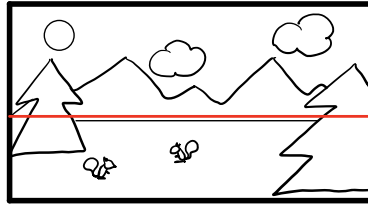


Überblick

Landschaft

- Berge - Himmel
- Wiese
- Bäume



Horizont als Abtrennung

↳ Berge auf Horizont befestigt

Sonne + Wolken random im Himmel

2 Bäume auf 3 Linien random verteilen

Blätter fliegen durchs ganze Bild

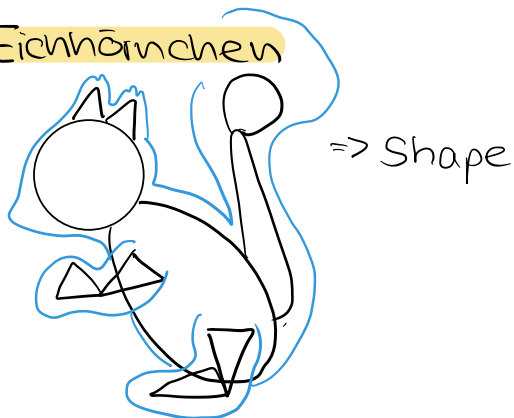
Oben

- Wolken

Unten

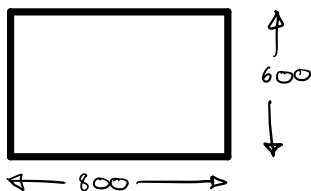
- Eichhörnchen

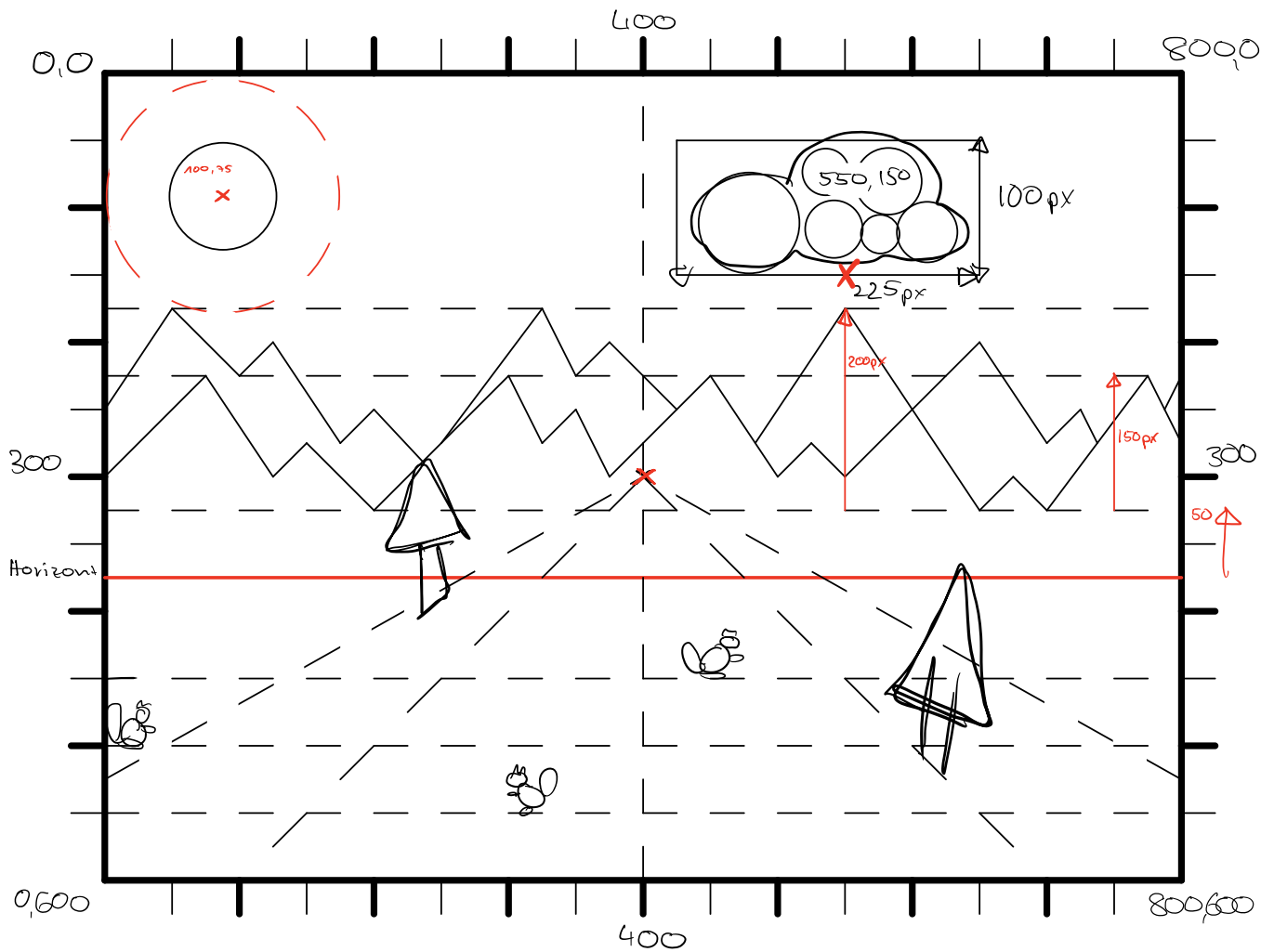
Eichhörnchen



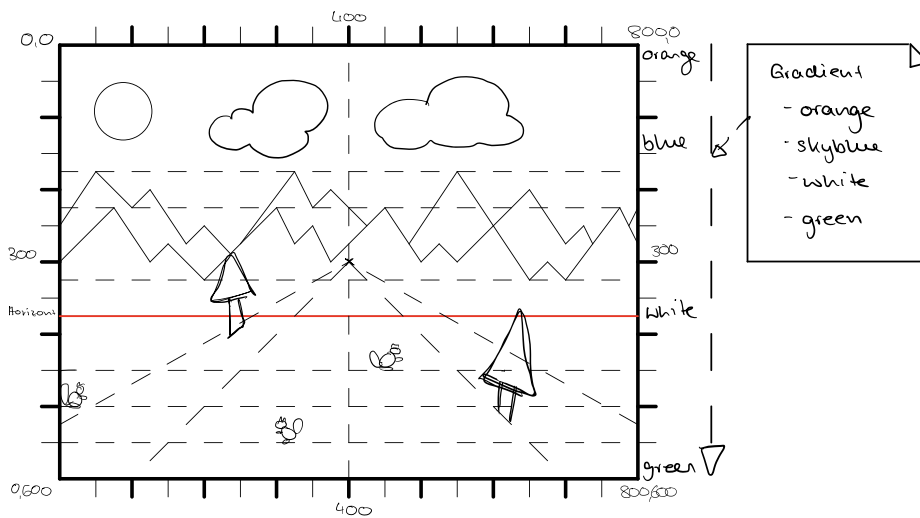
Plan

- HTML Canvas Element anlegen

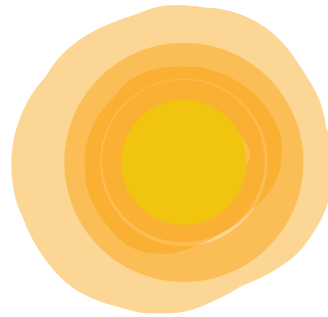
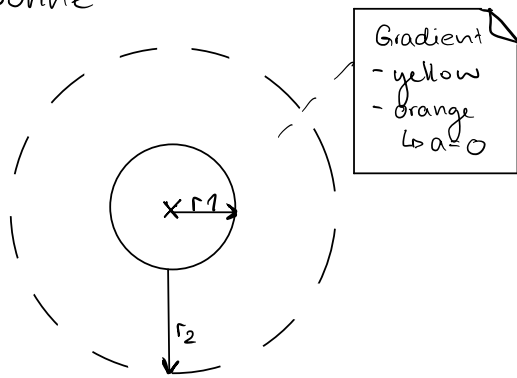




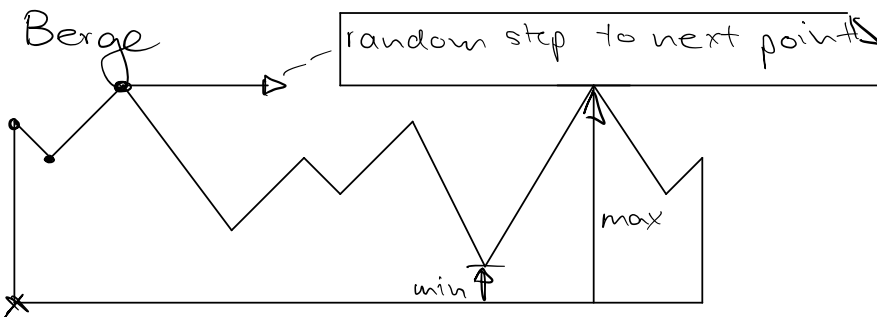
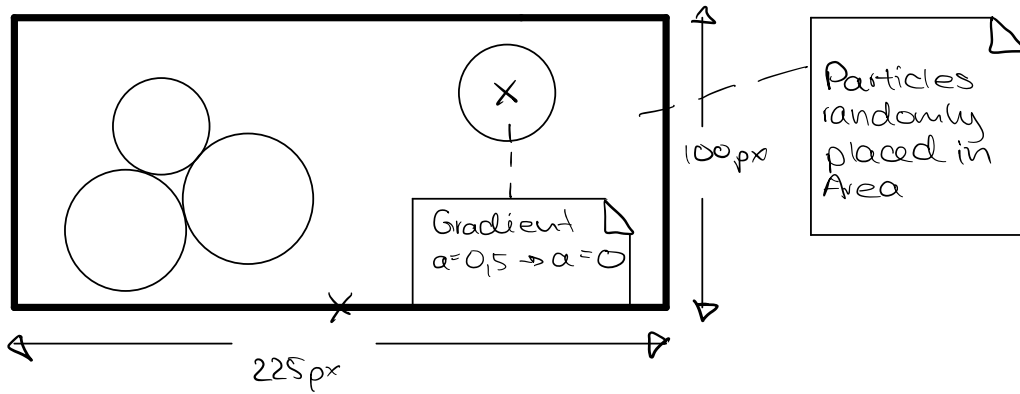
⇒ Bäume random auf Linie



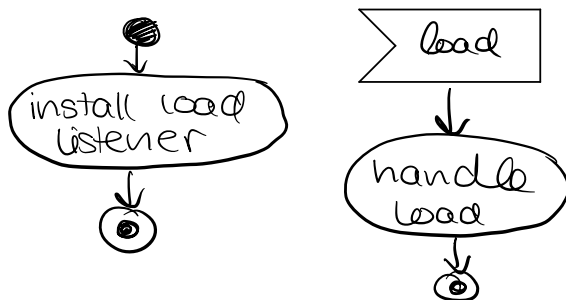
Sonne

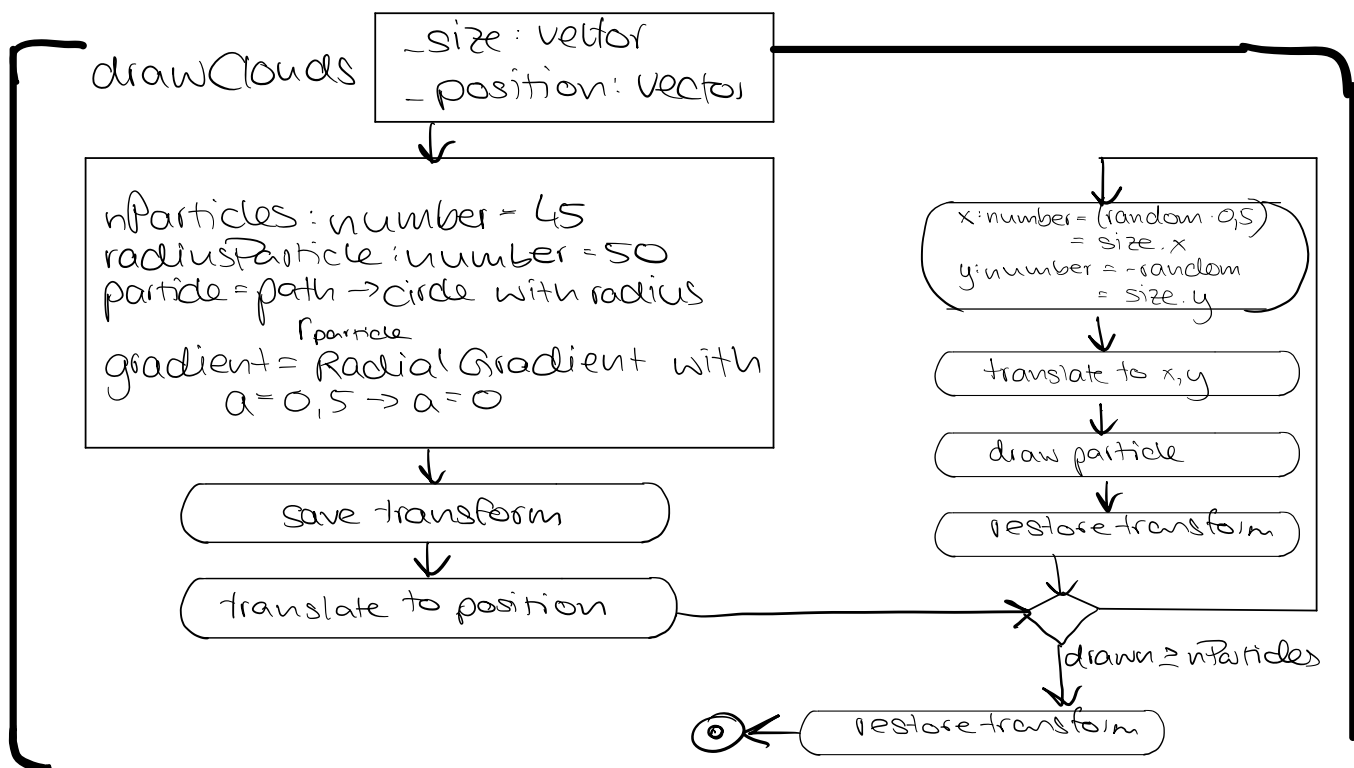
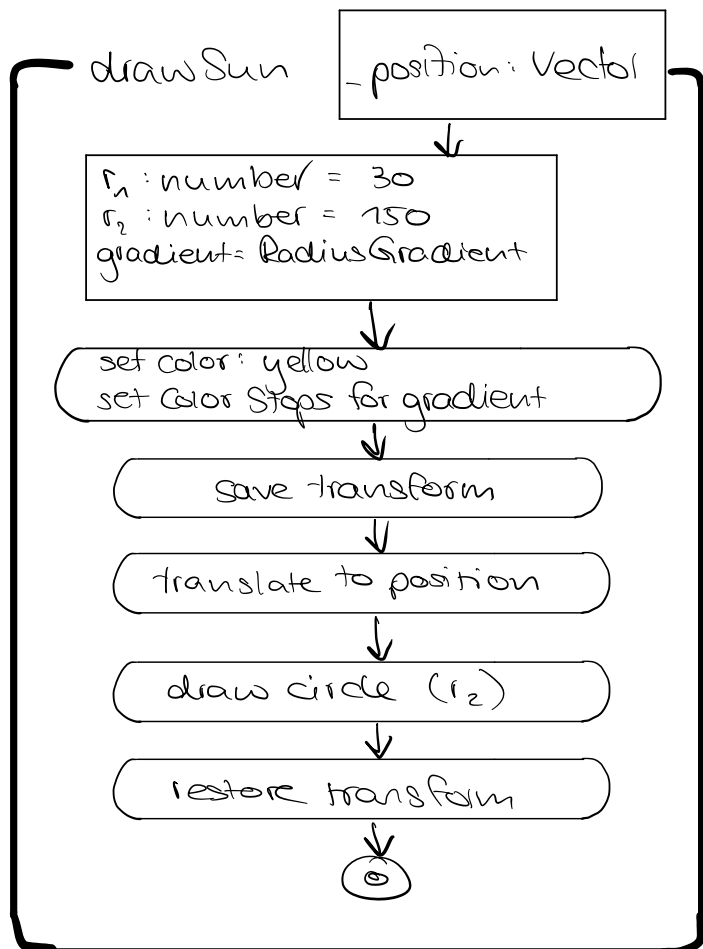
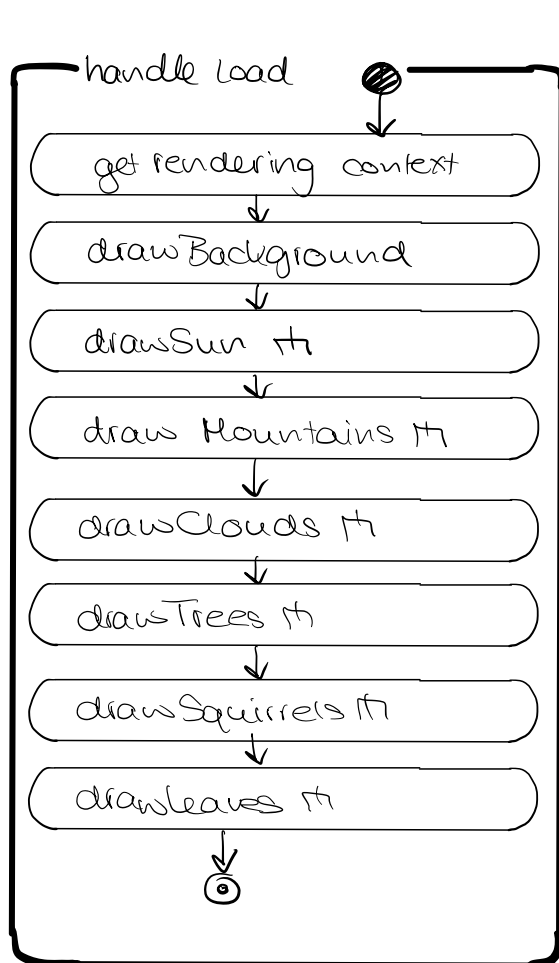


Wolke



Goldener Herbst Aktivitätsdiagramm





drawMountains

- position: Vector
- min: number
- max: number
- colorLow: string
- colorHigh: string

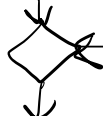
stepMin: number = 10
stepMax: number = 50
x: number = 0
gradient = LinearGradient

save transform

translate to position

move to 0,0

line to 0,max



x += random number between
stepMin & stepMax

y: number = -min - random * (max - min)

line to x,y



line to x,0

close path

set color grey
set Color Stop for gradient

drawPath



x < canvas
width

