

Assignment - 7

Date - 23.06.2022

1. // Check a number is positive or negative

```
#include <stdio.h>
#include <conio.h>
int main()
{
    int x;
    printf("Enter a number = ");
    scanf("%d", &x);
    if(x > 0)
        printf("%d is positive", x);
    else
        printf("%d is non-positive", x);
}
```

2. // divisible by 5 or not

```
#include <stdio.h>
#include <conio.h>
int main()
{
    int x, r;
    printf("Enter a number = ");
    scanf("%d", &x);
    r = x % 5;
    if (r == 0)
        printf("%d is divisible by 5", x);
    else
        printf("%d is not-divisible by 5", x);
    getch();
}
```

5. // Enter number is 3 digit or not

```
#include <stdio.h>
#include <conio.h>
int main()
{
    int x, k;
    printf("Enter the number = ");
    scanf("%d", &x);
    k = x;
    while (k != 0)
    {
        count++;
        k = k / 10;
    }
    if (count == 3)
        printf("%d is 3 digit number");
    else
        printf("%d is not 3 digit", x);
}
```

3. // Even or odd

```
#include <stdio.h>
#include <conio.h>
int main()
{
    int x, r;
    printf("Enter a number = ");
    scanf("%d", &x);
    r = x % 2;
    if (r == 0)
        printf("%d is even", x);
    else
        printf("%d is odd", x);
    getch();
}
```

6. // greater btw two number

```
#include <stdio.h>
#include <conio.h>
int main()
{
    int x, y;
    printf("Enter two number = ");
    scanf("%d %d", &x, &y);
    if (x > y)
        printf("%d is greater", x);
    else if (x < y)
        printf("%d is greater", y);
    else if (x == y)
        printf("both are same");
    getch();
}
```

* 4. // Even or odd without % operator

```
#include <stdio.h>
#include <conio.h>
int main()
{
    int x;
    printf("Enter the no = ");
    scanf("%d", &x);
    if ((x & 1) == 0)
        printf("%d is even", x);
    else
        printf("%d is odd", x);
}
```

* Last digit binary digit of every even number is always 0.

7. // Profit or lose

#include <stdio.h>
int main;

{
int cost, selling, profit, lose;
float Profit-Percentage, lose-Percentage;
printf "Enter the cost and selling price = ";
scanf "%d %d", &cost, &selling;
if (selling > cost)

{
Profit = selling - cost;

Profit-Percentage = $(\text{Profit} / \text{cost}) * 100$; ~~(Profit * 100 / cost);~~
printf "Profit-Percentage = %.f "; Profit-Percentage;

}
else

{
lose = cost - selling;

lose-Percentage = $(\text{lose} / \text{cost}) * 100$; ~~(lose * 100 / cost);~~
printf "lose percentage = %.f "; lose-Percentage;

}
getche;
}

10.

```
#include <stdio.h>
int main()
```

```
{
    int amount, age, r=5, t;
```

```
    printf("Enter the amount and age = ");
```

```
    scanf("%d %d", &amount, &age);
```

```
    if((amount >= 10000 && amount <= 100000) && (18 <= age <= 55 && age <= 55))
```

```
    {
        if (18 <= age <= 25 && age <= 25)
```

```
        {
            t = 30;
```

```
case t = amount * r * t
```

```
            maturity-amount = amount * r * t;
```

```
            printf("Maturity amount = %d", maturity-amount);
```

```
        }
```

```
        if (25 <= age <= 40 && age <= 40)
```

```
        {
            t = 20;
```

```
            maturity-amount = amount * r * t;
```

```
            printf("maturity-amount = %d", maturity-amount);
```

```
        }
```

```
        if (40 <= age <= 55 && age <= 55)
```

```
        {
            t = 10;
```

```
            maturity-amount = amount * r * t;
```

```
            printf("maturity-amount = %d", maturity-amount);
```

```
        }
```

```
    }
    else
```

```
    {
        printf("your amount must be greater than 10000 and lesser than 100000");
```

```
        printf("your age must be from 18 to 55");
```

```
    }
```

```
}
```