Ankush Pathak

EDUCATION

• Indiana University, Bloomington, IN, US

May 2023

Master of Science in Computer Science

GPA: 4.0/4.0

Courses: Engineering Cloud Computing (A+), Operating Systems (A+), Computer Networks (A+), Elements of AI(A+), Software Engineering (A+), Applied Algorithms, Applied Distributed Systems & Competitive Programming.

• Pimpri Chinchwad College of Engineering (University of Pune), India Bachelor of Engineering in Computer Engineering

May 2018 GPA: 79.4%

SKILLS SUMMARY

• Programming Languages: Python, C++, Java, JavaScript, Bash

- Platforms: Linux, Android, Ethereum, Django
- Tools: Git, Kubernetes, Docker

EXPERIENCE

• Software Engineer, Canonical, Austin, TX

Jun 2023

- **Ubuntu Cloud Images**: Building Google Cloud Ubuntu images used by millions everyday. My day-to-day involves working on enhancing Ubuntu cloud images, Jenkins pipelines, Python projects, and various packaging issues. I also work on troubleshooting and fixing any boot-time, networking and systemd issues.
- Graduate Research Assistant, Indiana University, Bloomington, IN

Aug 2022 - May 2023

- Multiband WiFi Performance Optimization: Evaluated the use of low-power high-range sub-1 GHz 802.11h HaLow radios to improve 802.11b/g/n connection delay and throughput between mobile nodes.
- Cloud Engineer Intern, TIBCO, Bloomington, IN

Aug 2022 - Dec 2022

- AWS Cost Report: Worked on developing an AWS Lambda module in Rust to facilitate aggregation of AWS billing details for business units and reporting them according to user specified cost categories.
- Production Engineer Intern, Meta (formerly Facebook), Boston, MA

May 2022 - Aug 2022

- RPC Framework Migration:
 - Migrated a **Python**-based TLS certificate management service from a legacy Python implementation of the Thrift (a RPC protocol) framework to a modern Cython-wrapped C++ implementation of the same framework.
 - The migration involved adopting a synchronous codebase to Python async style code.
 - The async style adoption led to upto 17% improvement in request processing latency.
- Code Timing Module: Implemented a module for the same service to time arbitrary blocks of code based on a configured sampling rate.
- Software Engineer, Persistent Systems, Pune, India

Jul 2018 - Aug 2021

- o Email Encryption Product:
 - Designed, implemented, and deployed a Go module on Amazon Web Services Lambda to aggregate logs.
 - Wrote over 100 unit test cases for two microservices improving their code coverage from 40% to 90%.
 - Implemented REST APIs on **Django** to facilitate user authentication and email encryption.
 - Designed and built an integration and deployment pipeline on **Jenkins** to build **Docker** images and deploy them on a **Kubernetes** cluster hosted locally or on Amazon Web Services EKS.
- o Email Marketing Product:
 - Optimized core business logic to improve product performance for a use-case from 1 to 1.7 million records processed per hour. The effort involved arduous C++ debugging of a multi-process system.
 - Implemented an on-demand shutdown for a Java multi-threaded data import process.

ACADEMIC PROJECTS

YouTube-hosted demos or reports for some of my projects can be viewed here: https://bit.ly/38zYz57

- Distributed Map-Reduce: Implemented a distributed map-reduce system in C++ that can accomplish arbitrary user-defined map-reduce jobs. Code hosted at https://bit.ly/ank-mr, includes a PDF report. Also implemented an automated script to deploy this project on Google Cloud Platform. (Nov '22)
- Design and Implementation of a Secure and Robust Voting Machine using Blockchain: Built a service deployed on Pi Zero to authenticate users using fingerprint and perform blockchain operations using Ethereum Web3 module. (Apr '18)

STUDENT INVOLVEMENT

- Qualified for and participated in Association for Computing Machinery (ACM) ICPC Coding Contest Regionals in Nov 2016.
- Published articles (1,2) in ACM XRDS. One of which has also been featured on ACM Selects.