

CHITKARA SCHOOL OF ENGINEERING AND TECHNOLOGY

Ankur

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EDUCATION:

Qualification/Degree	College/School	University/Board	CGPA / Percentage	Year
B. E. (CSE)	Chitkara School of Engg. & Tech., HP	Chitkara University	7.82	2016-2020
Class XII	Govt. (Boys) Sr. Sec. School ,Solan	HPBOSE	67.2	2014-2015
Class X	MRA DAV Public School, Solan	CBSE	60.80	2012-2013

PROJECTS:

• Laser Alarm Security System (2016-2017)

A Laser security system can acts as a standalone system, which makes some sound or noise when it detects any irregular activity, or can be part of a much bigger security and home automation system, which can send messages, call the owner etc. The main objective of the system is to automation and advancement of security for a facility and One-time investment with almost no maintenance cost.

• Online Hostel Management Application Form (2017-2018)

We made an online hostel management form which helps the management to save the records of each students about their rooms and other things. The main objective of the project was to improve the services for all the students of the hostels. This also helps to reduce the manual work of the persons in admin panel and the bundle of registers that were searched when to find the information of a previous student.

• Online Night Canteen App For Hostel (Prototype)

After learning all the basics of design process in UI/UX course I designed an prototype of mobile application named "Online Night Canteen App". This prototype contains 12hrs facility to order the snacks and beverages online. This app helps students to save their precious time during exam periods by ordering their food online. It also provided many other facilities like paying monthly and advance payment methods.

• Smart Ring (A digital product for detecting Health and Fitness related Issues)

It was a design challenge given to us during our workshop. We have to design a Smart Ring that will provide emergency/medical assistance by transforming user journey into an time efficient and effective system. So by doing user research and following the steps involved we finalized our problem statement and come out with the features that was relevant to our users need.

ACHIEVEMENTS:

Sports:

- Participated in Tug of war event organized by Hostel Committee at Chitkara University, H.P in 2016.
- Participated in Arm Wrestling event organized at Chitkara University, H.P in 2016.

PROFESSIONAL SKILLS:

- Languages: C, C++, HTML, Java Script, Bootstrap, Core Java.
- Software: Balsamiq Mockups, Adobe XD, Adobe Photoshop, Axure,.
- **DBMS:** MySQL.

CO-CURRICULAR ACTIVITIES:

- Participated in UI/UX workshop held at ImaginXP pune in 2019.
- Participated in Hackathon held at Chitkara University, H.P in 2018.
- Volunteered in Blood Donation Camp organized at Chitkara University, HP in 2017 and 2019.
- Participated in Carrom event organized by Hostel Committee at Chitkara University, H.P in 2016.
- Participated in Fifa-16 event organized at Chitkara University, H.P in 2016.
- Participated in Debug the code held at Chitkara University, H.P in 2018.