

Linear Quadratic Regulator

- Problem Formulation and Overview
- Discrete-Time Linear-Quadratic Optimal Control
- Dynamic Programming
- Riccati Differential Equations

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Continuous-Time Linear-Quadratic Optimal Control

Goal:

Solve the continuous-time linear-quadratic optimal control problem

$$\begin{aligned} \min_{x,u} \quad & \int_0^T \{x(\tau)^\top Q x(\tau) + u(\tau)^\top R u(\tau)\} d\tau + x(T)^\top \mathcal{P}_N x(T) \\ \text{s.t.} \quad & \begin{cases} \dot{x}(t) = Ax(t) + Bu(t), & t \in [0, T] \\ x(0) = x_0 \end{cases} \end{aligned}$$

Assumption: The weighting matrices Q and R are positive definite.

Direct Methods

Overview: In order to solve the continuous-time LQR problem, we use a so-called “direct approach”. This means that we proceed in three steps:

- First, we discretize the problem (in this lecture: Euler’s method)
- Second, we solve the discrete-time optimal control problem
- And third, we take the limit to solve the original problem.

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Euler Discretization

Let us use an equidistant piecewise-constant control discretization,

$$u(t) \approx \begin{cases} v_0 & \text{if } t \in [t_0, t_1] \\ v_1 & \text{if } t \in [t_1, t_2] \\ \vdots & \\ v_{N-1} & \text{if } t \in [t_{N-1}, t_N] \end{cases} \quad \text{with} \quad t_k = kh$$

and $h = \frac{T}{N}$ in combination with Euler's discretization method

$$y_{k+1} = y_k + h(Ay_k + Bv_k) \quad \text{with} \quad y_0 = x_0 .$$

This discretization can be made arbitrarily accurate by choosing sufficiently small h ,

$$y_k = x(t_k) + \mathbf{O}(h) .$$

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Euler Discretization

The result of the discretization is a linear discrete-time system

$$y_{k+1} = \mathcal{A}y_k + \mathcal{B}v_k \quad \text{with} \quad \mathcal{A} = I + hA \quad \text{and} \quad \mathcal{B} = hB .$$

The objective can be approximated, too,

$$\int_0^T \{x(\tau)^\top Q x(\tau) + u(\tau)^\top R u(\tau)\} d\tau = \sum_{k=0}^{N-1} \{y_k^\top \mathcal{Q} y_k + v_k^\top \mathcal{R} v_k\} + \mathbf{O}(h)$$

with matrices

$$\mathcal{Q} = hQ \quad \text{and} \quad \mathcal{R} = hR .$$

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Discrete-Time Linear-Quadratic Optimal Control

By substituting the above discretizations of the system and the quadratic objective, we obtain a finite dimensional optimization problem

$$\begin{array}{ll} \underset{y,v}{\text{minimize}} & \sum_{k=0}^{N-1} \{y_k^\top \mathcal{Q} y_k + v_k^\top \mathcal{R} v_k\} + y_N^\top \mathcal{P}_N y_N \\ \text{subject to} & \left\{ \begin{array}{l} y_{k+1} = \mathcal{A} y_k + \mathcal{B} v_k, \quad k \in 0, \dots, N-1 \\ y_0 = x_0 \end{array} \right. \end{array}$$

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Cost-To-Go Function

We call the function $J_i : \mathbb{R}^{n_x} \rightarrow \mathbb{R}_+$,

$$J_i(z) = \underset{x,u}{\text{minimize}} \quad \sum_{k=i}^{N-1} \{y_k^\top \mathcal{Q} y_k + u_k^\top \mathcal{R} u_k\} + y_N^\top P_N y_N$$

subject to

$$\begin{cases} y_{k+1} &= \mathcal{A} y_k + \mathcal{B} u_k, \quad k \in \{i, \dots, N-1\} \\ y_i &= z, \end{cases}$$

the i -th cost-to-go function. It is defined for all $z \in \mathbb{R}^{n_x}$.

Bellman's Principle of Optimality

The cost-to-go function satisfies the dynamic programming recursion

$$\begin{aligned} J_i(y_i) = & \underset{y_{i+1}, u_i}{\text{minimize}} \quad y_i^\top Q y_i + u_i^\top R u_i + J_{i+1}(y_{i+1}) \\ & \text{subject to} \quad y_{i+1} = \mathcal{A} y_i + \mathcal{B} u_i, \end{aligned}$$

for all $i \in \{0, \dots, N-1\}$ with

$$J_N(y_N) = y_N^\top \mathcal{P}_N y_N$$

(also known as “Bellman’s principle of optimality”)

Riccati Recursions

Theorem: The cost-to-go function is quadratic, $J_i(x) = x^T P_i x$.

Proof: The proof uses induction over i .

• Induction start: $J_N(z) = z^T P_N z$.

• Induction step: if $J_{i+1}(z) = z^T P_{i+1} z$, then

$$\begin{aligned} J_i(z) &= \min_{v_i} z^T Q z + v_i^T R v_i + (A z + B v_i)^T P_{i+1} (A z + B v_i) \\ \implies v_i^* &= - (R + B^T P_{i+1} B)^{-1} [A^T P_{i+1} B]^T z \\ \implies J_i(z) &= z^T P_i z \end{aligned}$$

with

$$P_i = A^T P_{i+1} A + Q - [A^T P_{i+1} B] (R + B^T P_{i+1} B)^{-1} [A^T P_{i+1} B]^T .$$

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- Induction step: if $J_{i+1}(z) = z^\top \mathcal{P}_{i+1} z$, then

$$\begin{aligned} J_i(z) &= \min_{v_i} z^\top \mathcal{Q} z + v_i^\top \mathcal{R} v_i + (\mathcal{A} z + \mathcal{B} v_i)^\top \mathcal{P}_{i+1} (\mathcal{A} z + \mathcal{B} v_i) \\ &\implies v_i^* = -(\mathcal{R} + \mathcal{B}^\top \mathcal{P}_{i+1} \mathcal{B})^{-1} [\mathcal{A}^\top \mathcal{P}_{i+1} \mathcal{B}]^\top z \\ &\implies J_i(z) = z^\top \mathcal{P}_i z \end{aligned}$$

with

$$\mathcal{P}_i = \mathcal{A}^\top \mathcal{P}_{i+1} \mathcal{A} + \mathcal{Q} - [\mathcal{A}^\top \mathcal{P}_{i+1} \mathcal{B}] (\mathcal{R} + \mathcal{B}^\top \mathcal{P}_{i+1} \mathcal{B})^{-1} [\mathcal{A}^\top \mathcal{P}_{i+1} \mathcal{B}]^\top .$$

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Riccati Recursions

- The backward recursion

$$\mathcal{P}_i = \mathcal{A}^\top \mathcal{P}_{i+1} \mathcal{A} + \mathcal{Q} - [\mathcal{A}^\top \mathcal{P}_{i+1} \mathcal{B}] (\mathcal{R} + \mathcal{B}^\top \mathcal{P}_{i+1} \mathcal{B})^{-1} [\mathcal{A}^\top \mathcal{P}_{i+1} \mathcal{B}]^\top$$

is called an algebraic (discrete-time) Riccati recursion.

- The optimal solution of the linear-quadratic optimal control problem can be found by forward simulation,

$$v_i = K_i y_i \quad \text{with} \quad K_i = -(\mathcal{R} + \mathcal{B}^\top \mathcal{P}_{i+1} \mathcal{B})^{-1} [\mathcal{A}^\top \mathcal{P}_{i+1} \mathcal{B}]^\top ,$$

$$y_{i+1} = (\mathcal{A} + \mathcal{B} K_i) y_i \quad \text{with} \quad y_0 = x_0 .$$

- The matrices K_i are called the optimal feedback gains.

Riccati Recursions

- The backward recursion

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Back to Continuous-Time...

Start with the discrete time Riccati recursion and substitute

$$\mathcal{A} = I + hA, \quad \mathcal{B} = hB, \quad \mathcal{Q} = hQ, \quad \text{and} \quad \mathcal{R} = hR.$$

This gives

$$\mathcal{P}_i = \mathcal{P}_{i+1} + h \left[A^\top \mathcal{P}_{i+1} + \mathcal{P}_{i+1} A + Q - \mathcal{P}_{i+1} B R^{-1} B^\top \mathcal{P}_{i+1} \right] + \mathbf{O}(h^2)$$

Set $P(t_i) = \mathcal{P}_i = \mathcal{P}_{i+1} + \mathbf{O}(h)$ and take the limit for $h \rightarrow 0$:

$$-\dot{P}(t) = A^\top P(t) + P(t)A + Q - P(t)BR^{-1}B^\top P(t)$$

$$\text{with } P(T) = \mathcal{P}_N.$$

This differential equation is called a Riccati differential equation.

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Summary: Continuous-Time LQR

The optimal control problem

$$\begin{aligned} \min_{x,u} \quad & \int_0^T \{x(\tau)^\top Q x(\tau) + u(\tau)^\top R u(\tau)\} d\tau + x(T)^\top \mathcal{P}_N x(T) \\ \text{s.t.} \quad & \begin{cases} \dot{x}(t) = Ax(t) + Bu(t), & t \in [0, T] \\ x(0) = x_0 \end{cases} \end{aligned}$$

can be solved explicitly by passing through 3 steps:

Summary: Continuous-Time LQR

Step 1: Solve the Riccati differential equation

$$-\dot{P}(t) = A^T P(t) + P(t)A + Q - P(t)BR^{-1}B^T P(t)$$

$$\text{with } P(T) = P_N$$

Step 2: Compute the optimal control gains

$$K(t) = -R^{-1}B^T P(t)$$

Step 3: Simulate the closed-loop system

$$\dot{x}(t) = (A + BK(t))x(t) \quad \text{with} \quad x(0) = x_0$$

or (in practice) implement the control law $\mu(r, x) = K(t)x(t)$.