UPES PYTHON LAB ASSIGNMENT

EXPERIMENT – 12&13

Q1.

- a) import Tkinter package and create a window and set its title
- b) set the default window size using geometry function
- c) Create a label with "Hello" text in it and set its position on the form.
- d) Adda button to the window with "CLICK ME" written on it.
- e) change the foreground and background color for the button created above
- f) Create a function that will be executed when the button is clicked and print "Button was clicked" on clicking the button

SOL:-

OUTPUT:

GUI



OUTPUT AFTER CLICKING BUTTON



- Q2 This. is the continuation of Question1, add the given below features in the above program:
 - a) Takeuser name as input using the Tkinter Entry class
 - b) Print the entered text (username) on clicking the button.
 - c) Create three RadioButtons as displayed below



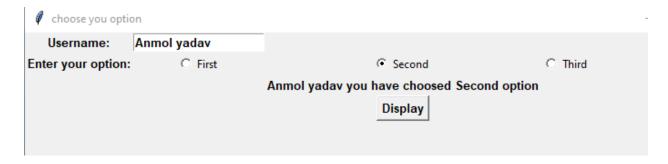
d) Print the currently selected radio button or the radio button value.

SOL:-

```
from tkinter import *
window=Tk()
window.title("choose you option")
window.geometry("800x600")
l1=Label(window,text="Username:",font=("Arial bold",10))
l1.grid(column=0,row=10)
e=Entry(window_font=("Arial bold",10),width=20)
e.grid(column=1,row=10)
l2=Label(window_text="Enter your option:"_font=("Arial bold"_10))
l2.grid(column=0,row=30)
r = IntVar()
def setR():
    n=r.get()
    if(n==1):
        return "First"
    if (n == 2):
        return "Second"
    if (n == 3):
        return "Third"
r1 = Radiobutton(window, text="First", value=1, variable=r,command=setR)
r2 = Radiobutton(window, text="Second", value=2, variable=r,command=setR)
r3 = Radiobutton(window, text="Third", value=3, variable=r,command=setR)
r1.grid(column=1,row=30)
r2.grid(column=2,row=30)
r3.grid(column=3,row=30)
l3=Label(window,text=' ',font=("Arial bold",10))
l3.grid(column=2,row=60)
```

def display():		
txt_setR()		
		choosed' +' '+ txt +' '+'option'
_	e(text=temp)	
		font=("Arial bold",10),command=display)
b1.grid(column=		
window.mainloop	()	
OUTPUT:-		
choose you option		
* choose you option		
Username:		
Enter your option:	○ First	○ Second ○ Third
		Display

Output after enter details:



Q3. Write a program to accept following details from a student using GUI

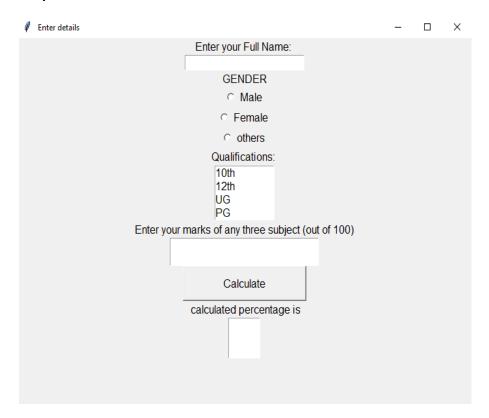
- 1. Name of the student (using Textbox)
- 2. Gender (Using radio button)
- 3. Qualification (Using List)
- 4. Marks of three subjects (using Textbox)

Compute the percentage of the student and display it in a textbox.

Sol:-

```
import tkinter as tk
window=tk.Tk()
window.title(" Enter details")
window.geometry("700x700")
var=tk.IntVar()
tk.Label(text = "Enter your Full Name: ",font= "Airel").pack()
tk.Text(window,font= "Airel,bold",height=1,width=20).pack()
tk.Label(text = "GENDER", font= "Airel, bold").pack()
tk.Radiobutton(window, font= "Airel", text="Male", variable=var, value=1).pack()
tk.Radiobutton(window,font= "Airel", text="Female", variable=var, value=2).pack()
tk.Radiobutton(window, font= "Airel",text="others", variable=var, value=3).pack()
tk.Label(text = "Qualifications: ",font= "Airel").pack()
Lb=tk.Listbox(window,height=4,width=10,font= "Airel")
Lb.insert(1, '10th')
Lb.insert(2, '12th')
Lb.insert(3, 'UG')
Lb.insert(4, 'PG')
Lb.pack()
def dispaly():
     INPUT = inputmarks.get("1.0", "end-1c")
    lst=INPUT.split()
    χ=0
     for i in range(len(lst)):
         x=x+int(lst[i])
     Output.insert("1.0",x//3)
tk.Label(text = "Enter your marks of any three subject (out of 100)", font= "Airel").pack()
inputmarks = tk.Text(window,font= "Airel", height = 2, width = 25)
l=tk.Label(font= "Airel",text = " calculated percentage is")
Display = tk.Button(window, font= "Airel", activebackground="white", activeforeground="black", height = 2, width = 20,
Output = tk.Text(window, font= "Airel", height = 3, width = 5)
inputmarks.pack()
Display.pack()
l.pack()
Output.pack()
window.mainloop()
```

Output:-



Output after enter the user details:-

