

1. a) Write a LEX program to recognize valid *arithmetic expression*. Identifiers in the expression could be only integers and operators could be + and *. Count the identifiers & operators present and print them separately.

```
%{
#include<stdio.h>
int v=0,op=0,id=0,flag=0;
%}

%%
[a-zA-Z][a-zA-Z0-9]* {id++; printf("\n identifier\t");ECHO;}
[+\-*/\=]           {op++; printf("\n operator\t");ECHO;}
"("                 {v++;}
")"                 {if(v!=0) v--; else flag=1;}
";"                 {flag=1;}
"|\n"               {;}
%%

int yywrap(void)
{
return 1;
}

int main()
{
printf("enter an expression");
yylex();
if((op+1)==id && v==0 &&flag==0)
{
printf("\ngiven expression is valid");
printf("\ntotal no of identifier is %d\n",id);
printf("\ntotal no of operators is %d\n",op);
}
else
{
printf("\n invalid operator");
}
return 0;
}
```

b) Write YACC program to evaluate *arithmetic expression* involving operators: +, -, *, and /.

```
%{
#include "y.tab.h"
extern int yylval;
}%

%%
[0-9]+ {yylval=atoi(yytext);return num;}
[+\-*/] {return yytext[0];}
[)] {return yytext[0];}
[(] {return yytext[0];}
. {;}
\n {return 0;}
%%

int yywrap(void)
{
return 1;
}
```

```

%{
#include<stdio.h>
#include<stdlib.h>
%}

%token num
%left '*' '/'
%left '+' '-'

%%

input:exp          { printf("%d\n",$$);exit(0);}

exp:exp '+' exp    { $$=$1+$3;}
|exp '-' exp       { $$=$1-$3;}
|exp '*' exp       { $$=$1*$3;}
|exp '/' exp       { if($3==0) { printf("Divide by Zero\n");exit(0);}
                    else
                    { $$=$1/$3;}
                    }
| '(' exp ')'      { $$=$2;}
| num              { $$=$1;}
;
%%

int yyerror() {
printf("error");
exit(0);
}

int main()
{
printf("Enter an expression:\n");
yyparse();
}

```