Programming Board ☆ Board

ENG1 Project Phase 2

△ Workspace visible



₽ Invite

Potential TODO

Low Priority

add javadocs to website

Low Priority

random generation verification



Low Priority

add more interesting difficulty options



Low Priority

up the damage in general, the game is too slow paced

Low Priority

add water splashes when raining





TODO

High Priority

combat with other ships

High Priority

5 special powers

Mid Priority

junit testing

Mid Priority

spend plunder

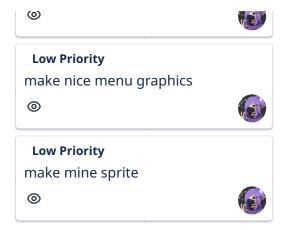
High Priority WAITING

save files (do last)

Mid Priority WAITING

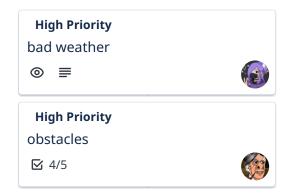
continuous integration

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BUGS

DOING



DONE



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