

Sort-Merge-Join in Spark



Working with huge datasets and performing joins is always a bottleneck. Most of the time job gets failed due to <code>java.lang.OutOfMemoryError</code>. In this blog I am trying to provide a join method that is robust enough to handle huge datasets and if used smartly then fast enough to provide the desired results.

Sort-Merge-Bucket Join is a combination of two steps. In the first step it orders the joined data-sets. The second operation is the merge of sorted data into a single place by simply iterating over the elements and assembling the rows having the same value for the join key.

In SPARK Broadcast Hash join seems to be most performant join strategy, it is applicable to a small set of scenarios where datasets are able to fit in hash partition memory. Shuffle Hash Join & Sort Merge Join are the true work-horses of Spark SQL.

The property which leads to setting the Sort-Merge Join:

spark.sql.join.preferSortMergeJoin

The class involved in sort-merge join we should mention

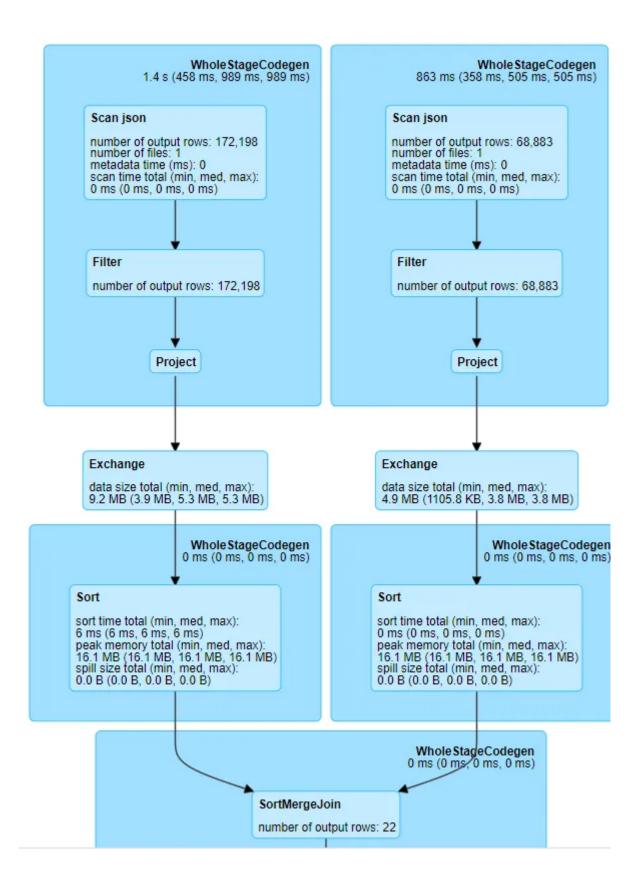
```
org.apache.spark.sql.execution.joins.SortMergeJoinExec
```

Below is the simple script which shows you how Sort-Merge-Join works.

Here is the query Execution plan:

```
== Physical Plan ==
  *SortMergeJoin [order_item_order_id#26L], [order_id#10L], Inner
:- *Sort [order_item_order_id#26L ASC NULLS FIRST], false, 0
: +- Exchange hashpartitioning(order_item_order_id#26L, 200)
: +- *Project [order_item_id#25L, order_item_order_id#26L,
order_item_product_id#27L, order_item_product_price#28,
order_item_quantity#29L, order_item_subtotal#30]
: +- *Filter isnotnull(order_item_order_id#26L)
: +- *FileScan json
```





Deep Dive

The Spark SQL planner chooses to implement the join operation using 'SortMergeJoin'. The precedence order for equi-join implementations (as in Spark 2.2.0) is as follows:

- 1. Broadcast Hash Join
- 2. Shuffle Hash Join: if the average size of a single partition is small enough to build a hash table.
- 3. Sort Merge: if the matching join keys are sortable.

Next thing which requires attention is Bucketing.

Bucketing is one of the famous optimization technique which is used to avoid data shuffle.

S-M-B joins gives its best performance when the datasets use buckets to store the data.

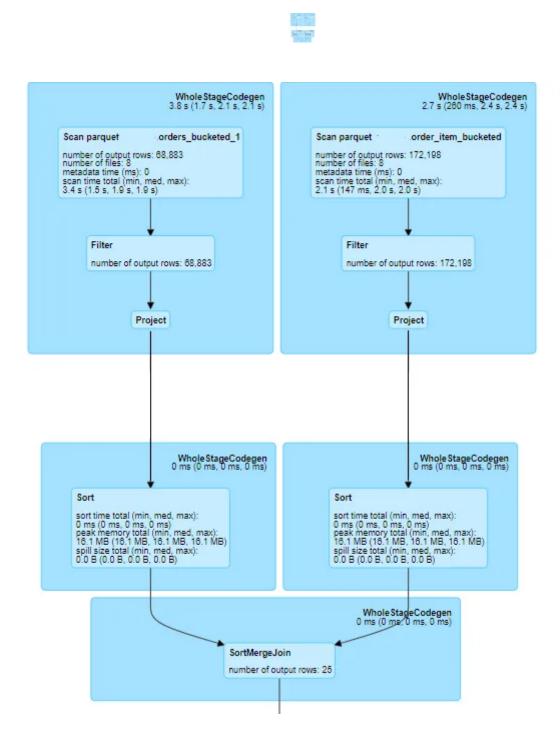
Bucketing is used exclusively in **FileSourceScanExec** physical operator (when it is requested for the input RDD and to determine the partitioning and ordering of the output).

In the above DAG if we inspect properly, we can clearly see there is an **Exchange** stage present. When we use **pre-shuffled bucketed tables** on join key, we take the advantage of offset provided by bucketing.

Below I will try to run the same operation and this time the two tables will be preshuffled bucketed on join key.

Here is the code snippet

DAG generated



As we can clearly see there is no exchange step present in DAG

Few Observations:

• The number of buckets has to be between 0 and 100000 exclusive or Spark SQL throws an *AnalysisException*

- The number of partitions on both sides of a join must be exactly the same.
- As of <u>Spark 2.4</u>, Spark SQL supports **bucket pruning** to optimize filtering on bucketed column (by reducing the number of bucket files to scan).

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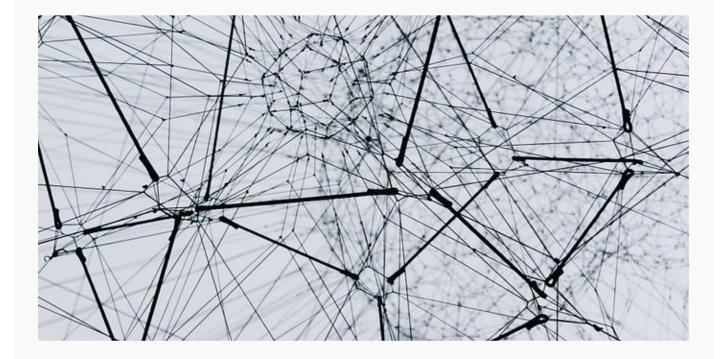






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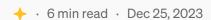


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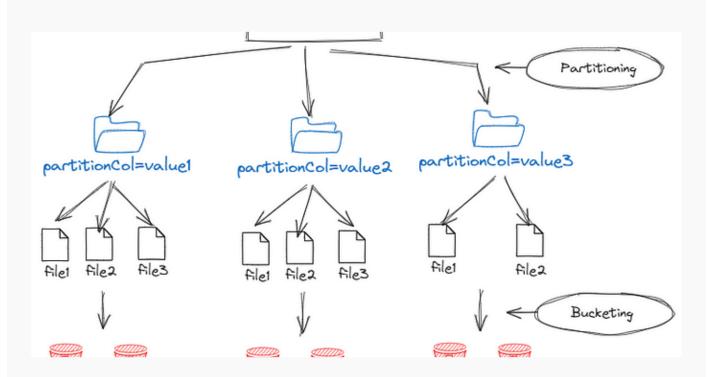
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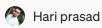


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