

Designing Google calender

Planning

- 1. Requirement Gathering
 - a. Functional
 - b. Non-function
- 2. Component Architecture
- 3. Data API and Protocol
- 4. Data Entities
- 5. Data Store
- 6. Performance and Optimization
- 7. Accessibility
- 8. Security

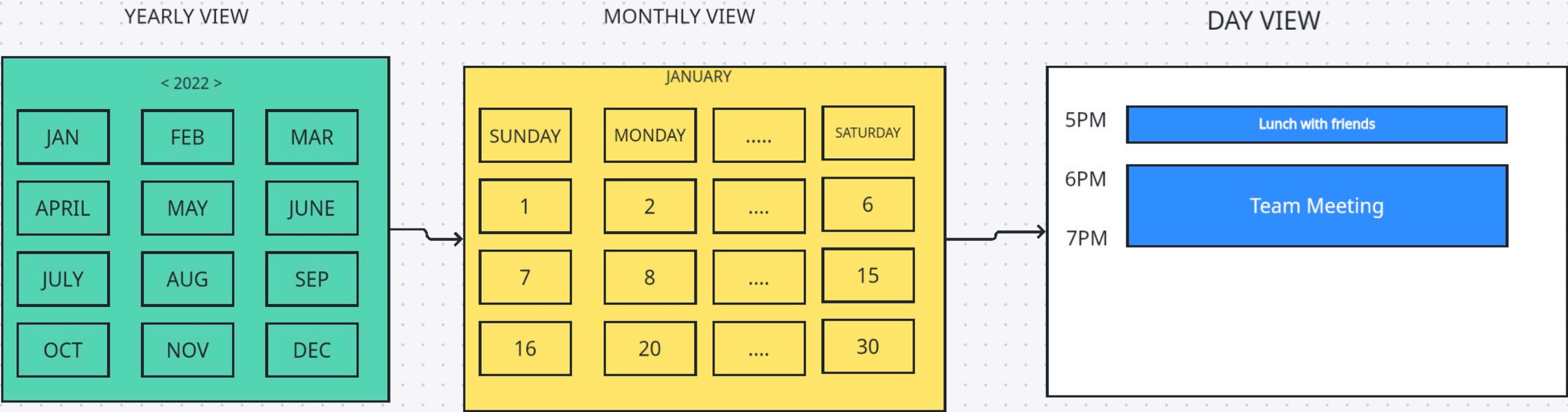
Functional Requirement

- 1. User should be able to view the calender in different format
 - a. Day Format
 - b. Week Format
 - c. Monthly Format
 - d. Yearly Format
- 2. User should be able to create / delete events
- 3. The application should detect and provide options to resolve conflicting events.
- 4. Offline Support

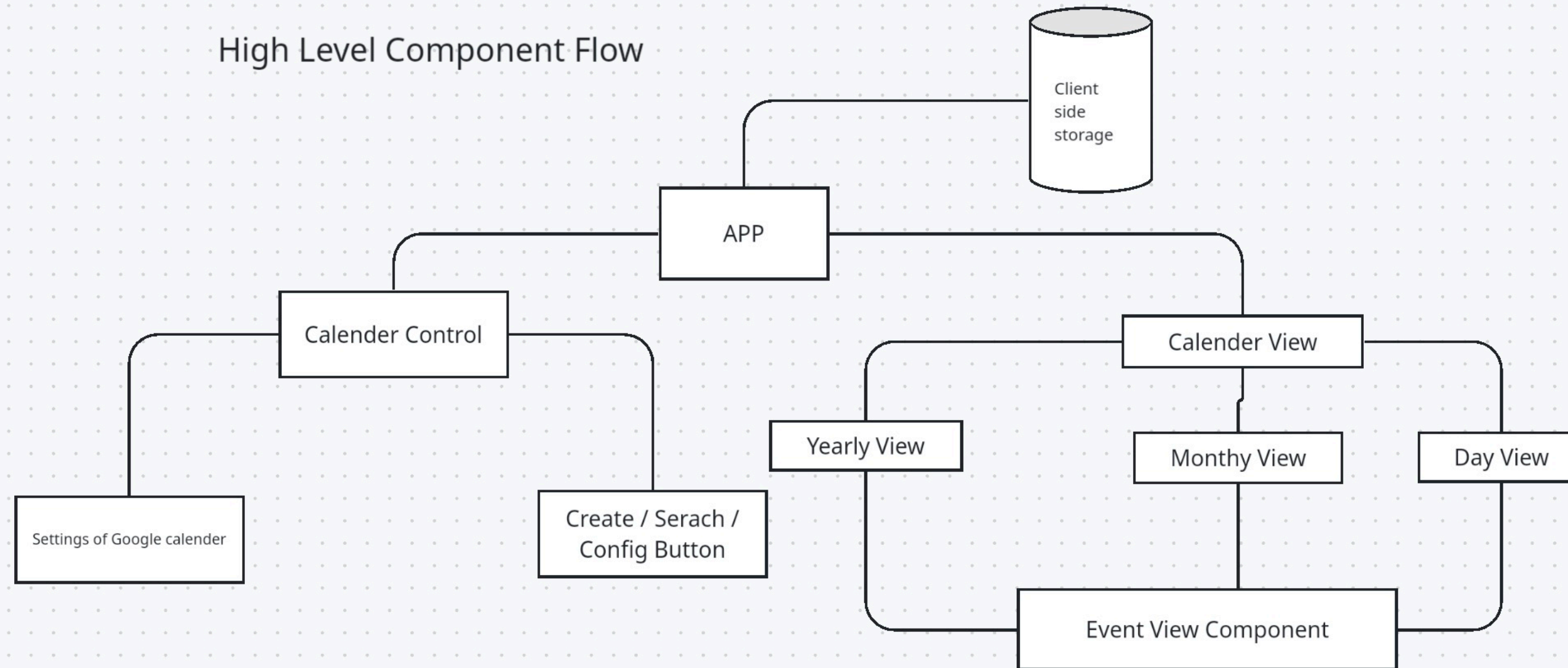
Non-Functional Requirement

- 1. It should support a variety of devices,
- 2. It should be consistent across browsers.
- 3. Transition should be smooth
- 4. Web Vitals (LCP / CLS / INP)
- 5. Logging (storing runtime error)
- 6. Variety of language (Localization / Internalization)

Component Architecture



High Level Component Flow



1. We can talk about CSR vs SSR
2. We can talk about GraphQL vs Rest Appraoch



```
Type Event = {  
  id: String  
  title: String  
  description: String  
  attachments: [Attachments]  
  createdAt: DateTime  
  startTime: DateTime;  
  endTime: DateTime  
  attendees: [Attendees]  
}
```

```
Type Attendees = {  
  userId: String  
  email: String  
  name: String  
}  
  
Type Attachments = {  
  id: String  
  url: String(url)  
}
```

```
Type Calender = {  
  events: [Event]  
}
```

Now, we can also talk about how we are going to get the latest data in UI ?

1. Pooling based technique
2. WebSocket
3. Event Based technique

Do we need to discuss about conflicts resolution ?

1. For every event we will send the request to server, so If we got the succesfull event only then we will create
2. Or
3. We can talk a little bit it will provide good impression.

1. Lock-based mechanisms or versioning

- If two people edit the same event at the same time (like rescheduling a meeting), you need a way to **prevent or detect conflicting changes**.

2. Optimistic Concurrency Control

- Let both users make changes, but **check a version number or lastModified timestamp** when saving. If it has changed, ask for confirmation or retry.

3-Way Merge or Patch Resolution (optional)

- Useful when a user edits while offline and then reconnects.
- Helps decide how to **merge conflicting changes without overwriting important data**.