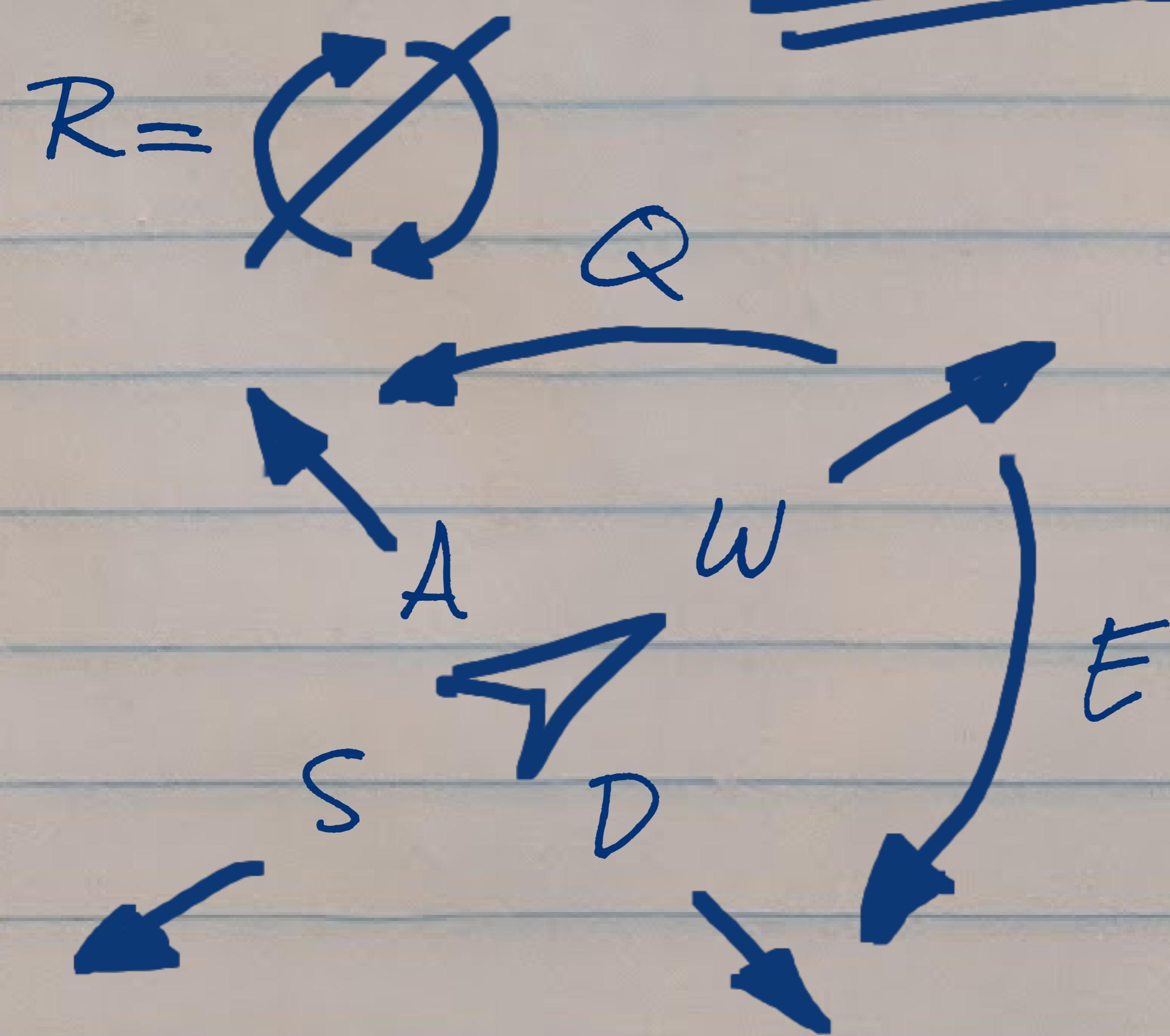
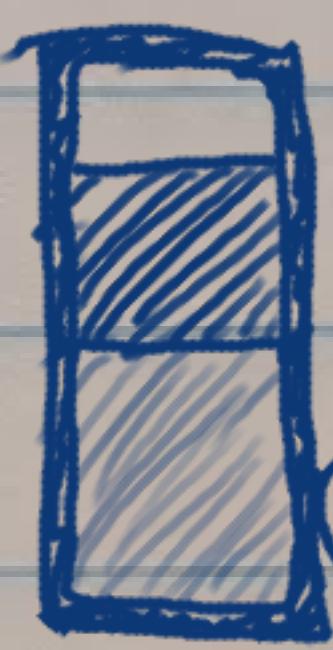


# DON'T CRASH!!



## DOCKING CHECKLIST

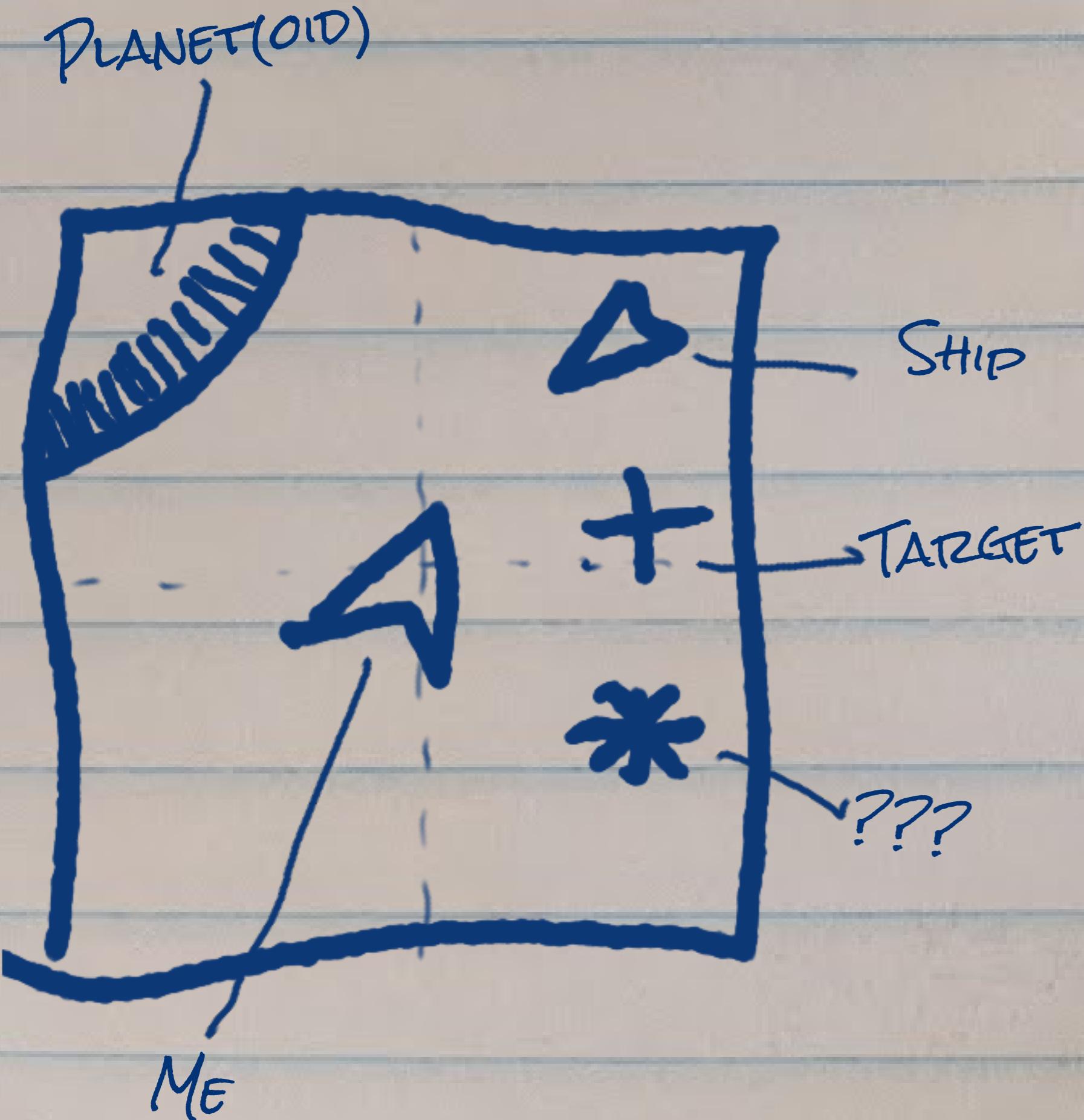
- CLICK TARGET
- ROTATE TO BRG = 0 (A.K.A. 360)
- FLY TO TARGET  
(LEAVE ROOM TO SLOW DOWN!)
- WHEN RNG < 5KM:
- SWITCH TO DOCKING SCREEN >
- COMMS -> HAIL SHIP
- SELECT TARGET SHIP
- REQUEST CLEARANCE
- LINE UP RINGS
- APPROACH @ VREL < 100 M/S
- ...
- WHEN LIGHTS GREEN
- CLICK "CLAMPS"
- BISMERTINAYA SHOTS FOR EVERYONE!



MAP CONTROLS

RCS MANEUVERS

FLYING MODE!



## CHEAT SHEET

P.O.R - NEAREST/BIGGEST GRAV WELL

VREL - RELATIVE VELOCITY

VCRS - CROSS VELOCITY (SIDeways)

RNG - RANGE

BRG - BEARING ( $0 =$  DEAD AHEAD)

DELTA V - REMAINING FUEL (IN M/S)

RCS - REACTION CONTROL SYS (THRUST)

ETA - ESTIMATED TIME TO ARRIVAL