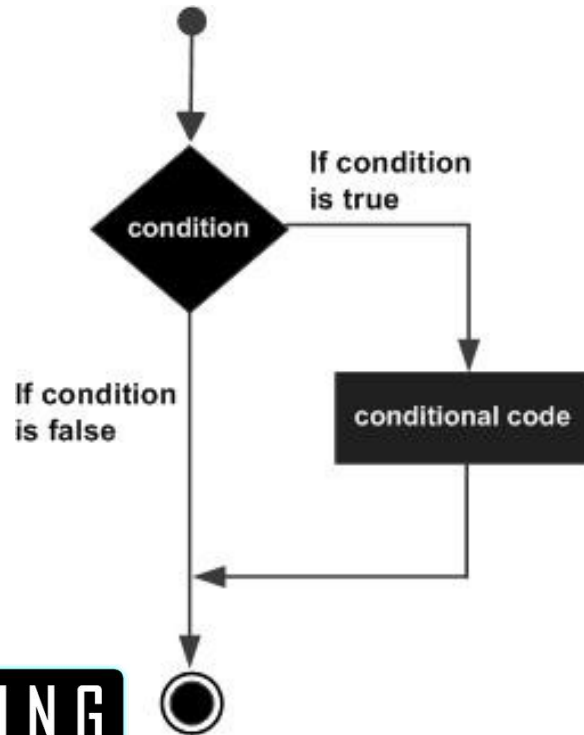
Decision Making

- if
- else-if
- nested-if
- if-else-if
- switch-case
- jump



Decision Making – if statement

- It consists of a Boolean expression followed by one or more statements.

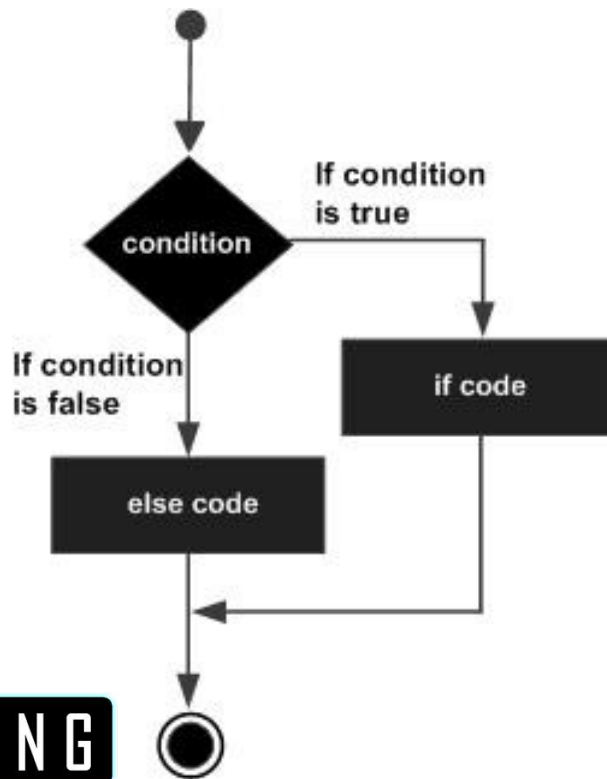


```
int x = 10;  
if ( x < 20 )  
{  
    System.out.print("hi");  
}
```



Decision Making – if-else statement

- It can be followed by an optional else statement, which execute when Boolean expression is false.

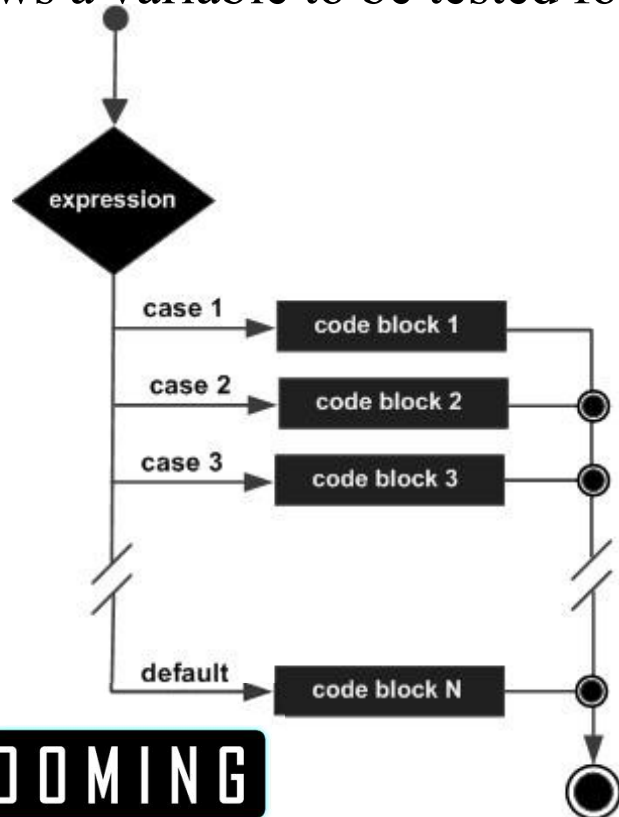


```
int x = 10;  
if ( x < 20 )  
{  
    System.out.print("hi");  
}  
else  
{  
    System.out.print("bye");  
}
```



Decision Making – switch statement

- It allows a variable to be tested for equality against a list of values.



```
char grade = 'B';
switch (grade)
{
    case 'A' :
        System.out.println("Excellent!");
        break;
    case 'B' :
        System.out.println("Well done");
        break;
    default :
        System.out.println("Invalid grade");
}
```

