Neural Network & Reinforcement Learning

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Neural Network

$$x_{0} = 1$$

$$x_{0$$

Nice property: $\frac{d\sigma(x)}{dx} = \sigma(x)(1 - \sigma(x))$

 $\sigma(x)$ is the sigmoid function

MLE and MSE (Lecture21, p8)

$$l(\boldsymbol{w}, \sigma) = \ln \prod_{i=1}^{N} p(t|x_{i}, \boldsymbol{w}, \sigma)$$

$$= \sum_{i=1}^{N} \ln p(t|x_{i}, \boldsymbol{w}, \sigma)$$

$$= \sum_{i=1}^{N} \ln p(t|x_{i}, \boldsymbol{w}, \sigma)$$

$$= \sum_{i=1}^{N} \ln \left[\frac{1}{\sqrt{2\pi}\sigma} \exp(-\frac{(t_{i} - f(x_{i}, \boldsymbol{w}))^{2}}{2\sigma^{2}}) \right]$$

$$= -\frac{1}{2\sigma^{2}} \sum_{i=1}^{N} (t_{i} - f(x_{i}, \boldsymbol{w}))^{2} - \sum_{i=1}^{N} \ln \left(\sqrt{2\pi}\sigma\right)$$

Thus, to maximize $l(\boldsymbol{w}, \sigma)$ is equal to minimize $\sum_{i=1}^{N} (t_i - f(x_i, \boldsymbol{w}))^2$, which is the sum-of-squares error (or we can convert into MSE).

MAP and regularized MSE (Lecture 21, p9)

More, if we assume that the polynomial coefficients w is distributed as the Gaussian distribution of the form

$$p(w|\alpha) = \mathcal{N}(w|0, \alpha I)$$

We can write the poster probability function as

$$p(\theta|\mathcal{D}) = \prod_{i=1}^{N} p(\boldsymbol{w}|t_i) = \prod_{i=1}^{N} \frac{p(t_i|x_i, \boldsymbol{w}, \sigma)p(\boldsymbol{w}|\alpha)}{p(t_i|x_i, \sigma)}$$

Then

$$\text{maximize } \ln p(\boldsymbol{\theta}|\mathcal{D}) \equiv \text{maximize } \ln \left[\prod_{i=1}^N p(t_i|x_i, \boldsymbol{w}, \boldsymbol{\sigma}) p(\boldsymbol{w}|\boldsymbol{\alpha}) \right]$$

Denote D is the dimension of w,

$$\ln\left[\prod_{i=1}^{N} p(t_i|x_i, \boldsymbol{w}, \sigma)p(\boldsymbol{w}|\alpha)\right] = \ln\prod_{i=1}^{N} p(t_i|x_i, \boldsymbol{w}, \sigma) + \ln p(\boldsymbol{w}|\alpha)$$

$$= -\frac{1}{2\sigma^2} \sum_{i=1}^{N} (t_i - f(x_i, \boldsymbol{w}))^2 - \sum_{i=1}^{N} \ln\left(\sqrt{2\pi}\sigma\right)$$

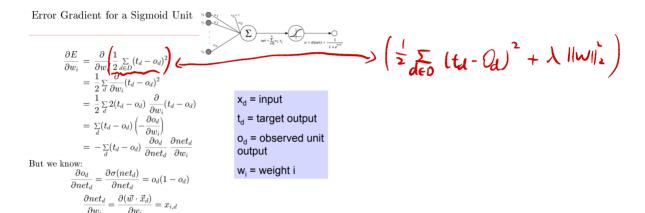
$$+ \ln\left[\frac{1}{(2\pi)^{D/2}} \frac{1}{|\alpha \boldsymbol{I}|^{1/2}} \exp\left(-\frac{1}{2}\boldsymbol{w}^T(\alpha \boldsymbol{I})^{-1}\boldsymbol{w}\right)\right]$$

$$= -\frac{1}{2\sigma^2} \sum_{i=1}^{N} (t_i - f(x_i, \boldsymbol{w}))^2 - \frac{1}{2\alpha}\boldsymbol{w}^T\boldsymbol{w} + const$$

Backpropagation (MLE v.s. MAP)

So:

 $\frac{\partial E}{\partial w_i} = -\sum_{d \in D} (t_d - o_d) o_d (1 - o_d) x_{i,d}$



Batch GD, SGD, Mini-batch GD

Batch mode Gradient Descent:

Do until satisfied

Size / P

- 1. Compute the gradient $\nabla E_D[\vec{w}]$
- 2. $\vec{w} \leftarrow \vec{w} \eta \nabla E_D[\vec{w}]$

Incremental mode Gradient Descent:

Do until satisfied

- \bullet For each training example d in D
 - 1. Compute the gradient $\nabla E_d[\vec{w}]$
- 2. $\vec{w} \leftarrow \vec{w} \eta \nabla E_d[\vec{w}]$

$$E_D[\vec{w}] \equiv \frac{1}{2} \sum_{d \in D} (t_d - o_d)^2$$

 $E_d[\vec{w}] \equiv \frac{1}{2} (t_d - o_d)^2$

Incremental Gradient Descent can approximate Batch Gradient Descent arbitrarily closely if η made small enough

th size b
$$E_0[\vec{w}] = \frac{1}{2} \sum_{\substack{d \in B \\ B \subset D}} (t_d - O_d)^2$$

Reinforcement Learning

Value function & Q-Learning 世界地限设

Define new function, closely related to V*

$$V^*(s) = E[r(s, \pi^*(s))] + \gamma E_{s'|\pi^*(s)}[V^*(s')]$$

V*(s) is the expected discounted reward of following the optimal policy from time 0 onward

$$Q(s, a) = E[r(s, a)] + \gamma E_{s'|a}[V^*(s')]$$

Q(s,a) is the expected discounted reward of first doing action a and then following the optimal policy from the next step onward.

If agent knows Q(s,a), it can choose optimal action without knowing $P(s_{t+1}|s_t,a)$!

$$\pi^*(s) = \arg\max_{a} Q(s, a) \qquad V^*(s) = \max_{a} Q(s, a)$$

Just chose the action that maximizes the Q value

And, it can <u>learn</u> Q without knowing $P(s_{t+1}|s_t,a)$

ML

using something very much like the dynamic programming algorithm we used to compute V*.

 MDP^{V} $P(S_{t+1} | S_{t}, S_{t-1}, \dots)$ $= P(S_{t+1} | S_{t})$