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Computer Organization and Architecture

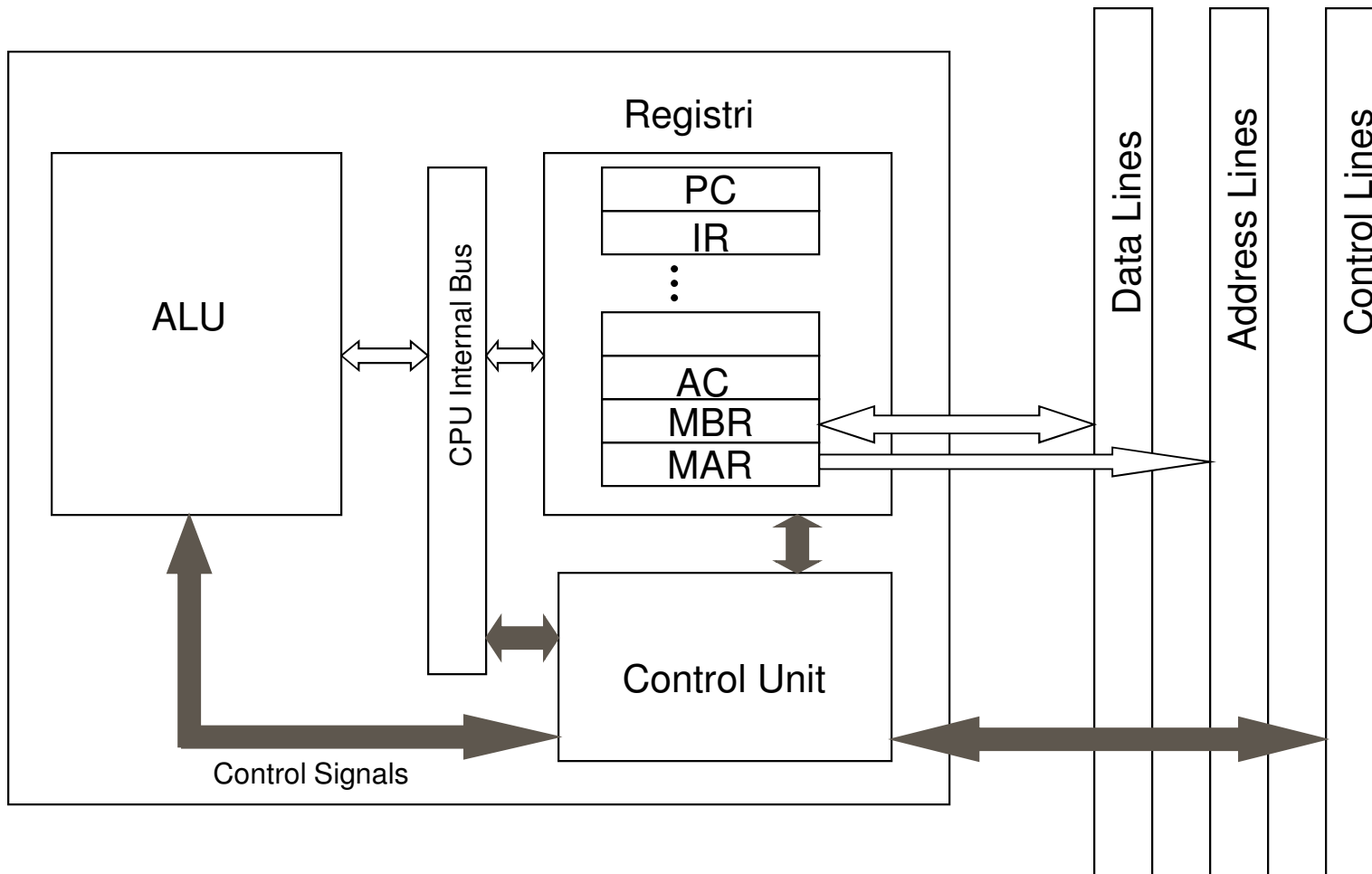
Chapter 12

CPU Structure and Function

CPU Functions

- CPU must:
 - Fetch instructions
 - Decode instructions
 - Fetch operands
 - Execute instructions / Process data
 - Store data
 - Check (and possibly serve) interrupts

CPU Components



Kind of Registers

- User visible and modifiable
 - General Purpose
 - Data (e.g. accumulator)
 - Address (e.g. base addressing, index addressing)
- Control registers (not visible to user)
 - Program Counter (PC)
 - Instruction Decoding Register (IR)
 - Memory Address Register (MAR)
 - Memory Buffer Register (MBR)
- State register (visible to user but not directly modifiable)
 - Program Status Word (PSW)

Kind of General Purpose Registers

- May be used in a general way or be restricted to contains only data or only addresses
- Advantages of general purpose registers
 - Increase flexibility and programmer options
 - Increase instruction size & complexity
- Advantages of specialized (data/address) registers
 - Smaller (faster) instructions
 - Less flexibility

How Many General Purposes Registers?

- Between 8 - 32
- Fewer = more memory references
- More does not reduce memory references and takes up processor real estate

How many bits per register?

- Large enough to hold full address value
- Large enough to hold full data value
- Often possible to combine two data registers to obtain a single register with a double length

State Registers

- Sets of individual bits
 - e.g. store if result of last operation was zero or not
- Can be read (implicitly) by programs
 - e.g. Jump if zero
- Can not (usually) be set by programs
- There is always a Program Status Word (see later)
- Possibly (for operating system purposes):
 - Interrupt vectors
 - Memory page table (virtual memory)
 - Process control blocks (multitasking)

Program Status Word

- A set of bits, including condition code bits, giving the status of the program
 - Sign of last result
 - Zero
 - Carry
 - Equal
 - Overflow
 - Interrupt enable/disable
 - Supervisor mode (allow to execute privileged instructions)
 - Used by operating system (not available to user programs)

Example Register Organizations

Data Registers	
D0	
D1	
D2	
D3	
D4	
D5	
D6	
D7	

Address Registers	
A0	
A1	
A2	
A3	
A4	
A5	
A6	
A7	
A7'	

Program Status	
Program Counter	
Status Register	

(a) MC68000

General Registers

AX	Accumulator
BX	Base
CX	Count
DX	Data

Pointer & Index

SP	Stack Pointer
BP	Base Pointer
SI	Source Index
DI	Dest Index

Segment

CS	Code
DS	Data
SS	Stack
ES	Extra

Program Status

Instr Ptr
Flags

(b) 8086

General Registers

EAX		AX
EBX		BX
ECX		CX
EDX		DX

ESP		SP
EBP		BP
ESI		SI
EDI		DI

Program Status

FLAGS Register
Instruction Pointer

(c) 80386 - Pentium II