# Anna Burdanova

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### Education \_\_\_\_

#### **University of the People**

Bachelor of Science in Computer Science, GPA 4.0/4.0

USA, online Sept. 2021 - End of 2022

#### **Gubkin Russian State University of Oil and Gas**

Bachelor of Science in Geology

Russia, Moscow

Sept. 2010 - June 2015

## Skills \_\_\_\_

**Languages** Java, SQL, Python, VBA, R **Frameworks** Spring, Hibernate, Flask, JUnit tests Software and IDE Eclipse, Android Studio, LaTex, Docker, Git

## Projects \_

#### FamilyMoney - in development

Web application on Heroku platform for planning family expedentures

- Implemented database in PostgreSQL following the principles of normalization 3NF
- Automated loading of the bank transactions info with Jsoup
- Applyed Thymeleaf template engine for generating HTML pages

#### Dogville game

2D pixel platformer game for Android smartphones, written on Java in Android Studio

- · Solved problems of multithread communication and increased bitmap rendering efficiency on canvas, the enhanced game cycle provides stable 60UPS and FPS on tested devices.
- Designed a system of multitouch event handling with custom GUI, integrated with the in-game system of object collisions and interactions checks, supported on devices with screen aspect ratios of 4:3 and 16:9.
- Optimized application memory releasing over 50Mb from unused objects and parallax moving background, profiler tests show even CPU/memory load and light energy levels.

## Experience \_

**OpenGenus** 

Japan, online

Software Developer Intern

Apr. 2022 - June 2022

· Worked on a Hibernate project and published 10 articles about application development strategies with Hibernate 6.

#### **SP Vietsovpetro**

Geological Engineer

Vietnam, Vung Tau Sept. 2017 - Jan. 2022

- Created a new tracking system to control 500 surface fluids samplings per year on all stages from sampling to analysis results, with automated invoices and reports and cut off 70% of time spent on manual reports.
- Collaborated with the IT department on the deployment of the company's web-portal report system, formalized user documentation, and consulted field operators on new features in 3 languages to speed up by 20% transition from the old system of Excel reports to the web application.

#### CTMP Centrmarkshejderiya

Geodesist

Russia, Tula June 2015 - Sept. 2017

• Run on-filed tacheometric surveys with a team of geodesists, calculated coordinates in local and GPS systems, and enhanced time of preparing reposts by 10% with AutoCAD automation tools.

# Languages \_\_\_

English (advanced), Russian, Vietnamese