

Assignment - 5

Date - 20.06.22

Time - 7.09 PM

```
1. #include <stdio.h>
#include <conio.h>
int main()
{
    float a, b, sum;
    printf("Enter the value of two number = ");
    scanf("%f %f", &a, &b);
    sum = 0.0;
    sum = a + b;
    printf("%f + %f = %f", a, b, sum);
    getch();
}
```

```
2. #include <stdio.h>
#include <conio.h>
int main()
{
    float r, area;
    printf("Enter the radius = ");
    scanf("%f", &r);
    area = 3.14 * r * r;
    printf("area = %f", area);
    getch();
}
```

3.

```
#include <stdio.h>
#include <conio.h>
int main()
```

{

```
float a, volume;
```

```
printf("Enter the Side of cuboid = ");
```

```
scanf("%f", &a);
```

```
Volume = a * a * a;
```

```
printf("Volume of Cuboid = %f", Volume);
```

```
getch();
```

}

4.

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
int main()
```

{

```
float SI, P, R, T;
```

```
printf("Enter Amount, Rate of interest and time = ");
```

```
scanf("%f %f %f", &P, &R, &T);
```

```
SI = P * R * T;
```

```
printf("Total Calculated Simple interest = %f", SI);
```

```
getch();
```

}

5.

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
int main()
```

{

```
float a, b, Area;
```

```
printf("Enter two Side of rectangle = ");
```

```
scanf("%f %f", &a, &b);
```

```
Area = 0.0
```

```
Area = a * b;
```

```
printf("Calculated area = %f", Area);
```

```
getch();
```

}

#include <stdio.h>

#include <conio.h>

int main()

{

int a, b, c, Sum, Avg = 0;

printf("Enter three ^{integer} Number = ");

scanf("%d %d %d", &a, &b, &c);

Avg = (a + b + c) / 3;

printf("Avg of 3 number = %f", Avg);

getch();

}

7.

#include <stdio.h>

#include <conio.h>

int main()

{

int a, Square = 0;

printf("Enter the ^{integer} Number = ");

scanf("%d", &a);

Square = a * a;

printf("Square of %d = %d", a, Square);

getch();

}

8.

#include <stdio.h>

#include <conio.h>

int main()

{

char ch;

printf("Enter the Character = ");

scanf("%c", &ch);

printf("ASCII Value of %c = %d", ch, ch);

getch();

}

9.

#include <stdio.h>

#include <conio.h>

int main()

{

int C, S, Profit;

printf("Enter the Cost and Selling price = ");

scanf("%d %d", &C, &S);

Profit = ((S - C) / C) * 100;

printf("Profit = %f", Profit);

getch();

}

100 → 120

P → 120 - 100

= 20

120 → 150 30

120 - 20
100 × 100

10.

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
int main()
```

```
{
```

```
int b, h;
```

```
float Area = 0.0;
```

```
printf("Enter the base and height = ");
```

```
scanf("%d %d", &b, &h);
```

```
Area =  $(\frac{1}{2}) \times b \times h$ ;
```

```
printf("Area of triangle = %f", Area);
```

```
getch();
```

```
}
```