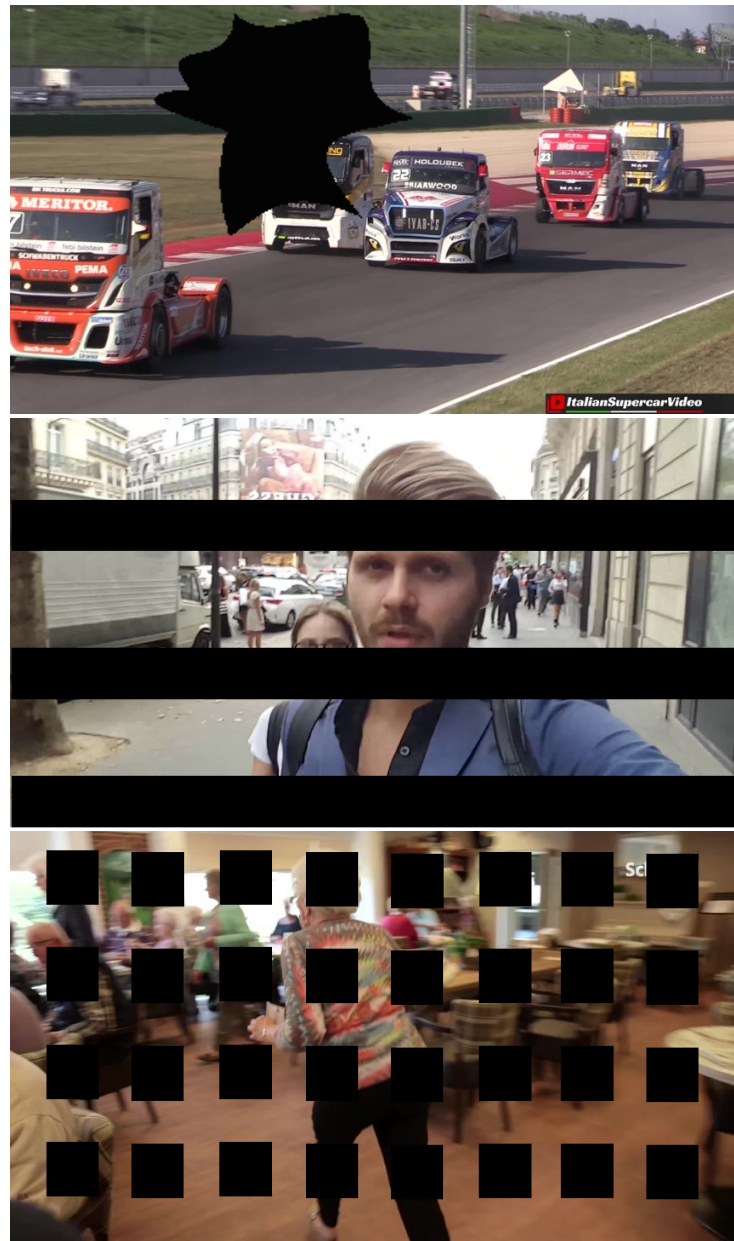
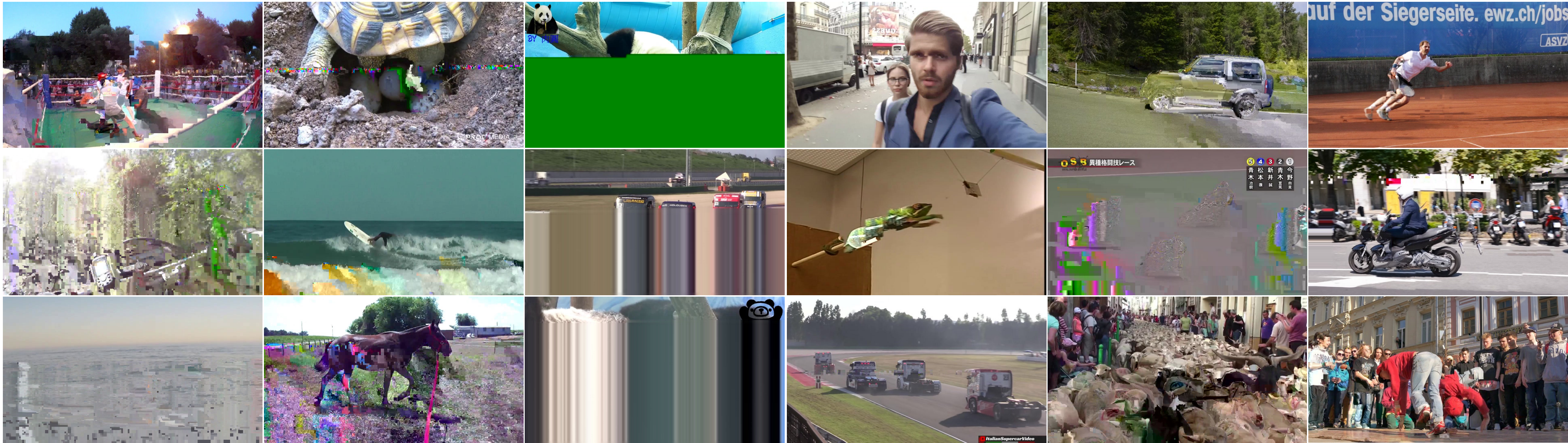


Manual-Designed
Corrupted Video



Simulated Loss

Real Bitstream-Corrupted Video



Blocking Artifacts

Color Artifacts

Duplication Artifacts

Misalignment

Texture Loss

Trailing Artifacts