```
In [3]: # here is how we activate an environment in our current directory
import Pkg; Pkg.activate(@__DIR__)

# instantate this environment (download packages if you haven't)
Pkg.instantiate();

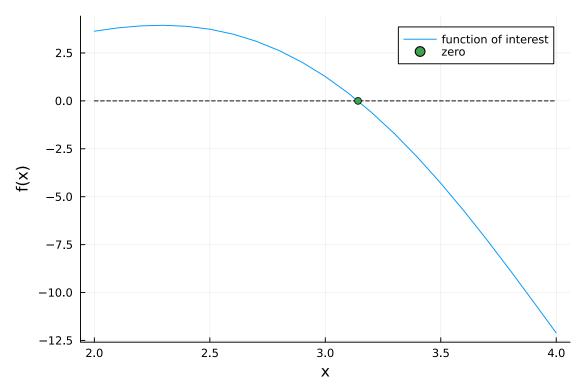
using Test, LinearAlgebra
import ForwardDiff as FD
import FiniteDiff as FD2
using Plots
```

Activating project at `~/OCRL/HWO\_S25`

### Q2: Newton's Method (20 pts)

### Part (a): Newton's method in 1 dimension (8pts)

First let's look at a nonlinear function, and label where this function is equal to 0 (a root of the function).



We are now going to use Newton's method to numerically evaluate the argument  $oldsymbol{x}$ 

where this function is equal to zero. To make this more general, let's define a residual function,

$$r(x) = \sin(x)x^2.$$

We want to drive this residual function to be zero (aka find a root to r(x)). To do this, we start with an initial guess at  $x_k$ , and approximate our residual function with a first-order Taylor expansion:

$$r(x_k + \Delta x) pprox r(x_k) + \left[ \left. rac{\partial r}{\partial x} 
ight|_{x_k} 
ight] \Delta x.$$

We now want to find the root of this linear approximation. In other words, we want to find a  $\Delta x$  such that  $r(x_k+\Delta x)=0$ . To do this, we simply re-arrange:

$$\Delta x = -iggl[ rac{\partial r}{\partial x} iggr|_{x_k} iggr]^{-1} r(x_k).$$

We can now increment our estimate of the root with the following:

$$x_{k+1} = x_k + \Delta x$$

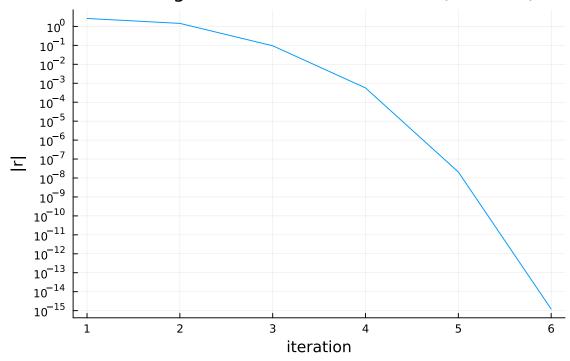
We have now described one step of Netwon's method. We started with an initial point, linearized the residual function, and solved for the  $\Delta x$  that drove this linear approximation to zero. We keep taking Newton steps until  $r(x_k)$  is close enough to zero for our purposes (usually not hard to drive below 1e-10).

Julia tip: x=A\b solves linear systems of the form Ax=b whether A is a matrix or a scalar.

```
In [3]: """
            X = newtons method 1d(x0, residual function; max iters)
        Given an initial guess x0::Float64, and `residual function`,
        use Newton's method to calculate the zero that makes
        residual function(x) \approx 0. Store your iterates in a vector
        X and return X[1:i]. (first element of the returned vector
        should be x0, last element should be the solution)
        function newtons_method_ld(x0::Float64, residual_function::Function; max_
            # return the history of iterates as a 1d vector (Vector{Float64})
            \# consider convergence to be when abs(residual\_function(X[i])) < 1e-1
            # at this point, trim X to be X = X[1:i], and return X
            X = zeros(max iters)
            X[1] = x0
            for i = 1:max_iters
                # TODO: Newton's method here
                jacobian = FD.derivative(residual_function, X[i])
                delta x = -residual function(X[i]) / jacobian
                X[i+1] = X[i] + delta_x
                # return the trimmed X[1:i] after you converge
```

newtons\_method\_ld (generic function with 1 method)

#### Convergence of Newton's Method (1D case)



# Part (b): Newton's method in multiple variables (8 pts)

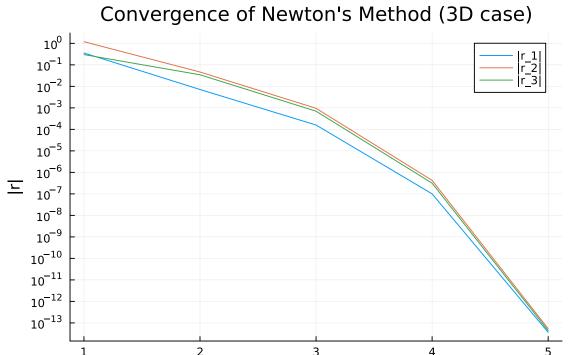
We are now going to use Newton's method to solve for the zero of a multivariate function.

```
In [18]:
             X = newtons method(x0, residual function; max iters)
         Given an initial guess x0::Vector\{Float64\}, and `residual function`,
         use Newton's method to calculate the zero that makes
         norm(residual\_function(x)) \approx 0. Store your iterates in a vector
         X and return X[1:i]. (first element of the returned vector
         should be x0, last element should be the solution)
         function newtons_method(x0::Vector{Float64}, residual_function::Function;
             # return the history of iterates as a vector of vectors (Vector{Vector
             \# consider convergence to be when norm(residual\_function(X[i])) < 1e-
             # at this point, trim X to be X = X[1:i], and return X
             X = [zeros(eltype(x0), length(x0))  for i = 1:max iters]
             X[1] = x0
             for i = 1:max iters
                 # TODO: Newton's method here
                 jacobian = FD.jacobian(residual function, X[i])
                 delta_x = - jacobian \ residual function(X[i])
                 X[i+1] = X[i] + delta x
                 # return the trimmed X[1:i] after you converge
                 if norm(residual function(X[i])) < 1e-10</pre>
                      return X[1:i]
                 end
             error("Newton did not converge")
```

newtons\_method (generic function with 1 method)

```
In [19]: @testset "2b" begin
             # residual function
             r(x) = [\sin(x[3] + 0.3)*\cos(x[2] - 0.2) - 0.3*x[1];
                      cos(x[1]) + sin(x[2]) + tan(x[3]);
                      3*x[1] + 0.1*x[2]^3
             x0 = [.1; .1; 0.1]
             X = newtons method(x0, r; max iters = 10)
             R = r.(X) # the . evaluates the function at each element of the array
             Rp = [[abs(R[i][ii]) for i = 1:length(R)] for ii = 1:3] # this gets a
             # tests
             @test norm(R[end])<1e-10</pre>
             # convergence plotting
             plot(Rp[1],yaxis=:log,ylabel = "|r|",xlabel = "iteration",
                   yticks= [1.0*10.0^{(-x)} \text{ for } x = float(15:-1:-2)],
                   title = "Convergence of Newton's Method (3D case)", label = "|r_1
```

```
plot!(Rp[2],label = "|r_2|")
display(plot!(Rp[3],label = "|r_3|"))
end
```

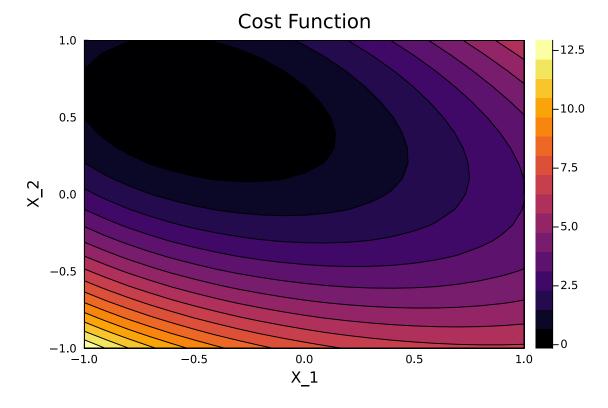


iteration

### Part (c): Newtons method in optimization (4 pt)

Now let's look at how we can use Newton's method in numerical optimization. Let's start by plotting a cost function f(x), where  $x \in \mathbb{R}^2$ .

```
In [20]: let  Q = [1.65539 \quad 2.89376; \quad 2.89376 \quad 6.51521]; \\ q = [2;-3] \\ f(x) = 0.5*x'*Q*x + q'*x + exp(-1.3*x[1] + 0.3*x[2]^2) \# cost functio \\ contour(-1:.1:1,-1:.1:1, (x1,x2)-> f([x1;x2]),title = "Cost Function" \\ xlabel = "X_1", ylabel = "X_2",fill = true) \\ end
```



To find the minimum for this cost function f(x), let's write the KKT conditions for optimality:

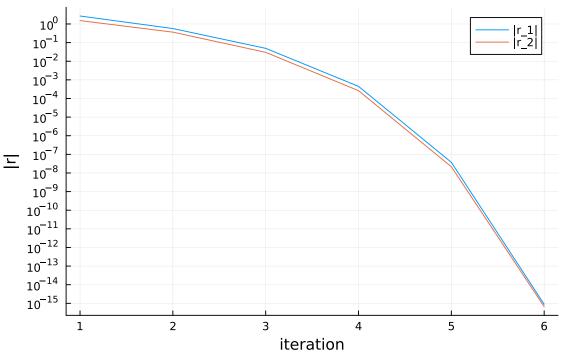
$$\nabla f(x) = 0$$
 stationarity,

which we see is just another rootfinding problem. We are now going to use Newton's method on the KKT conditions to find the x in which  $\nabla f(x)=0$ .

```
In [21]: @testset "2c" begin
             Q = [1.65539 \ 2.89376; \ 2.89376 \ 6.51521];
             q = [2; -3]
             f(x) = 0.5*x'*Q*x + q'*x + exp(-1.3*x[1] + 0.3*x[2]^2)
              function kkt_conditions(x)
                  # TODO: return the stationarity condition for the cost function f
                  # hint: use forward diff
                  return FD.gradient(f, x)
              end
              residual_fx(_x) = kkt_conditions(_x)
             x0 = [-0.9512129986081451, 0.8061342694354091]
             X = newtons method(x0, residual fx; max iters = 10)
             R = residual fx.(X) # the . evaluates the function at each element of
             Rp = [[abs(R[i][ii]) for i = 1:length(R)] for ii = 1:length(R[1])] #
             # tests
             @test norm(R[end])<1e-10;</pre>
             plot(Rp[1],yaxis=:log,ylabel = "|r|",xlabel = "iteration",
                   yticks= [1.0*10.0^{(-x)} \text{ for } x = float(15:-1:-2)],
                   title = "Convergence of Newton's Method on KKT Conditions", label
             display(plot!(Rp[2], label = "|r 2|"))
```

end

#### Convergence of Newton's Method on KKT Conditions



Test Summary: | Pass Total Time
2c | 1 1 1.7s

Test.DefaultTestSet("2c", Any[], 1, false, false, true, 1.737510649458623e 9, 1.737510651127381e9, false, "/home/burger/OCRL/HWO\_S25/jl\_notebook\_cell\_df34fa98e69747e1a8f8a730347b8e2f\_X16sZmlsZQ==.jl")

## Note on Newton's method for unconstrained optimization

To solve the above problem, we used Newton's method on the following equation:

$$\nabla f(x) = 0$$
 stationarity,

Which results in the following Newton steps:

$$\Delta x = -igg[rac{\partial 
abla f(x)}{x}igg]^{-1}
abla f(x_k).$$

The jacobian of the gradient of f(x) is the same as the hessian of f(x) (write this out and convince yourself). This means we can rewrite the Newton step as the equivalent expression:

$$\Delta x = -[
abla^2 f(x)]^{-1} 
abla f(x_k)$$

What is the interpretation of this? Well, if we take a second order Taylor series of our cost function, and minimize this quadratic approximation of our cost function, we get the following optimization problem:

$$\min_{\Delta x} \qquad f(x_k) + [
abla f(x_k)^T] \Delta x + rac{1}{2} \Delta x^T [
abla^2 f(x_k)] \Delta x$$

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Where our optimality condition is the following:

$$abla f(x_k)^T + [
abla^2 f(x_k)] \Delta x = 0$$

And we can solve for  $\Delta x$  with the following:

$$\Delta x = -[
abla^2 f(x)]^{-1} 
abla f(x_k)$$

Which is our Newton step. This means that Newton's method on the stationary condition is the same as minimizing the quadratic approximation of the cost function at each iteration.

T - [ O ]	
In [9]:	
TII   1 2   1 -	