

## Code Exercise

Create the package `by.epam.lab` for entity classes.

Define a class `Purchase` with two fields: `item` and `quantity of items`, which represents a purchase of some item. The quantity of purchased items can be both integer and fractional value. An item is considered to be any entity possessing specific or calculated price in BYN. The purchase cost is the rounded result of multiplying the item price by the quantity of items purchased.

Define three classes as representatives of an item:

1. `Product` with two fields: `name` and `price`;
2. `DiscountProduct` with the `price discount` field – the subclass of `Product`.
3. `Service` with three fields: `name`, `total cost of service`, `number of service users`. The price of a service per one user is the rounded-up result of dividing the total cost of a service by the number of service users.

Define a class `PurchaseUtils` with the only field - `purchase` and 5 methods:

- `getPurchase()` – getter;
- `printPurchase()` – outputs a purchase in the csv-format;
- `printCost()` – outputs a purchase cost in the format: `cost = value BYN`;
- `printCostDiff(p)` – outputs a cost difference for purchases `this` and `p` in the format: `xxx diff = value BYN`, where
  - `xxx` is positive if the `this` cost is greater than the `p` cost,
  - `xxx` is negative if the `this` cost is less than the `p` cost,
  - `xxx` is empty string if the `this` cost is equal to the `p` cost,
- `printIsSameCost(purchases)` – outputs whether there is some purchase among purchases with the same cost like `this` purchase.

Define the `Runner` class in the default package, where:

1. Create `p1` instance - the purchase of 20 packages of milk with the price 1.70 BYN.
2. Output `p1` and its cost with the `PurchaseUtils` instance `pu1`.
3. Create `p2` instance - the purchase of 12.5 kg of sugar with the price 3.00 BYN.
4. Output the cost of `p2` and the cost difference of `p2` and `p1`.
5. Create `p3` instance - the purchase of 60 kg of sugar with the price 2.80 BYN and the price discount 0.10 BYN.
6. Without a `Purchase` instance create the `PurchaseUtils` instance `pu4` for the gym workout for 2.25 months with the total cost 75.60 BYN and 5 participants.
7. Get an **item** instance from the last purchase with the `PurchaseUtils` instance `pu4` and output it.
8. Output the cost of the last purchase with a `PurchaseUtils` instance.

9. Using a PurchaseUtils instance, output whether someone of p1, p3 or the last purchase has the same cost as the p2 purchase.

### Замечания к задаче

– Это вспомогательная задача и в приведенной выше ее постановке параметризованные типы не требуются.

Поэтому реализуйте решение **без параметризованных типов**.

– Обратите внимание, в пункте 6 запрещено создавать экземпляр покупки.

А в пункте 7 требуется выполнить два действия (оператора):

1. объявить ссылку и инициализировать ее (оператор присваивания),
2. вывести сущность на консоль.