

## Delete Node in a BST

Medium

7.3K

185

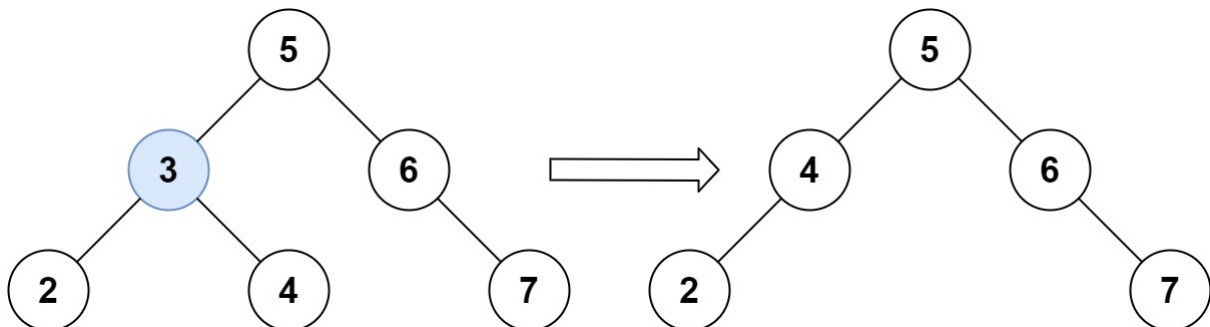
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Given a root node reference of a BST and a key, delete the node with the given key in the BST. Return **the root node reference (possibly updated) of the BST**.

Basically, the deletion can be divided into two stages:

1. Search for a node to remove.
2. If the node is found, delete the node.

### Example 1:



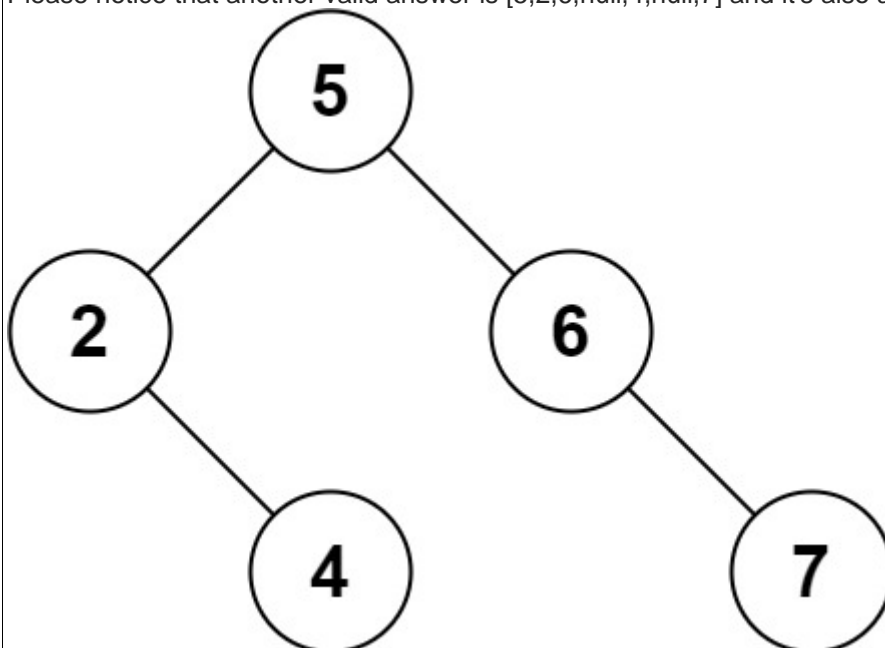
**Input:** root = [5,3,6,2,4,null,7], key = 3

**Output:** [5,4,6,2,null,null,7]

**Explanation:** Given key to delete is 3. So we find the node with value 3 and delete it.

One valid answer is [5,4,6,2,null,null,7], shown in the above BST.

Please notice that another valid answer is [5,2,6,null,4,null,7] and it's also accepted.



**Example 2:****Input:** root = [5,3,6,2,4,null,7], key = 0**Output:** [5,3,6,2,4,null,7]**Explanation:** The tree does not contain a node with value = 0.**Example 3:****Input:** root = [], key = 0**Output:** []**Constraints:**

- The number of nodes in the tree is in the range [0, 10<sup>4</sup>].
- -10<sup>4</sup> ≤ Node.val ≤ 10<sup>4</sup>
- Each node has a **unique** value.
- root is a valid binary search tree.
- -10<sup>4</sup> ≤ key ≤ 10<sup>4</sup>

Question Link- <https://leetcode.com/problems/delete-node-in-a-bst/description/>

Code-

```
class Solution {
public:
    TreeNode* inordersuccessor(TreeNode *root)
    {
        if(root->right!=NULL){
            root=root->right;
            while(root->left!=NULL){
                root=root->left;
            }
        }
        return root;
    }

    TreeNode* deleteNode(TreeNode* root, int key) {
        if(root==NULL){
            return root;
        }
        if(root->val<key){
            root->right=deleteNode(root->right,key);
        }
        else if(root->val>key){
            root->left=deleteNode(root->left,key);
        }
        else
        {

```

```
    if(root->left==NULL){
        TreeNode* temp=root->right;
        delete root;
        return temp;
    }
    else if(root->right==NULL){
        TreeNode* temp=root->left;
        delete root;
        return temp;
    }
    else{
        TreeNode* suc=inordersuccessor(root);
        root->val=suc->val;
        root->right=deleteNode(root->right,suc->val);
    }
}
return root;
}
};
```