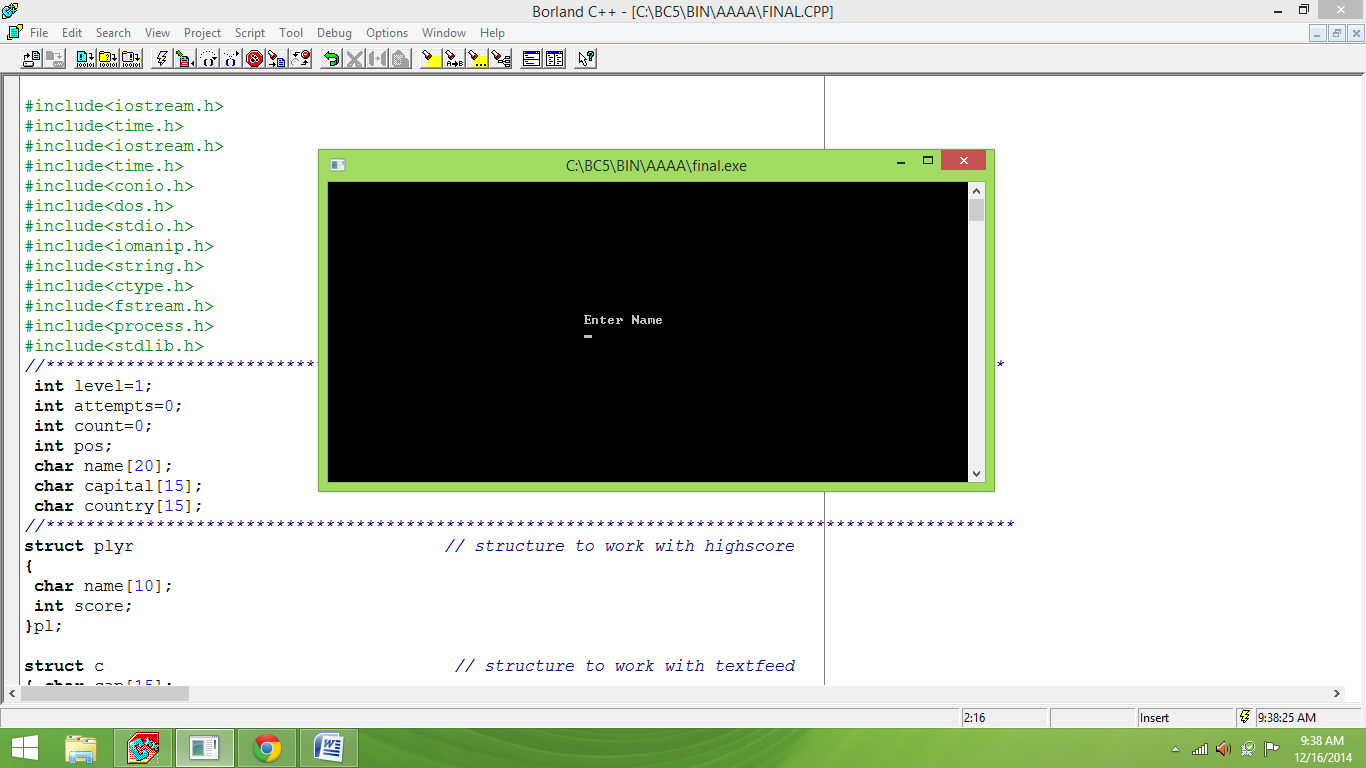
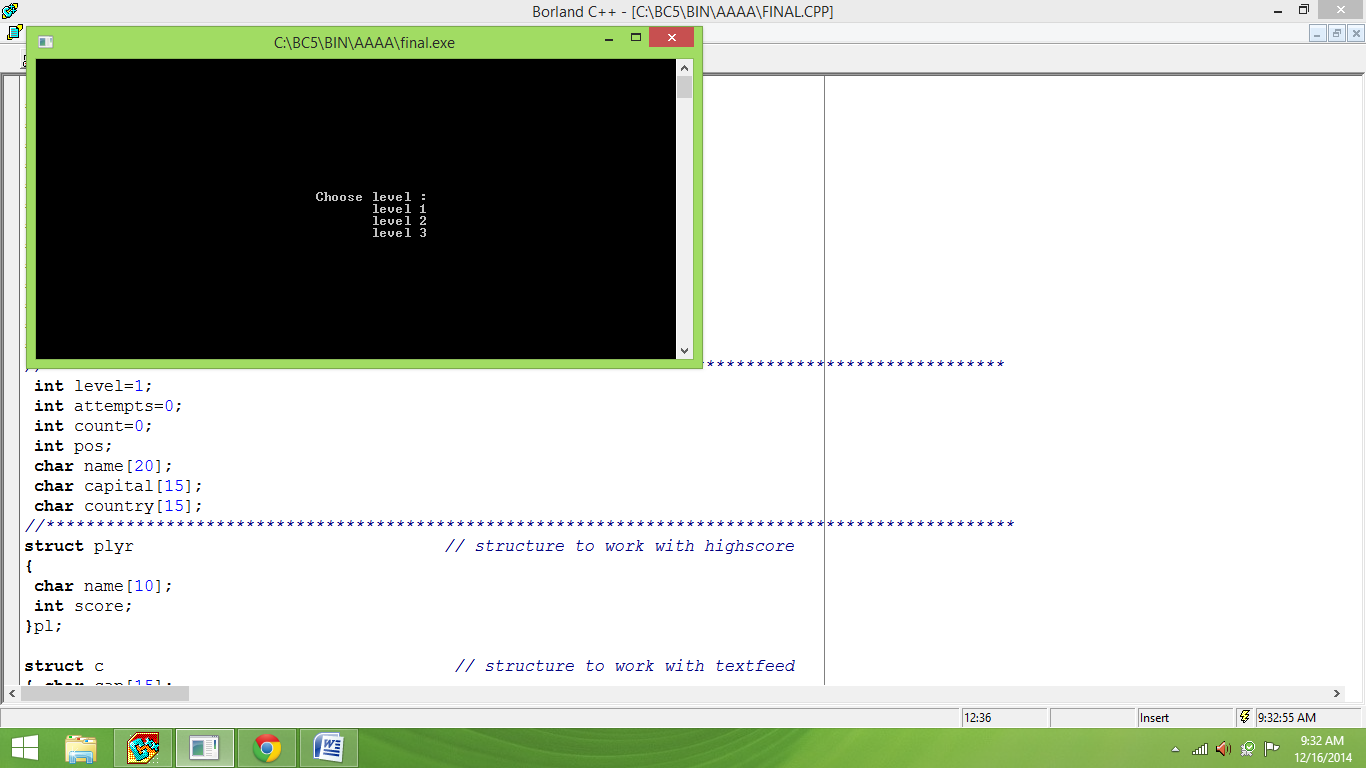


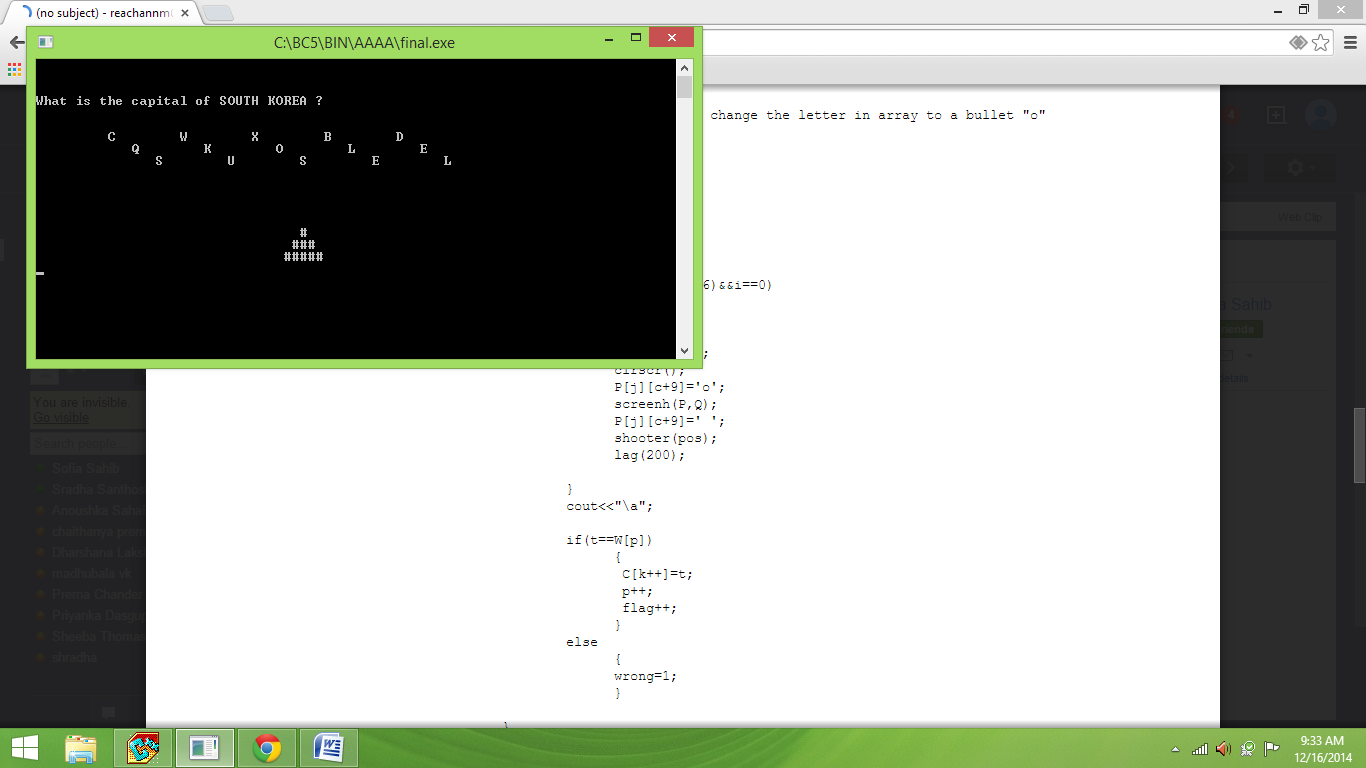
// screen for menu



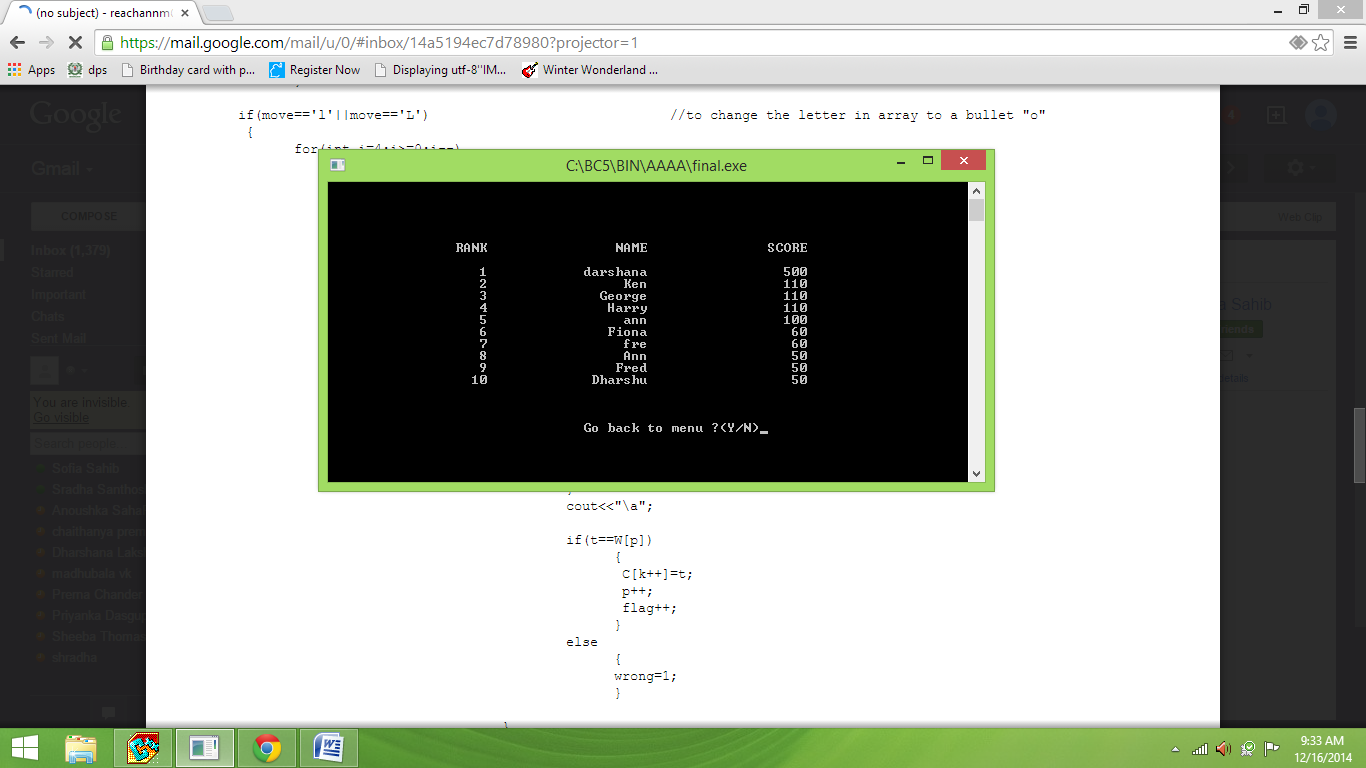
// screen for entering name



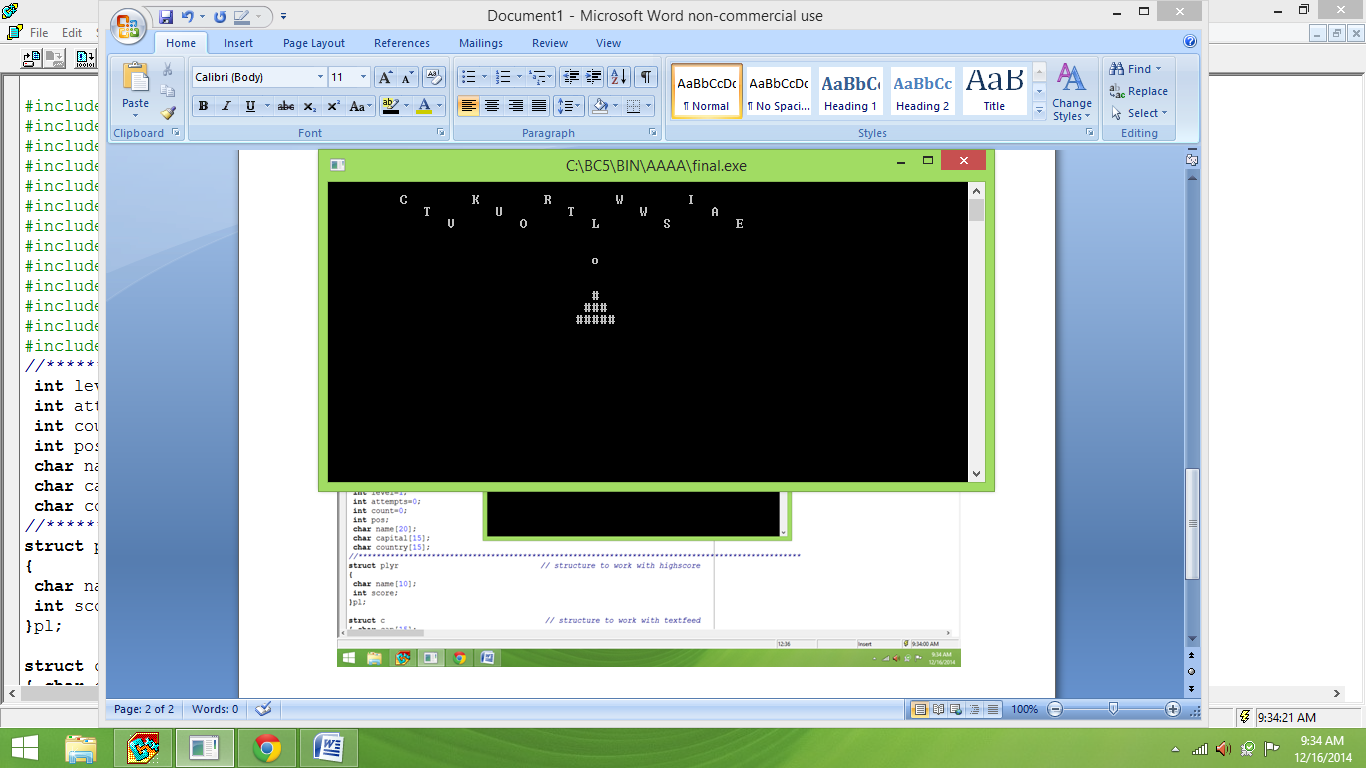
// screen for choosing level



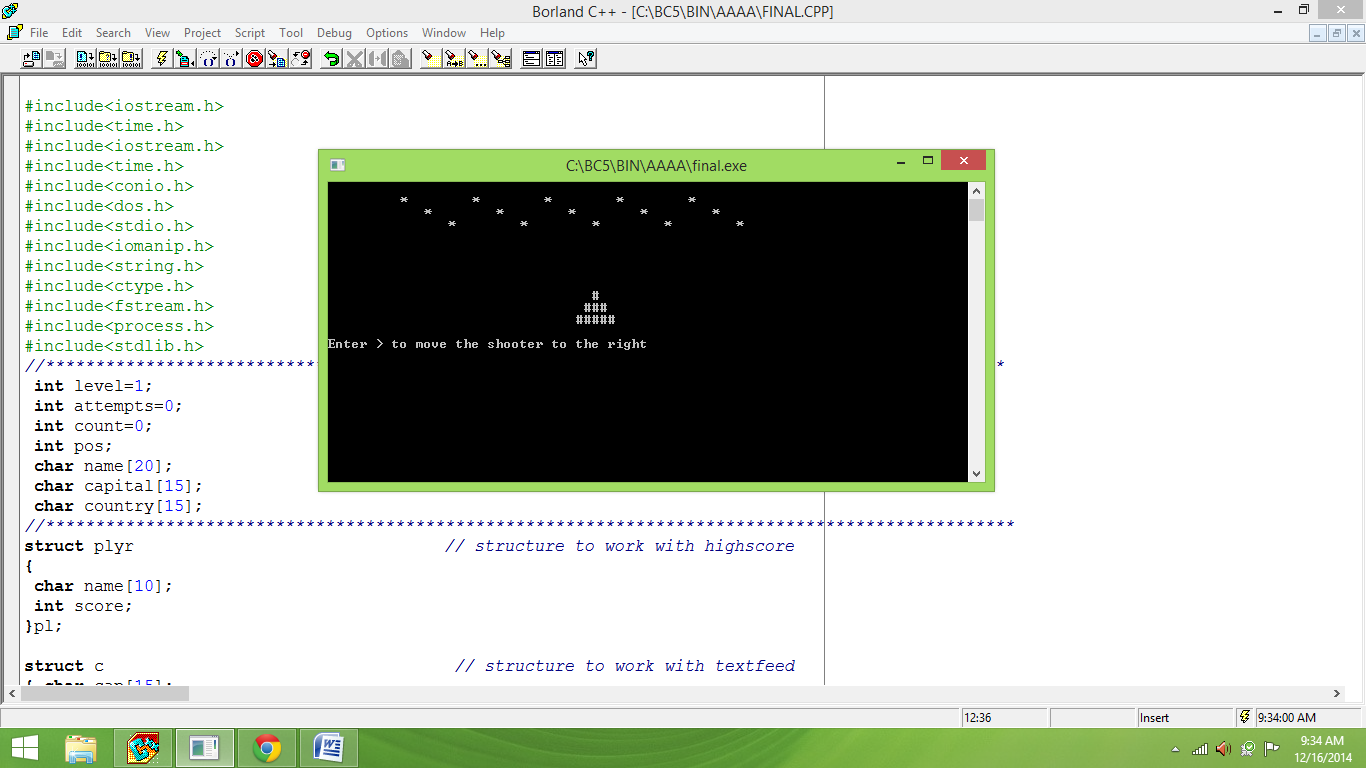
// screen for game



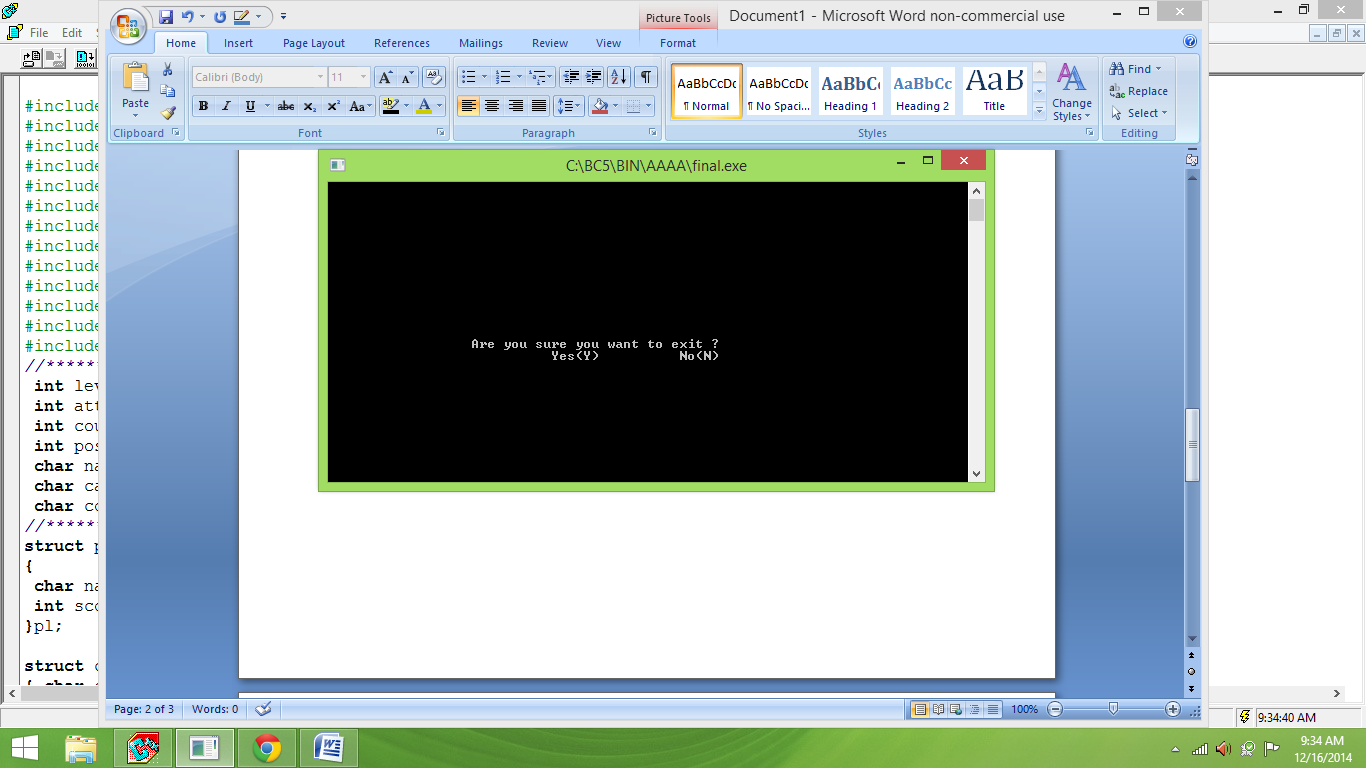
// screen for highscore



// screen for when shooter shoots



// screen for how to play



// screen for exit