

```
In [1]: import Pkg
        Pkg.activate(@__DIR__)
        Pkg.instantiate()
        using LinearAlgebra, Plots
        import ForwardDiff as FD
        using Printf
        using JLD2
```

Activating project at `~/OCRL/HW1_S25`

Q3 (31 pts): Log-Domain Interior Point Quadratic Program Solver

Here we are going to use the log-domain interior point method described in Lecture 5 to create a QP solver for the following general problem:

$$\min_x \quad \frac{1}{2} x^T Q x + q^T x \quad (1)$$

$$\text{s.t.} \quad A x - b = 0 \quad (2)$$

$$G x - h \geq 0 \quad (3)$$

where the cost function is described by $Q \in \mathbb{R}^{n \times n}$, $q \in \mathbb{R}^n$, an equality constraint is described by $A \in \mathbb{R}^{m \times n}$ and $b \in \mathbb{R}^m$, and an inequality constraint is described by $G \in \mathbb{R}^{p \times n}$ and $h \in \mathbb{R}^p$.

We'll first walk you through the steps to reformulate the problem into an interior point log-domain form that we can solve.

Part (A): KKT Conditions (2 pts)

To reduce ambiguity (and make sure the test cases pass) for the KKT conditions, make sure that the stationarity condition term for the equality constraint is $(+A^T \mu)$ (not minus). The sign on $G^T \lambda$ is determined by the condition $\lambda \geq 0$.

TASK: Introduce Lagrange multipliers μ for the equality constraint, and λ for the inequality constraint and fill in the following for the KKT conditions for the QP. For complementarity use the \circ symbol (i.e. $a \circ b = 0$)

$$\nabla_x L = Q x + q + A^T \mu - G^T \lambda = 0 \quad (\text{stationarity}) \quad (4)$$

$$A x - b = 0 \quad (\text{primal feasibility}) \quad (5)$$

$$G x - h \geq 0 \quad (\text{primal feasibility}) \quad (6)$$

$$\lambda \geq 0 \quad (\text{dual feasibility}) \quad (7)$$

$$\lambda \circ (G x - h) = 0 \quad (\text{complementarity}) \quad (8)$$

Part (B): Relaxed Complementarity (2 pts)

In order to apply the log-domain trick, we can introduce a slack variable to represent our inequality constraints (s). This new variable lets us enforce the inequality constraint ($s \geq 0$) by using a log-domain substitution which is always positive by construction.

We'll also relax the complementarity condition as shown in class.

TASK: Modify your KKT conditions by doing the following:

1. Add a slack variable to split the primal feasibility $G x - h \geq 0$ condition into $G x - h = s$ and $s \geq 0$
2. Relax the complementarity condition so $\lambda \circ s = 0$ becomes $\lambda \circ s = 1^T \rho$ where ρ will be some positive barrier parameter and 1 is a vector of ones.

Write down the KKT conditions (there should now be six) after you've done the above steps.

$$\nabla_x L = Qx + q + A^T \mu - G^T \lambda = 0 \quad (\text{stationarity}) \quad (9)$$

$$Ax - b = 0 \quad (\text{primal feasibility}) \quad (10)$$

$$Gx - h = s \quad (\text{primal feasibility}) \quad (11)$$

$$s \geq 0 \quad (\text{primal feasibility}) \quad (12)$$

$$\lambda \geq 0 \quad (\text{dual feasibility}) \quad (13)$$

$$\lambda \circ s = 1^T \rho \quad (\text{complementarity}) \quad (14)$$

Part (C): Log-domain Substitution (2 pts)

Finally, to enforce positivity on both λ and s , we can perform a variable substitution. By using a particular substitution $\lambda = \sqrt{\rho}e^{-\sigma}$ and $s = \sqrt{\rho}e^{\sigma}$ we can also make sure that our relaxed complementarity condition $\lambda \circ s = 1^T \rho$ is always satisfied.

TASK: Finally do the following:

1. Define a new variable σ and define $\lambda = \sqrt{\rho}e^{-\sigma}$ and $s = \sqrt{\rho}e^{\sigma}$.
2. Replace λ and s in your KKT conditions with the new definitions

Three of your KKT conditions from (B) should now be satisfied by construction. Write down the remaining 3 KKT conditions (hint: they should all be $= 0$ and the only variables should be x , μ , and σ).

$$\nabla_x L = Qx + q + A^T \mu - G^T \sqrt{\rho}e^{-\sigma} = 0 \quad (\text{stationarity}) \quad (15)$$

$$Ax - b = 0 \quad (\text{primal feasibility}) \quad (16)$$

$$Gx - h - \sqrt{\rho}e^{\sigma} = 0 \quad (\text{primal feasibility}) \quad (17)$$

Part (D): Log-domain Interior Point Solver

We can now write our solver! You'll implement two residual functions (matching your residuals in Part A and C), and a function to solve the QP using Newton's method. The solver should work according to the following pseudocode where:

- ρ is the barrier parameter
- `kkt_conditions` is the KKT conditions from part A
- `ip_kkt_conditions` is the KKT conditions from part C

```
rho = 0.1 (penalty parameter)
for max_iters
    calculate the Newton step using ip_kkt_conditions and ip_kkt_jac
    perform a linesearch (use the same condition as in Q2, with the norm of the
    ip_kkt_conditions as the merit function)
    if norm(ip_kkt_conditions, Inf) < tol, update the barrier parameter
        rho = rho * 0.1
    end
    if norm(kkt_conditions, Inf) < tol
        exit
    end
end
```

```
In [2]: # TODO: read below
# NOTE: DO NOT USE A WHILE LOOP ANYWHERE
"""
The data for the QP is stored in `qp` the following way:
    @load joinpath(@__DIR__, "qp_data.jld2") qp

which is a NamedTuple, where
    Q, q, A, b, G, h, xi, μi, σi = qp.Q, qp.q, qp.A, qp.b, qp.G, qp.h

contains all of the problem data you will need for the QP.

Your job is to make the following functions where z = [x; μ; σ], λ = sqrt(ρ).*exp.(-σ), and s =

    kkt_res = kkt_conditions(qp, z, ρ)
    ip_res = ip_kkt_conditions(qp, z)
```

```

    ip_jac = ip_kkt_jacobian(qp, z)
    x, μ, λ = solve_qp(qp; verbose = true, max_iters = 100, tol = 1e-8)

"""

# Helper functions (you can use or not use these)
function c_eq(qp::NamedTuple, x::Vector)::Vector
    qp.A*x - qp.b
end
function h_ineq(qp::NamedTuple, x::Vector)::Vector
    qp.G*x - qp.h
end

"""

    kkt_res = kkt_conditions(qp, z, ρ)

Return the KKT residual from part A as a vector (make sure to clamp the inequalities!)
"""
function kkt_conditions(qp::NamedTuple, z::Vector, ρ::Float64)::Vector
    x, μ, σ = z[qp.xi], z[qp.μi], z[qp.oi]

    # TODO compute λ from σ and ρ
    λ = sqrt(ρ) .* exp.(-σ)
    s = sqrt(ρ) .* exp.(σ)
    # TODO compute and return KKT conditions
    kkt_res = [
        qp.Q*x + qp.q + qp.A' * μ - qp.G' * λ;
        c_eq(qp,x);
        min.(h_ineq(qp,x),0);
        min.(λ,0);
        λ' * h_ineq(qp,x)
    ]
    #error("kkt_conditions not implemented")
    return kkt_res
end

"""

    ip_res = ip_kkt_conditions(qp, z)

Return the interior point KKT residual from part C as a vector
"""
function ip_kkt_conditions(qp::NamedTuple, z::Vector, ρ::Float64)::Vector
    x, μ, σ = z[qp.xi], z[qp.μi], z[qp.oi]

    # TODO compute λ and s from σ and ρ
    λ = sqrt(ρ) .* exp.(-σ)
    s = sqrt(ρ) .* exp.(σ)
    # TODO compute and return IP KKT conditions
    ip_res = [
        qp.Q*x + qp.q + qp.A' * μ - qp.G' * λ;
        c_eq(qp,x);
        qp.G*x - qp.h - s
    ]

    #error("ip_kkt_conditions not implemented")
    return ip_res
end

"""

    ip_jac = ip_jacobian(qp, z, ρ)

Return the full Newton jacobian of the interior point KKT conditions (part C) with respect to z
Construct it analytically (don't use auto differentiation)
"""
function ip_kkt_jac(qp::NamedTuple, z::Vector, ρ::Float64)::Matrix
    x, μ, σ = z[qp.xi], z[qp.μi], z[qp.oi]

    λ = sqrt(ρ) .* exp.(-σ)
    s = sqrt(ρ) .* exp.(σ)

    n = length(qp.xi)
    m_eq = length(qp.μi)
    m_ineq = length(qp.oi)

    ip_jac = [

```

```

        qp.Q qp.A' -qp.G'*Diagonal(-λ);
        qp.A zeros(m_eq, m_eq) zeros(m_eq, m_ineq);
        qp.G zeros(m_ineq, m_eq) Diagonal(-s)
    ]

    # β = 1e-5
    # ip_jac += Diagonal([β*ones(length(x)); β*ones(length(μ)); -β*ones(length(σ))])
    return ip_jac
end

function logging(qp::NamedTuple, main_iter::Int, z::Vector, p::Real, α::Real)
    x, μ, σ = z[qp.xi], z[qp.μi], z[qp.σi]

    # TODO: compute λ
    λ = sqrt(p) .* exp.(-σ)

    # TODO: stationarity norm
    stationarity_norm = norm(qp.Q*x + qp.q + qp.A' * μ - qp.G' * λ) # fill this in

    @printf("%3d % 7.2e % 7.2e % 7.2e % 7.2e %5.0e %5.0e\n",
        main_iter, stationarity_norm, minimum(h_ineq(qp,x)),
        norm(c_eq(qp,x),Inf), abs(dot(λ,h_ineq(qp,x))), p, α)
end

"""
    x, μ, λ = solve_qp(qp; verbose = true, max_iters = 100, tol = 1e-8)

Solve the QP using the method defined in the pseudocode above, where z = [x; μ; σ], λ = sqrt(p)
"""

function solve_qp(qp; verbose = true, max_iters = 100, tol = 1e-8)
    # Init solution vector z = [x; μ; σ]
    z = zeros(length(qp.q) + length(qp.b) + length(qp.h))

    if verbose
        @printf "iter    |∇L_x|      min(h)      |c|      compl      p      α\n"
        @printf "-----\n"
    end

    # TODO: implement your solver according to the above pseudocode
    p = 0.1
    for main_iter = 1:max_iters

        # TODO: make sure to save the step length (α) from your linesearch for logging

        r = ip_kkt_conditions(qp, z, p)
        Δz = -ip_kkt_jac(qp, z, p) \ r
        # line search
        alpha = 1
        for line = 1:max_iters
            if norm(ip_kkt_conditions(qp, z + alpha * Δz, p)) < norm(ip_kkt_conditions(qp, z, p))
                break
            end
            alpha = alpha * 0.5
        end

        z = z + alpha * Δz

        if verbose
            logging(qp, main_iter, z, p, alpha)
        end

        # TODO: convergence criteria based on tol
        if norm(kkt_conditions(qp, z, p), Inf) < tol
            x = z[qp.xi]
            λ = sqrt(p) .* exp.(-z[qp.σi])
            μ = z[qp.μi]
            return x, μ, λ

        elseif norm(ip_kkt_conditions(qp, z, p), Inf) < tol
            p = p * 0.1
        end

    end

end

```

```

    error("qp solver did not converge")
end

```

solve_qp (generic function with 1 method)

QP Solver test

```

In [3]: # 10 points
using Test
@testset "qp solver" begin
    @load joinpath(@__DIR__, "qp_data.jld2") qp
    x, λ, μ = solve_qp(qp; verbose = true, max_iters = 100, tol = 1e-6)

    @load joinpath(@__DIR__, "qp_solutions.jld2") qp_solutions
    @test norm(kkt_conditions(qp, qp_solutions.z, qp_solutions.p)) < 1e-3;
    @test norm(ip_kkt_conditions(qp, qp_solutions.z, qp_solutions.p)) < 1e-3;
    @test norm(ip_kkt_jac(qp, qp_solutions.z, qp_solutions.p) - FD.jacobian(dz -> ip_kkt_condit
    @test norm(x - qp_solutions.x, Inf) < 1e-3;
    @test norm(λ - qp_solutions.λ, Inf) < 1e-3;
    @test norm(μ - qp_solutions.μ, Inf) < 1e-3;
end

```

iter	$\ \nabla L_x\ $	min(h)	$ c $	compl	ρ	α
1	5.13e+00	-3.51e-01	2.22e-16	6.94e-01	1e-01	1e+00
2	1.14e+00	6.08e-02	3.33e-16	3.80e-01	1e-01	1e+00
3	1.16e-01	8.52e-02	8.88e-16	4.52e-01	1e-01	1e+00
4	5.60e-03	9.01e-02	2.22e-16	4.90e-01	1e-01	1e+00
5	4.43e-04	9.03e-02	6.66e-16	4.99e-01	1e-01	1e+00
6	1.23e-06	9.03e-02	4.44e-16	5.00e-01	1e-01	1e+00
7	7.41e-12	9.03e-02	4.44e-16	5.00e-01	1e-01	1e+00
8	5.34e-01	3.03e-02	1.11e-16	9.05e-02	1e-02	5e-01
9	2.25e-02	9.16e-03	2.22e-16	4.93e-02	1e-02	1e+00
10	1.20e-04	9.28e-03	2.22e-16	5.00e-02	1e-02	1e+00
11	1.08e-08	9.28e-03	2.22e-16	5.00e-02	1e-02	1e+00
12	2.83e-01	2.98e-03	4.44e-16	8.59e-03	1e-03	5e-01
13	9.83e-03	9.35e-04	1.78e-15	4.93e-03	1e-03	1e+00
14	1.88e-05	9.40e-04	8.88e-16	5.00e-03	1e-03	1e+00
15	2.75e-10	9.40e-04	0.00e+00	5.00e-03	1e-03	1e+00
16	2.43e-01	2.99e-04	1.11e-16	8.89e-04	1e-04	5e-01
17	1.02e-02	9.38e-05	0.00e+00	4.93e-04	1e-04	1e+00
18	7.24e-05	9.43e-05	2.22e-16	5.00e-04	1e-04	1e+00
19	1.87e-08	9.43e-05	8.88e-16	5.00e-04	1e-04	1e+00
20	2.27e-01	2.99e-05	8.88e-16	9.10e-05	1e-05	5e-01
21	8.54e-03	9.39e-06	8.88e-16	4.98e-05	1e-05	1e+00
22	1.13e-05	9.44e-06	1.78e-15	5.00e-05	1e-05	1e+00
23	4.11e-11	9.44e-06	2.22e-16	5.00e-05	1e-05	1e+00
24	2.24e-01	2.99e-06	8.88e-16	9.11e-06	1e-06	5e-01
25	8.36e-03	9.39e-07	3.33e-16	4.99e-06	1e-06	1e+00
26	1.05e-05	9.44e-07	8.88e-16	5.00e-06	1e-06	1e+00
27	1.68e-11	9.44e-07	2.22e-16	5.00e-06	1e-06	1e+00
28	2.24e-01	2.98e-07	8.88e-16	9.11e-07	1e-07	5e-01
29	8.34e-03	9.39e-08	8.88e-16	4.99e-07	1e-07	1e+00
30	1.05e-05	9.44e-08	4.44e-16	5.00e-07	1e-07	1e+00
31	1.66e-11	9.44e-08	2.22e-16	5.00e-07	1e-07	1e+00

Test Summary: | Pass Total Time

qp solver | 6 6 5.7s

Test.DefaultTestSet("qp solver", Any[], 6, false, false, true, 1.738902786985502e9, 1.738902792663773e9, false, "/home/burger/OCRL/HW1_S25/jl_notebook_cell_df34fa98e69747e1a8f8a730347b8e2f_X11sZmlsZQ==.jl")

Simulating a Falling Brick with QPs

In this question we'll be simulating a brick falling and sliding on ice in 2D. You will show that this problem can be formulated as a QP, which you will solve using an Augmented Lagrangian method.

The Dynamics

The dynamics of the brick can be written in continuous time as

$$M\dot{v} + Mg = J^T \mu$$

where $M = mI_{2 \times 2}$, $g = \begin{bmatrix} 0 \\ 9.81 \end{bmatrix}$, $J = \begin{bmatrix} 0 & 1 \end{bmatrix}$

and $\mu \in \mathbb{R}$ is the normal force. The velocity $v \in \mathbb{R}^2$ and position $q \in \mathbb{R}^2$ are composed of the horizontal and vertical components.

We can discretize the dynamics with backward Euler: \$\$

$$\begin{bmatrix} v_{k+1} \\ q_{k+1} \end{bmatrix} = \begin{bmatrix} v_k \\ q_k \end{bmatrix}$$

• Δt

$$\begin{bmatrix} \frac{1}{m} J^T \mu_{k+1} - g \\ v_{k+1} \end{bmatrix} \quad \$\$$$

We also have the following contact constraints:

$$Jq_{k+1} \geq 0 \quad (\text{don't fall through the ice}) \quad (18)$$

$$\mu_{k+1} \geq 0 \quad (\text{normal forces only push, not pull}) \quad (19)$$

$$\mu_{k+1} Jq_{k+1} = 0 \quad (\text{no force at a distance}) \quad (20)$$

Part (E): QP formulation for Falling Brick (5 pts)

Show that these discrete-time dynamics are equivalent to the following QP by writing down the KKT conditions.

$$\text{minimize}_{v_{k+1}} \quad \frac{1}{2} v_{k+1}^T M v_{k+1} + [M(\Delta t \cdot g - v_k)]^T v_{k+1} \quad (21)$$

$$\text{subject to} \quad J(q_k + \Delta t \cdot v_{k+1}) \geq 0 \quad (22)$$

TASK: Write down the KKT conditions for the optimization problem above, and show that it's equivalent to the dynamics problem stated previously. Use LaTeX markdown.

PUT ANSWER HERE:

The KKT conditions are:

$$\nabla_{v_{k+1}} L = M v_{k+1} + M[\Delta t \cdot g - v_k] - \lambda^T \cdot \Delta t \cdot J^T = 0 \quad (23)$$

$$J(q_k + \Delta t \cdot v_{k+1}) \geq 0 \quad (24)$$

$$\lambda \geq 0 \quad (25)$$

$$\lambda \circ J(q_k + \Delta t \cdot v_{k+1}) = 0 \quad (26)$$

Considering the dynamics of the block:

Using the discretised dynamics,

$$v_{k+1} = v_k + \Delta t \cdot (1/m) \cdot J^T \cdot \mu_{k+1} - g \cdot \Delta t \quad (27)$$

$$q_{k+1} = q_k + \Delta t \cdot v_{k+1} \quad (28)$$

Equation (1) can be simplified to the following equation, which is the same as the first KKT condition if μ is replaced with λ

$$M v_{k+1} + M(g\Delta t - v_k) - J^T \cdot \Delta t \cdot \mu_{k+1} = 0 \quad (29)$$

Considering the constraints and simplifying,

$$J \cdot q_{k+1} \geq 0 \implies J \cdot (q_k + \Delta t \cdot v_{k+1}) \geq 0 \quad (30)$$

$$\mu_{k+1} \geq 0 \implies \lambda \geq 0 \quad (31)$$

$$\mu_{k+1} J q_{k+1} = 0 \implies \lambda \circ J(q_k + \Delta t \cdot v_{k+1}) = 0 \quad (32)$$

Hence, the given QP is equivalent to the discretized dynamics of the falling brick as the KKT conditions match.

Part (F): Brick Simulation (5 pts)

```
In [4]: function brick_simulation_qp(q, v; mass = 1.0, Δt = 0.01)

    # TODO: fill in the QP problem data for a simulation step
    # fill in Q, q, G, h, but leave A, b the same
    # this is because there are no equality constraints in this qp
    J = [0 1]
    g = [0; 9.81]
    M = Matrix{Float64}(mass * I(2))

    qp = (
        Q = M,
        q = M * (Δt * g - v),
        A = zeros(0,2), # don't edit this
        b = zeros(0),  # don't edit this
        G = J*Δt,
        h = -J*q,
        xi = 1:2,      # don't edit this
        μi = [],        # don't edit this
        σi = 3:3        # don't edit this
    )

    return qp
end
```

brick_simulation_qp (generic function with 1 method)

```
In [5]: @testset "brick qp" begin

    q = [1,3.0]
    v = [2,-3.0]

    qp = brick_simulation_qp(q,v)

    # check all the types to make sure they're right
    qp.Q::Matrix{Float64}
    qp.q::Vector{Float64}
    qp.A::Matrix{Float64}
    qp.b::Vector{Float64}
    qp.G::Matrix{Float64}
    qp.h::Vector{Float64}

    @test size(qp.Q) == (2,2)
    @test size(qp.q) == (2,)
    @test size(qp.A) == (0,2)
    @test size(qp.b) == (0,)
    @test size(qp.G) == (1,2)
    @test size(qp.h) == (1,)

    @test abs(tr(qp.Q) - 2) < 1e-10
    @test norm(qp.q - [-2.0, 3.0981]) < 1e-10
    @test norm(qp.G - [0 .01]) < 1e-10
    @test abs(qp.h[1] - -3) < 1e-10

end
```

Test Summary: | Pass Total Time

brick qp | 10 10 0.5s

Test.DefaultTestSet("brick qp", Any[], 10, false, false, true, 1.738902793233919e9, 1.738902793724835e9, false, "/home/burger/OCRL/HW1_S25/jl_notebook_cell_df34fa98e69747e1a8f8a730347b8e2f_X20sZmlsZQ==.jl")

```
In [6]: include(joinpath(@__DIR__, "animate_brick.jl"))
let

    dt = 0.01
```

```

T = 3.0

t_vec = 0:dt:T
N = length(t_vec)

qs = [zeros(2) for i = 1:N]
vs = [zeros(2) for i = 1:N]

qs[1] = [0, 1.0]
vs[1] = [1, 4.5]

# TODO: simulate the brick by forming and solving a qp
# at each timestep. Your QP should solve for vs[k+1], and
# you should use this to update qs[k+1]

for i = 1:N-1
    quadratic_problem = brick_simulation_qp(qs[i], vs[i])
    vs[i+1], _, _ = solve_qp(quadratic_problem, verbose = false, max_iters = 100, tol = 1e-6)
    qs[i+1] = qs[i] + dt * vs[i+1]
end

xs = [q[1] for q in qs]
ys = [q[2] for q in qs]

@show @test abs(maximum(ys)-2)<1e-1
@show @test minimum(ys) > -1e-2
@show @test abs(xs[end] - 3) < 1e-2

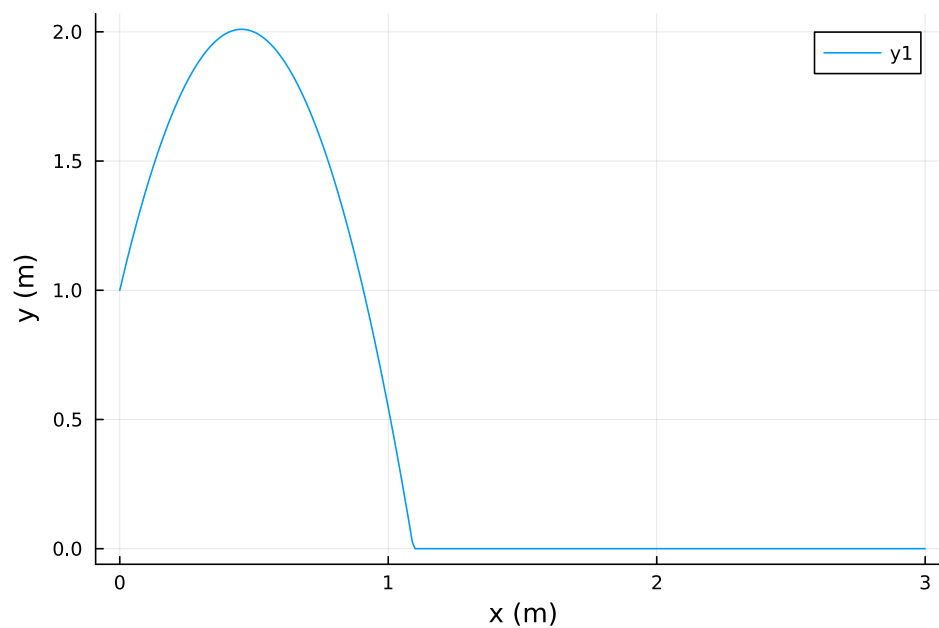
xdot = diff(xs)/dt
@show @test maximum(xdot) < 1.0001
@show @test minimum(xdot) > 0.9999
@show @test ys[110] > 1e-2
@show @test abs(ys[111]) < 1e-2
@show @test abs(ys[112]) < 1e-2

display(plot(xs, ys, ylabel = "y (m)", xlabel = "x (m)"))

animate_brick(qs)

end

```

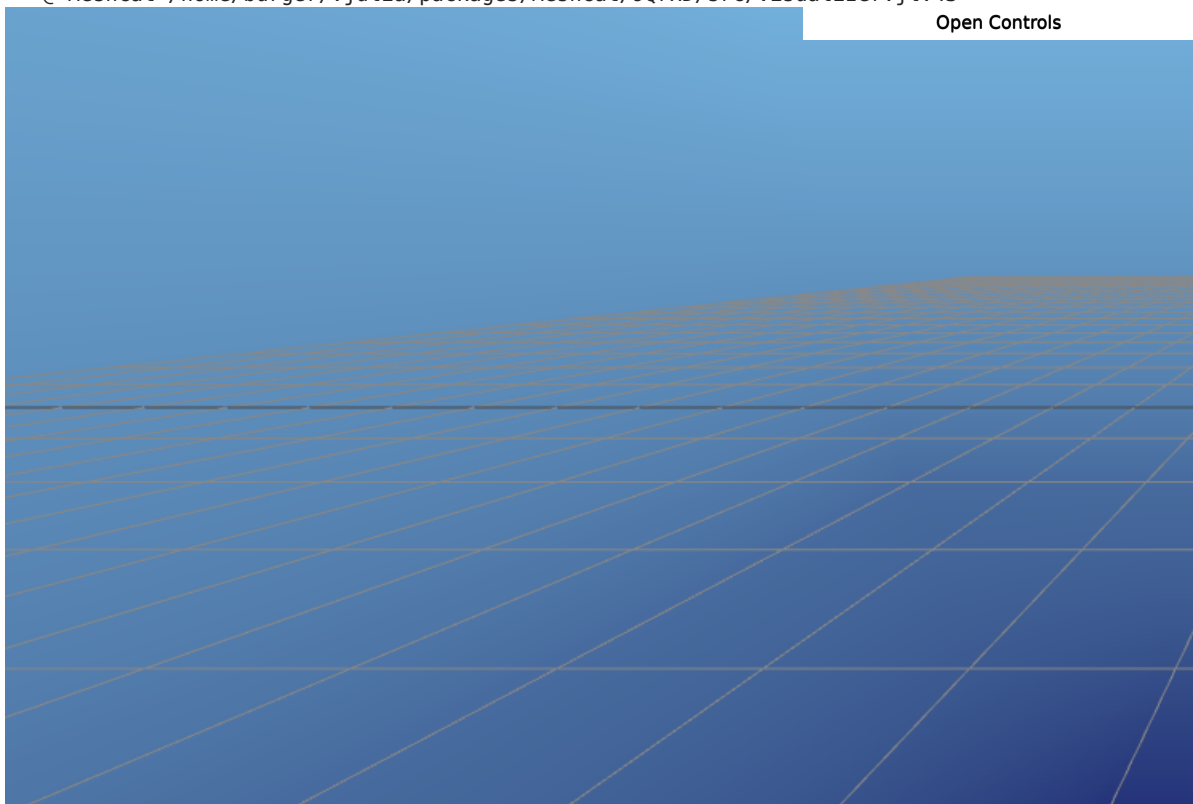



```

#= /home/burger/OCRL/HW1_S25/jl_notebook_cell_df34fa98e69747e1a8f8a730347b8e2f_X21sZmlsZQ==.jl:2
9 == @test(abs(maximum(ys) - 2) < 0.1) = Test Passed
#= /home/burger/OCRL/HW1_S25/jl_notebook_cell_df34fa98e69747e1a8f8a730347b8e2f_X21sZmlsZQ==.jl:3
0 == @test(minimum(ys) > -0.01) = Test Passed
#= /home/burger/OCRL/HW1_S25/jl_notebook_cell_df34fa98e69747e1a8f8a730347b8e2f_X21sZmlsZQ==.jl:3
1 == @test(abs(xs[end] - 3) < 0.01) = Test Passed
#= /home/burger/OCRL/HW1_S25/jl_notebook_cell_df34fa98e69747e1a8f8a730347b8e2f_X21sZmlsZQ==.jl:3
4 == @test(maximum(xdot) < 1.0001) = Test Passed
#= /home/burger/OCRL/HW1_S25/jl_notebook_cell_df34fa98e69747e1a8f8a730347b8e2f_X21sZmlsZQ==.jl:3
5 == @test(minimum(xdot) > 0.9999) = Test Passed
#= /home/burger/OCRL/HW1_S25/jl_notebook_cell_df34fa98e69747e1a8f8a730347b8e2f_X21sZmlsZQ==.jl:3
6 == @test(ys[110] > 0.01) = Test Passed
#= /home/burger/OCRL/HW1_S25/jl_notebook_cell_df34fa98e69747e1a8f8a730347b8e2f_X21sZmlsZQ==.jl:3
7 == @test(abs(ys[111]) < 0.01) = Test Passed
#= /home/burger/OCRL/HW1_S25/jl_notebook_cell_df34fa98e69747e1a8f8a730347b8e2f_X21sZmlsZQ==.jl:3
8 == @test(abs(ys[112]) < 0.01) = Test Passed

└ Info: Listening on: 127.0.0.1:8700, thread id: 1
└ @ HTTP.Servers /home/burger/.julia/packages/HTTP/4AUPL/src/Servers.jl:382
└ Info: MeshCat server started. You can open the visualizer by visiting the following URL in you
  r browser:
└ | http://127.0.0.1:8700
└ @ MeshCat /home/burger/.julia/packages/MeshCat/9QrxD/src/visualizer.jl:43

```



Part G (5 pts): Solve a QP

Use your QP solver to solve the following optimization problem:

$$\min_{y \in \mathbb{R}^2, a \in \mathbb{R}, b \in \mathbb{R}} \frac{1}{2} y^T \begin{bmatrix} 1 & .3 \\ .3 & 1 \end{bmatrix} y + a^2 + 2b^2 + [-2 \quad 3.4] y + 2a + 4b \quad (33)$$

$$\text{st } a + b = 1 \quad (34)$$

$$[-1 \quad 2.3] y + a - 2b = 3 \quad (35)$$

$$-0.5 \leq y \leq 1 \quad (36)$$

$$-1 \leq a \leq 1 \quad (37)$$

$$-1 \leq b \leq 1 \quad (38)$$

You should be able to put this into our standard QP form that we used above, and solve.

In [7]: @testset "part D" begin

```

    y = randn(2)

```

```

a = randn()
b = randn()

#TODO: Create your qp and solve it. Don't forget the indices (xi, μi, and σi)

z = [y[1], y[2], a, b]

partg_qp = (
    Q = [1 0.3 0 0; 0.3 1 0 0; 0 0 2 0; 0 0 0 4],
    q = [-2; 3.4; 2; 4],
    A = [0 0 1 1; -1 2.3 1 -2],
    b = [1; 3],
    G = [1 0 0 0; -1 0 0 0; 0 1 0 0; 0 -1 0 0; 0 0 1 0; 0 0 -1 0; 0 0 0 1; 0 0 0 -1],
    h = [-0.5, -1, -0.5, -1, -1, -1, -1, -1],
    xi = 1:4,
    μi = 5:6,
    σi = 7:14
)

zs, _ , _ = solve_qp(partg_qp, max_iters = 100, tol = 1e-3)

y = [zs[1],zs[2]]
a = zs[3]
b = zs[4]
@show y, a, b

@test norm(y - [-0.080823; 0.834424]) < 1e-3
@test abs(a - 1) < 1e-3
@test abs(b) < 1e-3
end

```

iter	$ \nabla L_x $	min(h)	c	compl	ρ	α
1	4.44e+00	5.40e-01	2.25e+00	1.50e+00	1e-01	2e-01
2	2.99e+00	1.12e-01	1.12e+00	1.16e+00	1e-01	5e-01
3	2.52e+00	-2.86e-03	4.44e-16	5.75e-01	1e-01	1e+00
4	2.89e-01	1.49e-02	1.11e-16	7.80e-01	1e-01	1e+00
5	3.57e-03	1.58e-02	0.00e+00	7.99e-01	1e-01	1e+00
6	1.19e-06	1.58e-02	0.00e+00	8.00e-01	1e-01	1e+00
7	1.32e+00	6.45e-03	4.44e-16	1.02e-01	1e-02	5e-01
8	1.68e-01	1.67e-03	4.44e-16	7.94e-02	1e-02	1e+00
9	2.40e-03	1.79e-03	0.00e+00	8.00e-02	1e-02	1e+00
10	5.12e-07	1.79e-03	2.22e-16	8.00e-02	1e-02	1e+00
11	4.82e-01	5.85e-04	0.00e+00	1.04e-02	1e-03	5e-01
12	2.22e-02	1.80e-04	0.00e+00	7.98e-03	1e-03	1e+00
13	4.44e-05	1.82e-04	0.00e+00	8.00e-03	1e-03	1e+00
14	3.83e-01	5.77e-05	2.22e-16	1.05e-03	1e-04	5e-01
15	1.46e-02	1.81e-05	0.00e+00	7.98e-04	1e-04	1e+00
16	1.94e-05	1.82e-05	1.11e-16	8.00e-04	1e-04	1e+00

```
(y, a, b) = ([-0.08090431656798606, 0.8344131759081898], 0.9999817929477258, 1.8207052274104906e-5)
```

```
Test Summary: | Pass Total Time
```

```
part D | 3 3 1.1s
```

```
Test.DefaultTestSet("part D", Any[], 3, false, false, true, 1.738902798915959e9, 1.73890279998011e9, false, "/home/burger/OCRL/HW1_S25/jl_notebook_cell_df34fa98e69747e1a8f8a730347b8e2f_X23sZmlsZQ==.jl")
```