

**EXPERIMENT NO:-10**

**Aim Of Experiment:-** To implement Kruskal's Algorithm for finding the Minimum Spanning Tree (MST) of a given graph using the Greedy approach.

```
class Edge implements Comparable<Edge> {
    int src, dest, weight;

    public Edge(int src, int dest, int weight) {
        this.src = src;
        this.dest = dest;
        this.weight = weight;
    }

    public int compareTo(Edge other) {
        return this.weight - other.weight;
    }
}

class Subset {
    int parent, rank;
}

public class KruskalMST {
    int vertices, edges;
    Edge[] edgeList;

    public KruskalMST(int vertices, int edges) {
        this.vertices = vertices;
        this.edges = edges;
        edgeList = new Edge[edges];
    }

    int find(Subset[] subsets, int i) {
        if (subsets[i].parent != i)
            subsets[i].parent = find(subsets, subsets[i].parent);
        return subsets[i].parent;
    }

    void union(Subset[] subsets, int x, int y) {
        int rootX = find(subsets, x);
        int rootY = find(subsets, y);

        if (subsets[rootX].rank < subsets[rootY].rank) {
            subsets[rootX].parent = rootY;
        } else if (subsets[rootX].rank > subsets[rootY].rank) {
            subsets[rootY].parent = rootX;
        } else {
            subsets[rootY].parent = rootX;
        }
    }
}
```

```
        subsets[rootX].rank++;
    }
}

void kruskalAlgorithm() {
    Arrays.sort(edgeList);
    Subset[] subsets = new Subset[vertices];

    for (int i = 0; i < vertices; i++) {
        subsets[i] = new Subset();
        subsets[i].parent = i;
        subsets[i].rank = 0;
    }

    Edge[] result = new Edge[vertices - 1];
    int e = 0, i = 0;

    System.out.println("\nThe edges of Minimum Cost Spanning Tree are");

    int minCost = 0;
    while (e < vertices - 1 && i < edges) {
        Edge nextEdge = edgeList[i++];
        int x = find(subsets, nextEdge.src);
        int y = find(subsets, nextEdge.dest);

        if (x != y) {
            result[e++] = nextEdge;
            union(subsets, x, y);
            System.out.println(nextEdge.src + " - " + nextEdge.dest + " = " + nextEdge.weight);
            minCost += nextEdge.weight;
        }
    }

    System.out.println("\nMinimum cost = " + minCost);
}

public static void main(String[] args) {
    Scanner scanner = new Scanner(System.in);

    System.out.println("Kruskal's Algorithm in Java");
    System.out.print("\nEnter the number of vertices: ");
    int vertices = scanner.nextInt();
    System.out.print("Enter the number of edges: ");
    int edges = scanner.nextInt();

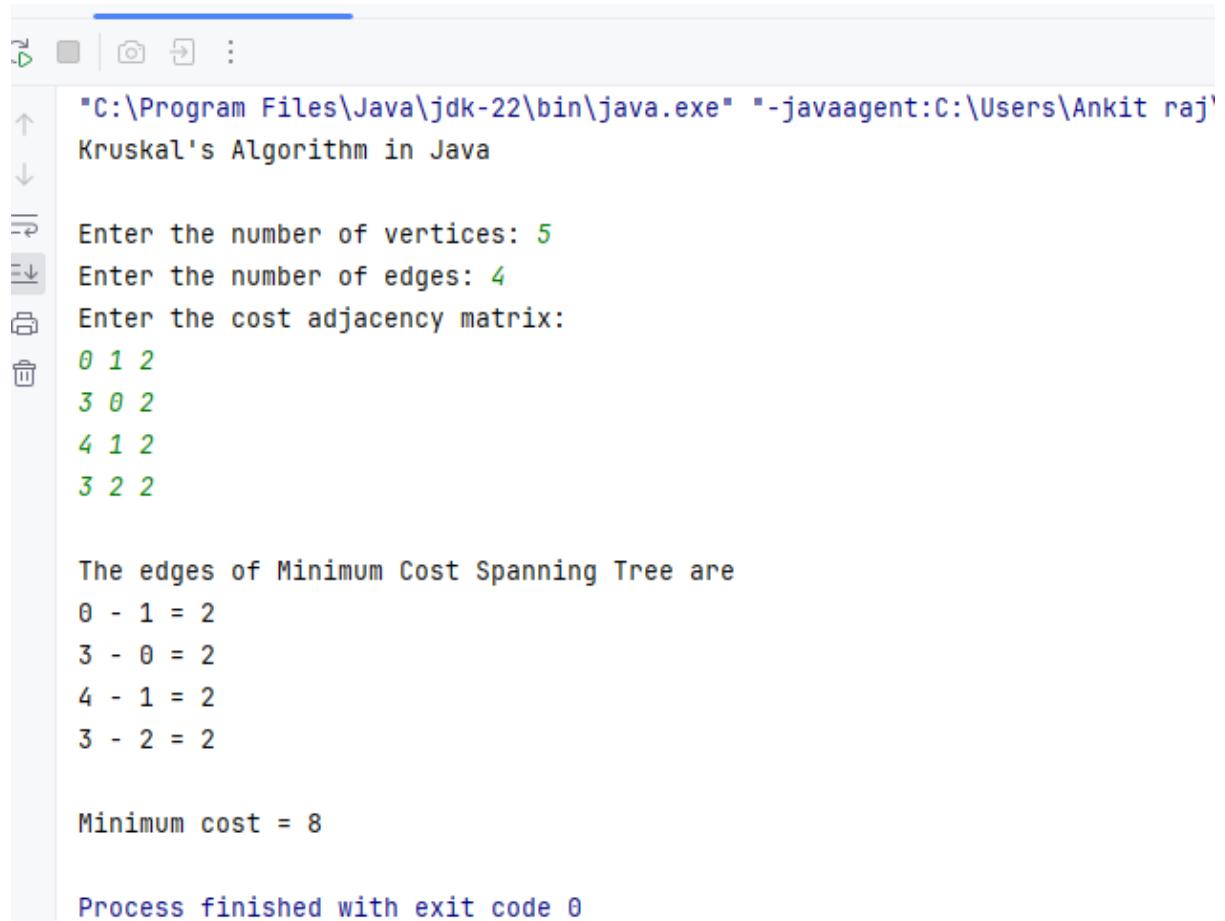
    KruskalMST graph = new KruskalMST(vertices, edges);

    System.out.println("Enter the cost adjacency matrix:");
}
```

```
for (int i = 0; i < edges; i++) {
    int src = scanner.nextInt();
    int dest = scanner.nextInt();
    int weight = scanner.nextInt();
    graph.edgeList[i] = new Edge(src, dest, weight);
}

graph.kruskalAlgorithm();
scanner.close();
}
}
```

OUTPUT:-



```
"C:\Program Files\Java\jdk-22\bin\java.exe" "-javaagent:C:\Users\Ankit raj\Kruskal's Algorithm in Java.jar"
Kruskal's Algorithm in Java

Enter the number of vertices: 5
Enter the number of edges: 4
Enter the cost adjacency matrix:
0 1 2
3 0 2
4 1 2
3 2 2

The edges of Minimum Cost Spanning Tree are
0 - 1 = 2
3 - 0 = 2
4 - 1 = 2
3 - 2 = 2

Minimum cost = 8

Process finished with exit code 0
```