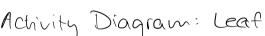
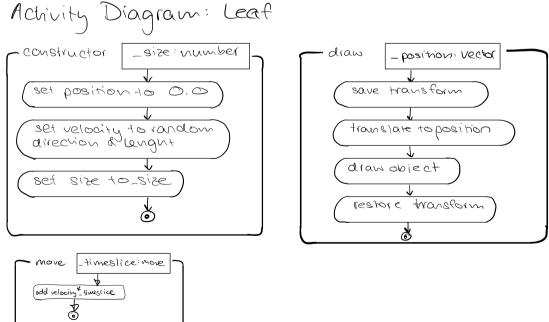


*-timeslice



set velocity to 0,0



Activity Diagram: Sawirrels _ size: number - constructor diaw _ position: vector save transform 0,0 set position to set velocity to random direction & langua translate to position draw object set size to size restore transform d -timeslice: move - move add velocity + timeslice Activity Diagram: Cloud position: Vector diaw _ position: Vector size: Vector - constructor velocity: Vector gradient: Canva Gradient save transform noitized - enaitised eint this velocity = velocity this number = number translate to position set position to 0,0 add particles Getsize to 200,75) restore transform (set velocity to condam) d move _timeslice: move add velocity + timeslice 9 Activity Diagram: Main load install load update th handleload Cisterel 4

