Project Report

on

Smart Parking System

in partial fulfilment for the award of the degree of

BACHELOR OF ENGINEERING

IN

Branch Name

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April 2025

Index

S. No.	Content	Page No.		
1	Project Overview	1		
2	Objective and Problem Statement	2-3		
3	Proposed Solution & Methodology	4		
4	Key Findings / Results	5-6		
5	Conclusion & Learnings	7		
6	References	8		
7	Appendix (if required)	9		

1. Project Overview

This project is based on the development of an ESP32-based ultrasonic radar system. It combines real-time object detection and servo motor control to visually simulate radar scanning. The radar setup can detect obstacles using an ultrasonic sensor and display their distance and angular position through a web-based user interface.

This project is important as it demonstrates a real-world application of IoT, microcontroller programming, and web-based visualization. Such systems are used in robotics, automation, and smart surveillance applications

2. Objective and Problem Statement

The main goal of this project is to create a functional and affordable radar system that can:

Detect objects and obstacles in its vicinity.

Continuously scan using a servo motor.

Display the results visually in a web browser using a radar-style interface and a graph.

The problem it addresses is the complexity and cost of existing commercial radar systems. This project aims to build a low-cost, accessible alternative for learning and prototyping.

3. Proposed Solution & Methodology

Tools & Components Used:

ESP32 Development Board

Ultrasonic Sensor (HC-SR04)

SG90 Servo Motor

Web Browser

HTML, JavaScript (Chart.js)

Arduino IDE

Block Diagram:

```
+----+
    / Web Browser /
   / (Radar + Graph) /
    +----+
        /
      / WiFi /
        \mathbf{V}
    +----+
    / ESP32 MCU /
    +----+
  +----+
  \mathbf{V}
+----+
| Ultrasonic | | Servo Motor |
+----+
```

Steps:

- 1. Connect HC-SR04 sensor and servo to ESP32.
- 2. Program ESP32 to rotate servo and read distance.
- 3. Host a web server on ESP32.
- 4. Transmit data to web page using JSON.
- 5. Render live radar and graph using JavaScript.
- 6. Simultaneously send distance data to Ubidots for IoT cloud storage.

4. Key Findings / Results

The servo motor continuously sweeps from 0° to 180° and back.

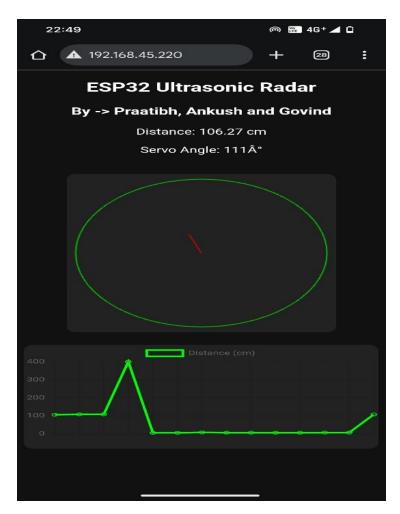
Ultrasonic sensor reads distance and updates every 200 milliseconds.

A radar UI with animation and real-time graph updates in the browser.

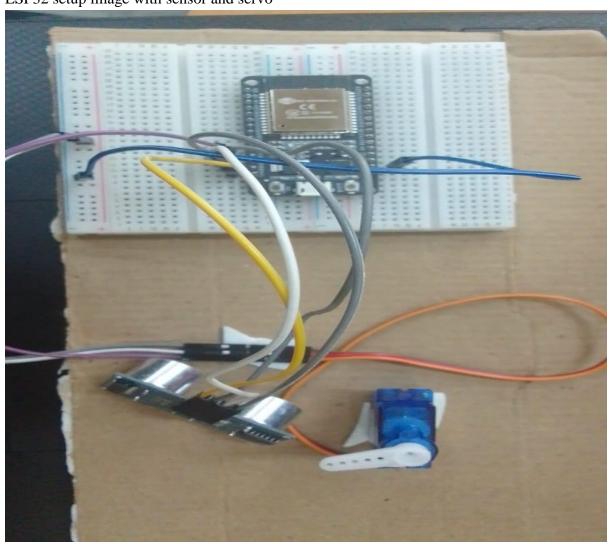
Ubidots receives data in real-time and logs it for remote monitoring.

Snapshots:

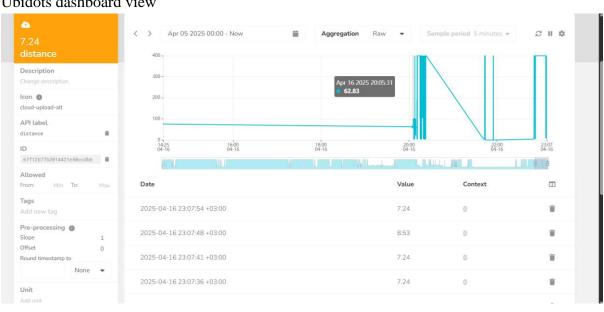
Screenshot of live radar UI in browser



ESP32 setup image with sensor and servo



Ubidots dashboard view



5. WebServer HTML Code

```
<!DOCTYPE html><html><head><title>ESP32 Radar</title>
    <meta name="viewport" content="width=device-width, initial-scale=1">
    <script src="https://cdn.jsdelivr.net/npm/chart.js"></script>
    <style>
     body { font-family: Arial; text-align: center; background: #111; color:
white; }
      canvas { background: #222; margin-top: 20px; border-radius: 10px; }
    </style></head><body>
    <h2>ESP32 Ultrasonic Radar</h2>
    <h3>By -> Praatibh, Ankush and Govind</h3>
    Distance: <span id="distance">0</span> cm
    Servo Angle: <span id="angle">0</span>°
    <canvas id="radar" width="300" height="300"></canvas>
    <canvas id="chart" width="300" height="150"></canvas>
    <script>
      const ctxRadar = document.getElementById('radar').getContext('2d');
      const ctxChart = document.getElementById('chart').getContext('2d');
      let chart = new Chart(ctxChart, {
        type: 'line', data: { labels: [], datasets: [{
          label: 'Distance (cm)', borderColor: 'lime', data: [], fill: false
        options: { animation: false, scales: { y: { suggestedMin: 0,
suggestedMax: 100 } } }
     });
      let radarCtx = ctxRadar;
      function drawRadar(angle, distance) {
        radarCtx.clearRect(0, 0, 300, 300);
       radarCtx.beginPath();
       radarCtx.arc(150, 150, 140, 0, Math.PI * 2); radarCtx.strokeStyle =
'lime'; radarCtx.stroke();
       let rad = angle * Math.PI / 180;
        let x = 150 + Math.cos(rad) * distance * 0.35;
       let y = 150 - Math.sin(rad) * distance * 0.35;
       radarCtx.beginPath();
       radarCtx.moveTo(150, 150);
       radarCtx.lineTo(x, y);
       radarCtx.strokeStyle = 'red';
       radarCtx.stroke();
      function fetchData() {
       fetch('/data').then(r => r.json()).then(data => {
          document.getElementById('distance').textContent = data.distance;
          document.getElementById('angle').textContent = data.angle;
```

```
chart.data.labels.push('');
    chart.data.datasets[0].data.push(data.distance);
    if (chart.data.labels.length > 20) {
        chart.data.labels.shift(); chart.data.datasets[0].data.shift();
    }
    chart.update();
    drawRadar(data.angle, data.distance);
    });
    }
    setInterval(fetchData, 1000);
    </script>
    </body></html>
```

6. Conclusion & Learnings

This project provided hands-on experience with:

ESP32 microcontroller programming

Web-based real-time UI rendering

Servo control and ultrasonic data acquisition

IoT dashboard integration (Ubidots)

Future improvements could include obstacle classification, adding more sensors, or integration with mobile notifications or voice assistants.

7. References

https://randomnerdtutorials.com

https://ubidots.com/docs/

https://www.arduino.cc/

https://cdn.jsdelivr.net/npm/chart.js

8. App	oendix				
Arduii	no source code (ma	in.ino)			
Wiring	g diagrams				
JSON	data sample output				
Screen	shot of network tra	ıffic to /data end	lpoint		