

CONTACT ME

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SKILLS

- HTML5/CSS3/JavaScript
- React / Node js
- Webpack/NPM
- Version control system (Git)
- Understanding of Agile methodologies and teamwork
- Developing responsive and cross-browser layouts

LANGUAGE SKILLS:

- English (Upper Intermediate, in progress)
- Ukrainian (fluent)
- Russian (fluent)

EDUCATION:

Taras Shevchenko National University of Kyiv september 2006- july 2011 Master of History

ADDITIONAL EDUCATION:

IT Educational center SkillUp

Front-End Developer course (Certificat № KV 00345)

ANNA BILOKON

JUNIOR UX/UI DEVELOPER

ABOUT MYSELF

I am an enthusiastic, adaptable, focused and motivated Junior UX/UI Developer who is seeking an opportunity to contribute my knowledge into real projects.

During my studying there were many practical tasks with building web applications, solving complex problems of web development using different development tools. I have a great desire to develop myself in this field, learn from the best teams and work hard to bring value to the company and building solutions together. I have a flexable mindset and good communicational skills, I am a great team member and have ability to learn future trend, new technologies as fast as I can.

EXPERIENCE:

Front-End Developer Student

SkillUp, Kyiv, Ukraine | 2021 – 2022

- Good knowledge HTML5 / CSS3
- Good layout skills and experience in building UIinterfaces (layouts from Figma)
- Experience in developing responsive and cross- browser layouts
- Preprocessors (LESS, SASS, others)
- Knowledge JavaScript
- Some experiences with JavaScript frameworks and libraries (React, Node js, jQuery, Bootstrap, Redux)
- Using Build-Tools (Webpack, NPM)
- Set up IDE (Visual Studio Code)
- Experience with RESTful APIs (Postman)
- Basic SQL knowledge, experience with databases (PostgreSQL)
- Experience with version control system (Git)

3D jewelry designer

Faeton, Kyiv, Ukraine 2014 - 2018

- Creating a jewelry template or creating a design from a template
- Interaction with the customer, clarification of details, development of sketches
- Creation of a 3D product in the program (SolidWorks, Rhinoceros 3D)
- Working in a product development team