```
1. git init --> git local repo
2. git config --list
--> global (available for all the project on the system),
  system (avaiable fot git operation), local level(.git repo)
2 most important config parameter should be set at global level
a) user.name --> commit
b) user.email
> git config --global user.name ankan
> git config --global user.email ankan_mitra@persistent.com
git config --list --global
user.name=ankan
user.email=ankan_mitra@persistent.com
>> touch math.py (to create any file)
3. git status
4. git add mabrth.py (adding to stageing area)
5.
        git rm <file> --> remove file from WD and staging area
        git rm --cached <file> --> remove from staging area
6. git add ./* --> to move all the file to staging area
 >> git add + git commit --> git commit -a -m "<msg>" / git commit -am "<msg>" --> use this when
file is already tracked.
7. git commit -m <msg> --> commit(save) the changes in local repo along with msg
8. git log (checks the version history of commits)
> git log --oneline -->short of log
> git log -2 -->shows last two commit
> git log -p --> chnages done for every commit
> git log -p -2 --> changes of last 2 commit
```

> git loggrep="Ir	nitial">shows co	mmit related to search	
> git logauthor=	"ankan"		
> git logsince="C	9/16/2021"		
> git loguntil="0	9/16/2021"		
9. git commithel	р		
SHA - Secure Hash	Algorithm - SHA-1		
fixed length hash=	SHA(input data)	> data can be in bits/bytes,	/GBs/Tbs
properties SHA -			
1. Deterministic - f	or same input we	always get same output reg	gardless of environment
2. output should be	e fixed length		
3. Avalance effect	- minor change wil	I completely change hash	
4. Unique value - n	o 2 input should h	ave same hash value	
10. git restoresta	nged <file>&gt; roll</file>	back to previous point	
11. git commitan	nend -m "Added sı	ubstract() function in math	.py"> last commit update msg
12. git diff>gives	you the diff betwe	een stages(Working Directo	ory,Staging Area,Local Repo) of file
	WD	SA	LR
1.			-
dif diff> Changes1			> change1
dif diff head			> change1

2. Put changes to SA

3. Put changes to SA and perform in WD

dif diff --> Changes1+Change2 Changes1 --> Change2
dif diff head --> change1 and change2

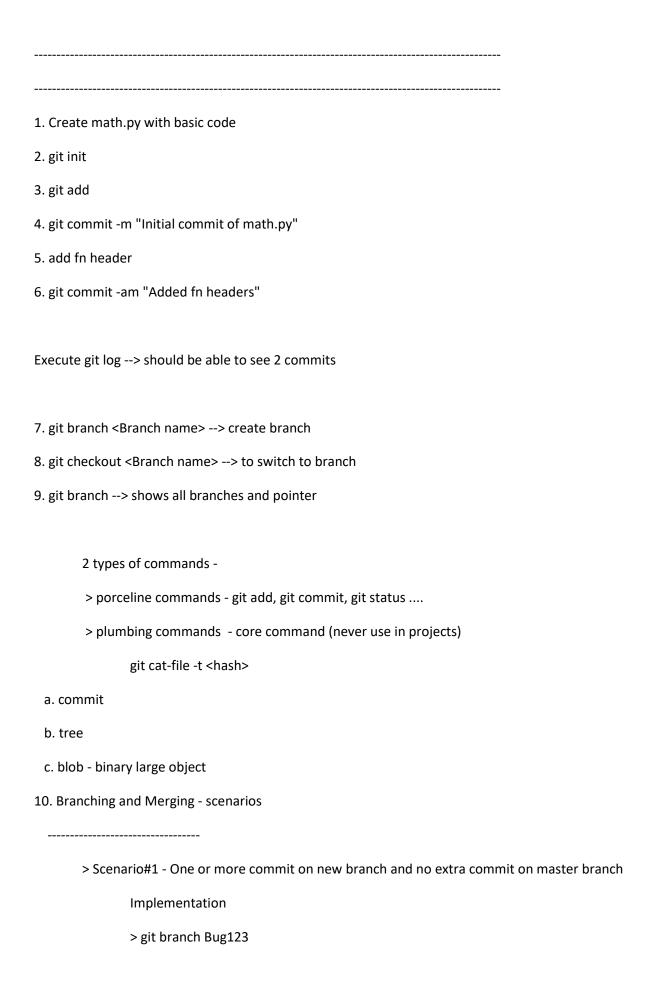
git diff --> diff btw WD and SA

git diff HEAD --> gives the difference b/w WD and LR

- 13. Restoring/undoing local/ stage changes -
  - > git restore --staged <file> --> restore changes in staging area LR
  - > git restore <file> --> restore changes in Wd from LR
- 14. Undoing of committed changes
  - 1.Safe way
  - > git revert <SHA>
  - 2.Unsafe way
  - > git reset --hard <SHA>
  - > git reset --hard HEAD~2
- 15. Ignore (from being tracked) certain types of file -

File that need to be tracked - Documents, projetc code files being updated manually webpages.

File that need not to be tracked -log files ,executable files, library, .o, .tmp touch .gitignore



> git commit -am "msg" --> this goes on Bug123 branch Merge -> git checkout master > git merge Bug123 > git push origin Scenario#2 - One or more commit on new branch and one or more commit on master branch. (parallel branches) and without conflict situation Implementation -> git branch Bug456 > git commit -am <msg> --> perform 1 commit on master branch > git checkout Bug456 > git commit -am <msg> --> perform 1 commit on Bug456 branch Merge/Rebasing -> git rebase master --> execute this while you are on Bug branch > git checkout master > git merge Bug123 --> merge commit from Bug456 into current branch Scenario#3 - One or more commit on new branch and one or more commit on master branch. (parallel branches) and with conflict situation Implementation - (implement same fn on both the branches) > git branch Bug789 > git commit -am <msg> --> perform 1 commit on master branch > git checkout Bug789 > git commit -am <msg> --> perform 1 commit on Bug789 branch

> git checkout Bug123

Merge/Rebasing -

> git rebase master> execute this while you are on Bug branch > git add <file> &gt;git rebase continue</file>		
> git checkout master		
> git merge Bug789> merge commit from Bug789 into current branch		
Resolve the conflict		
Rebasing with remote repo		
Implementation -		
> perform 1 commit on remote repo on main branch		
> perform 1 commit on local repo on main branch		
Rebasing		
> git fetch origin> fetch the changes from remote to local repo and not in WD.		
> git rebase origin/main> rebase local main with remote main		
> git push origin		
11. Deleteing branch:		
git branch -d <branch name=""></branch>		
12. Decorate log:		
git loggraphdecorateoneline		
13. Rename branch :		
git branch -m <old branch="" name=""> <new branch="" name=""></new></old>		
14. Recover :		
git branch + git chechout> git checkout -b <branch> <sha></sha></branch>		
15. Tagging:		
> git tag V0.1		

> git tag -l>tag list			
16> Stashing: store local changes temporarily			
> git stash			
> git stash list			
> git stash apply> recovered			
> git stash -m <msg></msg>			
> git stash pop> applies on latest stash			
Remote repository -			
1. Add remote			
> > create new repository in github			
> git init			
> git remote add <remote_name> &lt;.git(HTTPS)&gt;</remote_name>			
> git fetch origin main			
> git merge origin/main			
2. Clone			
> git clone <.git>			
3.git pull origin> to push from Remote repo to WD.			

> git tag tag v1.0 -m "msg" <SHA> -->msg

origin is the name of remote repository

Case 1: change in remote repo at math.py and change locally on math.py

- > git checkout main
- > git commit -am "Implemented multiply() from local repo"
- > git fetch origin --> not pull as to fetch file in LD not in WD
- > git rebase origin/main
- > git push origin
- 4. git branch -a --> list all Local and remote branches

git branch --> list only Local branches

- > pull = fetch +merge
- > rebase = linear
- > pull then push
- 5. git remote origin remote\_repo --> remote reporitory name change git remote rm <remote\_branchn\_name> --> remove remote branch
- 6. Bundle: to create a bundle folder
  - > git bundle create <file\_name>.bundle HEAD main --> create a bundle folder
  - > git clone <file\_name>.bundle <new\_name> --> to extract file in another machine
- 7. Push into repository:
  - > git checkout <branch name>
- > git push -u <repository\_name> <branch\_name> --> remotely create branch and add the files

there after when we need we can to push

> git push -u <repository\_name>