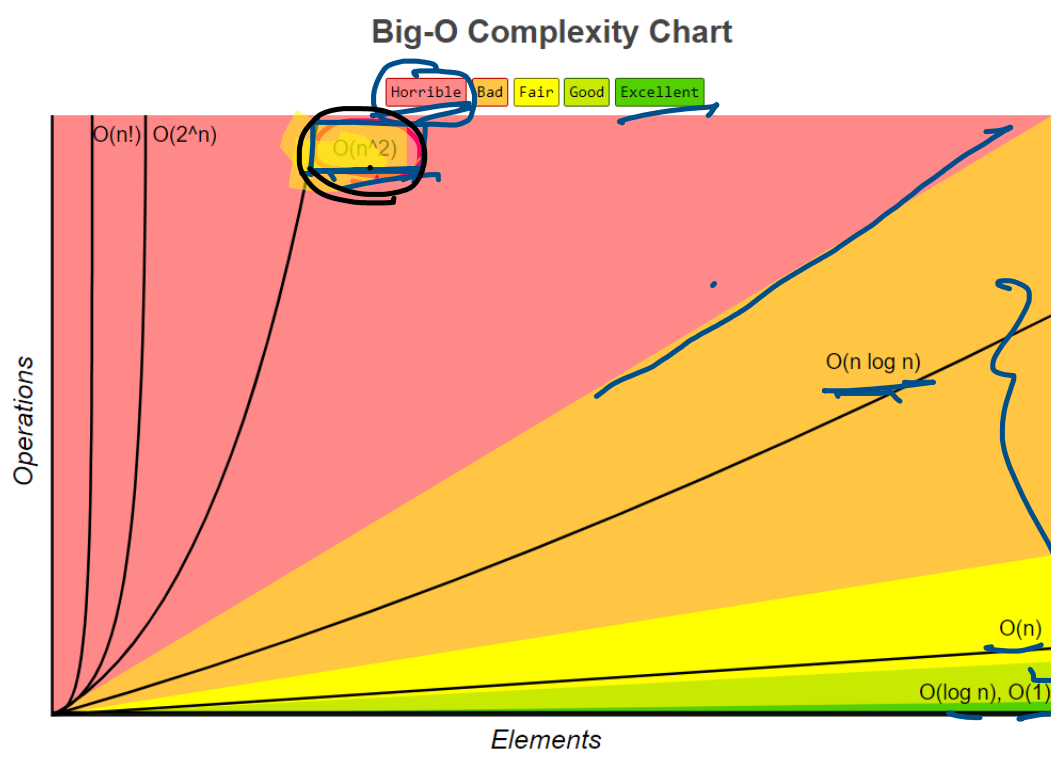


- Basic algo:-
1. Bubble Sort
 2. Selection Sort
 3. Insertion Sort

1. Insertion Sort - Worst - $O(n^2)$
Best - $O(n)$

2. Bubble Sort - Worst - $O(n^2)$
Best - $O(n)$

3. Selection Sort - Worst - $O(n^2)$
Best - n^2



Merge Sort:-

* Merge two sorted arrays:-

Q. Two arrays arr

I/P:- $a_1 = [2, 4, 5, 6]$ // sorted 4 2
 $a_2 = [1, 3, 7, 8]$ // sorted 4 3

Merge two sorted arrays:-

O/P:- $[1, 2, 3, 4, 5, 6, 7, 8]$ // 8

Two approaches:

Approach 1: length of $a_1 = m$
length of $a_2 = n$

① Create an empty array of size $(m+n)$

$[2, 4, 5, 6, 1, 3, 7, 8]$

② Copy elem of a_1 & a_2 into new array.

③ Apply any of sorting algo known to the res array.

$[1, 2, 3, 4, 4, 5, 6, 7, 8]$ $O(m+n)$

TC = $O(1) + O(m+n) + O(m+n)^2$

TC = $O(m+n)^2$

Approach - 2

$a_1 = [2, 4, 5, 6]$
 $a_2 = [1, 3, 7, 8]$

Create an empty array of $m+n$ size

$res = [1, 2, 3, 4, 4, 5, 6, 7, 8]$

$a_1[p_1] < a_2[p_2]$

if $(a_1[p_1] < a_2[p_2])$

$res[k] = a_1[p_1]$

p_1++

$k++$

}

else {

$res[k] = a_2[p_2]$

p_2++

$k++$

}

```
function MergeSortedArrays(a1,a2){  
  //Create an array  
  let res = [];
```

```
}
```

```

let p1 = 0; //a1
let p2 = 0; //a2
let k = 0; //res
while(p1 < a1.length && p2 < a2.length){
  if(a1[p1] < a2[p2]){
    res[k] = a1[p1];
    p1++;
    k++;
  }
  else{
    res[k] = a2[p2];
    p2++;
    k++;
  }
}
if(p1 == a1.length){
  while(p2 != a2.length){
    res[k] = a2[p2];
    k++;
    p2++;
  }
}

```

```

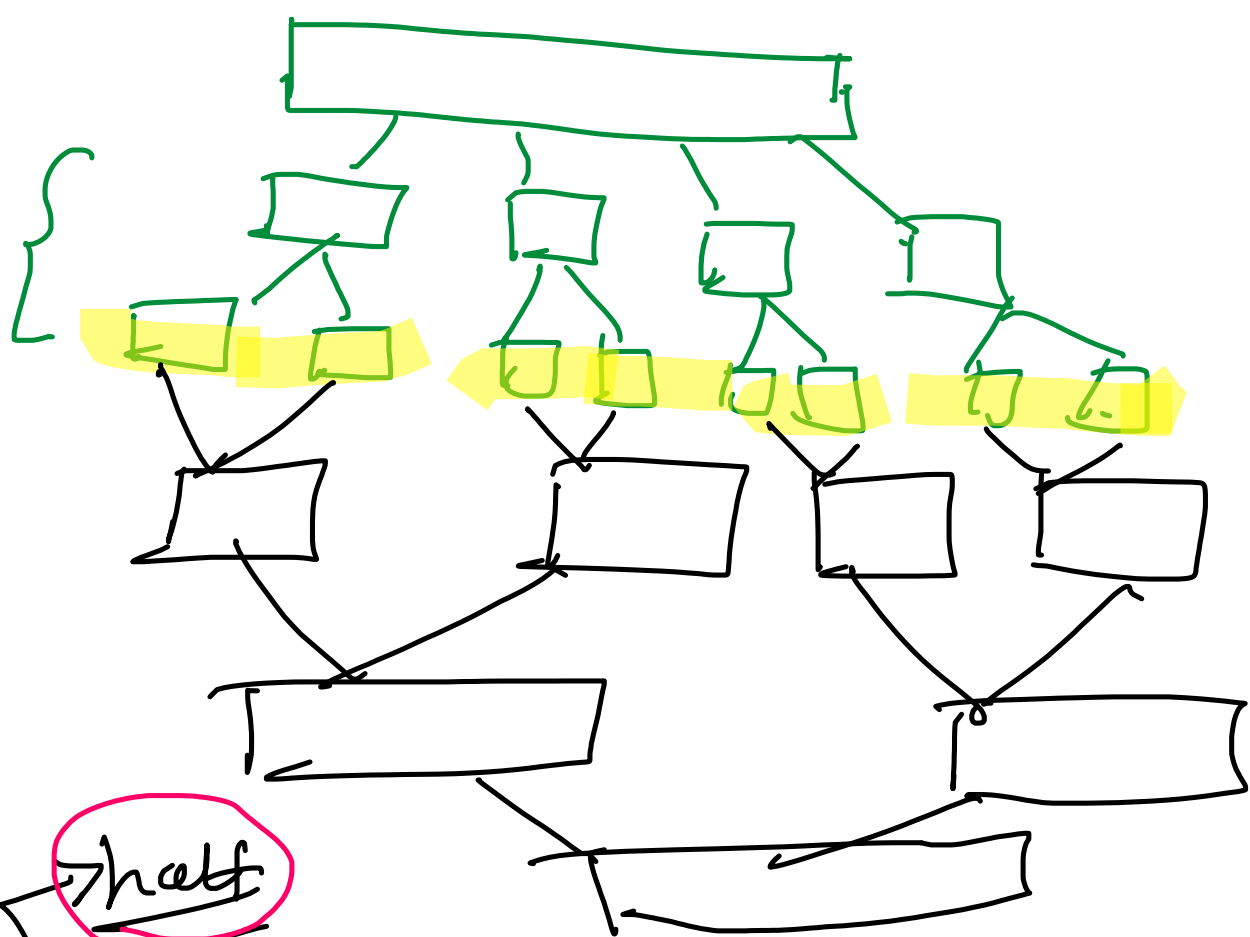
if(p1 == a1.length){
  while(p2 != a2.length){
    res[k] = a2[p2];
    k++;
    p2++;
  }
}
if(p2 == a2.length){
  while(p1 != a1.length){
    res[k] = a1[p1];
    k++;
    p1++;
  }
}
return res;
console.log(MergeSortedArrays([2,4,5,6],[1,3,4,8]));

```

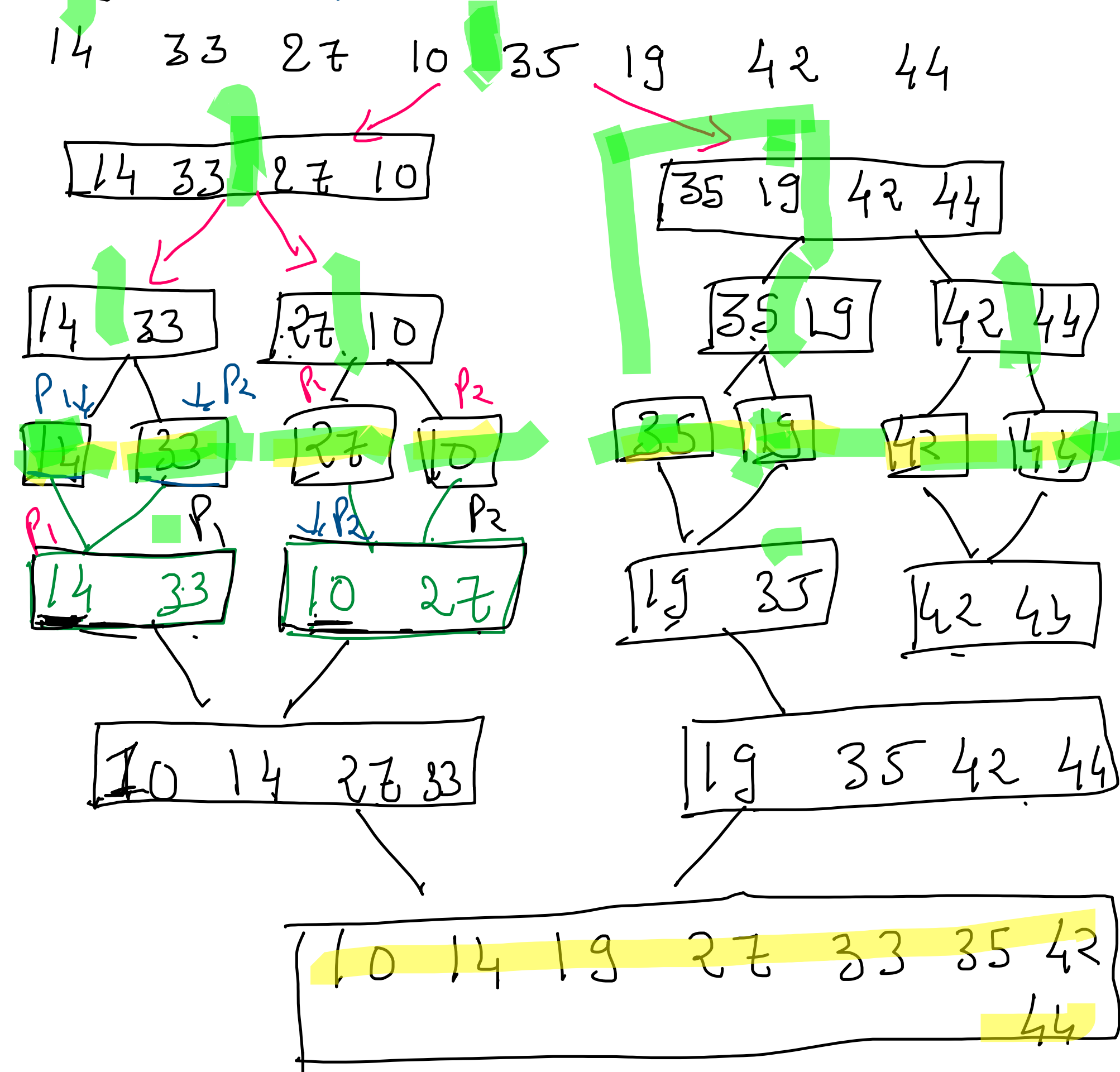
Merge Sort

* Merge Sort:

1. Divide & Conquer:



1. Divide & Conquer:



```

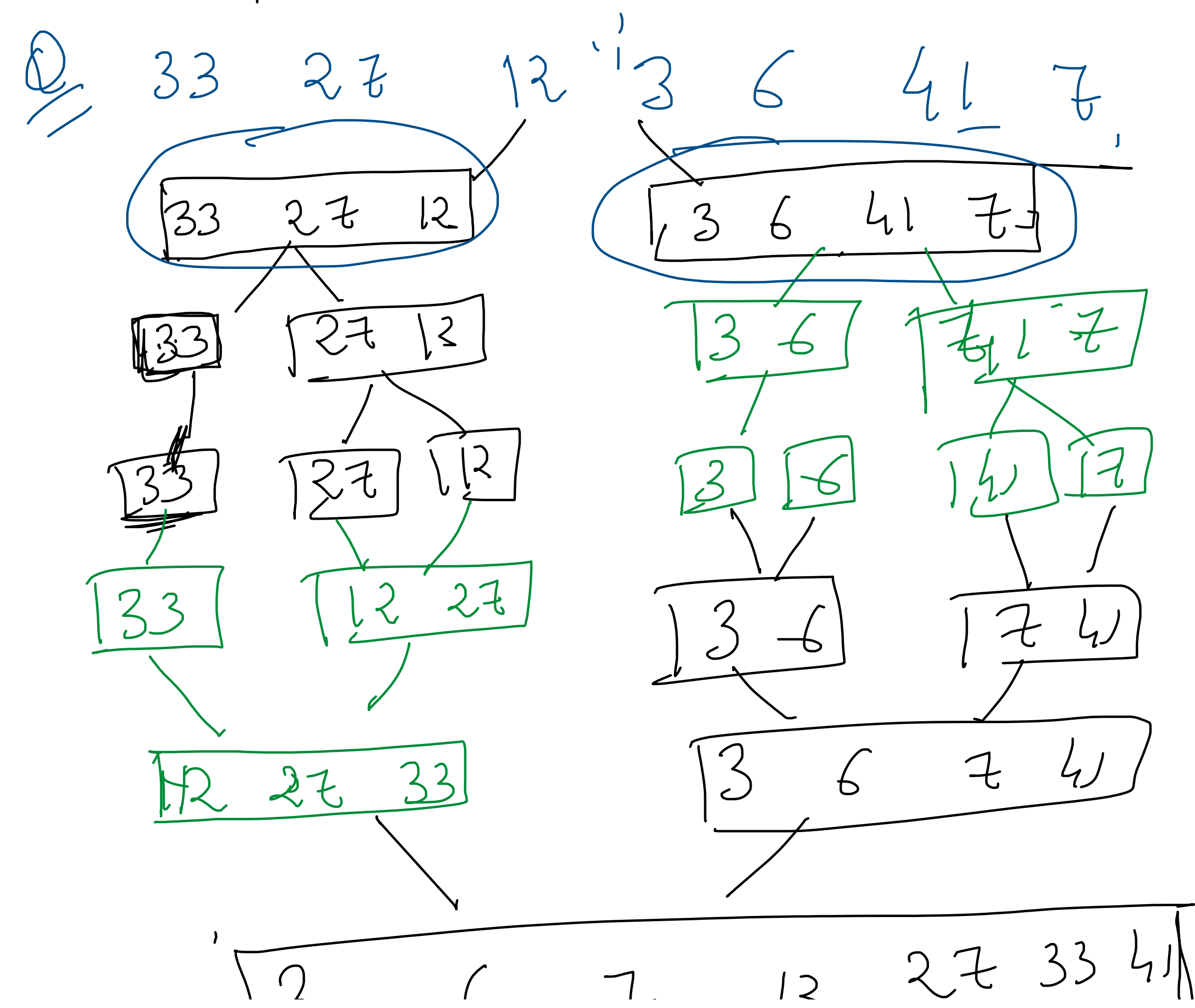
function MergeSort(arr, start, end){
  if(start >= end) return;
  let mid = parseInt((start+end)/2);
  MergeSort(arr, start, mid);
  MergeSort(arr, mid+1, end);
  merge(arr, start, mid, end);
}

```

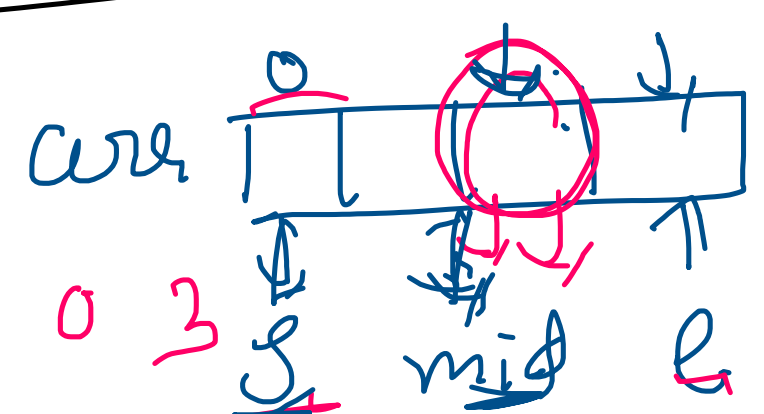
Divide

Sorted

Conquer



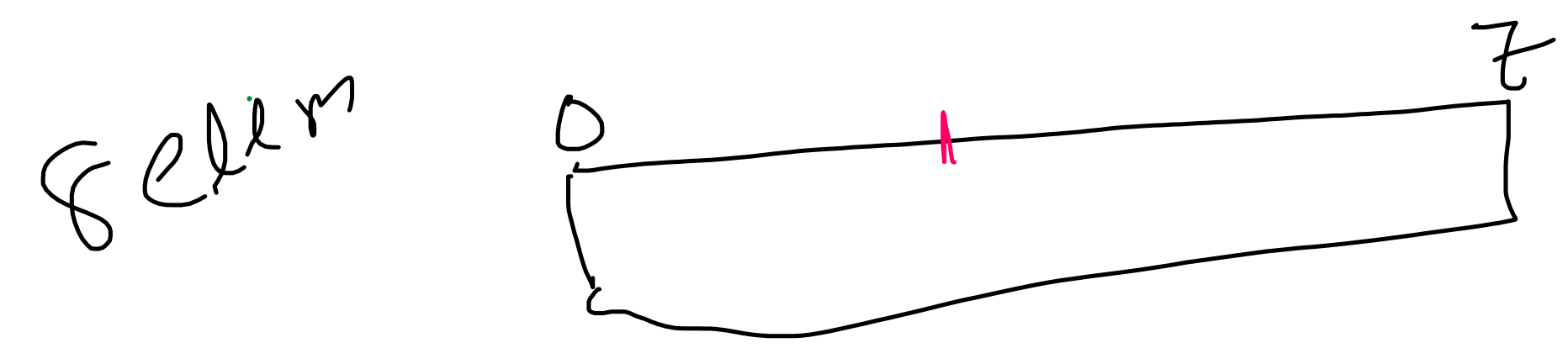
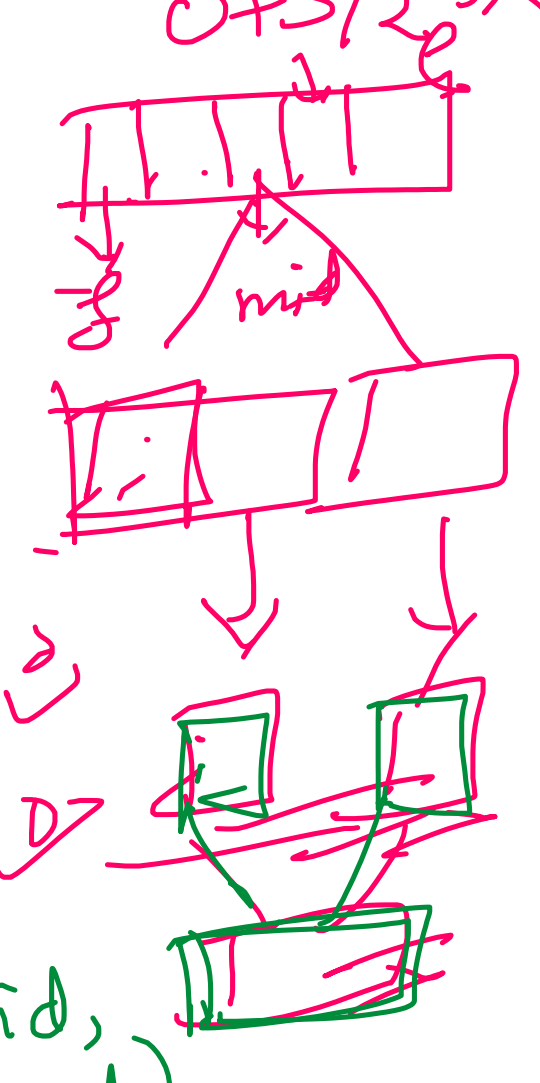
0 3 5 7



```
function mergeSort(arr, s, e) {
    if (start > end) {
        return; // Base case
    }
    var mid = parseInt((start+end)/2);
    mergeSort(arr, start, mid);
    mergeSort(arr, mid+1, end);
    mergeTwoSortedArray(arr, start, mid, end);
}
```

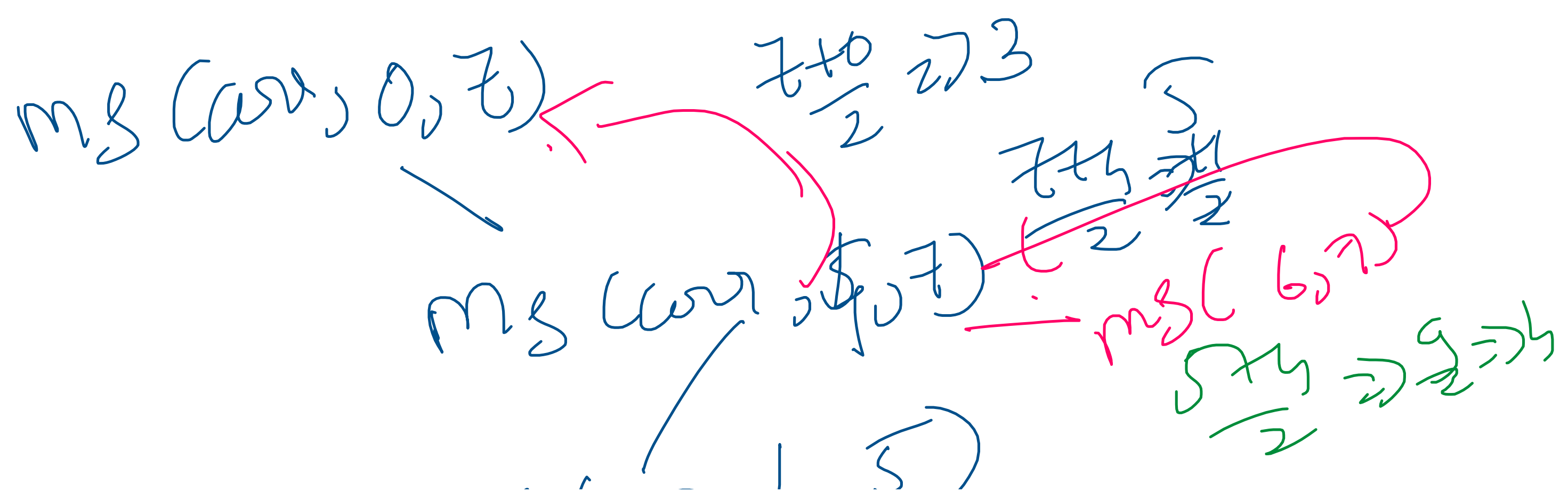
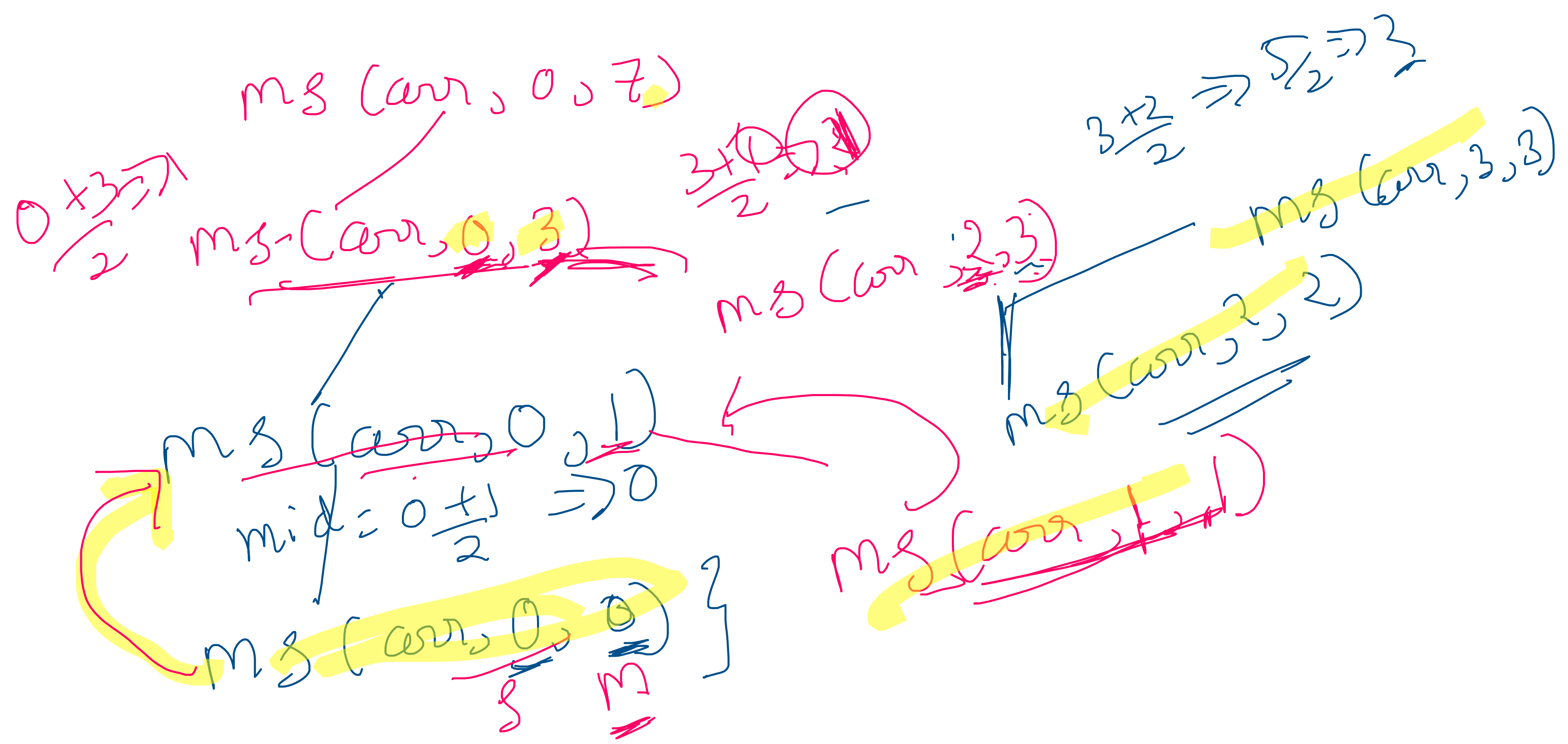
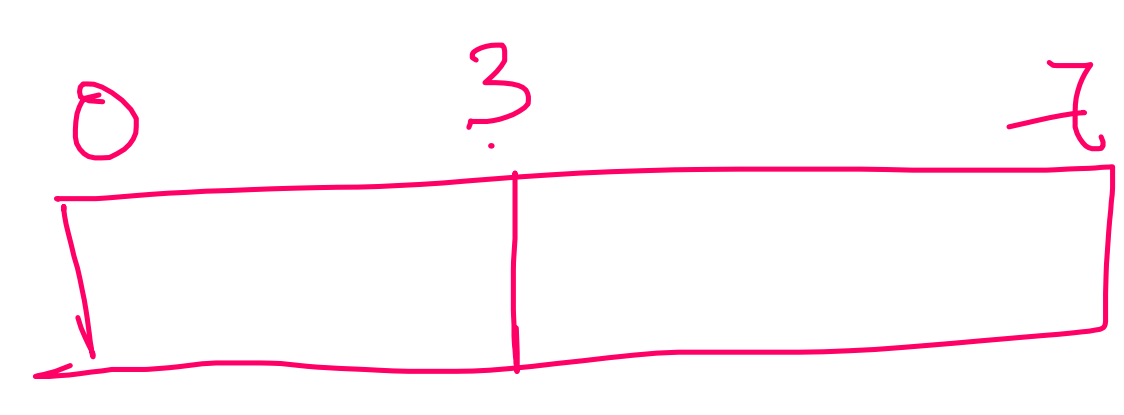
$\frac{0+7}{2} \Rightarrow 3$

$\frac{0+3}{2} \Rightarrow 1$

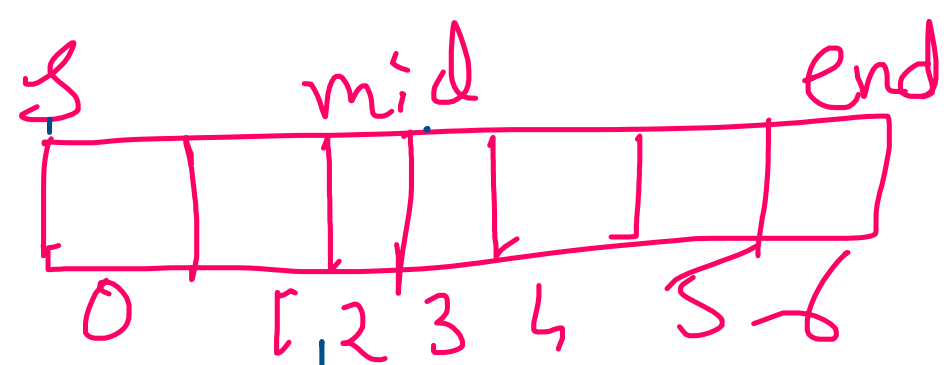


ms(arr, 0, 7)

$mid = \frac{0+7}{2} = 3$



$ms(arr, 4, 6)$
 $ms(arr, 4, 6)$
 $ms(arr, 5, 5)$



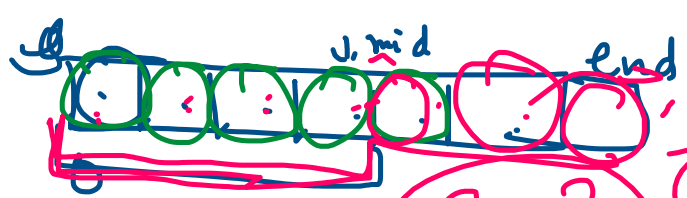
let a1 = []

- let a2 = []

$mid - 3$
 $mid - start + 1$
 $3 - 0 + 1$

End-mid

6 - 3



```

MergeSort.js > ...
1  let m1 = mid - start + 1;
2  let m2 = end - mid;
3
4  let a1 = new Array(m1);
5  let a2 = new Array(m2);
6
7  for(let i = 0; i < m1; i++){
8    a1[i] = arr[start + i];
9  }
10 for(let j = 0; j < m2; j++){
11   a2[j] = arr[mid + 1 + j];
12 }
13
14 //start + i => 0+0 0+1 0+2

```

$6 - 3 = 3$
 $0 + 0$
 $0 + 1$
 $0 + 2$
 $0 + 3$
 $mid + 1 + j$
 $3 - 0 + 1 = 4$