Optimization and Machine Learning SI151

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Today:

- Overview of supervised learning II
 - Statistical decision theory
 - Local methods in high dimensions
 - Statistical models
 - Model selection

Readings:

• The Elements of Statistical Learning (ESL), Chapter 2

Overview of Supervised Learning II

--- Statistical Decision Theory

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Statistical Decision Theory

• Given:

- □ random input vector $X \in \mathbb{R}^p$,
- □ random output variable $Y \in \mathbb{R}$,
- \Box joint distribution Pr(X, Y),
- Goal: we seek a function f(X) for predicting Y given values of X.
- To penalize prediction errors, we introduce the *loss function* L(Y, f(X)).
- Squared error loss:

$$L(Y, f(X)) = (Y - f(X))^{2}.$$

$$E[x] = \int x P_r(x) dx$$
$$= \sum_{x} x P_r(x)$$

Generalization Error

• Expected prediction error (EPE):

$$EPE(f) = E(Y - f(X))^{2}$$
$$= \int (y - f(x))^{2} Pr(dx, dy).$$

• Since Pr(X, Y) = Pr(Y|X) Pr(X), EPE can also be written as

$$EPE(f) = E_X E_{Y|X}([Y - f(X)]^2 | X).$$

• Thus, it suffices to minimize EPE *pointwise*:

$$f(x) = \operatorname{argmin}_{c} E_{Y|X} ([Y - c]^{2} | X = x)$$

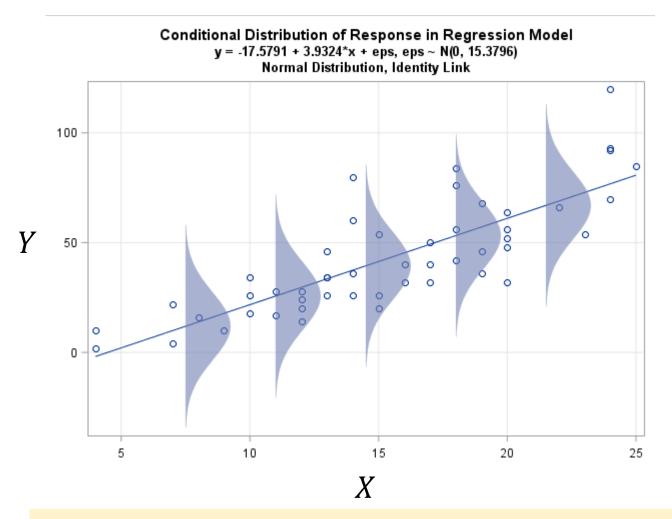
$$EPE(f) = E[L(Y-f(x))]$$

$$= \iint_{L} L(Y-f(x)) \underbrace{R_{X}(X,Y)} \, dX \, dY$$

$$= \iint_{X} L(Y-f(x)) \underbrace{R_{X}(X,Y)} \, dX \, dX$$

$$= \underbrace{E_{Y}(X)}_{X} \underbrace{L(Y-f(x))}_{X} \underbrace{R_{X}(X)}_{X} + \underbrace{R_{X}$$

Statistical Decision Theory



km:
$$f(X=x) = \frac{1}{k} \sum_{x \in N_k(x)} y_i$$

Statistical Decision Theory

- Nearest neighbor methods try to directly implement this recipe $\hat{f}(x) = \text{Ave}(y_i | x_i \in N_k(x)).$
- Two approximations:
 - expectation is approximated by averaging over sample data;
 - conditioning at a point is relaxed to conditioning on neighborhood.
- As $N, k \to \infty$ and $\frac{k}{N} \to 0$, we have $\hat{f}(x) \to E(Y|X=x).$

- But usually we do not have very large samples.
 - > By making assumptions (linearity), we can reduce the required number of observations greatly.
- As increasing the number p of dimensions, the number N of observations required in the training data set increases exponentially.
 - > Thus the *rate of convergence* to the true estimator (with increasing *p*) decreases.

- Linear regression assumes that the regression function is approximately linear $f(x) \approx x^T \beta$.
- This is a model-based approach.
- Plugging this f(x) into EPE, $EPE(f) = E(Y - f(X))^{2}$ $= E((Y - X^{T}\beta)^{T}(Y - X^{T}\beta))$
- Differentiating w.r.t. β , leads to $\beta = [E(XX^T)]^{-1}E(XY)$

• Again, linear regression replaces the theoretical expectation by averaging over the observed data

$$RSS(\beta) = \sum_{i=1}^{N} (y_i - x_i^T \beta)^2$$
$$\hat{\beta} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{y}$$

- Summary approximation of f(X)
 - Least squares:globally linear function
 - Nearest neighbors:locally constant function.

Statistical Decision Theory

- Additional methods in our course are often model-based but more flexible than the linear model.
- For example, additive models

$$f(X) = \sum_{j=1}^{p} f_j(X_j)$$

- Coordinate function f_i is arbitrary.
- Approximate *univariate* conditional expectations simultaneously for each f_i .
- Model assumption: additivity.

win
$$EPE(f) = E[1Y - f(x)]$$

What happens if we use absolute loss

function?

$$L_1(Y, f(X)) = ||Y - f(X)||$$

• In this case,

$$\hat{f}(x) = \text{median}(Y|X = x)$$

- More robust than the conditional mean.
- Summary:
 - L_1 criterion not differentiable.
 - Squared error is the most popular.

Q: How to obtain the $\hat{f}(x)$ when absolute loss is used?

Statistical Decision Theory

- Procedure for categorical output variable G with values from G.
- Loss function is $K \times K$ matrix L, where $K = \operatorname{card}(\mathcal{G})$
- L(k, l) is the price paid for misclassifying an observation belonging to class G_k as class G_l
- L is zero on the diagonal
- We often use the zero-one loss function

$$\mathbf{L}(k, l) = 1 - \delta_{kl}$$
 where $\delta_{kl} = 1$ if $k = l$, otherwise $\delta_{kl} = 0$

min
$$\sum_{G} P_r(G_k|X=x) = 1-|P_s(G_k=g|X=x)$$

Pry $(X, G) \sim P_o(X, G)$ Mar
 $(X, G) \sim P_o(X, G)$ G.

Expected prediction error (EPE)

$$EPE = E[L(G, \widehat{G}(X))]$$

where expectation taken w.r.t. Pr(G, X)

Conditioning on *X* yields

$$EPE = E_X \sum_{k=1}^{K} L[\mathcal{G}_k, \widehat{G}(X)] \Pr(\mathcal{G}_k | X)$$

Again, it suffices to pointwise $\chi = \chi$ minimization

$$\widehat{G}(x) = \operatorname{argmin}_{g \in G} \sum_{k=1}^{K} L(\mathcal{G}_k, g) \Pr(\mathcal{G}_k | X = x)$$
Or simply

Bayes classifier

Or simply

$$\hat{G}(x) = \underset{g \in G}{\operatorname{argmax}} \Pr(g|X = x)$$

$Y_{x}(g=\text{Red}|X=x)=P_{x}(g=\text{Green}|X=x)$

Statistical Decision Theory

Bayes Optimal Classifier

 X_2 Bayes optimal decision boundary

Since the generating density is known for each class, this boundary can be calculated exactly.

Expected prediction error (EPE)

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where expectation taken w.r.t. Pr(G, X)

Conditioning on *X* yields

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Again, it suffices to pointwise minimization

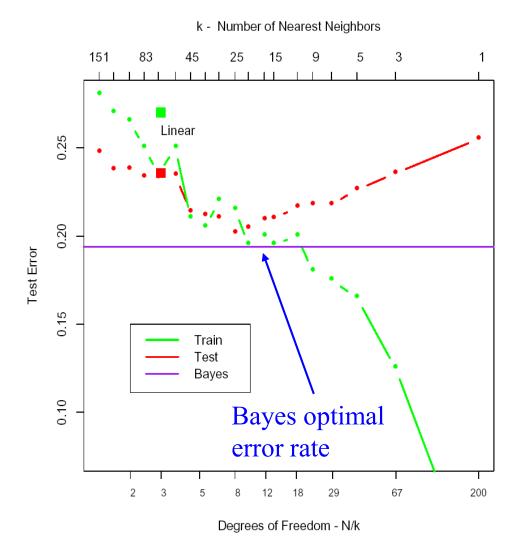
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aply
$$\hat{G}(x) = \operatorname{argmax} \Pr(g|X = x)$$

Statistical Decision Theory



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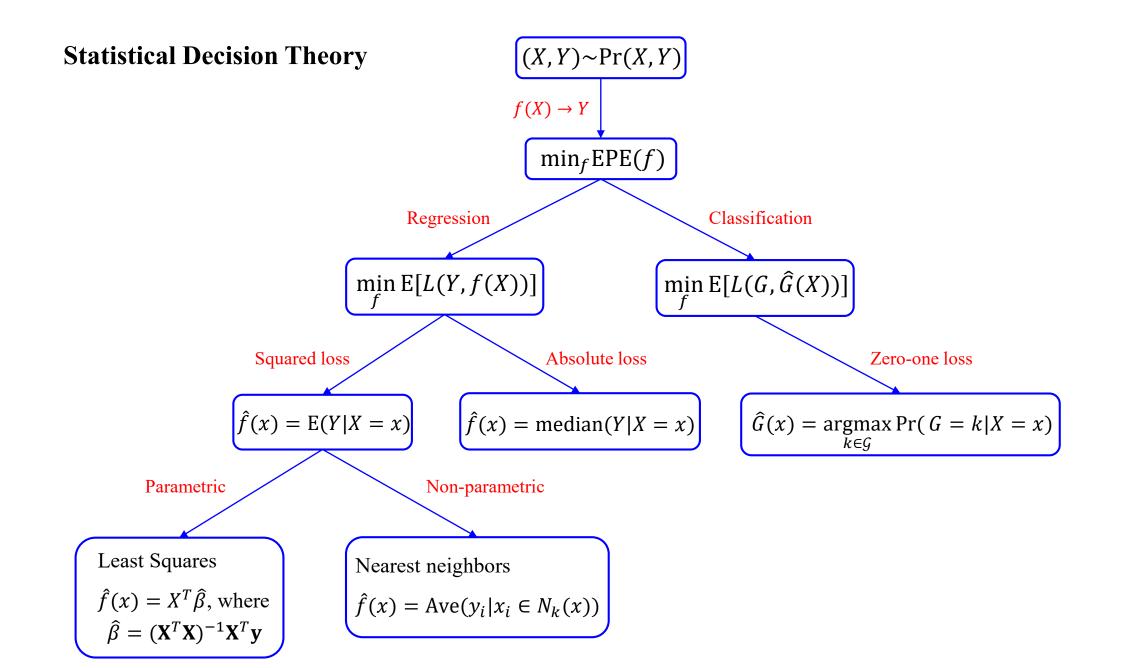
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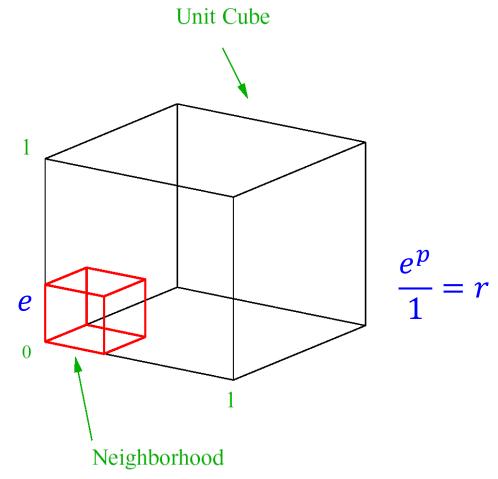
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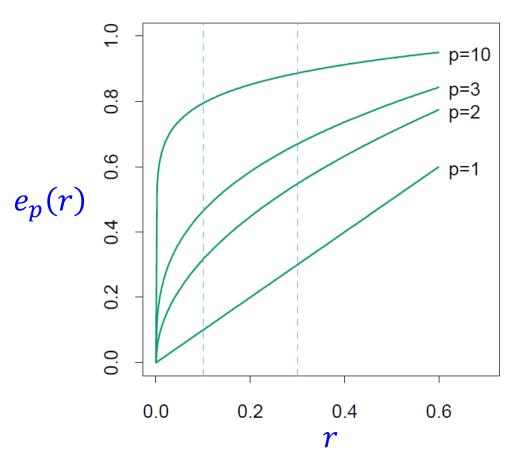
Overview of Supervised Learning II

--- Local Methods in High Dimensions

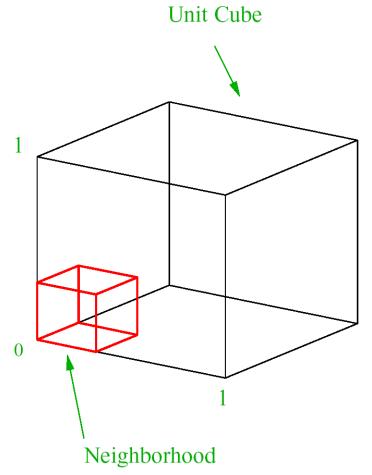
- Curse of Dimensionality:
 Local neighborhoods become increasingly global, as the number of dimension increases
- Example:
 Points uniformly distributed in a *p*-dimensional unit hypercube.
- Hypercubical neighborhood in *p* dimensions that captures a fraction *r* of the data
 - edge length: $e_p(r) = r^{\frac{1}{p}}$ $e_{10}(0.01) = 0.63$ $e_{10}(0.1) = 0.80$



In ten dimensions we need to cover 63% (80%) of the range of each coordinate to capture 1% (10%) of the data.



Reducing *r* reduces the number of observations and thus the stability.



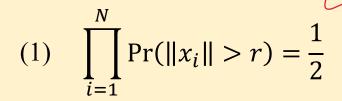
In ten dimensions we need to cover 63% (80%) of the range of each coordinate to capture 1% (10%) of the data.

 $||\chi|| = \int \langle \chi, \chi \rangle = \int \chi^{T} \chi$

- In high dimensions, all sample points are close to the edge of the sample
- *N* data points uniformly distributed in a *p*-dimensional unit ball centered at the origin
- Median distance from the closest point to the origin

$$d(p, N) = \left(1 - \frac{1}{2}^{1/N}\right)^{1/p}$$

• $d(10,500) \approx 0.52$: more than half the way to the boundary



(2)
$$\Pr(\|x_i\| > r) = 1 - \Pr(\|x_i\| \le r)$$

= $1 - r^p$

$$(3) \quad (1 - r^p)^N = \frac{1}{2}$$

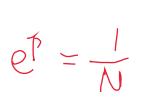
Volume of a *p*-ball:
$$V_p(r) = \frac{\pi^{\frac{p}{2}}}{\Gamma(\frac{p}{2}+1)} r^p$$

- In high dimensions, all sample points are close to the edge of the sample
- *N* data points uniformly distributed in a *p*-dimensional unit ball centered at the origin
- Median distance from the closest point to the origin

$$d(p, N) = \left(1 - \frac{1}{2}^{1/N}\right)^{1/p}$$

• $d(10,500) \approx 0.52$: more than half the way to the boundary

- Sampling density is proportional to $N^{1/p}$
- If $N_1 = 100$ is a dense sample for one input, then $N_{10} = 100^{10}$ is an equally dense sample for 10 inputs.
- Thus in high dimensions all feasible training samples sparsely populate the input space.

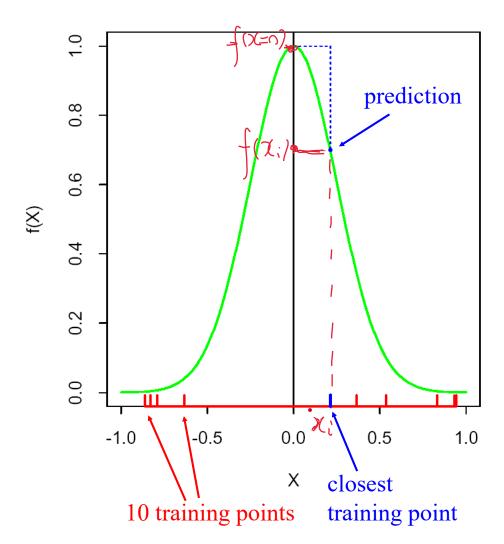


- Another example
- \mathcal{T} : set of training points x_i generated uniformly in $[-1,1]^p$ (red)
- Functional relationship between X and Y (green)

$$Y = f(X) = e^{-8||X||^2}$$

- No measurement error
- Error of a 1-nearest neighbor classifier in estimating f(0) (blue)

1-NN in One Dimension



 $y = f(x) + \xi$, $\xi \sim N(0, 3)$, non-deterministic/f(x), $\xi \sim N(0, 3)$, non-deterministic/f(x), $\xi \sim N(0, 3)$, non-deterministic/ $\xi \sim \xi \sim N(0, 3)$.

Local Models in High Dimensions observed, $\xi \sim N(0, 3)$

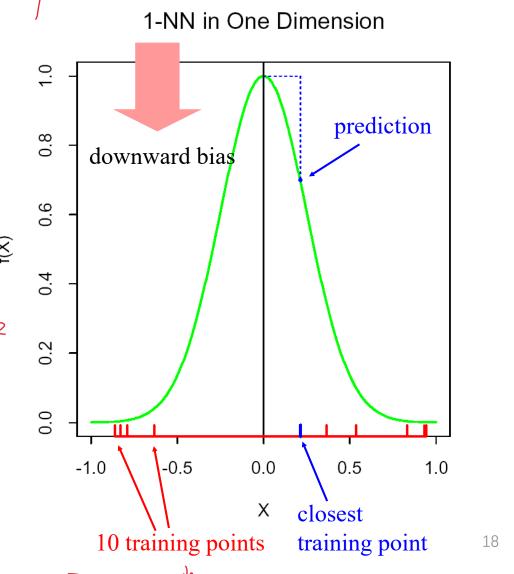
- Another example
- Problem deterministic: Prediction error is the meansquared error for estimating f(0)

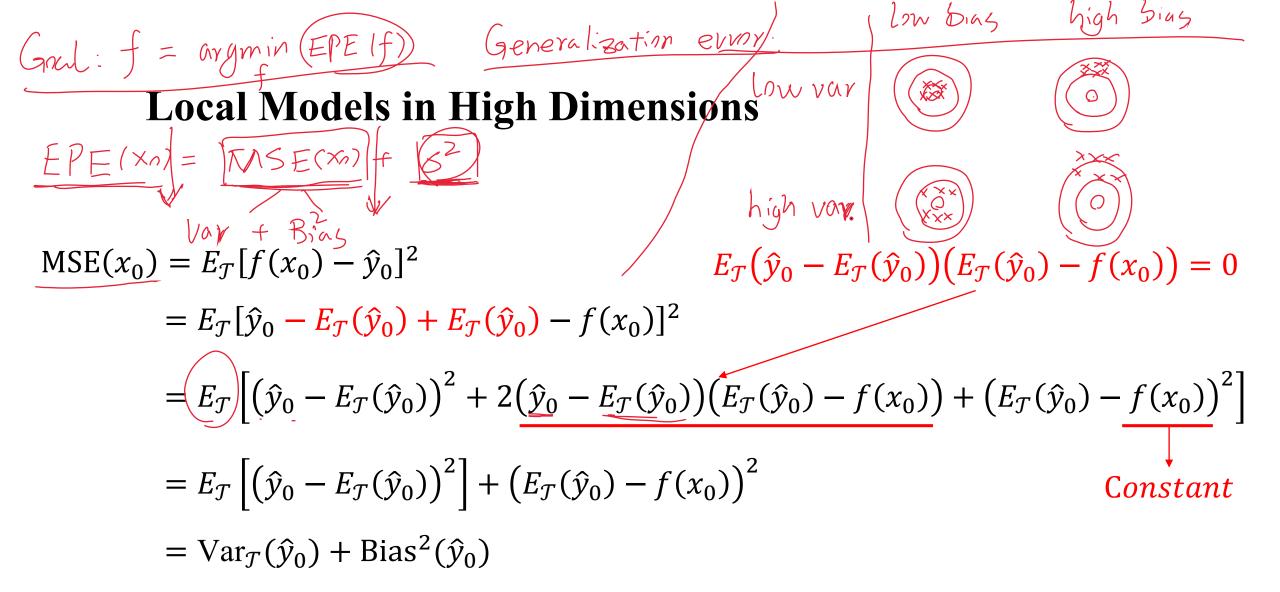
(non-random)
$$= E_T [f(x_0) - \hat{y}_0]^2$$

$$= E_T [\hat{y}_0 - E_T(\hat{y}_0)]^2 = variance$$

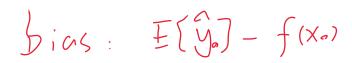
$$+ [E_T(\hat{y}_0) - f(x_0)]^2 = bias$$

$$= Var_T(\hat{y}_0) + Bias^2(\hat{y}_0)$$





This is known as the bias-variance decomposition.



- Another example
- 1-d (red) vs 2-d (blue)
- As p increases, the bias increases

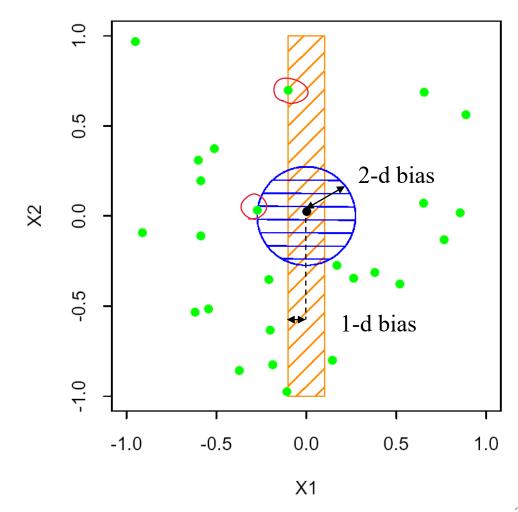
$$MSE(x_0) = E_{\mathcal{T}}[f(x_0) - \hat{y}_0]^2$$

$$= E_{\mathcal{T}}[\hat{y}_0 - E_{\mathcal{T}}(\hat{y}_0)]^2$$

$$+ [E_{\mathcal{T}}(\hat{y}_0) - f(x_0)]^2$$

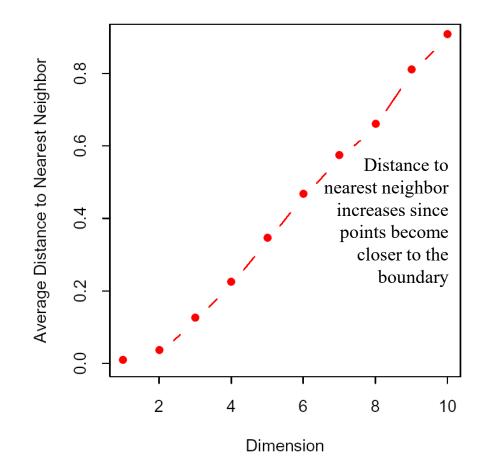
$$= Var_{\mathcal{T}}(\hat{y}_0) + Bias^2(\hat{y}_0)$$

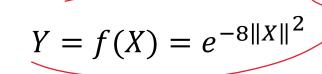
1-NN in One vs. Two Dimensions



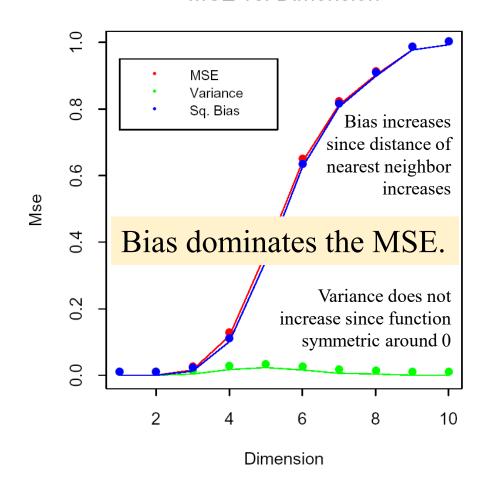
• The case on N=1000 training points

Distance to 1-NN vs. Dimension





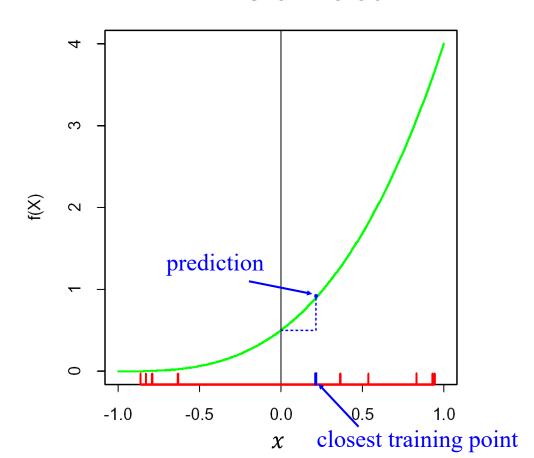
MSE vs. Dimension



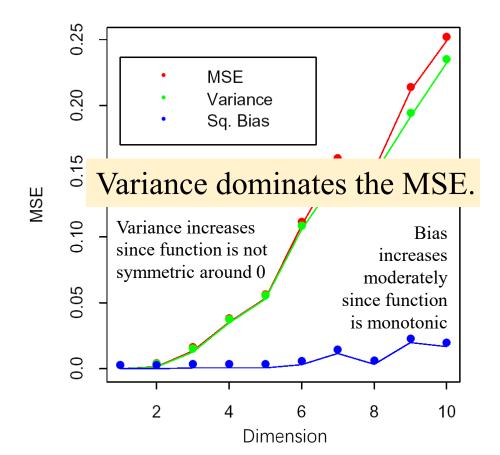
• Yet another example

$$Y = f(X) = \frac{1}{2}(X_1 + 1)^3$$

1-NN in One Dimension



MSE vs. Dimension



• Suppose a linear relationship with measurement error

$$Y = X^T \beta + \varepsilon$$
, $\varepsilon \sim \mathcal{N}(0, \sigma^2)$

• If the model is fitted by least squares, we find that

$$EPE(x_0) = \sigma^2 + E_T[x_0^T(\mathbf{X}^T\mathbf{X})^{-1}x_0]\sigma^2$$

- \triangleright Additional variance σ^2 originates from the nondeterministic part
- \triangleright Variance depends on x_0
- > No bias

• If *N* is large, we get

$$E_{x_0}EPE(x_0) \sim \frac{\sigma^2}{N}p + \sigma^2$$

- As p increases, variance grows negligible for large N or small σ^2
- Curse of dimensionality controlled

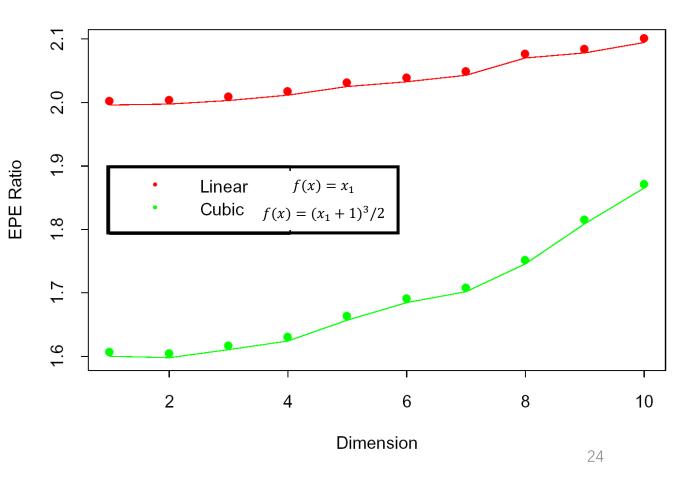
• More generally

$$Y = f(X) + \varepsilon$$
,

X uniform, $\varepsilon \sim \mathcal{N}(0,1)$

- Sample size: N = 500
- Linear case
 - EPE (Least Squares)is slightly above 1, no bias
 - EPE (1-NN) always
 above 2, grows slowly
 as nearest training point strays
 from target

EPE ratio =
$$\frac{\text{EPE (1-NN)}}{\text{EPE (least squares)}}$$
, at $x_0 = 0$



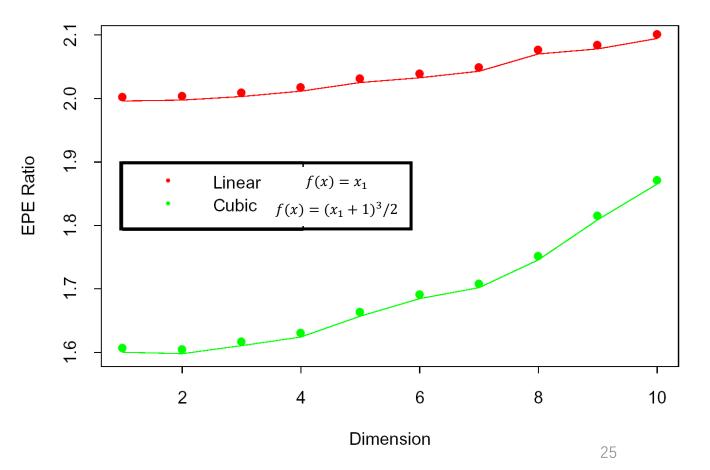
• More generally

$$Y = f(X) + \varepsilon,$$

X uniform, $\varepsilon \sim \mathcal{N}(0,1)$

- Sample size: N = 500
- Cubic case
 - EPE (Least Squares)is biased, thus ratio is smaller

EPE ratio =
$$\frac{\text{EPE (1-NN)}}{\text{EPE (least squares)}}$$
, at $x_0 = 0$



Local Models in High Dimensions – Summary

- Curse of Dimensionality
 - 1. Local neighborhoods become increasingly global, as the number of dimension increases
 - 2. In high dimensions, all samples are close to the edge of the sample
 - 3. Samples sparsely populate the input space

- The bias-variance decomposition
 - 1. Deterministic case Y = f(x) $EPE(x_0) = MSE(x_0)$ $= Var_T(\hat{y}_0) + Bias^2(\hat{y}_0)$
 - 2. Non-deterministic case $= f(x) + \xi$, $EPE(x_0) = MSE(x_0) + \sigma^2 \qquad \qquad \text{In N(0, 0)}$ $= Var_{\mathcal{T}}(\hat{y}_0) + Bias^2(\hat{y}_0) + \sigma^2$
- Least squares $\int (x) = x^{7}$
 - Linear case: non-biased, negligible variance for large N
 - ➤ Non-linear case: biased
- Nearest neighbors
 - > Symmetric on x_0 : Bias²(\hat{y}_0) dominates
 - ightharpoonup Monotonic on x_0 : $Var_{\mathcal{T}}(\hat{y}_0)$ dominates

Gnal: min EPE (+), (X,Y) ~ (X,Y) + observed: M $\begin{cases} \text{truth} : f(x) \\ \text{predicted} : \hat{\mathcal{G}} = \hat{f}(x) \end{cases}$ = $\mathbb{E}_{xy} \left[L(Y, f(x)) \right]$ 1(2= (Y-fx))2) Ex Exix (2CY, f(x) (x). E(2(Y, f(x=x) | X=x)) E ((Y- f1x)) $\mathcal{D} = \left\{ (x_i, y_i) \right\}_{i=0}^{\infty}$ EPE(xn) = AISE(xx)y co fix,

Overview of Supervised Learning II

--- Statistical Models

$$(7=1,\ldots,N)$$

(p+1)-dimensional Euclidean space, we fit $f: \mathbb{R}^p \to \mathbb{R}$ by

$$\underline{y_i} = \underline{f(x_i)} + \underline{\varepsilon_i} \quad \text{non - deterministive} \quad f_{\theta}(x) = \sum_{\underline{k}=1} h_k(x)\theta_k$$

- Goal: a good approximation of $f(x) \rightarrow f(x)$ in some region of input space, given the training set \mathcal{T}
 - Many models have certain parameters θ
 - E.g. for the linear model $f(x) = x^T \beta$ and $\theta = \beta$

• Data: pairs (x_i, y_i) that are points in • Linear basis expansions have the more general form

•
$$h_k$$
: a suitable set of functions or transformations of the input vector x.

- Examples:
 - Polynomial expansions: $h_k(x) = x_1 x_2^2$
 - Trigonometric expansions: $h_k(x) = \cos(x_1)$
 - Sigmoid expansion:

$$h_k(x) = \frac{1}{1 + \exp(-x^T \beta_k)}$$

• Approximating f_{θ} by minimizing the residual sum of squares

$$\operatorname{RSS}(\theta) = \sum_{i=1}^{N} (y_i - f_{\theta}(x_i))^2$$

Linear basis expansions have the more general form

$$f_{\theta}(x) = \sum_{k=1}^{K} h_k(x)\theta_k$$

- h_k : a suitable set of functions or transformations of the input vector x.
- Examples:
 - Polynomial expansions: $h_k(x) = x_1 x_2^2$
 - Trigonometric expansions: $h_k(x) = \cos(x_1)$

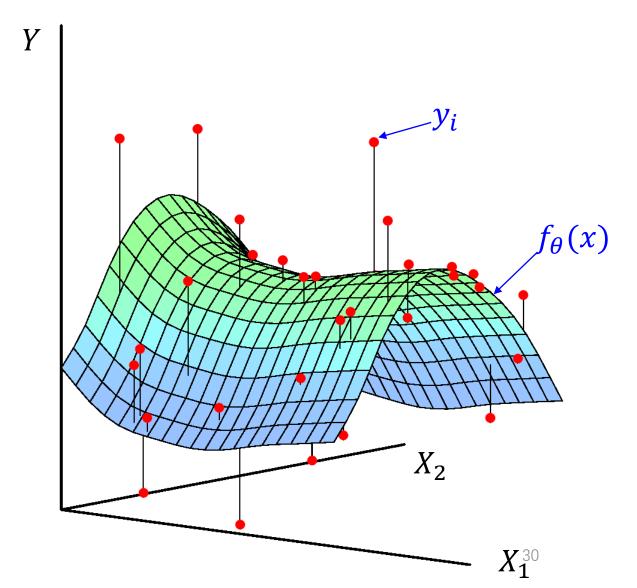
Sigmoid expansion:

$$h_k(x) = \frac{1}{1 + \exp(-x^T \beta_k)}$$

 $\Theta = \text{arg min } RSS(\theta)$ • Approximating f_{θ} by minimizing the residual sum of squares

$$RSS(\theta) = \sum_{i=1}^{N} (y_i - f_{\theta}(x_i))^2$$

- Intuition
 - f surface in (p + 1) –space
 - Observe noisy realizations
 - Want fitted surface as close to the observed points as possible
 - Distance measured by RSS
- Methods
 - Closed form: if basis function have no hidden parameters
 - Iterative: otherwise



$$\hat{C} = \underset{\text{avg max}}{\text{avg max}} \mathcal{L}(A)' = \underset{\text{avg min}}{\text{avg min}} RSS(A)$$

$$\hat{P}_{Y}(X_{1},X_{2},...,X_{n}) = \underset{\text{i=1}}{\text{fi}} P_{Y}(X_{i})$$
Statistical Models – Function Approximation

$$\hat{P}_{Z}(X_{1},X_{2},...,X_{n}) = \underset{\text{i=1}}{\text{fi}} P_{Y}(X_{i})$$

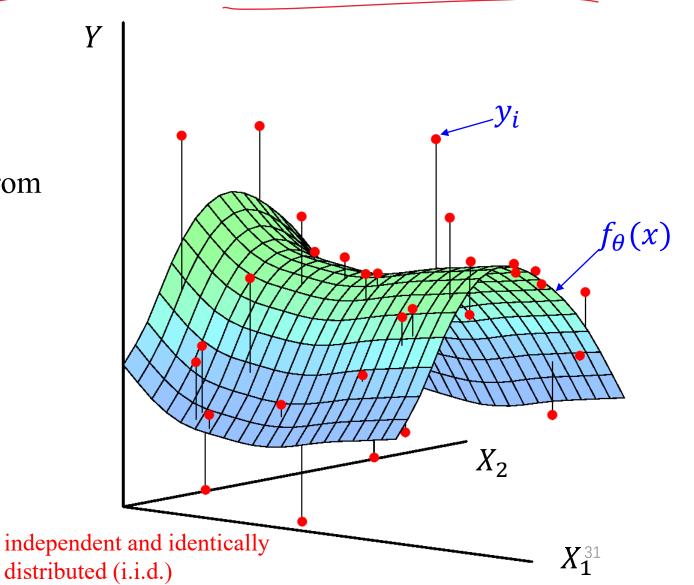
- Approximating f_{θ} by maximum likelihood estimation (MLE)
- Assume an independently drawn random sample y_i , i = 1, ..., N from a probability density $Pr_{\theta}(y)$.
- The log-probability of observing

the sample is
$$P_{r_{\theta}}(y_{1}, y_{2}, ..., y_{n}) L(\theta) = \sum_{i=1}^{N} \log \Pr_{\theta}(y_{i})$$

$$= \prod_{i=1}^{N} P_{r_{\theta}}(y_{i})$$

$$= \log \Pr_{\theta}(y_{1}, y_{2}, ..., y_{N})$$

$$= \log \prod_{i=1}^{N} \Pr_{\theta}(y_{i})$$



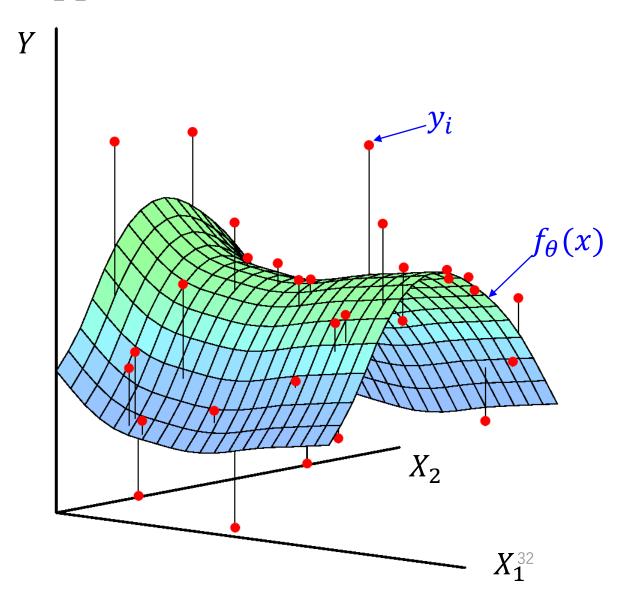
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- Assume an independently drawn random sample y_i , i = 1, ..., N from a probability density $Pr_{\theta}(y)$.
- The log-probability of observing the sample is

$$L(\theta) = \sum_{i=1}^{N} \log \Pr_{\theta}(y_i)$$

• Set θ to maximize $L(\theta)$

Intuition:

Under the assumed statistical model, the observed data is most probable.



- Approximating f_{θ} by maximum likelihood estimation (MLE)
- Assume an independently drawn random sample y_i , i = 1, ..., N from a probability density $Pr_{\theta}(y)$.
- The log-probability of observing the sample is

$$\mathcal{L}(\theta) = \sum_{i=1}^{N} \log \Pr_{\theta}(y_i)$$

• Set θ to maximize $L(\theta)$

$$\Pr_{\theta}(y|X=x) = \frac{1}{\sigma\sqrt{2\pi}} \exp(-\frac{1}{2}(\frac{y - f_{\theta}(x)}{\sigma})^2)$$

• Least squares with additive error model

$$Y = f_{\theta}(X) + \varepsilon$$
$$\varepsilon \sim \mathcal{N}(0, \sigma^2)$$

is equivalent to maximum likelihood with the conditional likelihood

$$\Pr_{\theta}(Y|X) = \mathcal{N}(f_{\theta}(X), \sigma^2)$$

• This is, because in this case the *log*-

likelihood of data is
$$f(\theta) = \sum_{i=1}^{N} \log R_i(y_i) r(i, \theta)$$

$$M \propto f(\theta) = \left[-\frac{N}{2} \log(2\pi) - N \log \sigma \right]$$

$$\frac{1}{N} \left[\sum_{i=1}^{N} (-1)^2 \right]$$

$$-\frac{1}{2\sigma^{2}} \sum_{i=1}^{N} (y_{i} - f_{\theta}(x_{i}))^{2} \bigg) \bigg|_{33}$$

- Approximating f_{θ} by maximum likelihood estimation (MLE)
- Assume an independently drawn random sample y_i , i = 1, ..., N from a probability density $Pr_{\theta}(y)$.
- The log-probability of observing the sample is

$$\mathcal{L}(\theta) = \sum_{i=1}^{N} \log \Pr_{\theta}(y_i)$$

• Set θ to maximize $L(\theta)$

Least squares with additive error model

$$Y = f_{\theta}(X) + \varepsilon$$
$$\varepsilon \sim \mathcal{N}(0, \sigma^2)$$

is equivalent to maximum likelihood with the conditional likelihood

$$\Pr_{\theta}(Y|X) = \mathcal{N}(f_{\theta}(X), \sigma^2)$$

• This is, because in this case the *log-likelihood* of data is

$$\mathcal{L}(\theta) = -\frac{N}{2}\log(2\pi) - N\log\sigma$$

Proportional to RSS

$$-\frac{1}{2\sigma^{2}}\sum_{i=1}^{N}(y_{i}-f_{\theta}(x_{i}))^{2}$$

$$= \operatorname{argmax}_{\theta} \mathcal{L}(\theta) = \operatorname{argmin}_{\theta} \operatorname{RSS}(\theta) = \operatorname{argmin}_{\theta} \sum_{i=1}^{N} (y_i - f_{\theta}(x_i))^2$$

$$P(A|B) = \frac{P(A,B)}{P(B)} = \frac{P(B|A)P(A)}{P(B)}$$

Overview of Supervised Learning II

--- Bayesian Methods and Roughness Penalty

Bayesian Methods and Roughness Penalty

- Bayesian methods
- Formula for joint probabilities

$$Pr(\cancel{X},\cancel{V}) = Pr(\cancel{V}|\cancel{X}) Pr(\cancel{X})$$
$$= Pr(\cancel{X}|\cancel{V}) Pr(\cancel{V})$$

• Bayes's theorem

Prior probability for Y
$$Pr(\cancel{X}|\cancel{X}) = \frac{Pr(\cancel{X}|\cancel{Y}) Pr(\cancel{Y})}{Pr(\cancel{X})}$$
Posterior probability for Y
Evidence

RSS is penalized with a roughness penalty

$$PRSS(f; \lambda) = RSS(f) + \lambda J(f)$$

- J(f) is large for ragged functions
 - E.g. cubic smoothing spline is the solution for the least-squares problem

Min PRSS
$$(f; \lambda) = \sum_{i=1}^{N} (y_i - f(x_i))^2$$

 $+ \lambda \int [f''(x)]^2 dx$

Large second derivative is penalized



Bayesian Methods and Roughness Penalty

- Introducing penalty functions is a type of regularization
 - It works against overfitting
 - It implements beliefs about unseen parts of the problem
- In a Bayesian framework
 - Penalty *J* is the log-prior (probability distribution)
 - PRSS is the log-posterior (probability distribution)

- RSS is penalized with a roughness penalty $PRSS(f; \lambda) = RSS(f) + \lambda J(f)$
- J(f) is large for ragged functions
 - E.g. cubic smoothing spline is the solution for the least-squares problem

$$PRSS(f; \lambda) = \sum_{i=1}^{N} (y_i - f(x_i))^2 + \lambda \int [f''(x)]^2 dx$$

Large second derivative is penalized

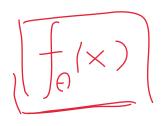
Likelihand =
$$P(D(A))$$
 -> MIE: max($P(D(A))$)

Posterior =
$$P(\Theta|D) \rightarrow MAP$$
: mor $P(\Theta|D)$
(Maximum)

$$P(\theta|D) = \frac{P(D|\theta)P(\theta)}{P(D)}$$

$$7^{n} \text{ sterier}$$

$$= \frac{P(A|B)}{P(A,B)} = \frac{P(A)P(B)}{P(B)} = \frac{P(A)P(B)}{P(B)}$$



Overview of Supervised Learning II

--- Model Selection --- (Complexity)

EPE = NASE + 62 = (Var + Bias) + 62

Model Selection

- Smoothing and complexity parameters
 - Coefficient of the penalty term
 - Width of the kernel
 - Number of basis functions
- The setting of the parameters implements a trade-off between bias and variance
- Example: *k*-NN methods

$$Y = f(X) + \varepsilon$$

$$E(\varepsilon) = 0$$

$$Var(\varepsilon) = \sigma^2$$

Generalization error

$$\begin{aligned}
EPE_{k}(x_{0}) &= E[Y - \hat{f}_{k}(x_{0})|X = x_{0}] \\
&= \sigma^{2} + \left[Bias^{2}(\hat{f}_{k}(x_{0})) + Var_{T}(\hat{f}_{k}(x_{0}))\right] \\
&= \sigma^{2} + \left[f(x_{0}) - \frac{1}{k}\sum_{\ell=1}^{k} f(x_{(\ell)})\right]^{2} + \frac{\sigma^{2}}{k} \\
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&= \frac{\sigma^{2}}{k} + \frac{\sigma^{2}}{k} +$$

irreducible error

mean-square error

