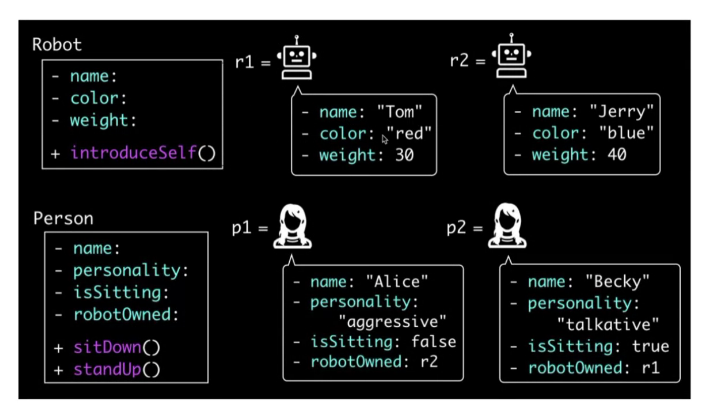
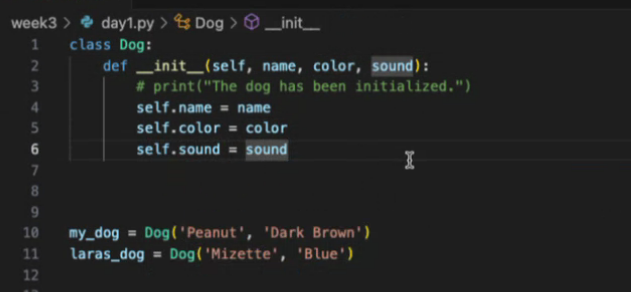


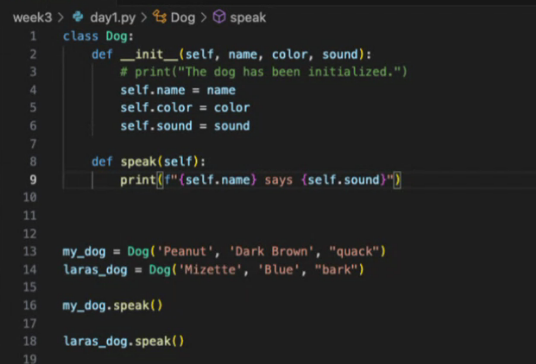
EXERCICE :

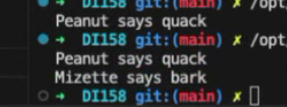
INSTANCE :



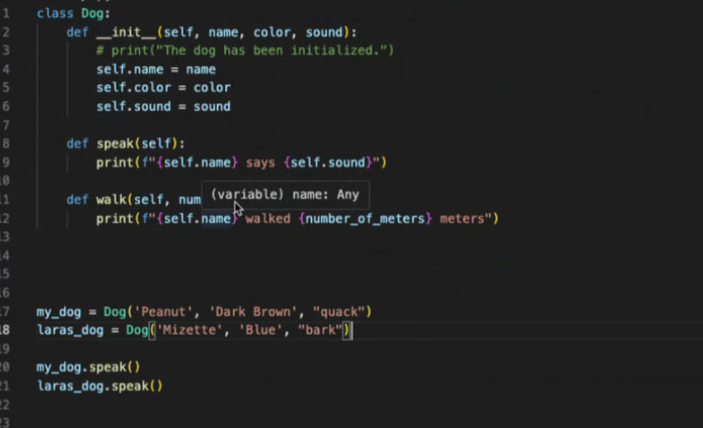
Retour aux chiens :



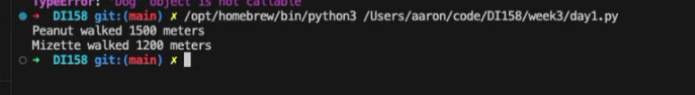
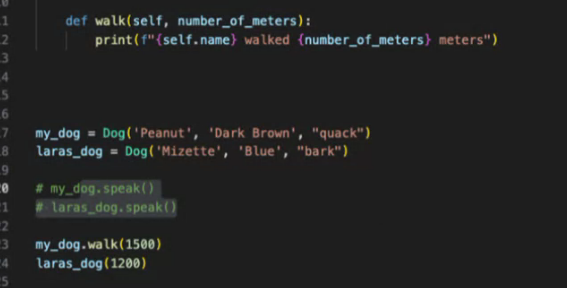




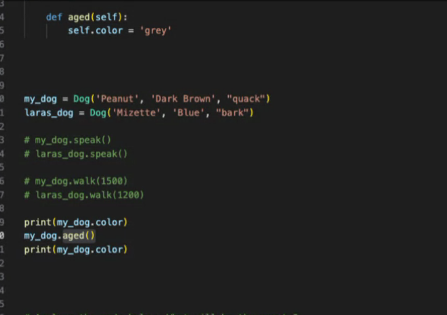
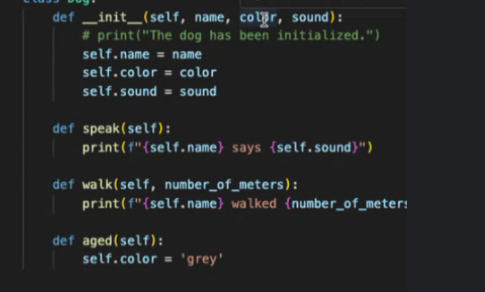
Attention : ne pas manquer de données sinon décalage de valeur, Utiliser value vide (None) ou valeur par défaut.

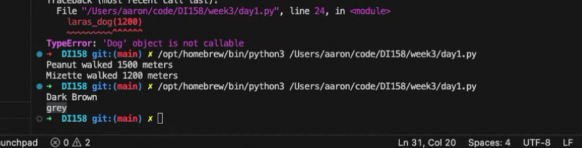


Pas de self avec number of : car ce n’est pas un attribut du chien

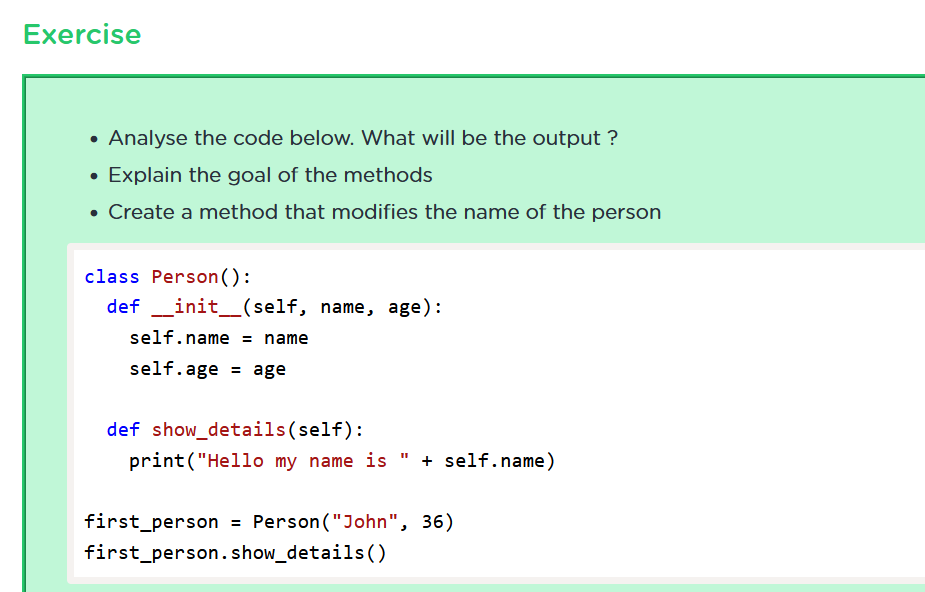


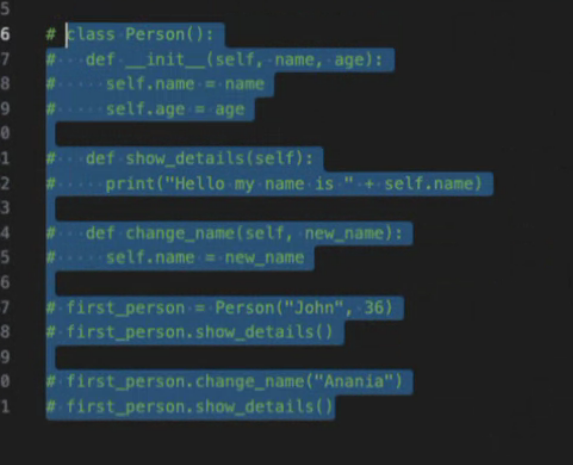
Modify :

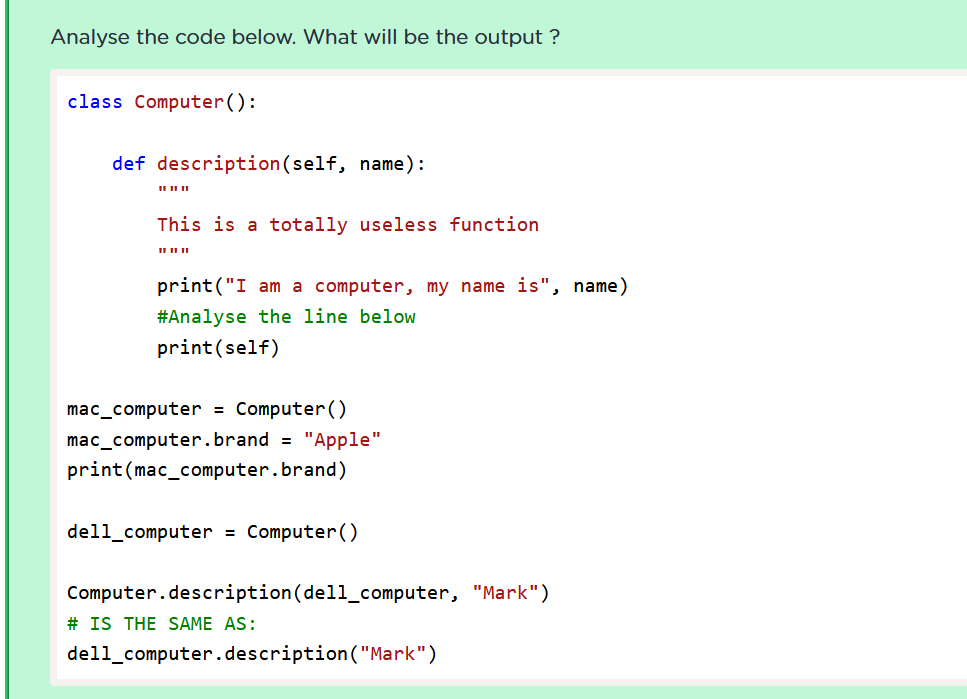


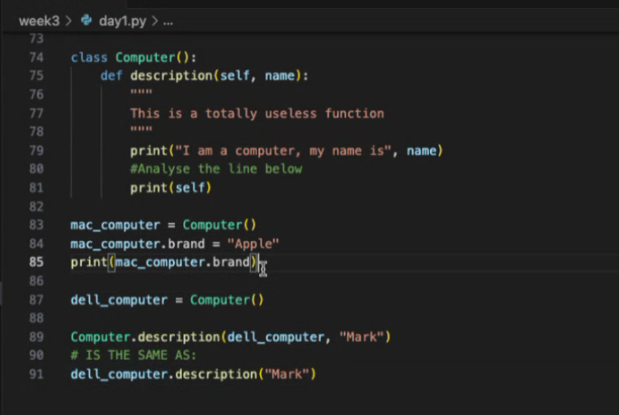


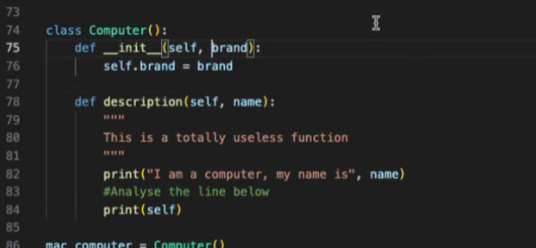
Exercice :



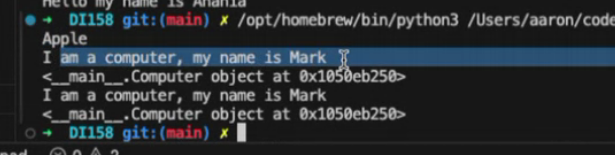


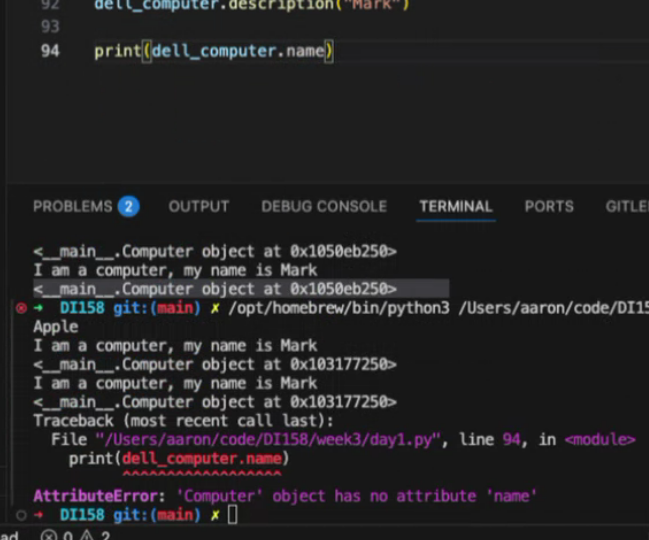


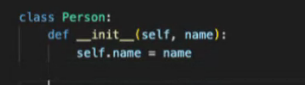


set an attribute

Mac\_computer : ajoute un attribut



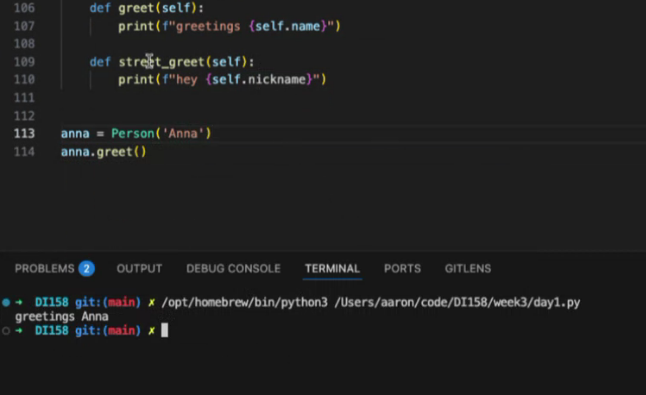


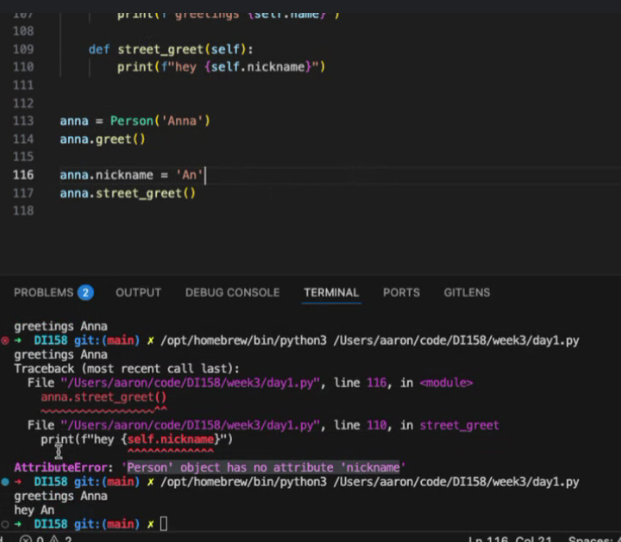


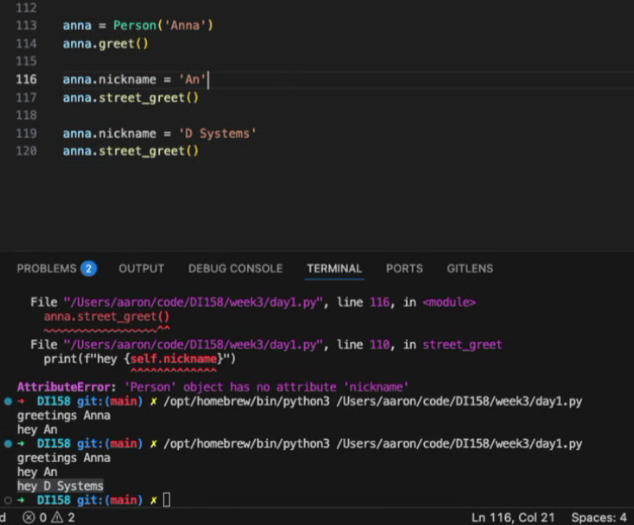




Pas de nickname AVANT

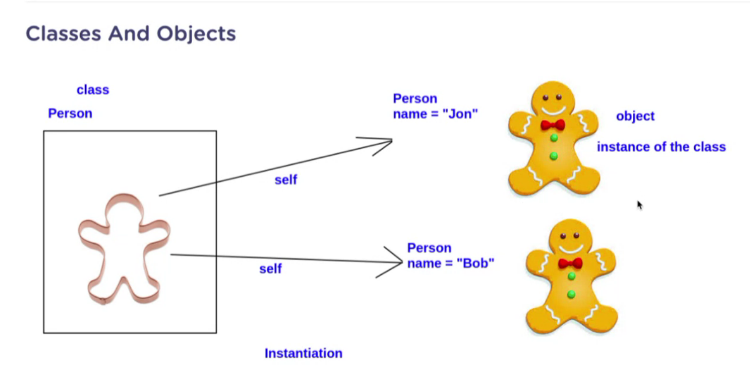


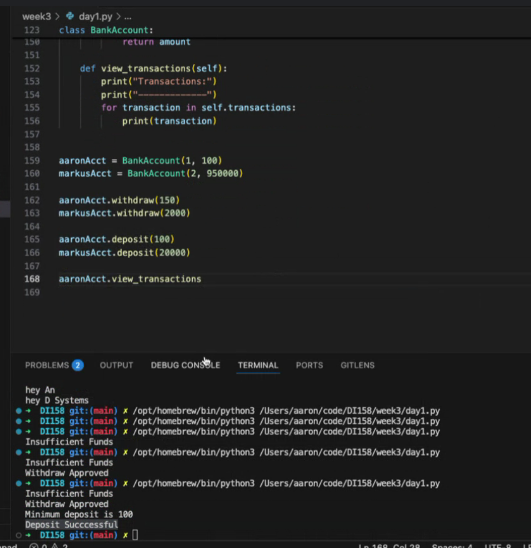




Private mathod or private attribut

Classes and objects





Projet perso Aaron :

