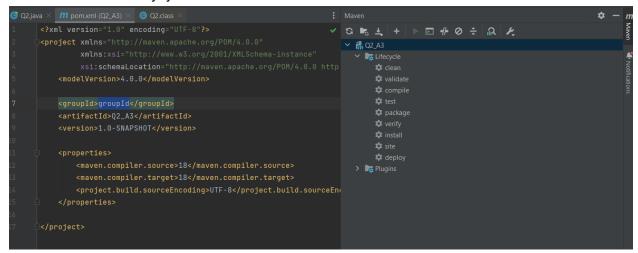
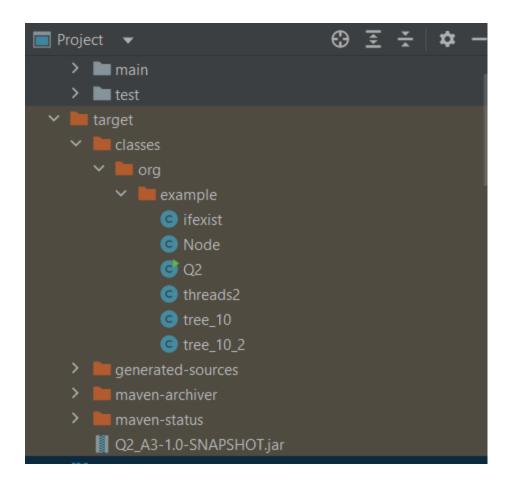
- > open maven project in intellij
- > open pom.xml file
- > click on maven>lifecycycle



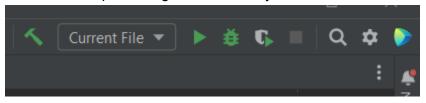
- > double right click on install
- >Result of this should be like

```
[INFO] Installing C:\Users\Ankush\Desktop\ap\Q2_A3\pom.xml to C:\Users\Ankush\.m2\repository\groupId\Q2_A3\1.0-SNAPS
[INFO] ------
[INFO] BUILD SUCCESS
[INFO] -----
[INFO] Total time: 2.283 s
[INFO] Finished at: 2022-12-04T23:23:54+05:30
[INFO] ------
Process finished with exit code 0
```

> open on Q2.class



> click on run option in right side of intellij



> input : Give the length of the array

## Result:

```
Run: Q2 ×

"C:\Program Files\Java\jdk-18.0.2.1\bin\java.exe" "-javaagent:C:\Program Files\JetBrains\IntelliJ IDEA Community

"Without threading: 3521700 Nanoseconds
With threading 2: 1969500 Nanoseconds
With threading 4: 634000 Nanoseconds
height of tree: 4

Index of target in inital array is: 5 and element is -838278
For Searching an element without threading: 500 Nanoseconds
For Searching an element with 2 threading: 899200 Nanoseconds
For Searching an element with 4 threading: 1223100 Nanoseconds
```

## Input is 10

Height is less than or equal to 1.44\*log(n) i.e. 4 so the tree is balanced.

Time for searching with threading may come more in some cases because of threading. I first made preorder transversal, and then I ran threads on the half/quarter length of the array in parallelisation if in preorder element occurs before the first half/quarter, then the method is broken by the break command, but in parallelisation, other threads will keep on running and thus time is more.

```
Without threading: 4759200 Nanoseconds
With threading 2: 4499500 Nanoseconds
With threading 4: 594600 Nanoseconds
height of tree: 12
Index of target in inital array is: 316 and element is 818915
For Searching an element without threading: 29100 Nanoseconds
For Searching an element with 2 threading: 809100 Nanoseconds
For Searching an element with 4 threading: 1238400 Nanoseconds
```

## Input is 1000

Height is less than or equal to 1.44\*log(n) i.e. 14 so the tree is balanced.

Time for searching with threading may come more in some cases because of threading. I first made preorder transversal, and then I ran threads on the half/quarter length of the array in parallelisation if in preorder element occurs before the first half/quarter, then the method is broken by the break command, but in parallelisation, other threads will keep on running and thus time is more.

```
C:\Program Files\Java\juk-18.0.2.1\bin\java.exe* *-javaagent:C:\Program Files\JetBrains\Intettij lot
1000000

Without threading : 823738500 Nanoseconds

With threading 2 : 607529500 Nanoseconds

With threading 4 : 346966500 Nanoseconds

height of tree: 24

Index of target in inital array is : 912813 and element is -999017

For Searching an element without threading : 11700 Nanoseconds

For Searching an element with 2 threading : 3484300 Nanoseconds

For Searching an element with 4 threading : 1594000 Nanoseconds
```

Input is 10<sup>6</sup>

Height is less than or equal to 1.44\*log(n) i.e. 28 so the tree is balanced. Time for searching with threading may come more in some cases because of threading.

I first made preorder transversal, and then I ran threads on the half/quarter length of the array in parallelisation if in preorder element occurs before the first half/quarter, then the method is broken by the break command, but in parallelisation, other threads will keep on running and thus time is more.