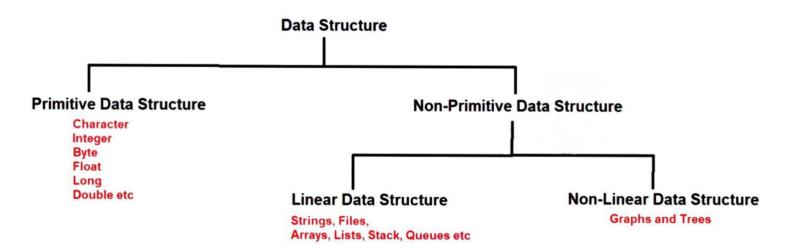
Arrays

=> Data Structure :-

- -> A data structure is a particular way by which we organize, manage and store the data in the computer so that it can be used effectively
- -> Data structure is not a programming langaue like c, c++, java or python. It is a set of algorithms which we can implement in any programming langauges
- -> Operations that we can perform on data :-
 - 1. Searching
 - 2. Sorting
 - 3. Insertion
 - 4. Deletion

-> Types of Data Structure :-



=> Arrays :-

- 1. Array is a collection of similar type of data(homogeneous data)
- 2. Array elements are stored in contigeous memory locations
- 3. Array can contain primitive or non-primitive elements
- 4. Array is index based data structure, first index position of an array is 0
- 5. Array length starts from 1

=> Types of Arrays :-

- 1. Single Dimensional Array
 - -> 1D Array
- 2. Multi-Dimensional Array
 - -> 2D Array
 - -> 3D Array
 - -> 4D, 5D, 6D.... Array
 - -> Zic-Zac Array
- 3. Anonymous Array
- => Single Dimensional Array (for example 1D Array) :-
- -> In this type of array, there is only one row or one column
- -> Following points for each type of array :-
- = Declaration:
- 1. Array can be declared normally like simple variables but we have to provide square([])

braces

- 2. When we declare an array, we dont need to provide the size of an array
- = Creation :-
- 1. When we create an array by using new keyword, we have to provide the size of an array
- 2. When we create an array by using new keyword, all the index position will be initialized by its default values
- => We can declare and create an array within a single line

```
=Initialization:-
1. We can provide the values at particular index position
=> We can declare, create and initlize an array within single line
= Retrieve :-
1. We can retrieve the value by using for loop
=> Different cases for Declaration, Creation & Initialization of an array
=> Declaration :-
1. int[] a,b; //a and b are both arrays
2. int []a,b; //a and b both are arrays
3. int a[],b; //correct, a is an array but b is simple variable
4. int a,b[]; //correct, a is normal variable but b is an array
5. int a[], b[]; //both a and b are array
6. int []a, b[]; //a and b are both arrays
7.int a, []b; //compile time error
=> Creation :-
1. a=new int[5]; //correct
2. a=new int[]; //error
3. int[] a=new int[5]; //correct
4. int a[]=new int[5]; //correct
5. int []a=new [5]int; //error
6. int[] a=new int[0]; //it will successfully compile and run
7. int[] a=new int[-3]; //it will compile but provides runtime exception i.e.
java.lang.NegativeArraySizeException
=> Initialization :-
1. int[] a=new int[3];
a[3]=100; //compile successfully but will throw runtime exception saying
ArrayIndexOutOfBoundsException
2. If we dont initialize any proper index position value, then it will compile
and run successfully
3. a[-1]=100; //compile successfully but will provide runtime exception
saying ArrayIndexOutOfBoundsException
-> Points to remember :-
1. Array are Objects in java
2. Arrays are stored in "Heap Area"
```

=> 2D Array :-

-> Following points for 2D array :-

- = Declaration
- -> For declaring 2D array, we have to use double square braces
- = Creation :-
- -> When we create 2D array, we have to provide the size of an array
- -> a=new int[2][3]; // there are 2 rows and 3 columns
- = Initialization
- -> a[0][1]=100; //will initialize 100 value at 0,1 index position
- -> We can declare, create and initializen an array in single line int[][] $a=\{\{10,20,30\}, \{40,50,60\}\};$

```
public class MinMaxElement
   static void findMinElement(int[] a)
       int min=a[0];
       for(int i=1; i<a.length; i++)</pre>
       {
          if(a[i] < min)
              min=a[i];
       }
       System.out.println("Minimum element is: "+min);
   }
   static void findMaxElement(int[] a)
   {
       int max=a[0];
       for(int i=1;i<a.length; i++)</pre>
          if(a[i] > max)
              max=a[i];
       System.out.println("Maximum element is: "+max);
   }
   public static void main(String[] args)
       int[] a={30,70,10,20,60,50,90};
       MinMaxElement.findMinElement(a);
       MinMaxElement.findMaxElement(a);
   }
```

}