

**1.a. Write a program in assembly language to print the numbers from 0 to 9.**

**CODE:**

```
org 100h      ; Start at offset 100h

mov cx, 10    ; Set loop counter to 10

mov dl, '0'   ; Start with ASCII code of '0'

print_loop:

    mov ah, 2  ; DOS interrupt for character output

    int 21h    ; Print character in DL

    inc dl     ; Increment DL to next character

    loop print_loop

mov ah, 4Ch   ; DOS terminate program function

int 21h      ; Terminate the program
```



**(b) Write an assembly language program to print the characters from A to Z in reverse order.**

**CODE:**

```
ORG 100h      ; Start at offset 100h for .COM file format
```

```
mov cx, 26    ; Set loop counter to 26 (for letters A to Z)
```

```
mov dl, 'Z'   ; Start with ASCII code of 'Z'
```

```
print_loop:
```

```
    mov ah, 2  ; DOS interrupt for character output
```

```
    int 21h    ; Print character in DL
```

```
    dec dl     ; Decrement DL to get the previous character
```

```
    loop print_loop ; Loop until CX reaches 0
```

```
mov ah, 4Ch    ; DOS terminate program function
```

```
int 21h        ; Terminate the program
```



### Practice set:

**2. (a) Write a program in assembly language to print the numbers from 0 to 9 in reverse order.**

#### CODE:

```
ORG 100h      ; Start at offset 100h for .COM file format
mov cx, 10    ; Set loop counter to 10 (for numbers 9 to 0)
mov dl, '9'   ; Start with ASCII code of '9'
print_loop:
    mov ah, 2  ; DOS interrupt for character output
    int 21h   ; Print character in DL
    dec dl    ; Decrement DL to get the previous character
    loop print_loop ; Loop until CX reaches 0
```

```
mov ah, 4Ch    ; DOS terminate program function
```

```
int 21h        ; Terminate the program
```



**(b) Write an assembly language program to print the characters from A to Z.**

**CODE:**

```
ORG 100h        ; Start at offset 100h for .COM file format
```

```
mov cx, 26      ; Set loop counter to 26 (for letters A to Z)
```

```
mov dl, 'A'     ; Start with ASCII code of 'A'
```

```
print_loop:
```

```
    mov ah, 2    ; DOS interrupt for character output
```

```
    int 21h      ; Print character in DL
```

```
    inc dl       ; Increment DL to next character
```

```
    loop print_loop ; Loop until CX reaches 0
```

`mov ah, 4Ch` ; DOS terminate program function

`int 21h` ; Terminate the program

