Ankur Chanda

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Education

Institute Of Engineering and Management

Kolkata, India

Bachelor of Technology - CSE(specialization in AIML); CGPA: 9.08/10.0

November 2021 - August 2025

Courses: OOPs, Database Management, Machine Learning, Deep Learning, Algorithms, OS, Data Structures, Artificial Intelligence

Kendriya Vidyalaya Ballygunge

Kolkata, India

Senior Secondary (XII), Science; Percentage: 93.60

May 2019 - June 2021

Skills Summary

• Languages Python, Java, MATLAB, SQL, C

Frameworks Numpy, Pandas, Matplotlib, Scikit-Learn, Plotly, streamlit, TensorFlow, Keras, PyTorch, Seaborn
Tools Jupyter Notebooks, Excel, VS Code, XAMPP, GIT, MySQL, Anaconda Navigator, Google Colab

Platforms Windows, Ubuntu, Kaggle, Github Codespaces
Soft Skills Team Coordination, Event Management, Writing

Experience

Indian Institute of Technology, Kharagpur

On-site

Research Intern (Supervisor: Prof. Sandip Chakraborty)

May 2023 - July 2023

- Change Point Detection: Developed expertise in streaming analytics and online change point detection methodologies and leveraged machine learning algorithms to detect and analyze change points in real-time data streams.
- Implementation and Analysis: Processed and extracted insights from over 75,000 time series data points. Identified and analyzed patterns and transitions to understand the dynamics of the data.
- Improved Performance: Achieved a significant improvement of 7 percent in detection accuracy through algorithmic enhancements.

Tools used: Jupyter Notebook, Python, Git, Ruptures, bocd, KL-CPD

Projects

• TaskEase : A Task Management System/ <u>Github</u> <u>Video</u>

Developed and implemented a task management system using MySQL database for CRUD applications helping users stay organized and productive.

This system allows ensures effective task assignment, progress tracking and leave management.

• Football Matches Data Scraping and Prediction / Github

To extract Football matches data and statistics by scraping with bs4 and requests.

Preprocessed and normalized the extracted data texts by removing HTML tags, special charaters and irrelevant information. Computed a Random Forest classifier (74% accuracy) and optimized the model by tuning the hyperparameters, computing rolling averages and evaluation metrics such as accuracy and precision to assess the model effectiveness.

• Fly High (Team of 4) / Github

To develop a game using **PyGame** in which players can navigate around obstacles, dodge opposing spacecraft, and fire shots. Implemented core mechanics of the game, including vertical motion, obstacle detection, bullet firing and enemy spacecraft behaviour.

Employed a **scoring system** to track player's progress and awarding points based on successful navigation through obstacles or enemies.

Publications

• Journal Paper: Real-time Classification of EEG Signals Using Machine Learning Deployment

Ongoing work in progress. Tech: Python, Scikit-learn, Emotiv Sensor, Git, Streamlit (In Publication by ACD Journal)

Honors and Awards

- Certified Data Science Specialist by IBM
- Ranked 3rd in Dreaming in Neon, A Game Development event organised by Presidency University, Kolkata. Link
- Won Internal Hackathon of Smart India Hackathon 2023 from IEM, Kolkata.
- Scored 1st in 'Introduction to Machine Learning': An online course offered by IIT Kharagpur. Score: 90% Link
- 5 star Coder in HackerRank(Python)

Volunteer Experience

GitHub Core Team Member at Diversion IEM

Kolkata, India

Managed access to Github and for sending notifications which helped 200+ contributors.

Nov 2022 - Mar 2023

Organizing Team Member at Smart Maker Festival IEM

Organized ML-related events and conducted workshops for the students of IEM

Kolkata, India Aug 2022 - Sep 2022