

7. From a given vertex in a weighted connected graph, find shortest paths to other vertices using **Dijkstra's algorithm**. Write the program in Java.

```
import java.util.*;
public class DijkstraDemo
{
    static int dist [] = new int[20];    /* Array to store Min Distance */
    static int visited [] = new int[20]; /* Array to keep track of visited nodes */
    static int path[] = new int[20];    /* Array to keep track of shortest path from source node
                                         to all other nodes */

    static int source;
    public static void main(String [] args)
    {
        int u,v,n;
        int w[][] = new int[20][20]; /* 2D-array to read the values of weighted graph */
        int i,j;

        Scanner in = new Scanner(System.in);

        System.out.println("Enter the no of nodes");
        n = in.nextInt();

        System.out.println("Enter the weight matrix");
        for(i=1;i<=n;i++)
        {
            for(j=1;j<=n;j++)
            {
                w[i][j] = in.nextInt();
            }
        }

        System.out.println("Enter the source vertex");
        source = in.nextInt();
        /* Initially set all the nodes as unvisited */
        for(i=1;i<=n;i++)
        {
            visited[i]=0;
        }
        /* Set the source node as visited */
        visited[source] = 1;

        for(i=1;i<=n;i++)
        {
            dist[i] = w[source][i];
        }
        /* Initially set the shortest path from source node to all other nodes is through source */
        for(i=1;i<=n;i++)
```

0	3	999	7	999
3	0	4	2	999
999	4	0	6	6
7	2	6	0	4
999	999	6	4	0

```

{
    path[i] = source;
}
/* Set the shortest path to the source node as -1 */
path[source] = -1;

for(i=1;i<n;i++)
{
    u = minDistance(n);
    visited[u] = 1;
    v = 1;

    while(v<=n)
    {
        if((dist[u] + w[u][v]<dist[v]) && visited[v]==0)
        {
            dist[v] = dist[u] + w[u][v];
            path[v] = u;
        }
        v++;
    } end of while loop
} end of for loop
printShortest(n);
}

/* Method to find next closest node to the source node */
public static int minDistance(int n)
{
    int i,minDist,minIndex=0;
    minDist = 999;

    for(i=1;i<=n;i++)
    {
        if(dist[i] < minDist && visited[i] == 0)
        {
            minDist = dist[i];
            minIndex = i;
        }
    }
    return minIndex;
}

/* Method to print shortest distance from source node to all other nodes*/
public static void printShortest(int n)
{
    int i;

    for(i=1;i<=n;i++)

```

u=2 u=4 visited[2]=1,visited[1]=1
 visited= 1 1 0 0 0 visited=1 1 0 1 0

w= 0 3 999 7 999 dist = 0 3 999 7 999
 3 0 4 2 999 dist= 0 3 7 5 999
 7 2 6 0 4 dist= 0 3 7 5 9

path[3]=2
 path[5]=4
 path = -1 1 1 1 1
 -1 1 2 2 1
 -1 1 2 2 4

dist= 0 3 999 7 999
 0 3 7 5 999

visited=1 1 0 0 0

mindist=3 mindist=7 mindist=5
 minIndex=2 minIndex=3 minIndex=4

```

    {
        if(i!=source)
        {
            System.out.println("The shortest distance from node " + source + " to " + i +"=" + dist[i]);
            System.out.print("The shortest path from node " + source+ " to " + i +" is: ");
            System.out.print(source);
            printPath(path,i);
            System.out.println();
        }
    }
}
}
}
/*Method to print shortest path */
public static void printPath(int path[],int j)  printpath(path,2)    printpath(path,1)
{
    if(path[j]== -1)
        return ;

    printPath(path,path[j]);  printpath(path,1)
    System.out.print("--->" + j + " ");
}
}
}

```

-1 1 2 2 4