

Ankur Ahir

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Work Experience

Lockheed Martin

Remote

SOFTWARE ENGINEER INTERN

Jun. 2021 - Dec. 2022

- Designed a fully automated continuous integration and **continuous delivery** pipeline to build, test, and deploy internal tools as Docker images
- Tested **large scale systems** in Sonarcube which analyzed repositories for exposed API keys, general bad coding practices, and security vulnerabilities, sending email reports to any severe issues
- Engineered a process to automatically rotate DB passwords in an Amazon RDS database for company compliance, effectively reducing backlog for other developers

Projects

CruzHacks 2023

Santa Cruz, CA

1ST PLACE WINNER ON UI/UX

January 2023

- Assembled a food-delivery mobile application in React Native that allows college students to meet up and give food to those in need
- Informed technical developers on how to design general systems in a React Native mobile application, including navigation, authentication, and state management
- Managed two UI/UX developers and built a prototype and tested how clients interact with the application, making sure that changes are effectively communicated and **well-documented**

CruzHacks 2022

Santa Cruz, CA

2ND PLACE WINNER ON HEALTH-BASED SOFTWARE

January 2022

- Designed a mobile application that informs clients on when to use a certain drug based on the image taken
- Implemented Google's **text detection API** to extract the name of a drug from an image of a prescription bottle
- Created a web scraper to extract relevant data from over 6,000 drugs and provide a detailed description of the use case of the drug and its side effects

RecycleMe

Santa Cruz, CA

RECYCLABILITY DETECTION MOBILE APP

Sep. 2021 - Apr. 2022

- Programmed a mobile application in **Python** and React Native that determines the recyclability of an item based on a picture taken by a client
- Developed an image-based ML model that segments and categorizes items by image with a **63%** accuracy using the TACO dataset
- Created a CI/CD pipeline to automatically push new features to our backend system using **platform as a service** applications such as Google cloud run

Education

University Of California: Santa Cruz

3.8 GPA

B.S. IN COMPUTER ENGINEERING

Sep. 2021 - Jun. 2025

- Dean's List: Fall 2021, Winter 2022, Spring 2022, Fall 2022
- Relevant Coursework: Data Structures and Algorithms, System Programming in C, Programming Abstractions in Python

Skills (3 months+)

Programming C++, C, Java, Python

Back-end REST API, GraphQL API, firestore database, MongoDB database, Express server, Springboot server

Developer Tools Agile Development Methodology, AWS, Git, VIM