

# Project 1: Finite difference methods

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## 1 Finite difference methods in 1D

### 1.1 Local Truncation Error

First let's write out the  $\tilde{D}_0 \left( \kappa(x_j) \tilde{D}_0 u_j \right)$  operator explicitly:

$$\begin{aligned} \tilde{D}_0 \left( \kappa(x) \tilde{D}_0 u(x) \right) &= \tilde{D}_0 \left( \kappa(x) \frac{u(x+h/2) - u(x-h/2)}{h} \right) \\ &= \kappa(x+h/2) \frac{u(x+h) - u(x)}{h^2} - \kappa(x-h/2) \frac{u(x) - u(x-h)}{h^2} \end{aligned} \quad (1)$$

We do the Taylor expansion for  $\kappa$  at the point  $x$ :

$$\kappa(x+h/2) = \kappa(x) + \kappa'(x) \frac{h}{2} + \kappa''(x) \frac{h^2}{8} + \kappa^{(3)}(x) \frac{h^3}{48} + o(h^3) \quad (2)$$

similarly:

$$\kappa(x-h/2) = \kappa(x) - \kappa'(x) \frac{h}{2} + \kappa''(x) \frac{h^2}{8} - \kappa^{(3)}(x) \frac{h^3}{48} + o(h^3) \quad (3)$$

We do Taylor expansion for  $u$  at the point  $x$  as well:

$$u(x+h) - u(x) = u'(x)h + u''(x) \frac{h^2}{2} + u^{(3)}(x) \frac{h^3}{6} + u^{(4)}(x) \frac{h^4}{24} + o(h^4) \quad (4)$$

$$u(x) - u(x-h) = u'(x)h - u''(x) \frac{h^2}{2} + u^{(3)}(x) \frac{h^3}{6} - u^{(4)}(x) \frac{h^4}{24} + o(h^4) \quad (5)$$

Then we can have the expansion of  $\tilde{D}_0 \left( \kappa(x) \tilde{D}_0 u(x) \right)$ :

$$\begin{aligned} \tilde{D}_0 \left( \kappa(x) \tilde{D}_0 u(x) \right) &= \kappa(x) \left[ u''(x) + u^{(4)}(x) \frac{h^2}{12} + o(h^2) \right] \\ &\quad + \frac{h}{2} \kappa'(x) \left[ \frac{2u'(x)}{h} + \frac{u^{(3)}(x)h}{3} + o(h) \right] \\ &\quad + \frac{h^2}{8} \kappa''(x) [u''(x) + o(1)] \\ &= \kappa(x)u''(x) + \kappa'(x)u'(x) + \left[ \frac{\kappa(x)u^{(4)}(x)}{12} + \frac{\kappa'(x)u^{(3)}(x)}{6} + \frac{\kappa''(x)u''(x)}{8} \right] h^2 + o(h^2) \end{aligned} \quad (6)$$

Since  $\frac{d}{dx} \left( \kappa(x) \frac{d}{dx} u(x) \right) = \kappa(x) u''(x) + \kappa'(x) u'(x)$ , the local truncation error is:

$$\begin{aligned} \text{LTE} &= \tilde{D}_0 \left( \kappa(x) \tilde{D}_0 u(x) \right) - \frac{d}{dx} \left( \kappa(x) \frac{d}{dx} u(x) \right) \\ &= \left[ \frac{\kappa(x) u^{(4)}(x)}{12} + \frac{\kappa'(x) u^{(3)}(x)}{6} + \frac{\kappa''(x) u''(x)}{8} \right] h^2 + o(h^2) \end{aligned} \quad (7)$$

Thus this is a second-order scheme.

## 1.2 Local Truncation Error

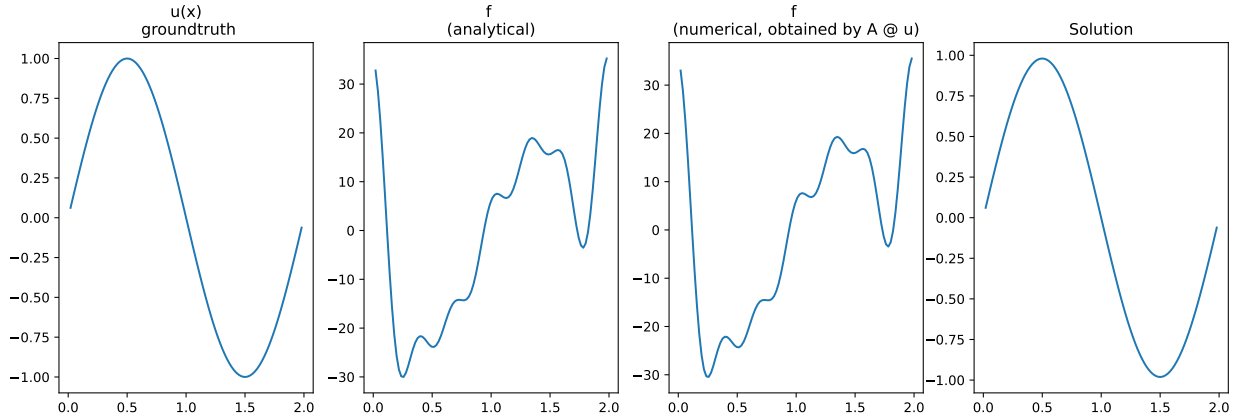
Denote  $\kappa(x_j - h/2)$  as  $k_{j-1/2}$  and  $\kappa(x_j + h/2)$  as  $k_{j+1/2}$ , we can convert the operator to a matrix:

$$\mathbf{A} = \begin{bmatrix} -k_{1+1/2} - k_{1-1/2} & k_{1+1/2} & 0 & \dots & 0 \\ k_{2-1/2} & -k_{2+1/2} - k_{2-1/2} & k_{2+1/2} & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots & \\ 0 & 0 & 0 & k_{M-1/2} & -k_{M+1/2} - k_{M-1/2} \end{bmatrix} \frac{1}{h^2} \quad (8)$$

I pick  $u(x) = \sin(\pi x)$ ,  $x \in [0, 2]$  as the input function, see Fig. 1a. I compute  $f$  analytically:

$$f(x) = k'(x)u'(x) + k(x)u''(x) \quad (9)$$

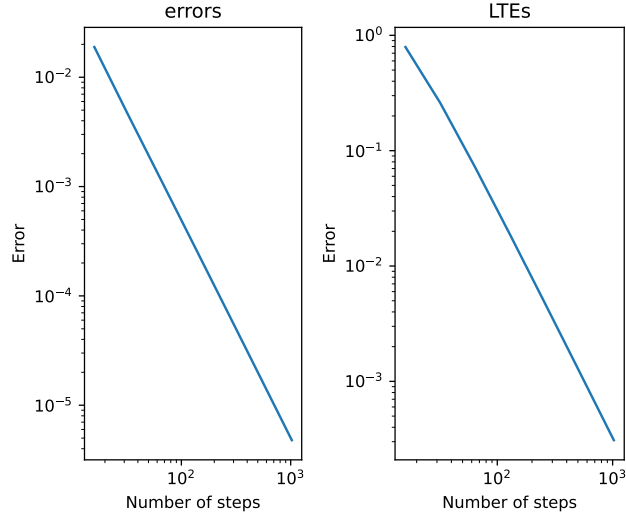
I also confirmed the approximation of  $f$  given by  $\vec{f}_{approx} = \mathbf{A}\vec{u}$ , to make sure it is correct, see Fig. 1bc.



**Figure 1:** Results generated from my solution programming: (a) the input  $u(x)$ , (b) the analytical  $f$  computed by differentiating  $u(x)$ , (c) the numerical approximation of  $f$ , and (d) the solution of the ODE given by solving the linear system.

## 1.3 Solving

Please see Fig.2 for how the error and LTEs related to the steps of discretization. Both of those curves has a slope of -2.



**Figure 2:** How the errors and the LTEs changes with the steps of discretization.

## 2 Finite difference methods in 2/3D

### 2.1 Discretization

We just need to discretize the operator in two directions as we do in Problem 1:

$$\begin{aligned} u_{xx}(x_i, y_i) &= \frac{1}{h^2} [k_{i-1/2}u(x_{i-1}, y_i) - (k_{i+1/2} - k_{i-1/2})u(x_i, y_i) - k_{i+1/2}u(x_{i+1}, y_i)] \\ u_{yy}(x_i, y_i) &= \frac{1}{h^2} [k_{i-1/2}u(x_i, y_{i-1}) - (k_{i+1/2} - k_{i-1/2})u(x_i, y_i) - k_{i+1/2}u(x_i, y_{i+1})] \end{aligned} \quad (10)$$

The stencil is:

$$\begin{bmatrix} & & k_{i-1/2} \\ k_{2-1/2} & -2(k_{2+1/2} - k_{2-1/2}) & k_{2+1/2} \\ & k_{2+1/2} & \end{bmatrix} \frac{1}{h^2} \quad (11)$$

Note that I count  $x, y$  using matrix coordinate, where the origin is at the top left corner.