

ASPIRING SOFTWARE ENGINEER · COMPUTER SCIENCE MAJOR

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## Education

### **University of Waterloo**

Waterloo, ON

HONOURS BACHELOR OF COMPUTER SCIENCE (4TH YEAR)

January 2017 - December 2022

• Coursework: Operating System (OS), Algorithms, Data Structures, User Interfaces (UI), Object-Oriented Programming (OOP), Algorithm Design and Data Abstraction, Combinatorics, Probability, Applied Cryptography

### Skills

Languages

Python · C · C++ · Kotlin · Java · Golang · JavaScript · Scheme · HTML/CSS · Bash · SQL

Tools Android Studio · React · Git · Node.Js · JavaFX · Heroku

# Work Experience

Freelance - SOCA

Remote

WEB DEVELOPER

June 2021 - August 2021

- · Created an interactive fully responsive website from scratch using react designed for an Ontario Cricket League played by 16 teams
- Enhanced load time by 15% by implementing website's state using redux library and lazy loading pattern for the images
- · Wrote clean, efficient, and easily testable code by incorporating website architecture and following good code practices
- · Implemented user-centered design using React-Bootstrap and CSS while also applying multi-page layout and DRY principle

PetroWagon

ANDROID DEVELOPER

January 2020 - April 2020

- Developed an Android App from scratch using Java and XML for a fuel delivery-based startup allowing simultaneous multiple orders
- Pioneered company's successful pilot project and started with making beta version of the application
- Maintained clean and structured code using MVVM architecture to enhance reusability and optimized performance
- Built **onboarding flow** to collect user information for customized suggestions
- Reviewed, evaluated, and resolved technical support requests in a timely and effective manner

**ICSD Tech Labs** Panipat, India

C++ TUTOR

May 2018 - August 2018

- · Worked closely with multiple batches of high school computer science students to tutor in Object Oriented Programming
- Successfully analyzed and debugged code written by many different individuals, provided feedback and helped them with queries

# **Projects**

### Healthy 24/7

HTTP://GITHUB.COM/ANKUSH7KUMAR/HEALTHY24-7

- Developed an Android App using Java and XML that lets you set up a diet chart and calculate your body's BMI as well as BMR
- Integrated USDA Nutrition Database API using Retrofit HTTP client library to search nutrition of around 220,000+ food items
- Implemented data storage using SQL database as the user can create log of the users BMI and BMR at a specific date and time

### **Chess - Three Variations**

HTTP://GITHUB.COM/ANKUSH7KUMAR/THEGAMEOFCHESS

- Created a Command Line chess game from scratch using C++ with up to three levels of human versus computer variations available
- Implemented min-max algorithm to generate next optimal move of the computer in human vs computer version of the game
- · Used Design Patterns for efficient code, the game written could be upgraded to the graphical version from command line version

### Ray Tracer

HTTP://GITHUB.COM/ANKUSH7KUMAR/RAYTRACER

- A ray-tracer written in C++ to render and produce highly realistic images of geometric data like spheres in a scene
- · Provided multi-threading support using OpenMP API and implemented advanced features like anti-aliasing

## Awards and Activities

- Participated in various hackathons including SpaceApps, Equithon, DistanceHacks
- Awarded **Academic Excellence Award** for achieving perfect GPA for 5 consecutive years