Lecture 14-1-Edge Detection (Chapter 10.1-10.2.6)

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Course piazza link: piazza.com/shanghaitech.edu.cn/spring2021/cs270spring2021

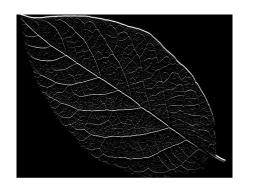


Spatial 2D Filters

Sobel filter

-1	-2	-1	
0	0	0	
1	2	1	



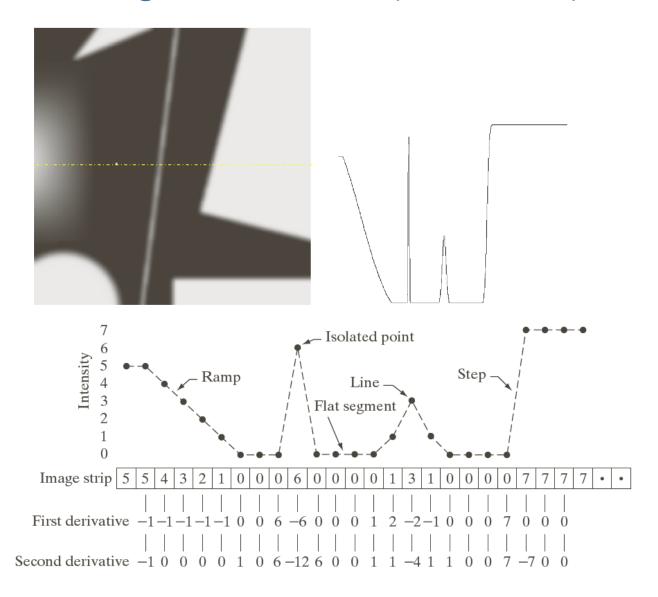






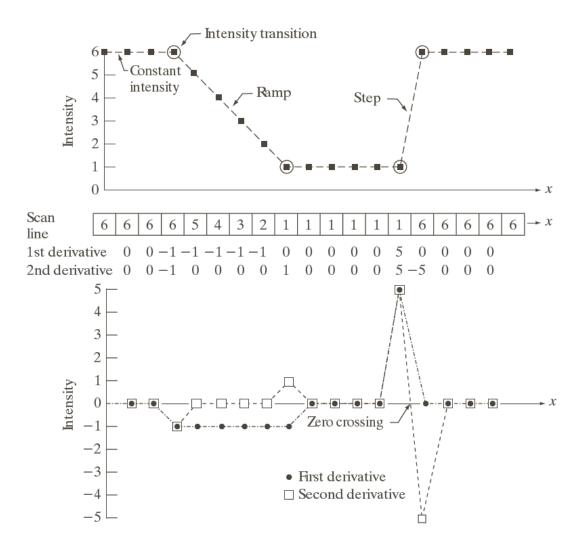


Edge Detection (边缘检测)





Derivatives



- 1. Zero in area of constant intensity
- 2. Nonzero at the onset of intensity step or ramp
- 3. (1) Nonzero along intensity ramp 1st order derivative
 - (2) Zero along intensity ramp with constant slope 2nd order derivative



A simple real-world example

- Load image "Peter_Burr_House.jpg".
- ➤ Generate a prewitt/sobel filter for x-direction and a prewitt/sobel for y-direction.
- > Apply filters to image and show them.







Gradients

$$\nabla F = \operatorname{grad}(F) = \begin{bmatrix} \frac{\partial F}{\partial x} \\ \frac{\partial F}{\partial y} \end{bmatrix} = \begin{bmatrix} g_x \\ g_y \end{bmatrix} \approx \begin{bmatrix} F(x+1,y) - F(x,y) \\ F(x,y+1) - F(x,y) \end{bmatrix}$$

 ∇F is perpendicular to edge.

$$M(x,y) = \sqrt{(g_x^2 + g_y^2)}$$

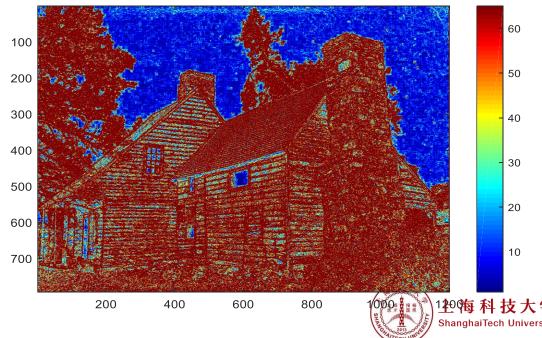
$$\alpha(x,y) = tan^{-1}(g_y/g_x)$$



A simple real-world example

- Load image "Peter_Burr_House.jpg".
- ➤ Generate a sobel/prewitt filter for x-direction and a sobel/prewitt for y-direction.
- Compute the Magnitude and angles of edge gradients.





A simple real-world example

- Load image "Peter_Burr_House.jpg".
- ➤ Generate a sobel/prewitt filter for x-direction and a sobel/prewitt for y-direction.
- Compute the Magnitude and angles of edge gradients.
- Pick out the edges that gradient magnitude is greater than $\tau 1$ and angle is around $\alpha 1$.



imshow(edge);



Edge Detectors

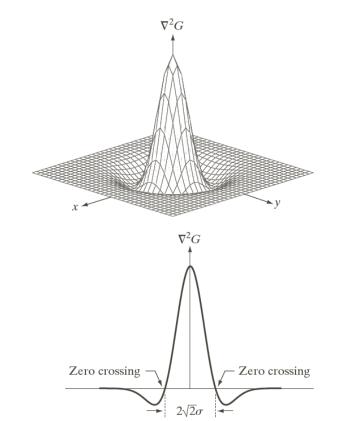
➤ LoG (Laplacian of a Gaussian, 高斯 拉普拉斯算子):

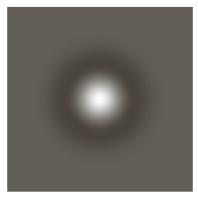
$$G(x,y) = e^{-\frac{x^2 + y^2}{2\sigma^2}}$$

$$\nabla^2 G(x,y) = \frac{\partial^2 G(x,y)}{\partial^2 x} + \frac{\partial^2 G(x,y)}{\partial^2 y}$$

$$= \left[\frac{x^2 + y^2 - 2\sigma^2}{\sigma^4}\right] e^{-\frac{x^2 + y^2}{2\sigma^2}}$$

- > Try to visualize a LoG:
- >>h1=fspecial('log',[101,101],3/10/30);
- >>surf(h1,'edgecolor','none');





0	0	-1	0	0
0	-1	-2	-1	0
-1	-2	16	-2	-1
0	-1	-2	-1	0
0	0	-1	0	0



Canny Edge Detectors

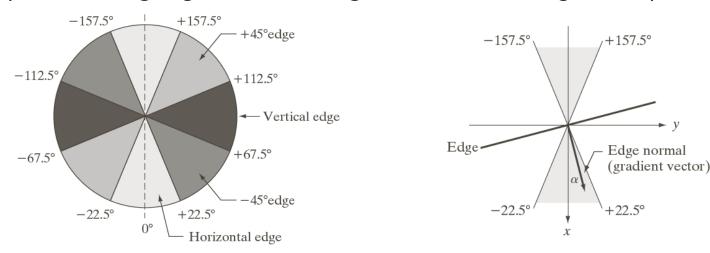
- ➤ Canny Detector (坎尼边缘检测器):
 - 1. Smooth the input image with a Gaussian filter;
 - 2. Compute the gradient magnitude and angle images;
 - 3. Apply nonmaxima suppression (非最大值抑制) to the gradient magnitude image;
 - 4. Use double thresholding and connectivity analysis to detect and link edge.
- \triangleright Matlab function: [g, t] = edge(f, 'canny', T, sigma), where T=[T1, T2]



Non-maxima suppression (非最大值抑制)

1. Orientation quantize:

Input: image gradient magnitude and angle map;



2. Non-maxima suppression

If M(x,y) is greater than all its neighbors in the quantized edge direction,

$$G_N(x,y) = M(x,y)$$
, otherwise $G_N(x,y) = 0$.



Double thresholding edge linking

> Detect and link edges.

$$G_H(x,y) = G_N(x,y) \ge T_2$$

$$G_L(x, y) = T_1 \le G_N(x, y) \le T_2$$

Final map: $G_H(x,y)$ and all edges in $G_L(x,y)$ that are adjacent to at least one pixel of $G_H(x,y)$

ightharpoonup Matlab function: [g, t] = edge(f, 'canny', T, sigma), where T=[T1, T2]







Take home message

> Rules:

- Seek the 1st derivative greater than a threshold
- Seek the zero-crossing point on the 2nd derivative

> Steps:

- 1. Image smoothing for noise reduction
- 2. Detection of edge points
- 3. Edge localization

