```
1.
#include<stdio.h>
#include<unistd.h>
#include<sys/types.h>
int main()
fork();
fork();
fork();
printf("HelloWorld \n");
2.
#include<stdio.h>
#include<unistd.h>
#include<stdlib.h>
#include<sys/wait.h>
int main()
pid_t pid=fork();
if(pid==0)
//printf("Hello\n");
printf("child=> ppid %d,pid%d",getppid(),getpid());
exit(EXIT_SUCCESS);
else if(pid>0)
printf("Main Task \n");
else
printf("Unable to create");
return EXIT_SUCCESS;
}
3.
#include<stdio.h>
#include<unistd.h>
#include<stdlib.h>
#include<sys/wait.h>
int main()
{
```

```
pid_t pid=fork();
if(pid==0)
printf("Hello\n");
exit(EXIT_SUCCESS);
else if(pid>0)
wait(NULL);
printf("Main Task \n");
}
else
printf("Unable to create");
return EXIT_SUCCESS;
}
4.
#include<stdio.h>
#include<unistd.h>
#include<stdlib.h>
#include<sys/wait.h>
#include<sys/stat.h>
int main()
struct stat sfile;
stat("hello.c",& sfile);
printf("st_size=%ld \n",sfile.st_size);
}
5.#include<stdio.h>
#include<unistd.h>
#include<stdlib.h>
#include<sys/wait.h>
#include<sys/stat.h>
#include<sys/types.h>
int main()
{
execlp("./greeting","first",NULL);
```