

Release Plan

Virtual Pet Calendar

High Level Goals

- Be able to view calendar tasks
 - Keep a virtual pet
 - Get currency for task completion
 - Be able to buy stuff for pet e.g. skins, food, cool little hats
 - Have an account system
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User Stories

Sprint 1

- As a student, I want a calendar where I can add all of my events so I keep them organized in a clear way [8]
- As a user, I want to be able to navigate the website in an obvious and intuitive way [3]

Sprint 2

- As a user, I want to see my cute pet when I login [13]
- As a student, I want to be able to track my assignment and other tasks that I complete so I can see my progress [8]

Sprint 3

- As a user, I want to receive currency for completing tasks so that I'm motivated to stay on track [5]
- As a materialist, I want to be able to spend all of the coins that I worked so hard to earn on items to make my pet look cute [3]
- As a user, I want to be able to view a visually pleasing site [8]

Sprint 4

- Finish any unfinished tasks [13]
 - As an unmotivated person, I want to be encouraged to complete a certain amount of work each day [3]
 - If all tasks are completed, attempt stretch features [infinite]
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Product Backlog

- Pet animations
- Daily chests
- Health bar
- Pet skins/characters
- More shop items
- Ability to show off pet to others (i.e. via social media)