

# Fundamentals of Assembly language





# Lesson Plan

- Learning Assembly language from examples



# **Instruction Execution and Addressing**

- **Executing an instruction include**
  - **Fetch the next instruction**
  - **Decode the instruction**
  - **Execute the instruction**



# **Instruction Execution and Addressing**

- **Instruction address = Code Segment address (CS) + Instruction Offset (IP)**
- **Data address = Data Segment address (DS) + Data Offset**



CS

26AE

IP

0044

Instruction address = ????????

CS

26AE

IP

0044

Instruction address = 26AE0  
+ 0044

---

26B24

DS

25BD

26B24

→ A03F00

Data address=??????

CS

26AE

IP

0044

Data address = 25BD0  
+ 003F

---

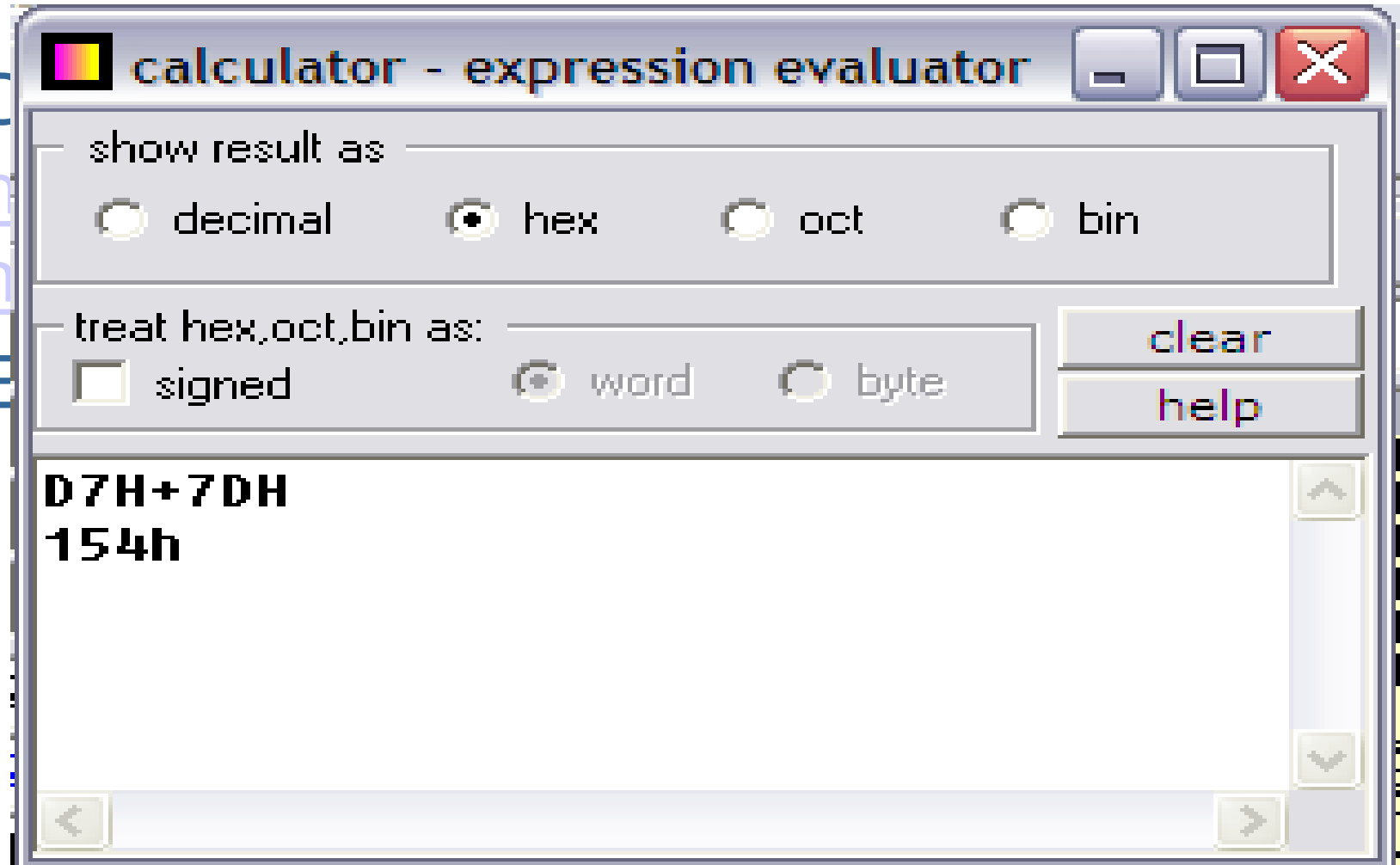
**25C0F**

DS

25BD

# Tools

- D
- E







# Review old concepts

- Address of BIOS data area: starts at 0040H
- Boot process:
  - CS: FFFF (Segment address: FFFF0)
  - IP:0000

# Example program

; Add two numbers and store the results into the third variable

page 60,132

TITLE A04ASM1 (EXE) Move and add operations

```
; -----  
STACK      SEGMENT PARA STACK 'Stack'  
            DW      32 DUP(0)  
STACK      ENDS
```

```
; -----  
DATASEG    SEGMENT PARA 'Data'  
            FLDD      DW      215  
            FLDE      DW      125  
            FLDF      DW      ?  
DATASEG    ENDS
```

```
; -----  
CODESEG    SEGMENT PARA 'Code'  
MAIN      PROC   FAR  
            ASSUME  SS:STACK,DS:DATASEG,CS:CODESEG  
            MOV     AX,DATASEG          ;Set address of data  
            MOV     DS,AX              ; segment in DS  
            MOV     AX,FLDD            ;Move 0215 to AX  
            ADD     AX,FLDE            ;Add 0125 to AX  
            MOV     FLDF,AX           ;Store sum in FLDF  
            MOV     AX,4C00H          ;End processing  
            INT     21H  
            ENDP  
MAIN      ;End of procedure  
CODESEG    ENDS          ;End of segment  
            END      MAIN    ;End of program
```

# COMMENTS



; Add two numbers and store the results into the third variable

page 60,132

TITLE A04ASM1 (EXE) Move and add operations

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```
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            MOV     AX,DATASEG  
            MOV     DS,AX  
            MOV     AX,FLDD  
            ADD     AX,FLDE  
            MOV     FLDF,AX  
            MOV     AX,4C00H  
            INT     21H  
MAIN       ENDP  
CODESEG    ENDS  
END MAIN
```

;Set address of data  
;Segment in DS  
;Move 0215 to AX  
;Add 0125 to AX  
;Store sum in FLDF  
;End processing

;End of procedure  
;End of segment  
;End of program

Comments

; <your comments>

# IDENTIFIERS

; Add two numbers and store the results into the third variable

page 60,132

TITLE A04ASM1 (EXE) Move and add operations

;  
-----

STACK SEGMENT PARA STACK 'Stack'  
DW 32 DUP(0)  
STACK ENDS

;  
-----

DATASEG SEGMENT PARA 'Data'

FLDD DW 0215H

FLDE DW 0125H

FLDF DW ?

DATASEG ENDS

;  
-----

CODESEG SEGMENT PARA 'Code'

MAIN PROC FAR

ASSUME SS:STACK,DS:DATASEG,CS:CODESEG

MOV AX,DATASEG ;Set address of data

MOV DS,AX ;Segment in DS

MOV AX,FLDD ;Move 0215 to AX

ADD AX,FLDE ;Add 0125 to AX

MOV FLDF,AX ;Store sum in FLDF

MOV AX,4C00H ;End processing

INT 21H

MAIN ENDP ;End of procedure



# Identifiers

- Identifier is a name applied to an item in a program to reference
  - Name (e.g: FLDD                      DW              215)
  - Label (e.g: MAIN                      PROC    FAR)
- Identifiers must not a **reserved word** and only contain:
  - Alphabetic letters (A-Z,a-z)
  - Digits (0-9)
  - ?,\_,\$,@,dot (.) (but not for the first character)
- Maximum length is 247

# Practice

- Change the variables in the existing program
- Assign new values to them
- Compile and run

# RESERVED WORDS



- Instructions: ADD, MOV
- Directives: .TITLE, .MODEL
- Operators: FAR, SIZE
- Pre-defined symbols: @Data, @Model
- Register: AX, BX



# STATEMENT

- Instructions: are translated to object code  
MOV, ADD, LEA..
- Directives: tell the assembler to perform a specific action.

[identifier] operation [operand(s)] [;comments]



# STATEMENTS



; Add two numbers and store the results into the third variable

page 60,132

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CODESEG    SEGMENT PARA 'Code'  
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    MOV     FLDF,AX         ;Store sum in FLDF  
    MOV     AX,4C00H        ;End processing  
    INT     21H  
MAIN       ENDP            ;End of procedure  
CODESEG    ENDS            ;End of segment  
END MAIN    ;End of program
```



# Directives

- Control the way a source program assembles and lists
- Generate no machine code (unlike instructions which generate object code)

# Page directive



; Add two numbers and store the results into the third variable

page 60,132 page [length(10-255)],[width(60-132)]

TITLE A04ASM1 (EXE) Move and add operations

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STACK SEGMENT PARA STACK 'Stack'  
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STACK ENDS

; -----

DATASEG SEGMENT PARA 'Data'  
FLDD DW 215  
FLDE DW 125  
FLDF DW ?  
DATASEG ENDS

; -----

CODESEG SEGMENT PARA 'Code'  
MAIN PROC FAR  
ASSUME SS:STACK,DS:DATASEG,CS:CODESEG  
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MOV AX,4C00H ;End processing  
INT 21H  
MAIN ENDP ;End of procedure  
CODESEG ENDS ;End of segment

# Page directive



; Add two numbers and store the results into the third variable

page 10,70

TITLE A04ASM1 (EXE) Move and add operations

; -----

STACK SEGMENT PARA STACK 'Stack'

DW 32 DUP(0)

STACK ENDS

; -----

DATASEG SEGMENT PARA 'Data'

FLDD DW 215

FLDE DW 125

FLDF DW ?

DATASEG ENDS

; -----

CODESEG SEGMENT PARA 'Code'

MAIN PROC FAR

ASSUME SS:STACK,DS:DATASEG,CS:CODESEG

MOV AX,DATASEG ;Set address of data

MOV DS,AX ;Segment in DS

MOV AX,FLDD ;Move 0215 to AX

ADD AX,FLDE ;Add 0125 to AX

MOV FLDF,AX ;Store sum in FLDF

MOV AX,4C00H ;End processing

INT 21H

MAIN ENDP ;End of procedure

CODESEG ENDS ;End of segment

# Title directive



; Add two numbers and store the results into the third variable

page 10,70

TITLE A04ASM1 (EXE) Move and add operations

; -----

```
STACK      SEGMENT PARA STACK 'Stack'
            DW      32 DUP(0)
STACK      ENDS
```

; -----

```
DATASEG     SEGMENT PARA 'Data'
            FLDD     DW      215
            FLDE     DW      125
            FLDF     DW      ?
DATASEG     ENDS
```

; -----

```
CODESEG     SEGMENT PARA 'Code'
MAIN        PROC   FAR
            ASSUME  SS:STACK,DS:DATASEG,CS:CODESEG
            MOV     AX,DATASEG           ;Set address of data
            MOV     DS,AX               ;Segment in DS
            MOV     AX,FLDD             ;Move 0215 to AX
            ADD     AX,FLDE             ;Add 0125 to AX
            MOV     FLDF,AX            ;Store sum in FLDF
            MOV     AX,4C00H            ;End processing
            INT     21H
MAIN        ENDP                       ;End of procedure
CODESEG     ENDS                       ;End of segment
```

# Segment directive



; Add two numbers and store the results into the third variable

page 60,132

TITLE A04ASM1 (EXE) Move and add operations

; -----

STACK SEGMENT PARA STACK 'Stack'

DW 32 DUP(0)

STACK ENDS

; -----

DATASEG SEGMENT PARA 'Data'

FLDD DW 215

FLDE DW 125

FLDF DW ?

DATASEG ENDS

; -----

CODESEG SEGMENT PARA 'Code'

MAIN PROC FAR

ASSUME SS:STACK,DS:DATASEG,CS:CODESEG

MOV AX,DATASEG ;Set address of data

MOV FLDF,AX ;Store sum in FLDF

MOV AX,4C00H ;End processing

INT 21H

MAIN ENDP ;End of procedure

CODESEG ENDS ;End of segment

END MAIN ;End of program



# Segment directive

Name	Operation	Operand
Segment-name	SEGMENT	[align][combine] ['class']
Segment-name	ENDS	

Example:

```
STACK SEGMENT      PARA STACK 'Stack'
```

```
STACK ENDS
```

# PROC directive



; Add two numbers and store the results into the third variable

page 60,132

TITLE A04ASM1 (EXE) Move and add operations

; -----

STACK SEGMENT PARA STACK 'Stack'

DW 32 DUP(0)

STACK ENDS

; -----

DATASEG SEGMENT PARA 'Data'

FLDD DW 215

FLDE DW 125

FLDF DW ?

DATASEG ENDS

; -----

CODESEG SEGMENT PARA 'Code'

**MAIN PROC FAR**

ASSUME SS:STACK,DS:DATASEG,CS:CODESEG

MOV AX,DATASEG ;Set address of data

MOV DS,AX ;Segment in DS

MOV AX,FLDD ;Move 0215 to AX

MOV FLDF,AX ;Store sum in FLDF

MOV AX,4C00H ;End processing

INT 21H

**MAIN ENDP ;End of procedure**

CODESEG ENDS ;End of segment





# PROC directive

- Format:

Procedure-name      PROC Operand    Comment

Procedure-name      ENDP

Operand: relates to program execution (FAR)

# ASSUME directive



; Add two numbers and store the results into the third variable

page 60,132

TITLE A04ASM1 (EXE) Move and add operations

; -----

STACK SEGMENT PARA STACK 'Stack'

DW 32 DUP(0)

STACK ENDS

; -----

DATASEG SEGMENT PARA 'Data'

FLDD DW 215

FLDE DW 125

FLDF DW ?

DATASEG ENDS

; -----

CODESEG SEGMENT PARA 'Code'

MAIN PROC FAR

**ASSUME SS:STACK,DS:DATASEG,CS:CODESEG**

MOV AX,DATASEG ;Set address of data

MOV DS,AX ;Segment in DS

MOV AX,FLDD ;Move 0215 to AX

MOV FLDF,AX ;Store sum in FLDF

MOV AX,4C00H ;End processing

INT 21H

CODESEG ENDS ;End of segment

END MAIN ;End of program



# **ASSUME directive**

- Tells the assembler the purpose of each segment in the program

**Example:**

```
ASSUME SS:STACK,DS:DATASEG,CS:CODESEG
```



# Simplified Segment Directives

- Model memory-model

# Code segment

Small: 1,  $\leq 64K$

Medium: any number, size

Compact: 1,  $\leq 64K$

Large: any number, size

Huge: any number, size

#Data segment

1,  $\leq 64K$

1,  $\leq 64K$

any number, size

any number, size

any number, size



# **Simplified Segment Directives**

- STACK [size] (default: 1K)
- DATA (default size is 1K)
- CODE (default size is 1K)
- .EXIT directive



# **EQUATE directives**

- Equal-Sign directive  
COEFFICIENT= 100
- EQU directive  
COEFFICIENT EQU 100

# Data type

- Format for data definition

[name]                      Dn                      expression

Name: identifier

Dn: Directives and can be:

DB: byte

DF: farword

DW: word

DQ: quadword

DD: doubleword

DT: tenbytes

Expression:

can be uninitialized: ?

can be assigned a **constant**: such as 25, 21.

Example:

- DATAZ DB 21,22..
- DW 10 DUP(?)



# Data type

- Constant:
  - String: is defined within ‘ ‘ or “ “  
MESSAGE DB “I am learning assembly language”
  - Numeric:
    - Is stored in reverse sequence
    - Binary: 01B
    - Decimal: 9D( D is optional)
    - Hexadecimal: 1FH
    - Real: 12R





# Directives for defining Data

- Byte: DB
- Word: DW
- Doubleword: DD
- Farword: DF
- Quadword: DQ
- Tenbytes: DT



# Some instructions on arithmetic calculation

- ADD:  
ADD register register/memory/immediate  
Example: ADD AX,FLDE
- Subtract  
SUB register register/memory/immediate  
Example: SUB AX, 100
- Multiplication  
MUL register/memory  
Example: MUL CX
- Division  
DIV register/memory  
Example: DIV CX