Runtime vs. x for different buffersizes |B|=1 |B|=10 - |B|=100 |B|=1000 |B|=10000 |B|=100000 10³ |B|=1000000 - |B|=10000000 10¹ Runtime (ms) 10^{-1} 10-3 -10° 10^{1} 10² 10³ 10^{4} 10⁵ 10^{6} 10⁷ Value of x