# Building a Real Camera

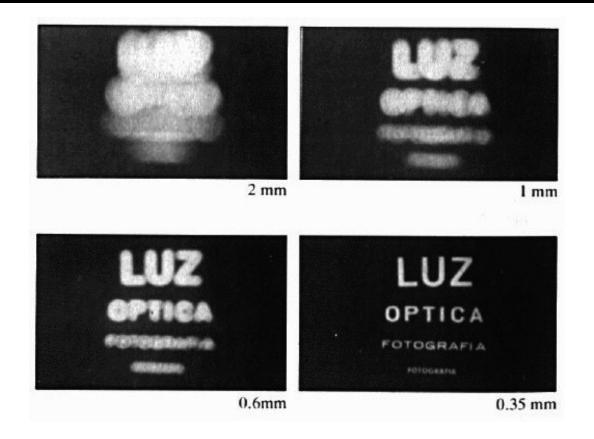


# Home-made pinhole camera



http://www.debevec.org/Pinhole/

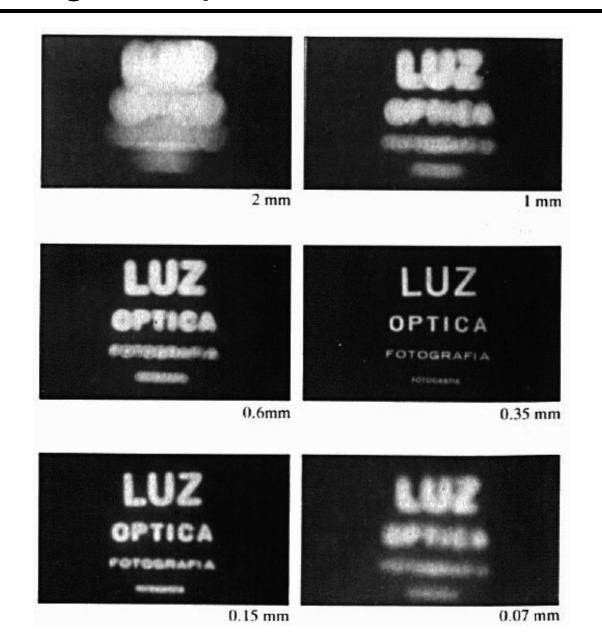
### Shrinking the aperture



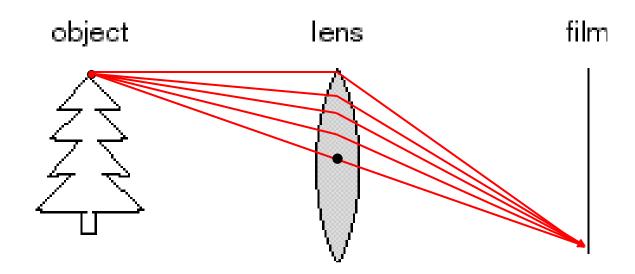
#### Why not make the aperture as small as possible?

- Less light gets through
- Diffraction effects...

### Shrinking the aperture



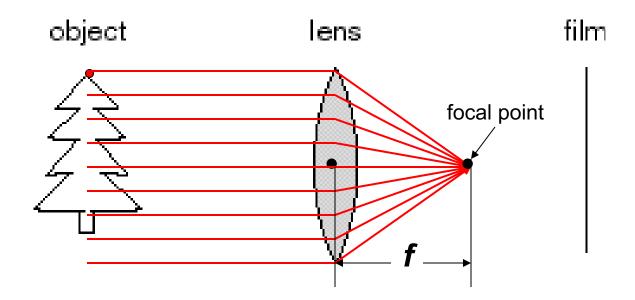
### Adding a lens



#### A lens focuses light onto the film

- Thin lens model:
  - Rays passing through the center are not deviated (pinhole projection model still holds)

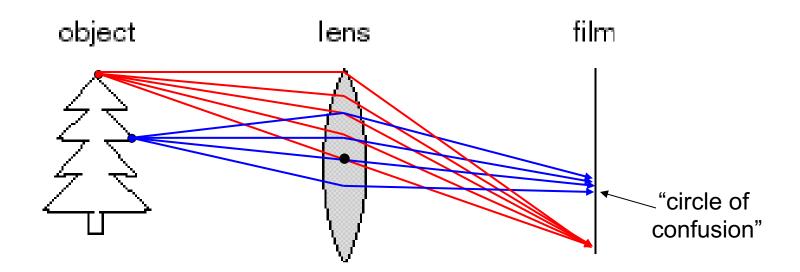
### Adding a lens



#### A lens focuses light onto the film

- Thin lens model:
  - Rays passing through the center are not deviated (pinhole projection model still holds)
  - All parallel rays converge to one point on a plane located at the focal length f

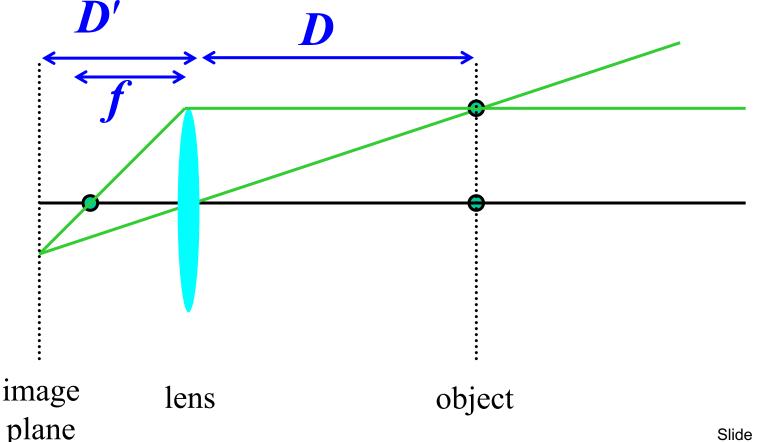
### Adding a lens



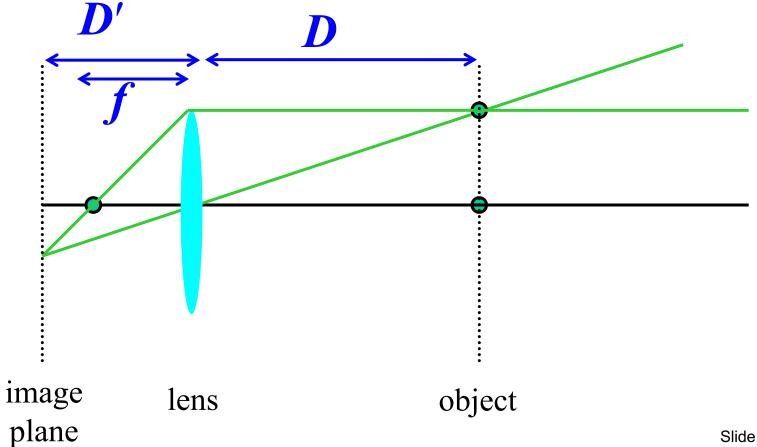
#### A lens focuses light onto the film

- There is a specific distance at which objects are "in focus"
  - other points project to a "circle of confusion" in the image

• What is the relation between the focal length (f), the distance of the object from the optical center (D), and the distance at which the object will be in focus (D')?

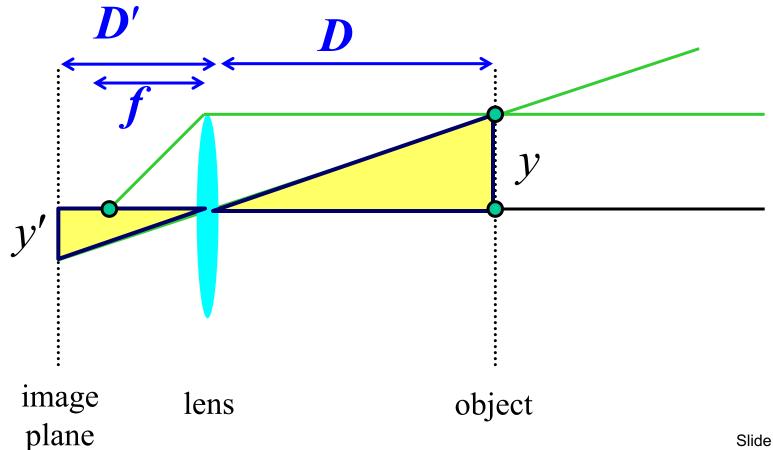


Similar triangles everywhere!



Similar triangles everywhere!

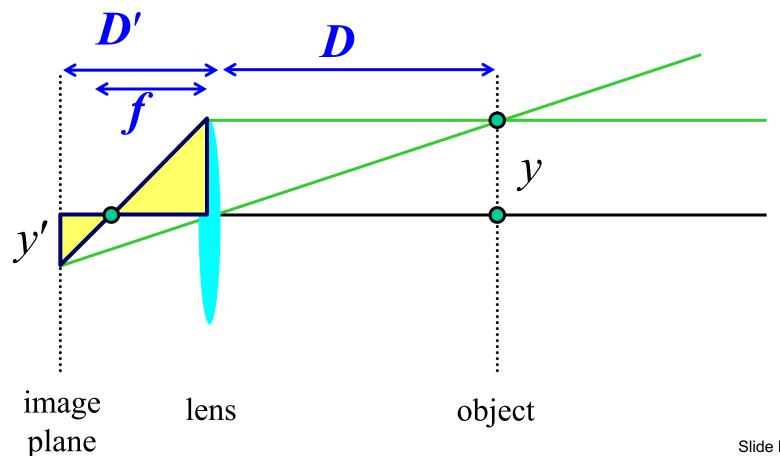
$$y'/y = D'/D$$



Similar triangles everywhere!

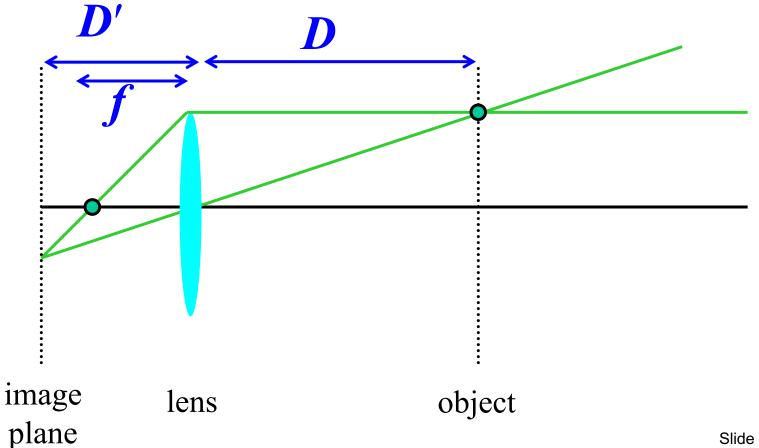
$$y'/y = D'/D$$

$$y'/y = (D'-f)/f$$



$$\frac{1}{D'} + \frac{1}{D} = \frac{1}{f}$$

Any point satisfying the thin lens equation is in focus.



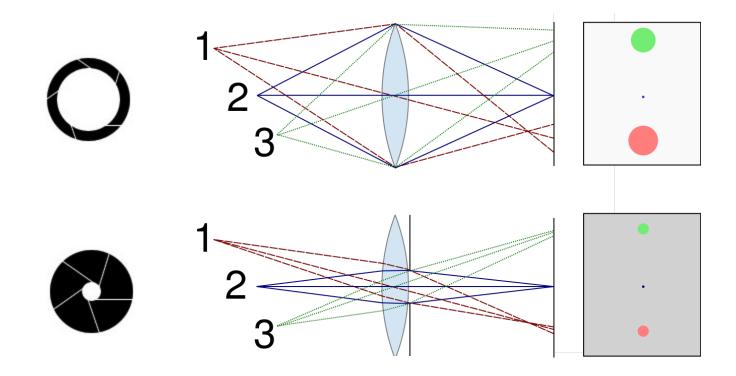
### Depth of Field





http://www.cambridgeincolour.com/tutorials/depth-of-field.htm

### Controlling depth of field



### Changing the aperture size affects depth of field

- A smaller aperture increases the range in which the object is approximately in focus
- But small aperture reduces amount of light need to increase exposure

### Varying the aperture



Large aperture = small DOF DOF : depth of focus



Small aperture = large DOF

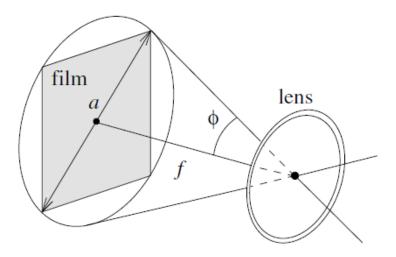
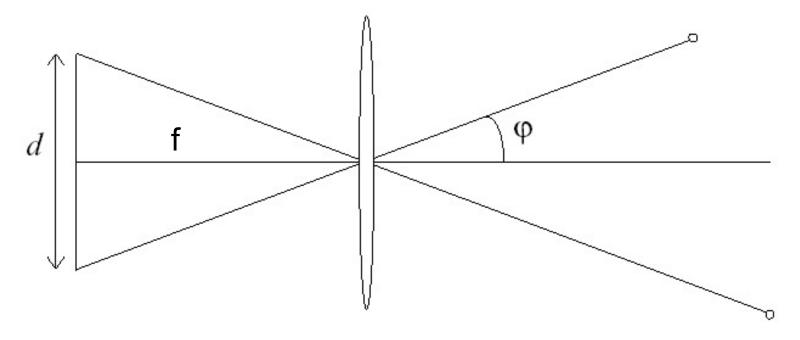


FIGURE 1.9: The field of view of a camera. It can be defined as  $2\phi$ , where  $\phi \stackrel{\text{def}}{=} \arctan \frac{a}{2f}$ , a is the diameter of the sensor (film, CCD, or CMOS chip), and f is the focal length of the camera.

#### Field of View



FOV depends on focal length and size of the camera retina

$$\varphi = \tan^{-1}(\frac{d}{2f})$$

Larger focal length = smaller FOV

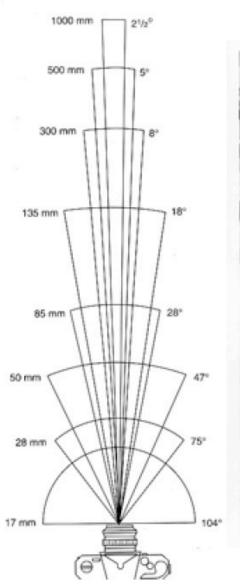


正常人視野



青光眼 (逐漸縮小的視野)

### Field of View







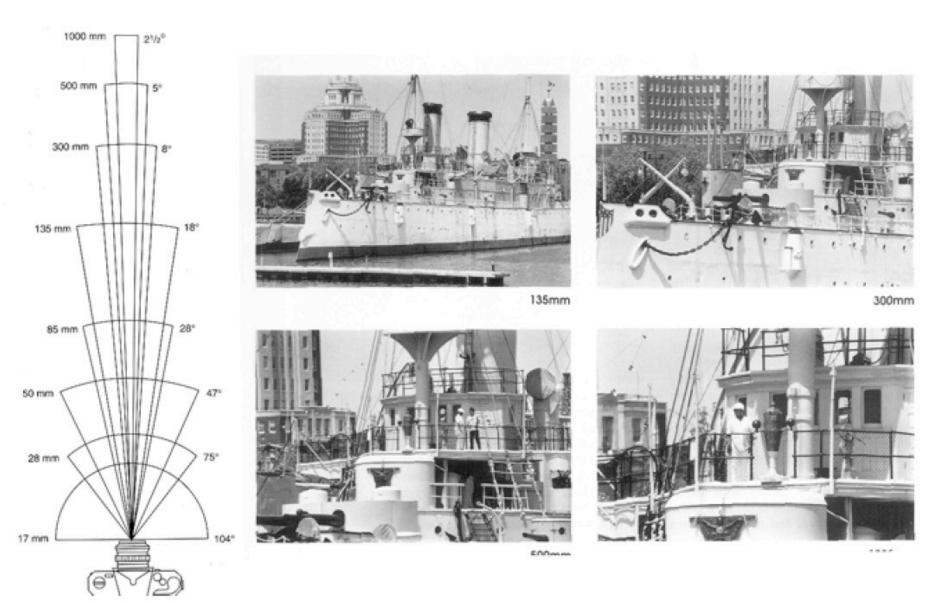




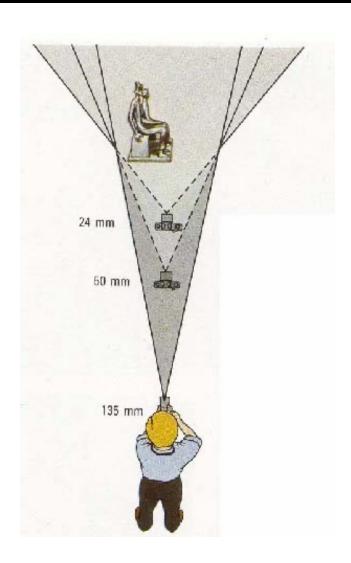


85mm

### Field of View



## Field of View / Focal Length





Large FOV, small *f* Camera close to car



Small FOV, large *f*Camera far from the car

### Same effect for faces







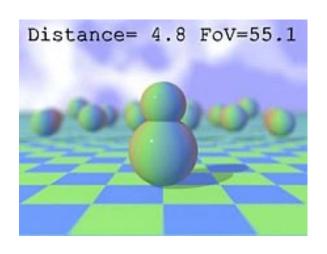
wide-angle

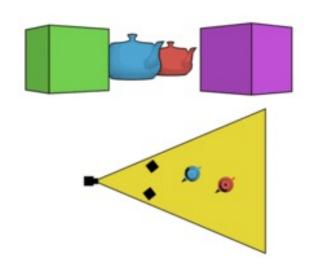
standard

telephoto

# The dolly zoom(滑动变焦)

 Continuously adjusting the focal length while the camera moves away from (or towards) the subject





### The dolly zoom

- Continuously adjusting the focal length while the camera moves away from (or towards) the subject
- "The Vertigo shot"

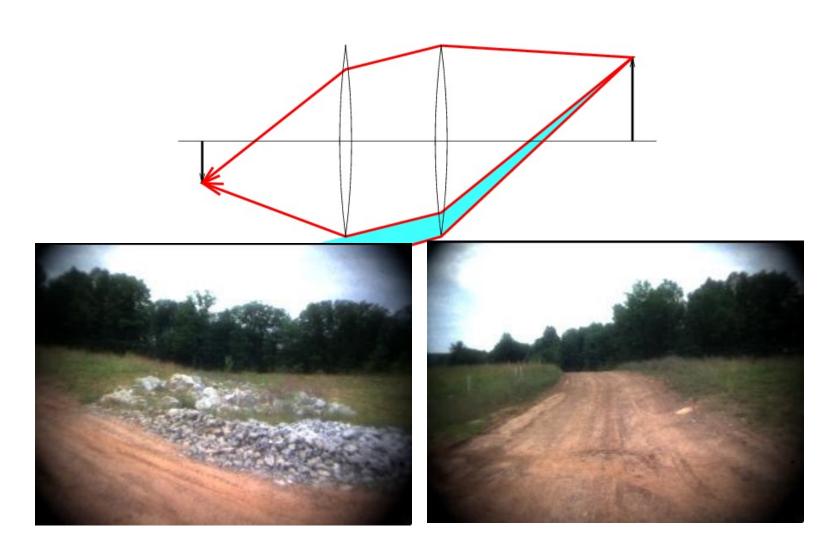




Example of dolly zoom from *Goodfellas* (YouTube) Example of dolly zoom from *La Haine* (YouTube)

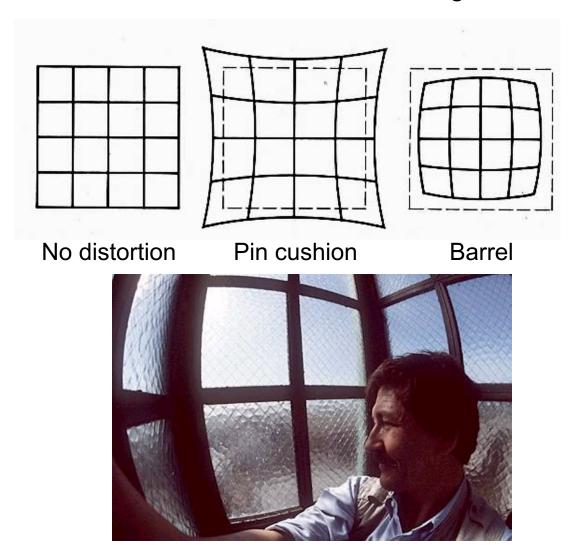
## Lens flaws: Vignetting (光晕)

A photograph whose edges shade off gradually



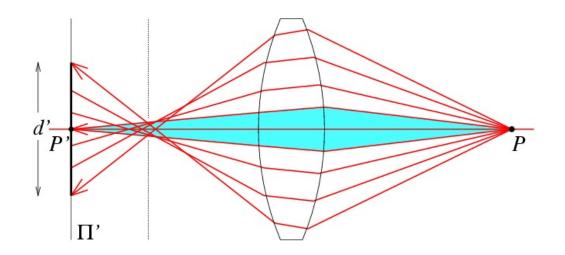
#### Radial Distortion

- Caused by imperfect lenses.
- Deviations are most noticeable near the edge of the lens



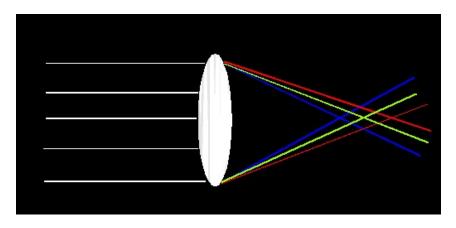
### Lens flaws: Spherical aberration

Spherical lenses don't focus light perfectly
Rays farther from the optical axis focus closer



#### Lens Flaws: Chromatic Aberration

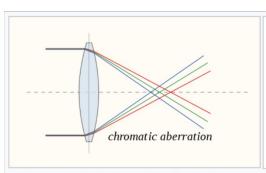
Lens has different refractive indices for different wavelengths: causes color fringing



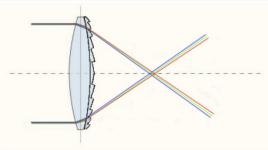




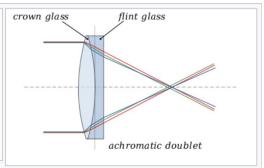
#### How to avoid CA



Chromatic aberration of a single lens causes different wavelengths of light to have differing focal lengths



Diffractive optical element with complementary dispersion properties to that of glass can be used to correct for color aberration



For an achromatic doublet, visible wavelengths have approximately the same focal length