

Last login: Fri Aug 4 13:51:23 on ttys000

The default interactive shell is now zsh.
To update your account to use zsh, please run `chsh -s /bin/zsh`.
For more details, please visit <https://support.apple.com/kb/HT208050>.
Ankits-MacBook-Air:Program1 ankit\$ ls
Server terminal screenshots.pdf c
Ankits-MacBook-Air:Program1 ankit\$./c localhost 1

client1.c

readme copy.txt

Test Case 1: Transmission of 5 packets without errors and receiving ACK from server

Packet created:
---- Packet Number 1 ----
Start of Packet ID : "0XFFFF"
Client ID : "0XFF"
DATA : "0XFFF1"
Segment Number : "1"
Length of payload : "0X8"
End of Packet ID : "0XFFFF"

Sending Packet: Payload

ACK received

----ACK from Server 1----
Start of Packet ID : "0XFFFF"
Client ID : "0XFF"
ACK : "0XFFF2"
Received Segment Number Number : "1"
End of Packet ID : "0XFFFF"

Packet created:
---- Packet Number 2 ----
Start of Packet ID : "0XFFFF"
Client ID : "0XFF"
DATA : "0XFFF1"
Segment Number : "2"
Length of payload : "0X8"
End of Packet ID : "0XFFFF"

Sending Packet: Payload

ACK received

----ACK from Server 2----
Start of Packet ID : "0XFFFF"
Client ID : "0XFF"
ACK : "0XFFF2"
Received Segment Number Number : "2"
End of Packet ID : "0XFFFF"

Packet created:
---- Packet Number 3 ----
Start of Packet ID : "0XFFFF"
Client ID : "0XFF"
DATA : "0XFFF1"
Segment Number : "3"
Length of payload : "0X8"
End of Packet ID : "0XFFFF"

Packet 1 and its ACK

Packet 2 and its ACK

Sending Packet: Payload

ACK received

```
-----ACK from Server 3-----
Start of Packet ID      : "0XFFFF"
Client ID               : "0XFF"
ACK                    : "0XFFF2"
Received Segment Number Number : "3"
End of Packet ID       : "0XFFFF"
-----
```

```
Packet created:
----- Packet Number 4 -----
Start of Packet ID      : "0XFFFF"
Client ID               : "0XFF"
DATA                   : "0XFFF1"
Segment Number         : "4"
Length of payload       : "0X8"
End of Packet ID       : "0XFFFF"
-----
```

Sending Packet: Payload

ACK received

```
-----ACK from Server 4-----
Start of Packet ID      : "0XFFFF"
Client ID               : "0XFF"
ACK                    : "0XFFF2"
Received Segment Number Number : "4"
End of Packet ID       : "0XFFFF"
-----
```

```
Packet created:
----- Packet Number 5 -----
Start of Packet ID      : "0XFFFF"
Client ID               : "0XFF"
DATA                   : "0XFFF1"
Segment Number         : "5"
Length of payload       : "0X8"
End of Packet ID       : "0XFFFF"
-----
```

Sending Packet: Payload

ACK received

```
-----ACK from Server 5-----
Start of Packet ID      : "0XFFFF"
Client ID               : "0XFF"
ACK                    : "0XFFF2"
Received Segment Number Number : "5"
End of Packet ID       : "0XFFFF"
-----
```

Packet 3 and its ACK

Packet 4 and its ACK

Packet 5 and its ACK

Test Case 2: Transmission of 1 error free packet and 4 packets with assigned errors

Packet 1: Error free packet

Packet created:

---- Packet Number 1 ----

Start of Packet ID : "0XFFFF"
Client ID : "0XFF"
DATA : "0XFFF1"
Segment Number : "1"
Length of payload : "0X8"
End of Packet ID : "0XFFFF"

Sending Packet: Payload

ACK received

Test case 1: Packet accepted

----ACK from Server 1----

Start of Packet ID : "0XFFFF"
Client ID : "0XFF"
ACK : "0XFFF2"
Received Segment Number : "1"
End of Packet ID : "0XFFFF"

Packet 2: Simulation of 'Duplicate Packet' error

Packet created:

---- Packet Number 1 ----

Start of Packet ID : "0XFFFF"
Client ID : "0XFF"
DATA : "0XFFF1"
Segment Number : "1"
Length of payload : "0X8"
End of Packet ID : "0XFFFF"

Sending Packet: Payload

Rejected packet received

Type of Error: Duplicate packet.

Test case 2: Error - Duplicate packet

-----Reject Packet 1-----

Start of Packet ID : "0XFFFF"
Client ID : "0XFF"
REJECT : "0XFFF3"
Reject sub code : "0XFFF7"
Received Segment Number : "1"
End of Packet ID : "0XFFFF"

Packet 3: Simulation of 'Out of Sequence' error

Packet created:

---- Packet Number 3 ----

Start of Packet ID : "0XFFFF"
Client ID : "0XFF"
DATA : "0XFFF1"
Segment Number : "3"
Length of payload : "0X8"
End of Packet ID : "0XFFFF"

Sending Packet: Payload

Rejected packet received

Type of Error: Packet not in sequence

Test case 3: Error - Packet out of sequence

```

-----Reject Packet 3-----
Start of Packet ID      : "0XFFFF"
Client ID               : "0XFF"
REJECT                  : "0XFFF3"
Reject sub code         : "0XFFF4"
Received Segment Number : "3"
End of Packet ID       : "0XFFFF"
-----

```

```

Packet 4: Simulation of 'Length mismatch' error
Packet created
----- Packet Number 2 -----
Start of Packet ID      : "0XFFFF"
Client ID               : "0XFF"
DATA                    : "0XFFF1"
Segment Number          : "2"
Length of payload       : "0X44"
End of Packet ID       : "0XFFFF"
-----

```

Sending Packet: Payload

Test case 4: Error - Packet length mismatch

Rejected packet received
Type of Error: Length mismatch in Packet

```

-----Reject Packet 2-----
Start of Packet ID      : "0XFFFF"
Client ID               : "0XFF"
REJECT                  : "0XFFF3"
Reject sub code         : "0XFFF5"
Received Segment Number : "2"
End of Packet ID       : "0XFFFF"
-----

```

```

Packet 5: Simulation of 'End of packet missing' error
Packet created:
----- Packet Number 2 -----
Start of Packet ID      : "0XFFFF"
Client ID               : "0XFF"
DATA                    : "0XFFF1"
Segment Number          : "2"
Length of payload       : "0X8"
End of Packet ID       : "0XFFFF"
-----

```

End of packet changed

Test case 5: Error - End of packet missing

```

----- Packet Number 2 -----
Start of Packet ID      : "0XFFFF"
Client ID               : "0XFF"
DATA                    : "0XFFF1"
Segment Number          : "2"
Length of payload       : "0X8"
End of Packet ID       : "0XFFF0"
-----

```

Sending Packet: Payload

Rejected packet received
Type of Error: Missing End of packet

```

-----Reject Packet 2-----
Start of Packet ID      : "0XFFFF"
Client ID               : "0XFF"
REJECT                  : "0XFFF3"
Reject sub code         : "0XFFF6"
Received Segment Number : "2"
End of Packet ID       : "0XFFFF"
-----

```

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