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**Лабораторная работа №3 по курсу
«Операционные системы»**

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Репозиторий

<https://github.com/Annalitev/OS/lab3>

Постановка задачи

Составить программу на языке Си, обрабатывающую данные в многопоточном режиме. При обработке использовать стандартные средства создания потоков операционной системы (Windows/Unix). Ограничение потоков должно быть задано ключом запуска вашей программы. Так же необходимо уметь продемонстрировать количество потоков, используемое вашей программой с помощью стандартных средств операционной системы.

Вариант 3:Отсортировать массив целых чисел при помощи параллельной сортировки слиянием

Общие сведения о программе

Программа представлена одним файлом: main.cpp

Операционная система: MacOS

Общий метод и алгоритм решения

pthread_t threads[THREAD_MAX] - создаем массив идентификаторов потока

pthread_create(&threads[i], NULL, merge_sort_thread, NULL) - создаем потоки

Используемые системные вызовы

pthread_join - дожидается завершения переданного потока, после чего

получает его выходное значение и позволяет программе продолжить работу

pthread_create - создает новый поток выполнения в программе

Исходный код

main.cpp

```
#include <iostream>
#include <cstdlib>
#include <pthread.h>
#include <chrono>
#include <ctime>
```

```
using namespace std;
```

```
int array_size;
```

```
int n_threads;
```

```
int part=0;
```

```
int* a ;
```

```
void merge(int low, int mid, int high)
```

```
{
```

```
    int n1 = mid - low + 1, nr = high - mid, i, j;
```

```
    int* left = (int*)calloc(n1,sizeof(int));
```

```
    int* right = (int*)calloc(nr,sizeof(int));
```

```
    for(i = 0; i < n1; i++)
```

```
        left[i] = a[i + low];
```

```
    for(i = 0; i < nr; i++)
```

```
        right[i] = a[i + mid + 1];
```

```
    int k = low;
```

```
    i = j = 0;
```

```
    while(i < n1 && j < nr)
```

```
    {
```

```
        if(left[i] <= right[j])
```

```
            a[k++] = left[i++];
```

```
        else
```

```
            a[k++] = right[j++];
```

```
    }
```

```
    while(i < n1) {
```

```
        a[k++] = left[i++];
```

```
    }
```

```

while(j < nr) {
    a[k++] = right[j++];
}

}

```

```

void merge_sort(int low, int high)
{
    int mid = low + ((high - low) / 2);
    if(low < high) {

        merge_sort(low, mid);

        merge_sort(mid + 1, high);

        merge(low, mid, high);
    }
}

```

```

void* merge_sort_tread(void *args)
{
    int thread_part = part;
    part+=1;

    int low = thread_part * (array_size / n_threads);
    int high = (thread_part + 1) * (array_size / n_threads) - 1;

    int mid = low + (high - low) / 2;

    if(low < high)
    {
        merge_sort(low, mid);
        merge_sort(mid + 1, high);
        merge(low, mid, high);
    }
}

```

```

return 0;

}

void merge_rec(int tread_m)
{
    if(tread_m>n_threads)
        return;

    merge_rec(tread_m*2);

    int minsize = array_size/tread_m;

    for(int i=0;i<tread_m;i++)
    {

        int low = i * minsize;
        int high = (i + 1) * (minsize) - 1;
        int mid = low + (high - low) / 2;

        merge(low, mid, high);
    }

}

int main()
{

    cout<<"Enter the number of threads: ";
    cin>>n_threads;
    cout<<endl;

    cout<<"Enter the array size: ";
    cin>>array_size;

    a = (int*)calloc(array_size,sizeof(int));

```

```

cout<<"The input array: ";
int i;
srand(time(NULL));
for( i=0; i < array_size; i++)
{
    a[i] = rand() % array_size;
    cout<<a[i]<<" ";
}
cout<<"\n";

pthread_t threads[n_threads];
int status;

chrono::steady_clock::time_point begin = chrono::steady_clock::now();
for(int i = 0; i < n_threads; i++)
{
    cout<<"part- "<< i << endl;

    status = pthread_create(&threads[i], NULL, merge_sort_thread, NULL);
    if (status != 0)
        cout<<"main error: can't create thread, status = "<< status <<endl;

}
for(int i = 0; i < n_threads; i++)
    pthread_join(threads[i], NULL);

merge_rec(2);
merge(0, (array_size - 1)/2, array_size - 1);
chrono::steady_clock::time_point end = chrono::steady_clock::now();

cout<<"The output array: "<<endl;
for(int i = 0; i < array_size; i++)
    cout<<a[i]<<endl;

cout<<"The number of threads:"<<n_threads<<endl;

cout<<chrono::duration_cast<chrono::microseconds>(end-begin).count()<<endl;

```

```
    return 0;
}
```

Демонстрация работы программы

(base) litann@Annalit lab3 % ./main

Enter the number of threads: 2

Enter the array size: 100

The input array: 62 12 61 3 78 10 46 83 86 39 14 41 47 0 33 96 45 9 38 13 67 6 43
88 64 8 17 35 19 28 15 70 44 53 72 83 33 78 21 16 4 68 62 64 6 42 32 72 81 87 10
80 74 59 3 57 68 48 48 9 17 76 5 90 27 68 15 39 83 86 5 13 30 92 25 97 10 4 18
11 67 28 22 89 59 2 37 61 66 99 17 5 87 5 78 4 1 14 6 49

part- 0

part- 0

The output array:

0

1

2

3

3

4

4

4

5

5

5

5

6

6

6

8

9

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78
78
80
81
83
83
83
86
86
87
87
88
89
90
92
96
97
99
10

The number of threads:2

182

(base) litann@Annalit lab3 % ./main

Enter the number of threads: 4

Enter the array size: 100

The input array: 25 6 89 37 13 64 95 3 64 44 33 91 46 31 69 88 6 70 57 21 6 45 42
25 28 70 61 55 22 61 12 75 58 56 80 39 9 90 9 64 13 93 17 59 36 0 2 15 86 12 90
22 52 61 74 20 96 36 42 89 39 35 11 12 60 57 14 64 59 36 99 1 51 33 22 88 1 81
14 3 73 27 83 69 36 75 0 68 2 5 15 71 91 8 64 69 57 71 7 57

part- 0

part- 0

part- 1

part- 2

The output array:

0

0

1

1

2

2

3

3

5

6

6

6

7

8

9

9

11

12

12

12

13

13

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89
90
90
91
91
93
95
96
99

The number of threads:4

198

13

(base) litann@Annalit lab3 %

(base) litann@Annalit lab3 % sudo dtruss -f ./main

```
PID/THRD  SYSCALL(args)          = return
Enter the number of threads: 1104/0x28f1: fork()          = 0 0
1104/0x28f1: munmap(0x1049B4000, 0x8C000)                 = 0 0
1104/0x28f1: munmap(0x104A40000, 0x8000)                  = 0 0
1104/0x28f1: munmap(0x104A48000, 0x4000)                  = 0 0
1104/0x28f1: munmap(0x104A4C000, 0x4000)                  = 0 0
1104/0x28f1: munmap(0x104A50000, 0x54000)                 = 0 0
1104/0x28f1: open("./0", 0x100000, 0x0)                   = 3 0
1104/0x28f1: fcntl(0x3, 0x32, 0x16B73F338)                = 0 0
1104/0x28f1: close(0x3)                                     = 0 0
1104/0x28f1: fsgetpath(0x16B73F348, 0x400, 0x16B73F328)   = 32 0
1104/0x28f1: fsgetpath(0x16B73F358, 0x400, 0x16B73F338)   = 14 0
1104/0x28f1: csrctl(0x0, 0x16B73F75C, 0x4)                = -1 Err#1
1104/0x28f1: __mac_syscall(0x18C180143, 0x2, 0x16B73F6B0)  = 0 0
1104/0x28f1: csrctl(0x0, 0x16B73F77C, 0x4)                = -1 Err#1
1104/0x28f1: __mac_syscall(0x18C17D094, 0x5A, 0x16B73F710) = 0 0
1104/0x28f1: sysctl([unknown, 3, 0, 0, 0, 0] (2), 0x16B73EC80, 0x16B73EC70,
0x18C17ECA1, 0xD)      = 0 0
1104/0x28f1: sysctl([CTL_KERN, 136, 0, 0, 0, 0] (2), 0x16B73ED28,
0x16B73ED20, 0x0, 0x0) = 0 0
1104/0x28f1: open("/0", 0x20100000, 0x0)                  = 3 0
1104/0x28f1: openat(0x3, "System/Cryptexes/OS\0", 0x100000, 0x0)
= 4 0
1104/0x28f1: dup(0x4, 0x0, 0x0)                            = 5 0
1104/0x28f1: fstatat64(0x4, 0x16B73E801, 0x16B73E770)     = 0 0
1104/0x28f1: openat(0x4, "System/Library/dyld\0", 0x100000, 0x0) = 6 0
1104/0x28f1: fcntl(0x6, 0x32, 0x16B73E800)                 = 0 0
1104/0x28f1: dup(0x6, 0x0, 0x0)                            = 7 0
1104/0x28f1: dup(0x5, 0x0, 0x0)                            = 8 0
1104/0x28f1: close(0x3)                                     = 0 0
1104/0x28f1: close(0x5)                                     = 0 0
1104/0x28f1: close(0x4)                                     = 0 0
1104/0x28f1: close(0x6)                                     = 0 0
1104/0x28f1: shared_region_check_np(0x16B73EE30, 0x0, 0x0) = 0 0
1104/0x28f1: fsgetpath(0x16B73F368, 0x400, 0x16B73F2B8)   = 82 0
1104/0x28f1: fcntl(0x8, 0x32, 0x16B73F368)                = 0 0
```

```

1104/0x28f1: close(0x8)                = 0 0
1104/0x28f1: close(0x7)                = 0 0
1104/0x28f1: getfsstat64(0x0, 0x0, 0x2)          = 10 0
1104/0x28f1: getfsstat64(0x1046D2090, 0x54B0, 0x2)      = 10 0
1104/0x28f1: getattrlist("^0", 0x16B73F6A8, 0x16B73F668)    = 0 0
1104/0x28f1: fsgetpath(0x16B73F2E8, 0x400, 0x16B73F2C8)    = 82 0
1104/0x28f1:
stat64("/System/Volumes/Preboot/Cryptexes/OS/System/Library/dyld/dyld_shared
_cache_arm64e\0", 0x16B73F750, 0x0)          = 0 0
1104/0x28f1: stat64("/Users/litann/Desktop/lab3/main\0", 0x16B73EA90, 0x0)
          = 0 0
1104/0x28f1: open("/Users/litann/Desktop/lab3/main\0", 0x0, 0x0)      = 3 0
1104/0x28f1: mmap(0x0, 0xAA51, 0x1, 0x40002, 0x3, 0x0)      =
0x104750000 0
1104/0x28f1: fcntl(0x3, 0x32, 0x16B73EBA8)          = 0 0
1104/0x28f1: close(0x3)                = 0 0
1104/0x28f1: munmap(0x104750000, 0xAA51)          = 0 0
1104/0x28f1: stat64("/Users/litann/Desktop/lab3/main\0", 0x16B73F000, 0x0)
          = 0 0
1104/0x28f1: stat64("/usr/lib/libc++.1.dylib\0", 0x16B73DFD0, 0x0)      = -1
Err#2
1104/0x28f1:
stat64("/System/Volumes/Preboot/Cryptexes/OS/usr/lib/libc++.1.dylib\0",
0x16B73DF80, 0x0)          = -1 Err#2
1104/0x28f1: stat64("/usr/lib/system/libdispatch.dylib\0", 0x16B73BBB0, 0x0)
          = -1 Err#2
1104/0x28f1:
stat64("/System/Volumes/Preboot/Cryptexes/OS/usr/lib/system/libdispatch.dylib\0
", 0x16B73BB60, 0x0)      = -1 Err#2
1104/0x28f1: stat64("/usr/lib/system/libdispatch.dylib\0", 0x16B73BBB0, 0x0)
          = -1 Err#2
1104/0x28f1: stat64("/usr/lib/libSystem.B.dylib\0", 0x16B73DFD0, 0x0)
          = -1 Err#2
1104/0x28f1:
stat64("/System/Volumes/Preboot/Cryptexes/OS/usr/lib/libSystem.B.dylib\0",
0x16B73DF80, 0x0)          = -1 Err#2
1104/0x28f1: open("/dev/dtracehelper\0", 0x2, 0x0)          = 3 0
1104/0x28f1: ioctl(0x3, 0x80086804, 0x16B73DCC8)          = 0 0
1104/0x28f1: close(0x3)                = 0 0

```

```

1104/0x28f1: open("/Users/litann/Desktop/lab3/main\0", 0x0, 0x0)           = 3 0
1104/0x28f1: __mac_syscall(0x18C180143, 0x2, 0x16B73D2C0)               = 0 0
1104/0x28f1: map_with_linking_np(0x16B73CFF0, 0x1, 0x16B73D020)
               = 0 0
1104/0x28f1: close(0x3)                                                  = 0 0
1104/0x28f1: mprotect(0x1046C4000, 0x4000, 0x1)                        = 0 0
1104/0x28f1: shared_region_check_np(0xFFFFFFFFFFFFFFFF, 0x0, 0x0)
               = 0 0
1104/0x28f1: access("/AppleInternal/XBS/.isChrooted\0", 0x0, 0x0)      = -1
Err#2
1104/0x28f1: bsdthread_register(0x18C41FE24, 0x18C41FE18, 0x4000)
               = 1073742303 0
1104/0x28f1: shm_open(0x18C2E4F52, 0x0, 0x6B73EAE0)                    = 3 0
1104/0x28f1: fstat64(0x3, 0x16B73DE90, 0x0)                            = 0 0
1104/0x28f1: mmap(0x0, 0x4000, 0x1, 0x40001, 0x3, 0x0)                  =
0x104758000 0
1104/0x28f1: close(0x3)                                                  = 0 0
1104/0x28f1: ioctl(0x2, 0x4004667A, 0x16B73DF3C)                       = 0 0
1104/0x28f1: mprotect(0x104764000, 0x4000, 0x0)                        = 0 0
1104/0x28f1: mprotect(0x104770000, 0x4000, 0x0)                        = 0 0
1104/0x28f1: mprotect(0x104774000, 0x4000, 0x0)                        = 0 0
1104/0x28f1: mprotect(0x104780000, 0x4000, 0x0)                        = 0 0
1104/0x28f1: mprotect(0x104784000, 0x4000, 0x0)                        = 0 0
1104/0x28f1: mprotect(0x104790000, 0x4000, 0x0)                        = 0 0
1104/0x28f1: mprotect(0x10475C000, 0x98, 0x1)                          = 0 0
1104/0x28f1: mprotect(0x10475C000, 0x98, 0x3)                          = 0 0
1104/0x28f1: mprotect(0x10475C000, 0x98, 0x1)                          = 0 0
1104/0x28f1: mprotect(0x104794000, 0x4000, 0x1)                        = 0 0
1104/0x28f1: mprotect(0x104798000, 0x98, 0x1)                          = 0 0
1104/0x28f1: mprotect(0x104798000, 0x98, 0x3)                          = 0 0
1104/0x28f1: mprotect(0x104798000, 0x98, 0x1)                          = 0 0
1104/0x28f1: mprotect(0x10475C000, 0x98, 0x3)                          = 0 0
1104/0x28f1: mprotect(0x10475C000, 0x98, 0x1)                          = 0 0
1104/0x28f1: mprotect(0x104794000, 0x4000, 0x3)                        = 0 0
1104/0x28f1: mprotect(0x104794000, 0x4000, 0x1)                        = 0 0
1104/0x28f1: objc_bp_assist_cfg_np(0x18C0B9800, 0x80000018001C1048,
0x0)                = -1 Err#5
1104/0x28f1: issetugid(0x0, 0x0, 0x0)                                  = 0 0
1104/0x28f1: getentropy(0x16B73D988, 0x20, 0x0)                       = 0 0

```



```

1104/0x28f1: getpid(0x0, 0x0, 0x0)          = 1104 0
1104/0x28f1: csops(0x450, 0x10, 0x16B73DFA0)      = 0 0
1104/0x28f1: csops_audittoken(0x450, 0x10, 0x16B73E000)  = 0 0
1104/0x28f1: proc_info(0x2, 0x450, 0xD)          = 64 0
1104/0x28f1: csops_audittoken(0x450, 0x10, 0x16B73E090)  = 0 0
1104/0x28f1: sysctl([unknown, 3, 0, 0, 0, 0] (2), 0x16B73E3D0, 0x16B73E3C0,
0x18F288D3D, 0x15)          = 0 0
1104/0x28f1: sysctl([CTL_KERN, 134, 0, 0, 0, 0] (2), 0x16B73E478,
0x16B73E460, 0x0, 0x0)      = 0 0
1104/0x28f1: csops(0x450, 0x0, 0x16B73E52C)          = 0 0
1104/0x28f1: mprotect(0x1046D0000, 0x40000, 0x1)      = 0 0
1104/0x28f1: getrlimit(0x1008, 0x16B73F3A8, 0x0)      = 0 0
1104/0x28f1: fstat64(0x1, 0x16B73F3A0, 0x0)          = 0 0
1104/0x28f1: ioctl(0x1, 0x4004667A, 0x16B73F3EC)      = 0 0
1104/0x28f1: write_nocancel(0x1, "Enter the number of threads: \0", 0x1D)
= 29 0
1104/0x28f1: fstat64(0x0, 0x16B73F480, 0x0)          = 0 0
1104/0x28f1: ioctl(0x0, 0x4004667A, 0x16B73F4CC)      = 0 0
4

```

```

Enter the array size: 1104/0x28f1: read_nocancel(0x0, "4\n\0", 0x1000)
= 2 0
1104/0x28f1: write_nocancel(0x1, "\n\0", 0x1)          = 1 0
1104/0x28f1: write_nocancel(0x1, "Enter the array size: \0", 0x16)      = 22
0
100

```

The input array: 69 48 96 89 68 25 27 85 86 34 44 42 86 55 16 6 31 3 68 45 73 11
14 72 1 42 31 42 85 76 3 70 77 57 8 10 52 42 88 97 15 10 57 9 14 19 0 59 67 30
44 44 8 48 19 47 21 11 16 73 18 1 37 37 57 9 72 62 68 51 3 84 63 2 44 51 18 83
64 19 23 97 28 32 42 84 68 73 17 99 25 80 75 11 98 94 61 69 30 90

part- 0

part- 0

part- 1

part- 2

The output array:

0

1

1

2

17

3
3
3
6
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9
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98
99

The number of threads:4

282

1104/0x28f1: read_nocancel(0x0, "100\n\0", 0x1000) = 4 0

1104/0x28f1: write_nocancel(0x1, "The input array: 69 48 96 89 68 25 27 85 86
34 44 42 86 55 16 6 31 3 68 45 73 11 14 72 1 42 31 42 85 76 3 70 77 57 8 10 52
42 88 97 15 10 57 9 14 19 0 59 67 30 44 44 8 48 19 47 21 11 16 73 18 1 37 37 57
9 72 62 68 51 3 84 63 2 44 51 18 83 64 19 23 97 28 32", 0x132) =
306 0

1104/0x28f1: write_nocancel(0x1, "part- 0\n\0)\325\260\234P\004\0", 0x8)
= 8 0

1104/0x28f1: bsdthread_create(0x1046C26B4, 0x0, 0x16B7C7000) =
1803317248 0

1104/0x28f1: write_nocancel(0x1, "part- 0\n\0", 0x8) = 8 0

1104/0x295c: fork() = 0 0

1104/0x295c: thread_selfid(0x0, 0x0, 0x0) = 10588 0

1104/0x28f1: bsdthread_create(0x1046C26B4, 0x0, 0x16B853000) =
1803890688 0

1104/0x295d: fork() = 0 0

1104/0x28f1: write_nocancel(0x1, "part- 1\n\0", 0x8) = 8 0

1104/0x295d: thread_selfid(0x0, 0x0, 0x0) = 10589 0

1104/0x295c: __disable_threadsignal(0x1, 0x0, 0x0) = 0 0

```

1104/0x28f1: bsdthread_create(0x1046C26B4, 0x0, 0x16B8DF000)      =
1804464128 0
1104/0x28f1: write_nocancel(0x1, "part- 2\n\0", 0x8)            = 8 0
1104/0x295d: __disable_threadsignal(0x1, 0x0, 0x0)              = 0 0
1104/0x295e: fork()                                             = 0 0
1104/0x28f1: bsdthread_create(0x1046C26B4, 0x0, 0x16B96B000)      =
1805037568 0
1104/0x295e: thread_selfid(0x0, 0x0, 0x0)                      = 10590 0
1104/0x295f: fork()                                             = 0 0
1104/0x295f: thread_selfid(0x0, 0x0, 0x0)                      = 10591 0
1104/0x295e: __disable_threadsignal(0x1, 0x0, 0x0)              = 0 0
1104/0x295f: __disable_threadsignal(0x1, 0x0, 0x0)              = 0 0
1104/0x295e: ulock_wake(0x1000002, 0x16B8DF034, 0x0)            = 0 0
1104/0x28f1: ulock_wait(0x1020002, 0x16B8DF034, 0x1C03)         = 0 0
1104/0x28f1: write_nocancel(0x1, "The output array: \n\0", 0x13) = 19
0
1104/0x28f1: write_nocancel(0x1, "0\n\0", 0x2)                  = 2 0
1104/0x28f1: write_nocancel(0x1, "1\n\0", 0x2)                  = 2 0
1104/0x28f1: write_nocancel(0x1, "1\n\0", 0x2)                  = 2 0
1104/0x28f1: write_nocancel(0x1, "2\n\0", 0x2)                  = 2 0
1104/0x28f1: write_nocancel(0x1, "3\n\0", 0x2)                  = 2 0
1104/0x28f1: write_nocancel(0x1, "3\n\0", 0x2)                  = 2 0
1104/0x28f1: write_nocancel(0x1, "3\n\0", 0x2)                  = 2 0
1104/0x28f1: write_nocancel(0x1, "6\n\0", 0x2)                  = 2 0
1104/0x28f1: write_nocancel(0x1, "8\n\0", 0x2)                  = 2 0
1104/0x28f1: write_nocancel(0x1, "8\n\0", 0x2)                  = 2 0
1104/0x28f1: write_nocancel(0x1, "9\n\0", 0x2)                  = 2 0
1104/0x28f1: write_nocancel(0x1, "9\n\0", 0x2)                  = 2 0
1104/0x28f1: write_nocancel(0x1, "10\n\0", 0x3)                 = 3 0
1104/0x28f1: write_nocancel(0x1, "10\n\0", 0x3)                 = 3 0
1104/0x28f1: write_nocancel(0x1, "11\n\0", 0x3)                 = 3 0
1104/0x28f1: write_nocancel(0x1, "11\n\0", 0x3)                 = 3 0
1104/0x28f1: write_nocancel(0x1, "11\n\0", 0x3)                 = 3 0
1104/0x28f1: write_nocancel(0x1, "14\n\0", 0x3)                 = 3 0
1104/0x28f1: write_nocancel(0x1, "14\n\0", 0x3)                 = 3 0
1104/0x28f1: write_nocancel(0x1, "15\n\0", 0x3)                 = 3 0
1104/0x28f1: write_nocancel(0x1, "16\n\0", 0x3)                 = 3 0
1104/0x28f1: write_nocancel(0x1, "16\n\0", 0x3)                 = 3 0
1104/0x28f1: write_nocancel(0x1, "17\n\0", 0x3)                 = 3 0

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```
1104/0x28f1: write_nocancel(0x1, "The number of threads:4\n\0", 0x18)
              = 24 0
1104/0x28f1: write_nocancel(0x1, "282\n\0", 0x4)                      = 4 0
1104/0x28f1: lseek(0x0, 0xFFFFFFFFFFFFFFFF, 0x1)                     = 51537 0
```

Выводы

На сегодняшний день практически все программы используют потоки. Прodelав лабораторную работу, я приобрела практические навыки в управлении ими в ОС и обеспечила синхронизацию между ними.