

Fundamentals of Data Structures

Assignment 1

Ankit Das

19070122023

CS A1

Implement a Queue Data Structure

queue_using_array.h

```
/*  
Ankit Das  
queue class in c++  
30 July 2020  
*/  
  
#include<iostream>  
  
class queue{  
    int *array;    // pointer to the array  
    int size;      // size of the queue  
    int end = 0;   // element count  
  
public:  
    queue(int n){ // constructs a queue of size n  
        size = n;  
        array = (int*)malloc(sizeof(int)*n);  
    }  
}
```

```
bool isEmpty(){
    if(end > 0){
        return false;
    }
    else{
        return true;
    }
}
```

```
void display(){ // display the queue
    unsigned int i = 0;
    for(i = 0; i < size; i++){
        printf(" %d",*(array + i));
    }
    printf("\n");
}
```

```
void enqueue(int)
```

```
// takes value n and adds it to the end of the queue
```

```
    if(end == size){
```

```
// check if end of array is reached
```

```
std::cout<<"Overflow Error: Cannot add more elements!"
```

```
<<std::endl;
```

```
    }
```

```
    else{
```

```

        *(array + end) = n;    // add element to end
        end++; // increment element count when added
    }
}

int dequeue(){
// return the value at the beginning and shifts the q
ueue forward
    if(!isEmpty()){ // check if elements are left
        int value = *(array);
        for(int i = 0; i < (end - 1); i++)
            *(array + i) = *(array + (i + 1));
        *(array + end - 1) = 0;
        // set vacant position to 0
        end--;
        // decrement element count
        return value;
    }
    else{
std::cout<<"UnderflowError: No more elements left!"<<
std::endl;
        return 0;
    }
}
};

```

Queue.cpp

```
#include "queue_using_array.h"

int main(){

    int n = 0;
    std::cin>>n;

    class queue Q(n);
    int result = 0;
    int choice = 0;
    bool run = true;

    while(run){
        std::cout<<"\n1. ENQUEUE\n";
        std::cout<<"2. DEQUEUE\n";
        std::cout<<"3. DISPLAY\n";
        std::cout<<"ENTER CHOICE: ";
        std::cin>>choice;

        switch(choice){
            case 1:
```

```
        std::cin>>result;
        Q.enqueue(result);
        break;

    case 2:
        result = Q.dequeue();
        printf("data - %d\n",result);
        break;
    case 3:
        Q.display();
        break;
    case 4:
        run = false;
        break;
    }

}

return 0;

}
```

OUTPUT-

```
nkitan@ANKIT-PC:/mnt/d/work/cpp$ ./q
```

```
5
```

```
1. ENQUEUE
```

```
2. DEQUEUE
```

```
3. DISPLAY
```

```
ENTER CHOICE: 1
```

```
1
```

```
1. ENQUEUE
```

```
2. DEQUEUE
```

```
3. DISPLAY
```

```
ENTER CHOICE: 1
```

```
2
```

```
1. ENQUEUE
```

```
2. DEQUEUE
```

```
3. DISPLAY
```

```
ENTER CHOICE: 1
```

```
3
```

```
1. ENQUEUE
```

```
2. DEQUEUE
```

```
3. DISPLAY
```

```
ENTER CHOICE: 1
```

```
4
```

```
1. ENQUEUE
```

```
2. DEQUEUE
```

```
3. DISPLAY
```

```
ENTER CHOICE: 3
```

```
1 2 3 4 5
```

```
1. ENQUEUE
```

```
2. DEQUEUE
```

```
3. DISPLAY
```

```
ENTER CHOICE: 2
```

```
res - 1
```

```
1. ENQUEUE
```

```
2. DEQUEUE
```

```
3. DISPLAY
```

```
ENTER CHOICE: 3
```

```
2 3 4 5 0
```

```
1. ENQUEUE
```

```
2. DEQUEUE
```

```
3. DISPLAY
```

```
ENTER CHOICE: 1
```