

Lecture 4-1 Intensity Transform

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Course piazza link: piazza.com/shanghaitech.edu.cn/spring2021/cs270spring2021

Outline

➤ Histogram (直方图)

- Definition
- Property

➤ Intensity Transformation (灰度变换)

- Linear transform
- Non-linear transform

➤ Histogram Processing

- Histogram Equalization
- Histogram Matching

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Definition

$$h(r_k) = n_k$$

Where r_k : the k th intensity value in the level range of $[0, L-1]$

n_k : the number of pixels in the image with intensity r_k

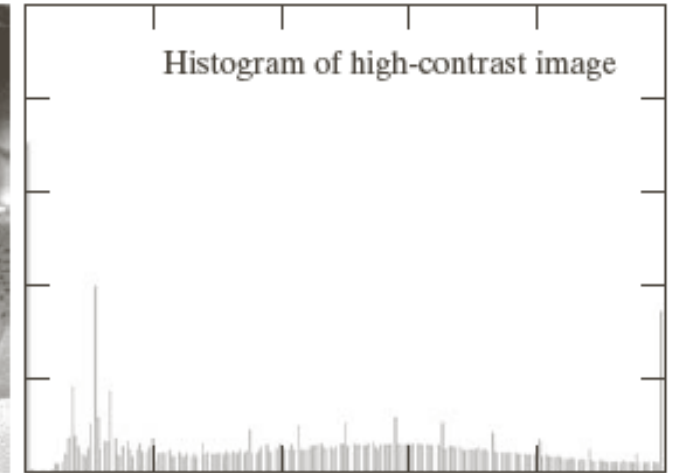
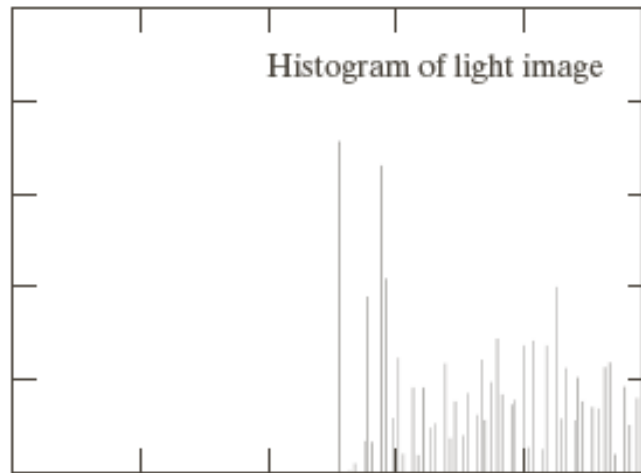
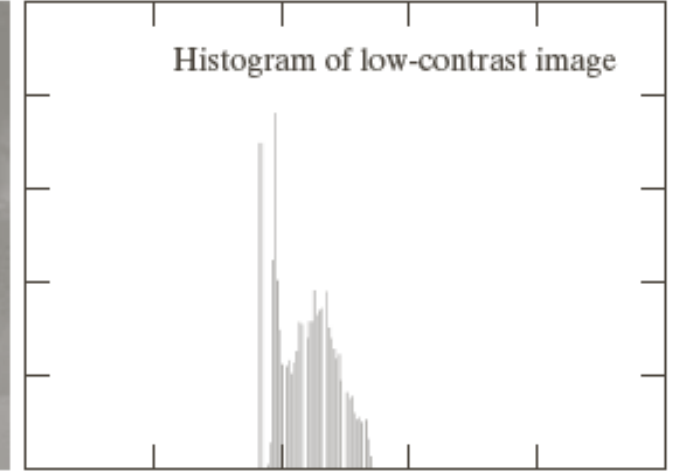
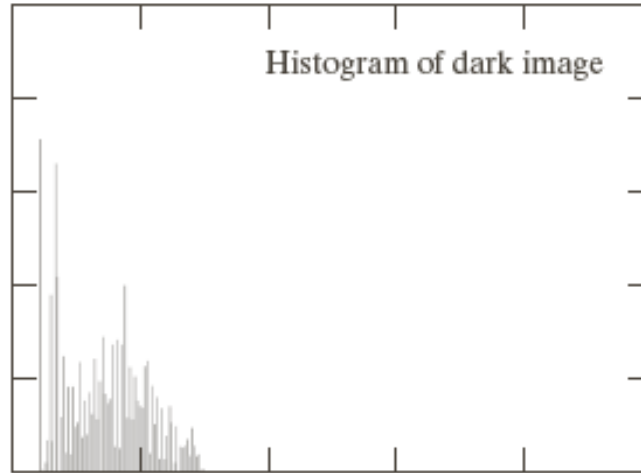
Normalized Histogram (归一化直方图)

$$p(r_k) = \frac{n_k}{MN}$$

Where $p(r_k)$: the probability of occurrence of intensity r_k in an image

M, N : the row and column dimensions of the image

Basic Image Type



Properties

The histogram of an image

- describe the number or probability of intensity, NO location (spatial) information
- can be same as other images
- $\sum_0^{L-1} n_k = M \cdot N$ or $\sum_0^1 p(r_k) = 1$
- If Region $C=A \cup B$, A and B are disjoint, $H_C = H_A + H_B$

Outline

➤ Histogram (直方图)

- Definition
- Property

➤ Intensity Transformation (灰度变换)

- Operate on single pixels of an image – point processing
- Contrast manipulation and image thresholding (对比度和阈值处理)

➤ Histogram Processing

- Histogram Equalization
- Histogram Matching

Intensity Transformation

➤ Simplest image processing techniques

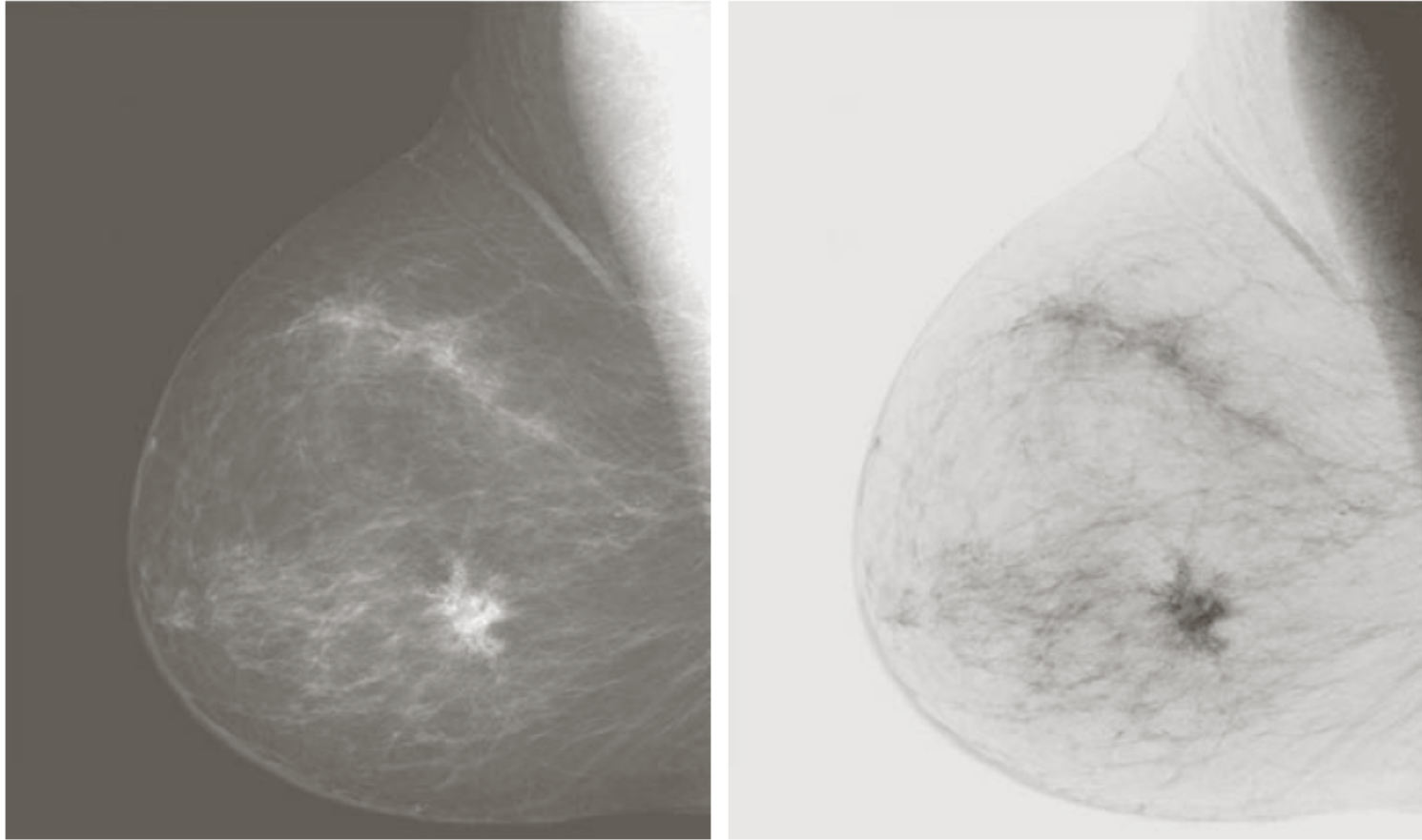
$$s = T(r)$$

➤ Types of Intensity Transformation

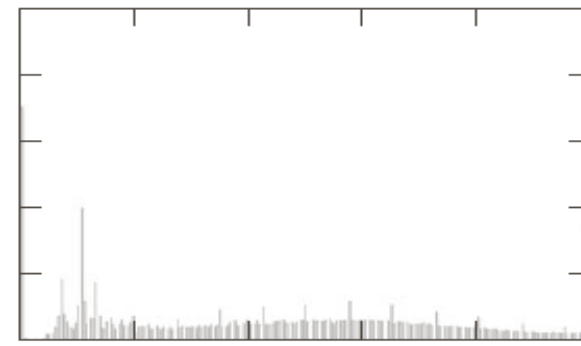
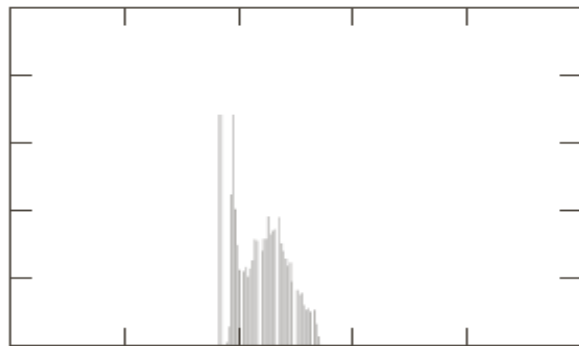
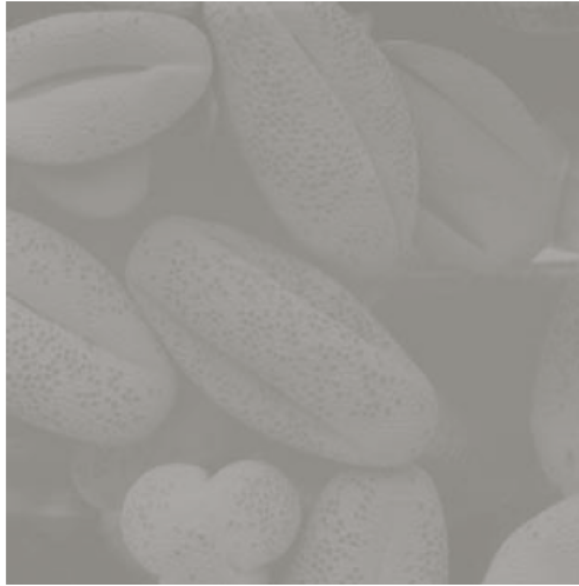
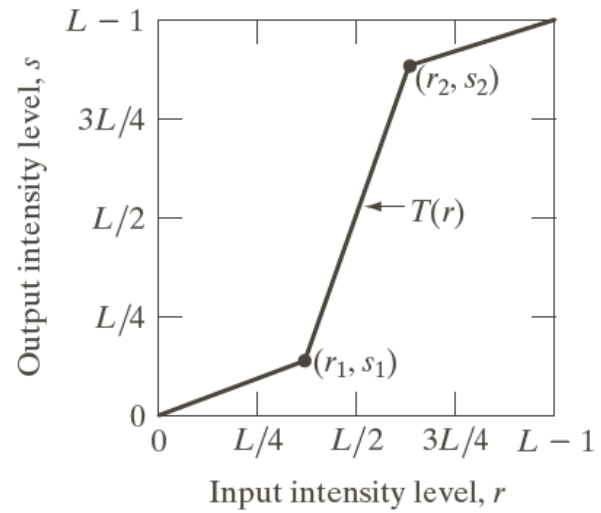
- Image Negatives (图像反转)
- Log Transformation (对数变换)
- Power-law (gamma) Transformation (幂律/伽马变换)
- Piecewise-Linear Transformation (分段线性变换)

Image Negatives

$$s = T(r) = L - 1 - r$$



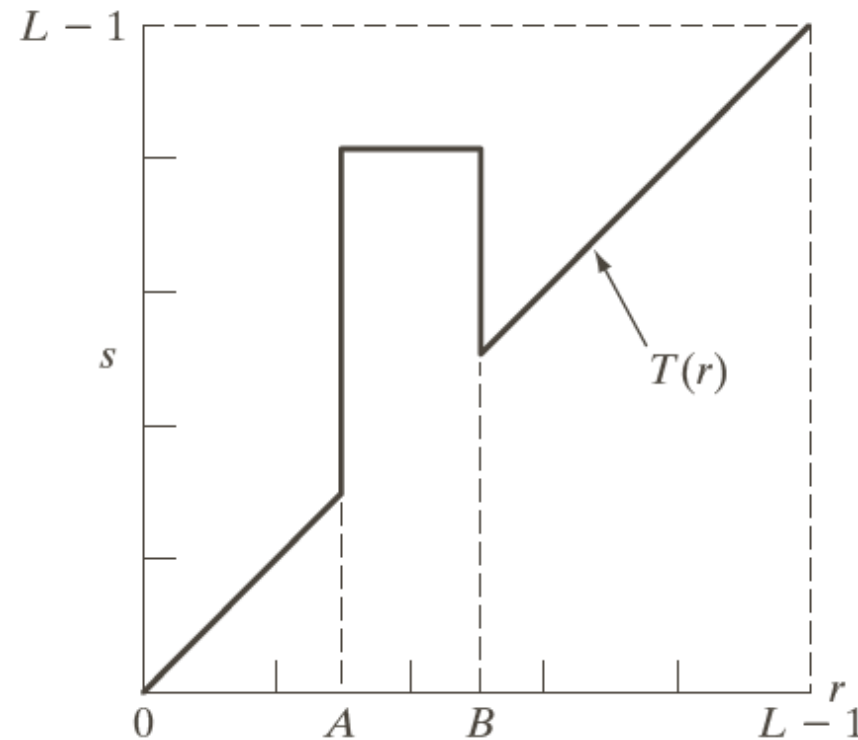
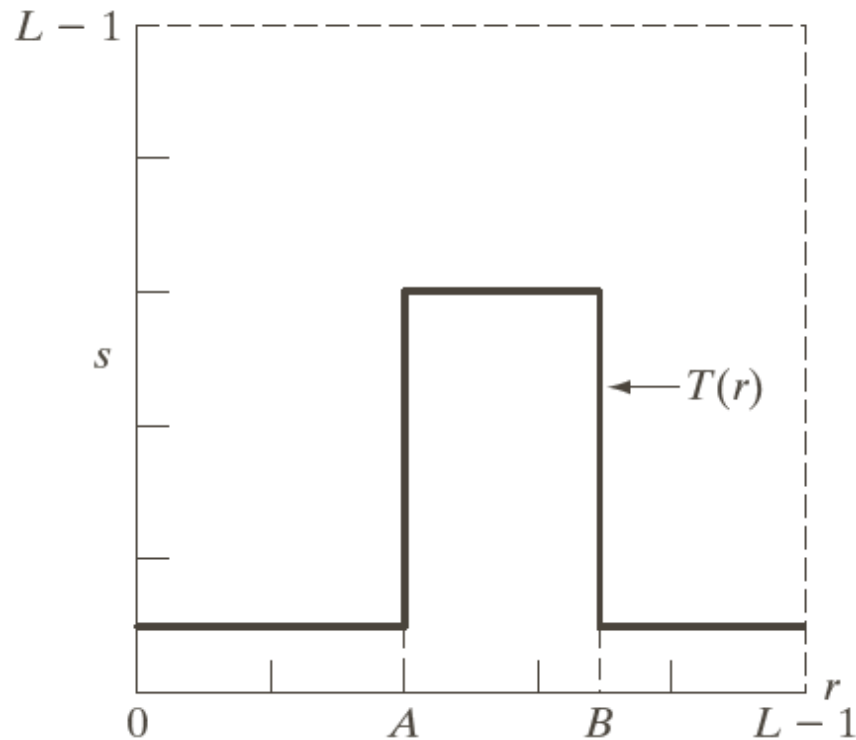
Contrast Stretching



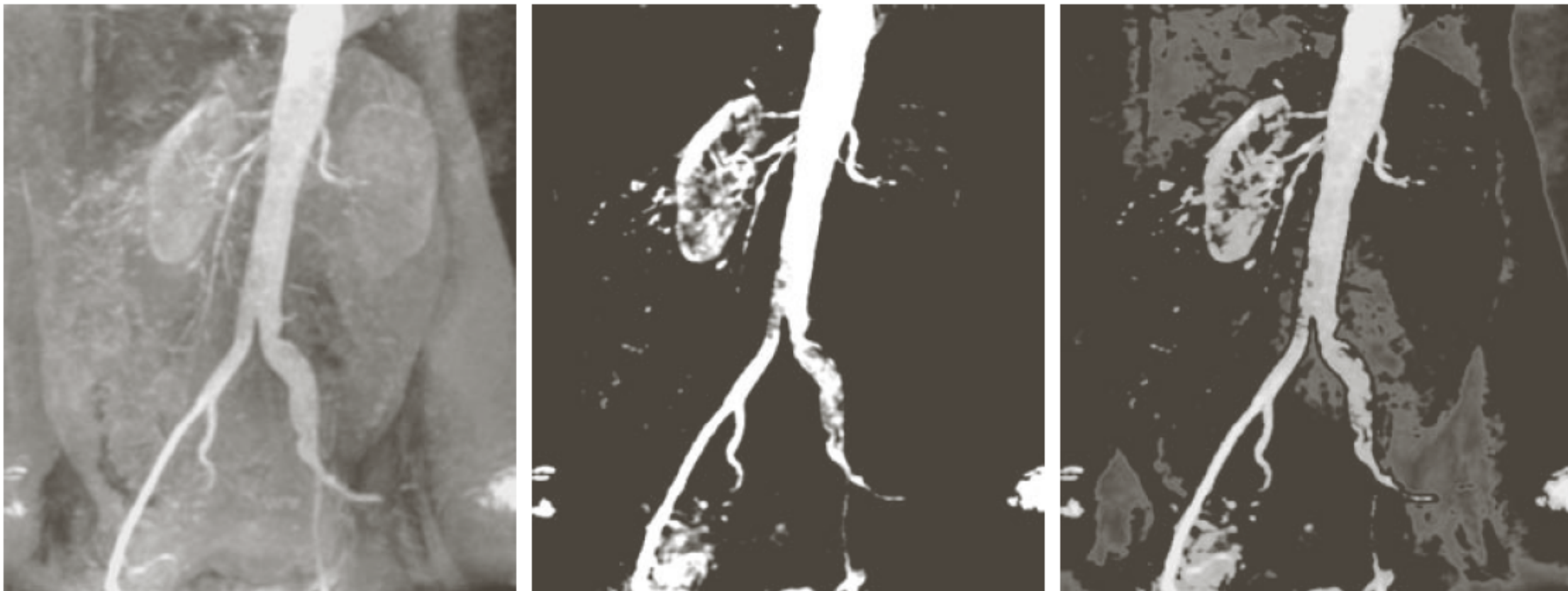
$$r_1 = r_2, s_1 = 0, s_2 = L-1$$

Intensity-level slicing

- What's the function of the transform $s = T(r)$ in the figures below?



Intensity-level slicing



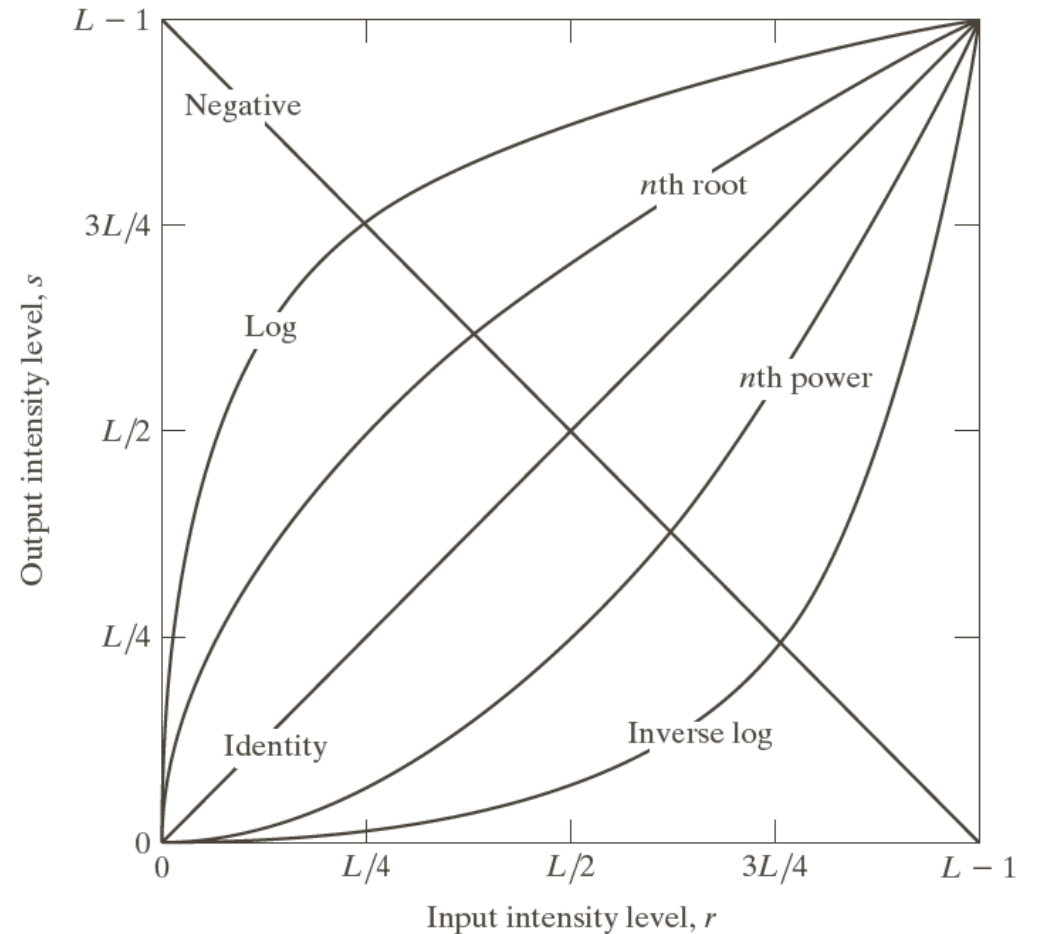
Log Transformation

➤ Log Transformation (对数变换)

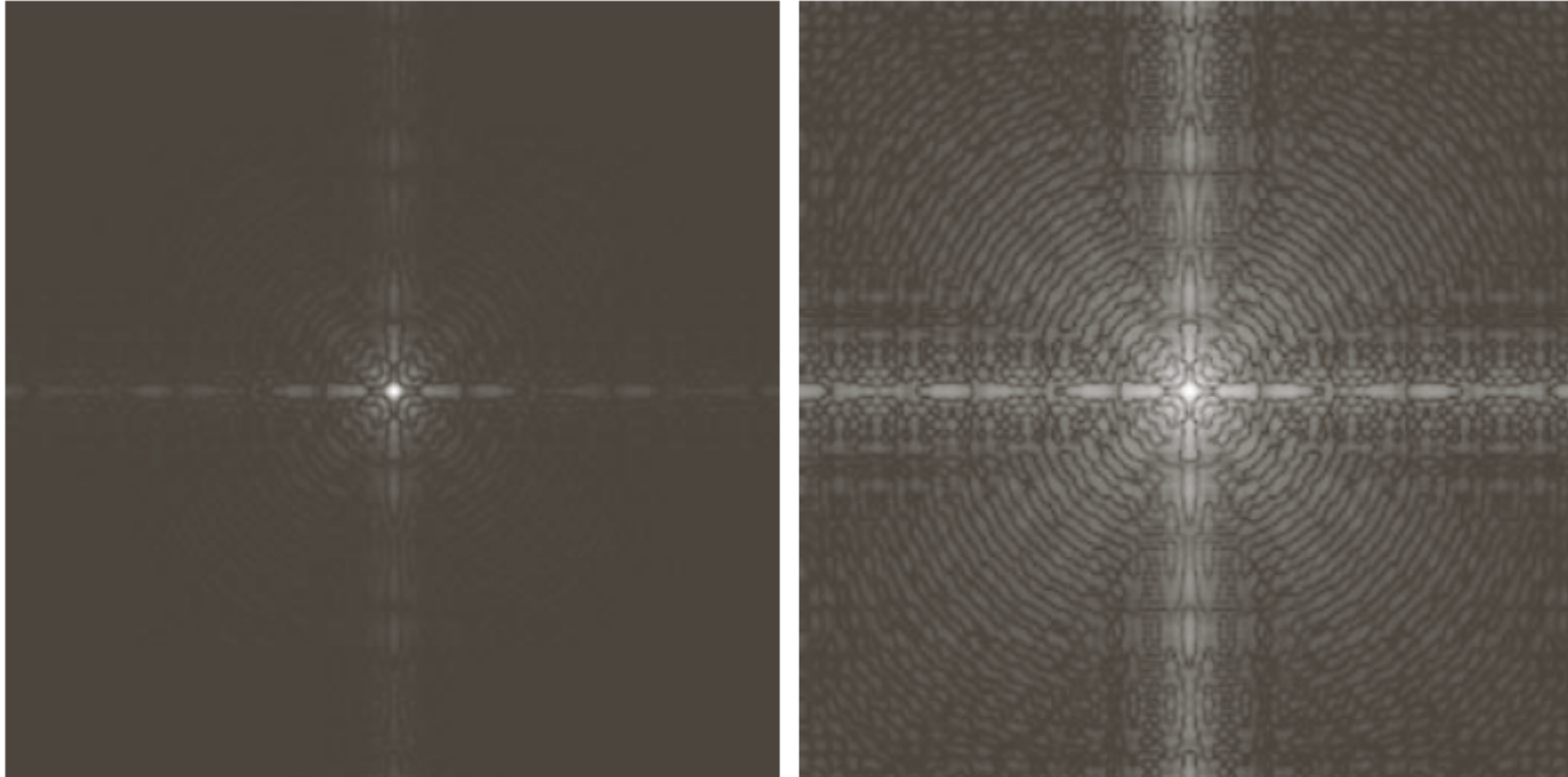
$$s = c \log(1 + r)$$

➤ Inverse Log Transformation (反对数变换)

$$s = c \cdot 2^r - 1$$



Fourier Spectrum



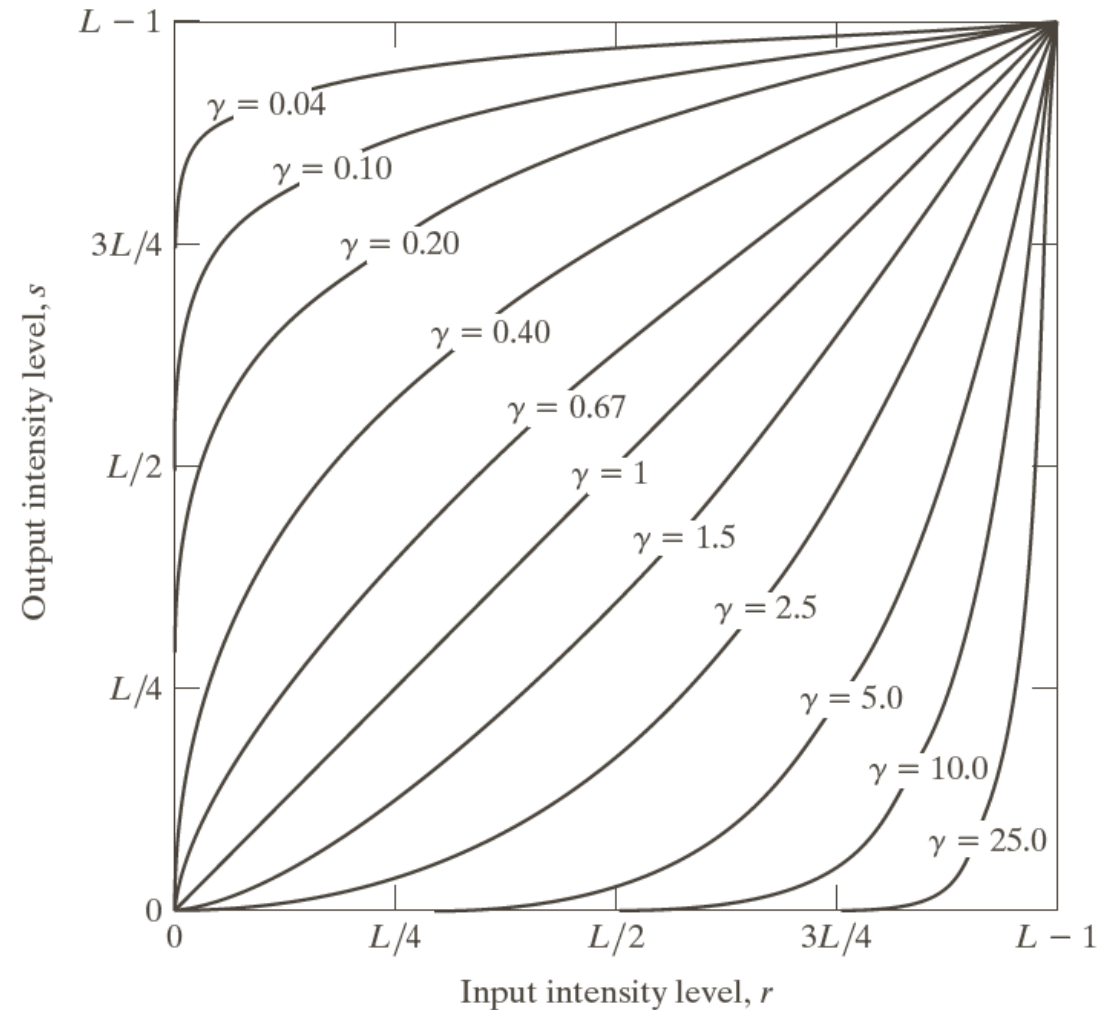
Gamma Transformation

➤ Gamma Transformation (伽马变换)

$$s = c \cdot r^\gamma$$

or

$$s = c \cdot (r + \varepsilon)^\gamma$$



Gamma Transformation



Fractured spine



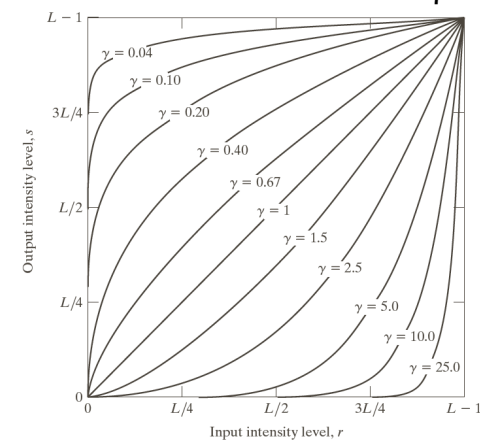
$\gamma = 0.6$



$\gamma = 0.4$



$\gamma = 0.3$



Gamma Transformation



Aerial image



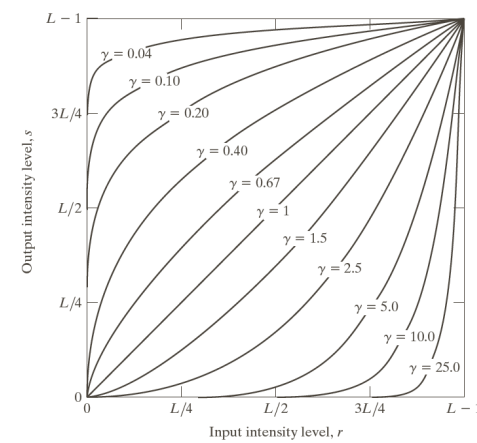
$\gamma = 3.0$



$\gamma = 4.0$



$\gamma = 5.0$



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➤ Histogram (直方图)

- Definition
- Property

➤ Intensity Transformation (灰度变换)

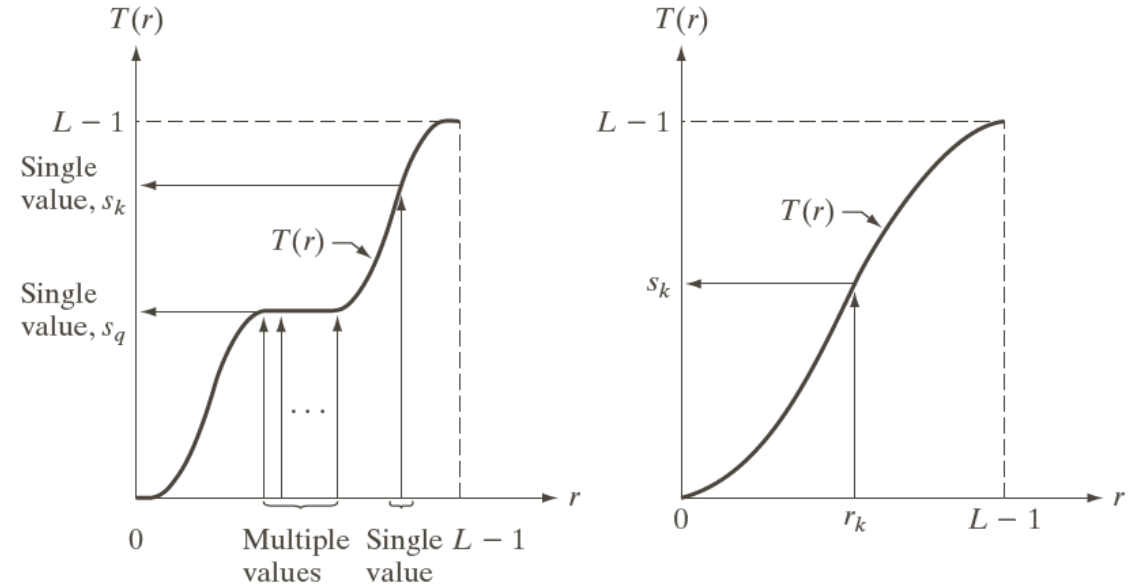
- Linear transform
- Non-linear transform

➤ Histogram Processing

- Histogram Equalization
- Histogram Matching

Basis of Histogram Processing

- Given intensity transformation $s = T(r)$, where $T(r)$
 - $T(r)$ is strictly monotonically increasing function (严格单调递增函数, $T(r_2) > T(r_1)$ if $r_2 > r_1$) in the interval $0 \leq r \leq L - 1$
 - $0 \leq T(r) \leq L - 1$ for $0 \leq r \leq L - 1$
- The inverse transform $r = T^{-1}(s)$



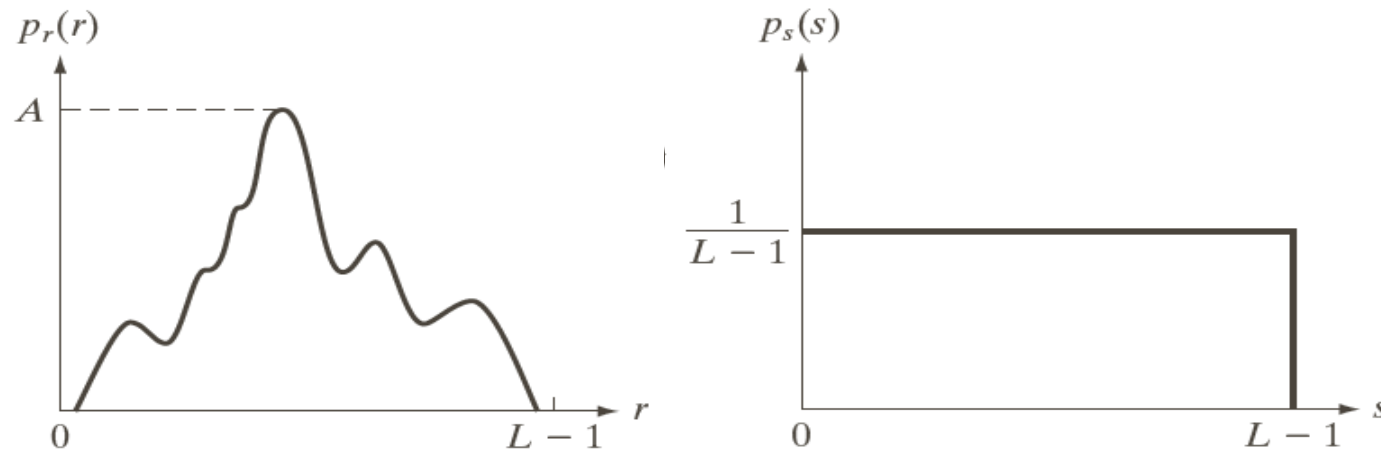
Histogram Equalization

➤ Uniform Probability density function : $p_s(s) = \frac{1}{L-1}$

➤ The probability density function (PDF) of s is

$$p_s(s) = p_r(r) \cdot \frac{dr}{ds} \Rightarrow p_r(r) \cdot \frac{dr}{ds} = \frac{1}{L-1} \Rightarrow (L-1)p_r(r) \cdot dr = ds$$

➤ Transformation function : $s = T(r) = (L-1) \int_0^r p_r(w)dw$



Complementary prove

$$p_s(s) = p_r(r) \cdot \frac{dr}{ds}$$

➤ Since $S = T(r)$ is strictly monotonically increasing function

\Rightarrow We have $s = T(r), v = T(w)$, if $v < s$ then we have $v < s \Leftrightarrow w < r$

$$\Rightarrow P(v < s) = P(w < r)$$

$$\Rightarrow \left(\int_{-\infty}^s P_s(v) dv \right)' = \left(\int_{-\infty}^r P_r(w) dw \right)'$$

$$\Rightarrow P_s(s) ds = P_r(r) dr$$

$$\Rightarrow p_s(s) = p_r(r) \cdot \frac{dr}{ds}$$

- 1) If $f(x)$ is continuous on $[a, b]$,
then $F(x) = \int_a^x f(t) dt$ is
differentiable, and $F'(x) = f(x)$.

2) If $f(x)$ is continuous on $[a, b]$,
and $\varphi(x)$ is differentiable, then
 $\left(\int_a^{\varphi(x)} f(t) dt \right)' = f[\varphi(x)] \varphi'(x)$.

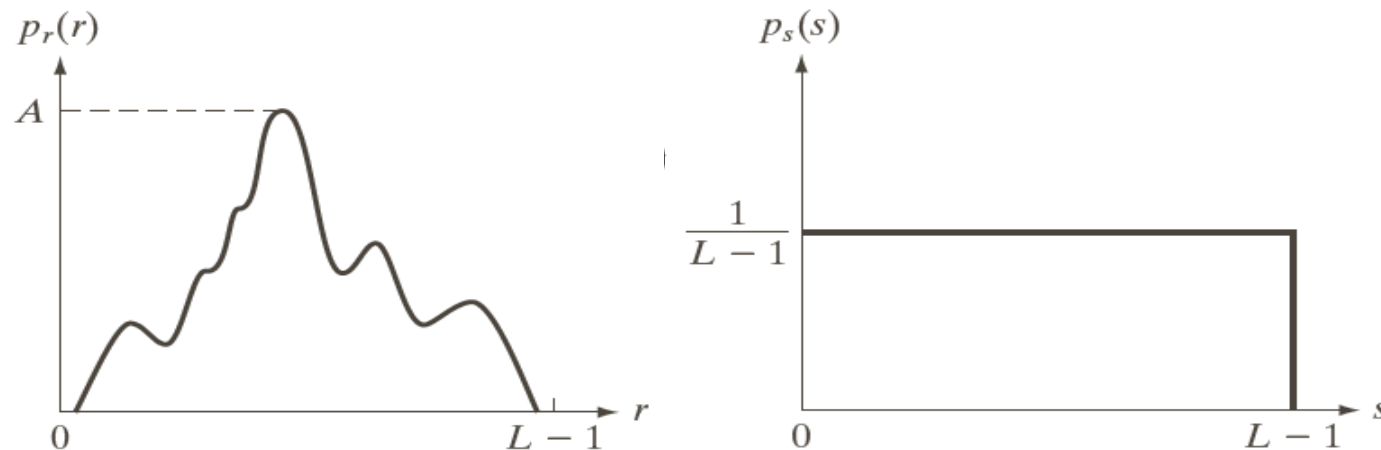
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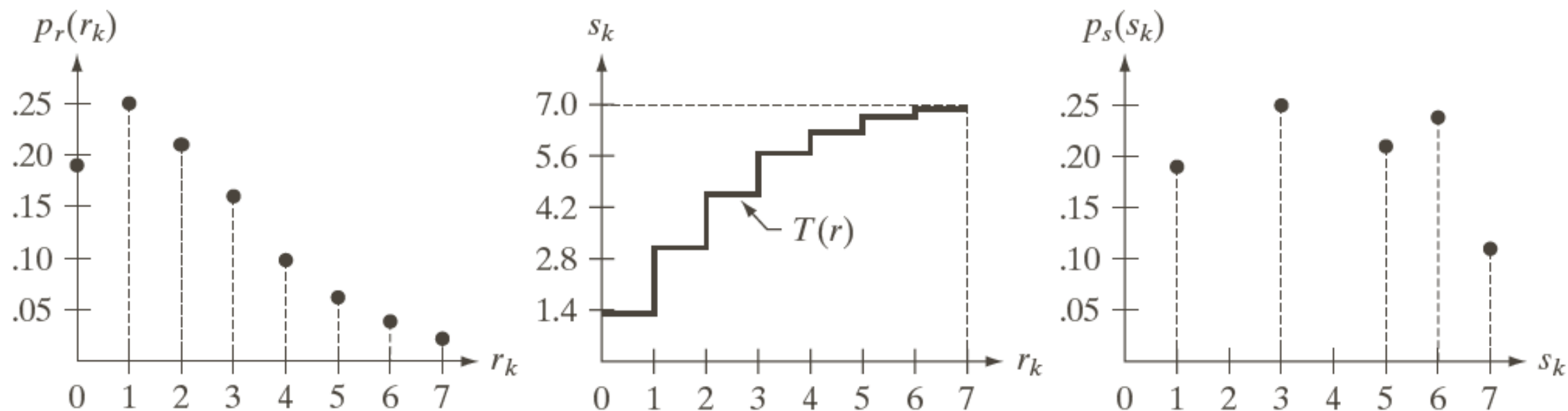
Histogram Equalization

$$s = T(r) = (L - 1) \int_0^r p_r(w) dw = (L - 1) \sum_{j=0}^k p_r(r_j) = (L - 1) \sum_{j=0}^k \frac{n_j}{MN} = \frac{L - 1}{MN} \sum_{j=0}^k n_j$$

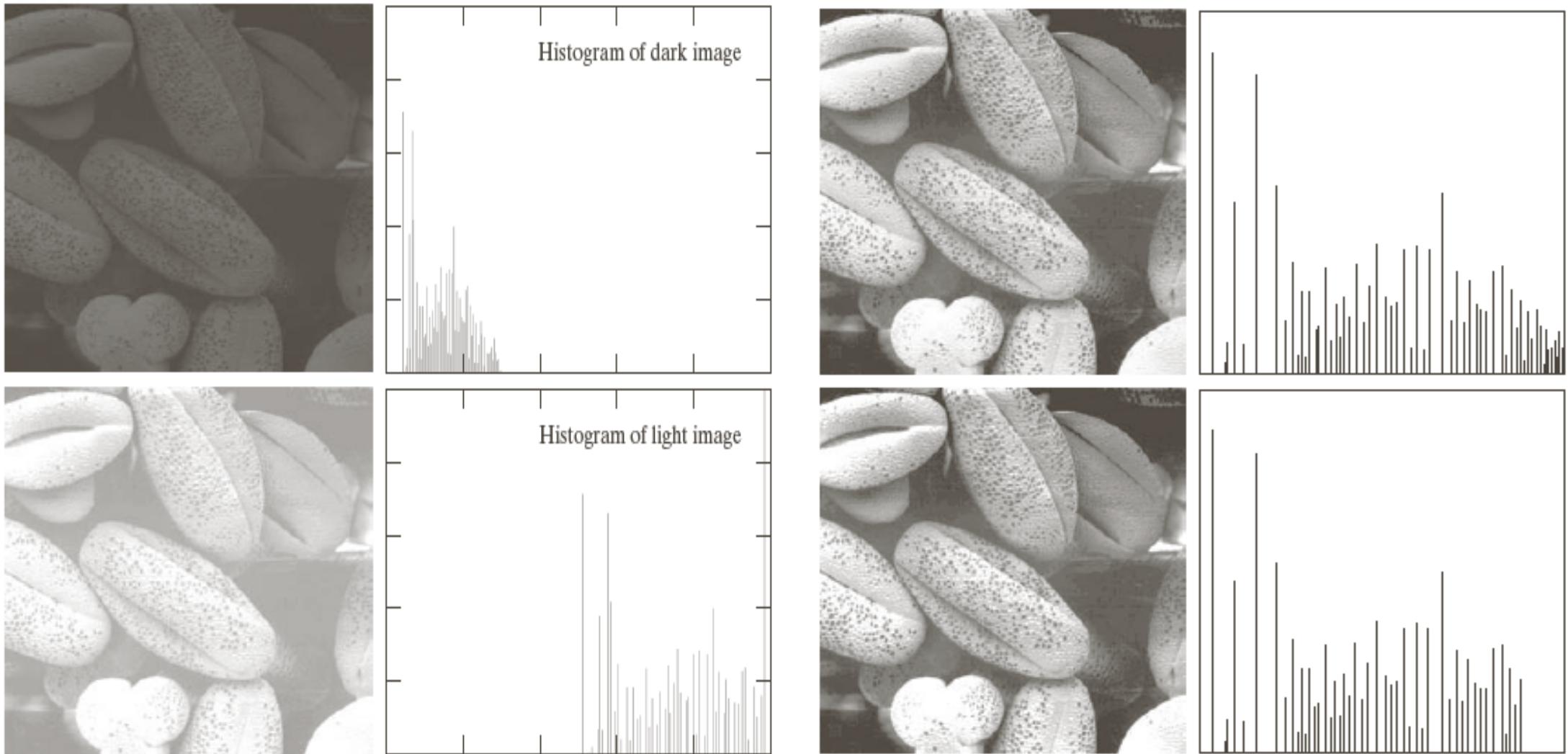
$= 1, 2, \dots, L - 1$

r_k	n_k	$p_r(r_k)$	s_k	s_k	$p_s(s_k)$
0	790	0.19	1.33	0	0
1	1023	0.25	3.08	1	0.19
2	850	0.21	4.55	2	0
3	656	0.16	5.67	3	0.25
4	329	0.08	6.23	4	0
5	245	0.06	6.65	5	0.21
6	122	0.03	6.86	6	0.24
7	81	0.02	7.00	7	0.11

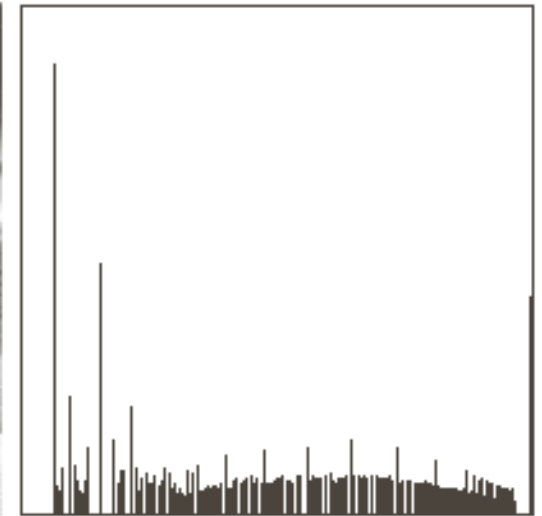
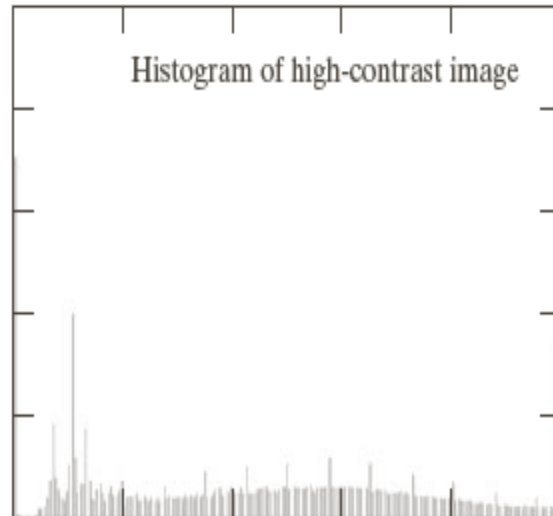
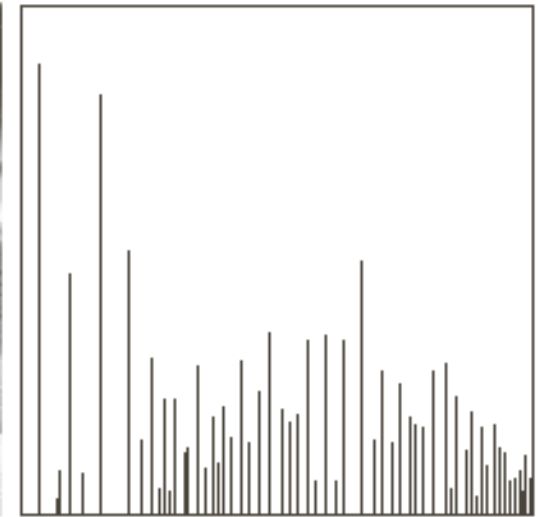
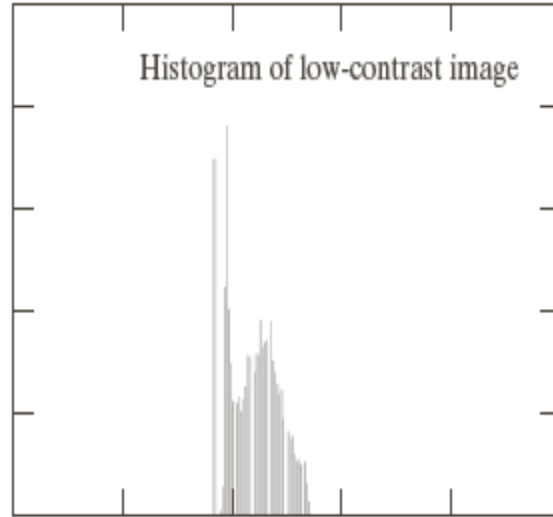
Example



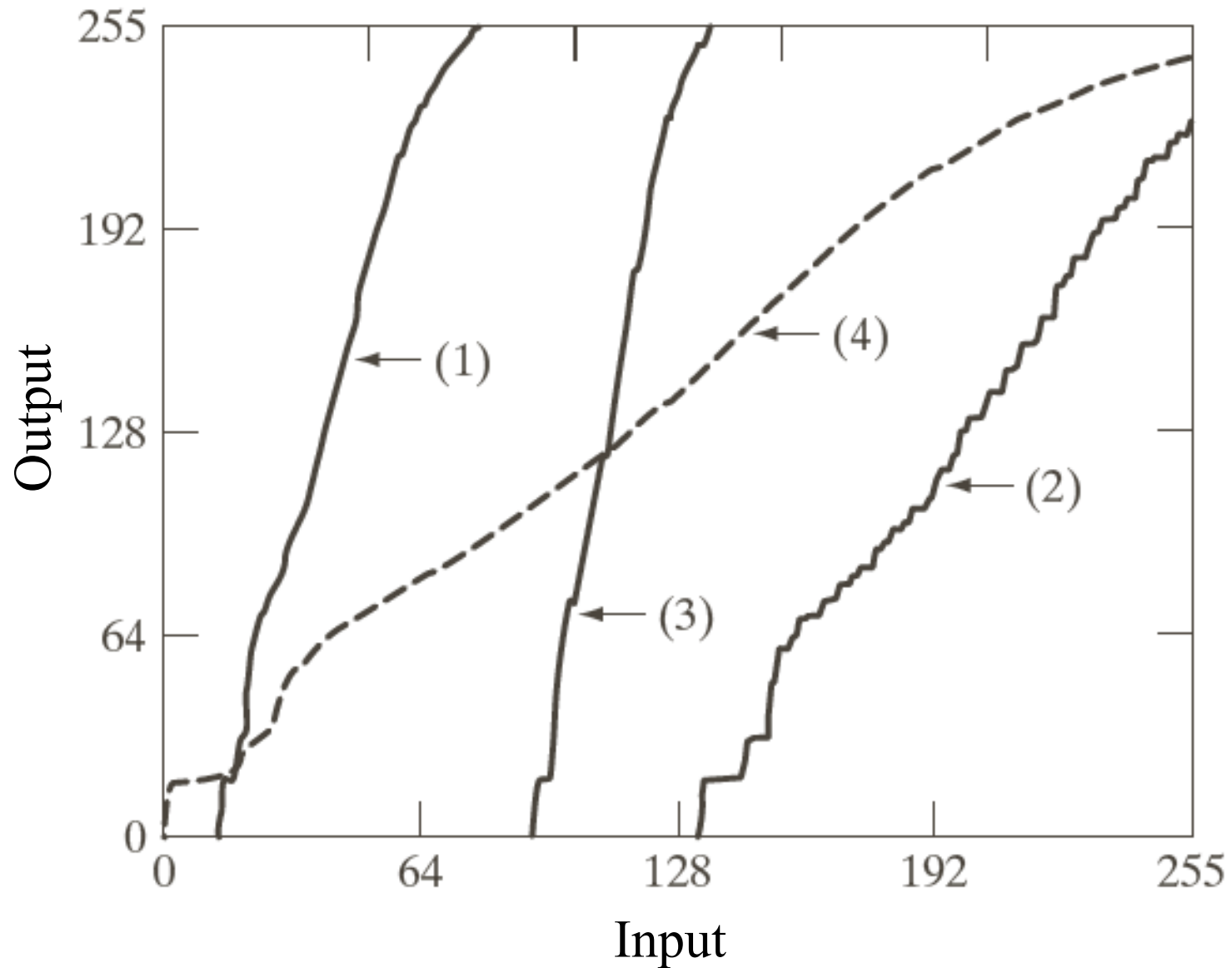
Example



Example



Transformation Function



Histogram Matching

Generate a processed image with a specified histogram

For input : $s = T(r) = (L - 1) \int_0^r p_r(w)dw$

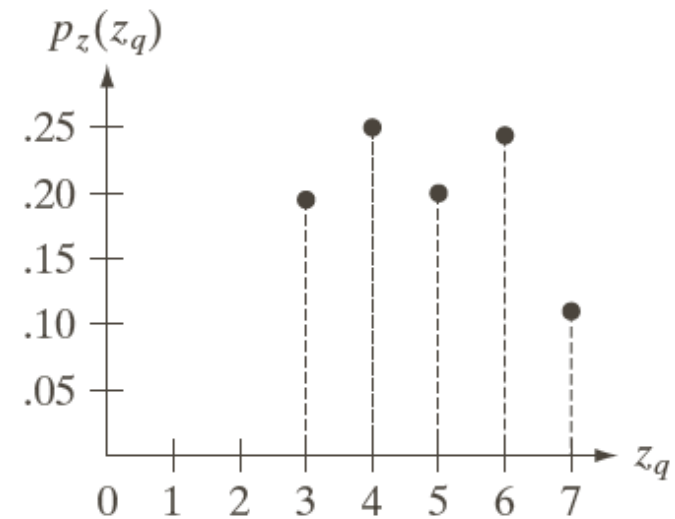
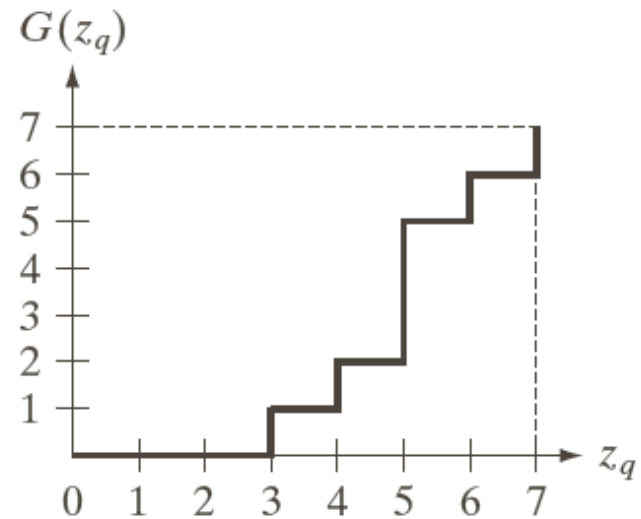
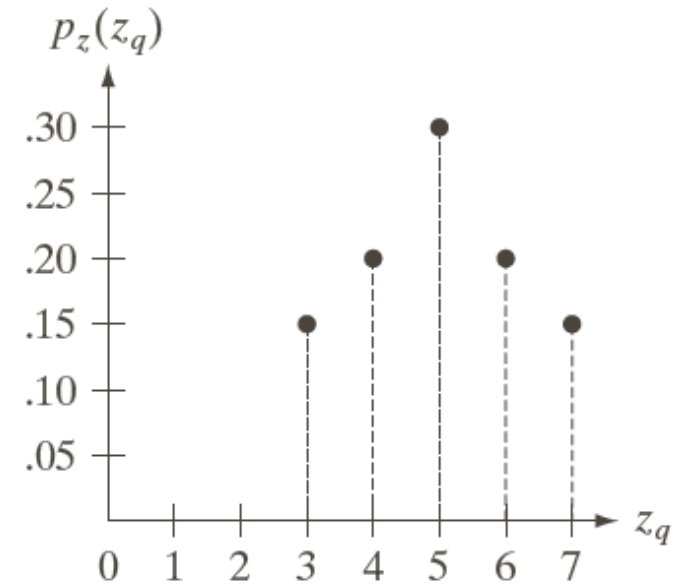
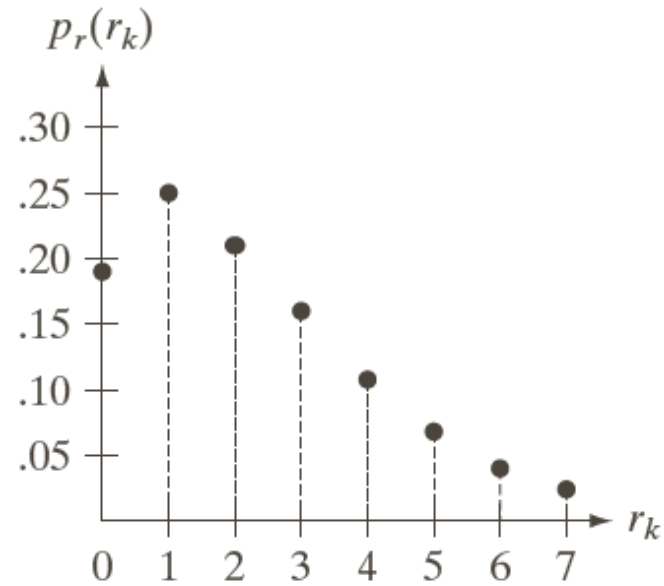
For output : $G(z) = (L - 1) \int_0^z p_z(t)dt = s$

Therefore $z = G^{-1}(s) = G^{-1}[T(r)]$

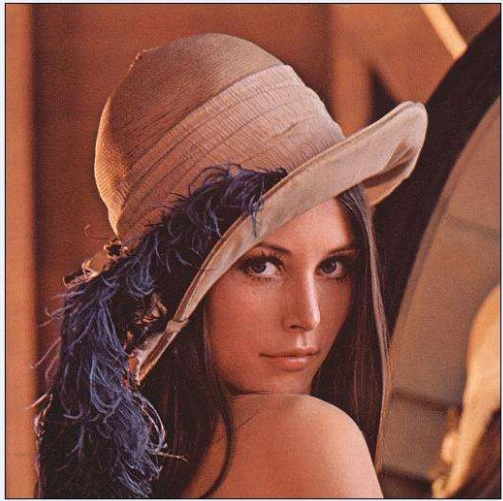
Histogram Matching

r_k	$p(r_k)$	$s_k=T(r_k)$	z_q	$p(z_q)$	s_k $=G(z_q)$	$s_k \rightarrow z_k$	$r_k \rightarrow z_k$	z_k	$p(z_k)$
0	0.19	1	0	0	0	$0 \rightarrow 0, 1, 2$	$0 \rightarrow 3$	0	0
1	0.25	3	1	0	0	$1 \rightarrow 3$	$1 \rightarrow 4$	1	0
2	0.21	5	2	0	0	$2 \rightarrow 4$	$2 \rightarrow 5$	2	0
3	0.16	6	3	0.15	1		$3 \rightarrow 6$	3	0.19
4	0.08	6	4	0.20	2		$4 \rightarrow 6$	4	0.25
5	0.06	7	5	0.30	5	$5 \rightarrow 5$	$5 \rightarrow 7$	5	0.21
6	0.03	7	6	0.20	6	$6 \rightarrow 6$	$6 \rightarrow 7$	6	0.24
7	0.02	7	7	0.15	7	$7 \rightarrow 7$	$7 \rightarrow 7$	7	0.11

Histogram Matching



Histogram Matching Application



Take home message

- 1. Histogram describes intensity property of image, NO location (spatial) information.
- 2. Simplest image processing technique- intensity transform.

$$s = T(r)$$

- 3. The main purpose of intensity transform is to modify image histogram, to make the image contrast looks more comfortable.
- 4. Common intensity transform: contrast stretching, log, gamma, histogram equalization, histogram matching.