# Performing Clustering Using Multiple Techniques



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#### Overview

Hierarchical clustering techniques

Agglomerative and BIRCH clustering

**DBSCAN** clustering

Mean-shift clustering

Affinity clustering

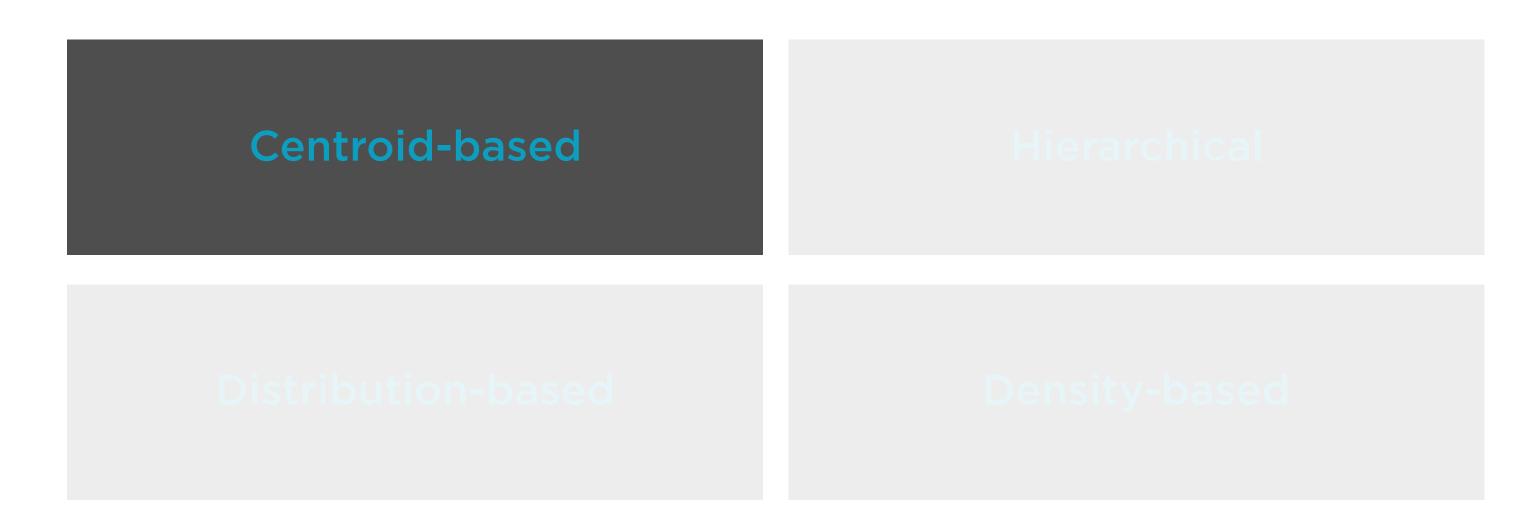
Spectral clustering

Mini-batch K-means clustering

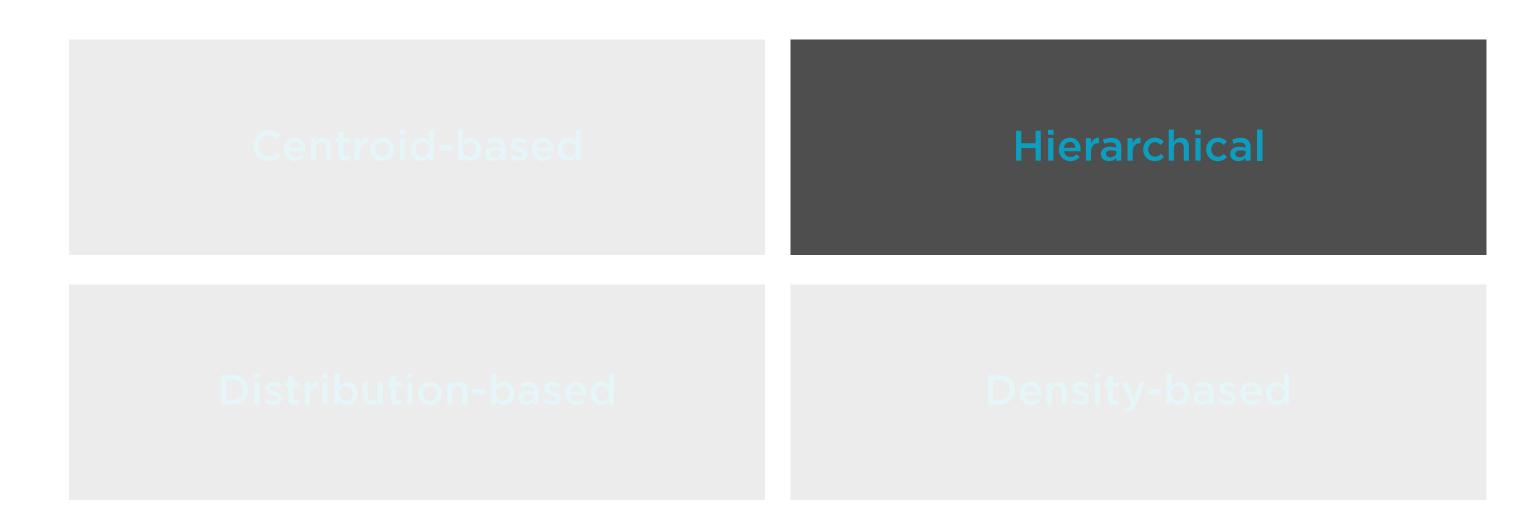
# Categories of Clustering Algorithms

Centroid-based Hierarchical

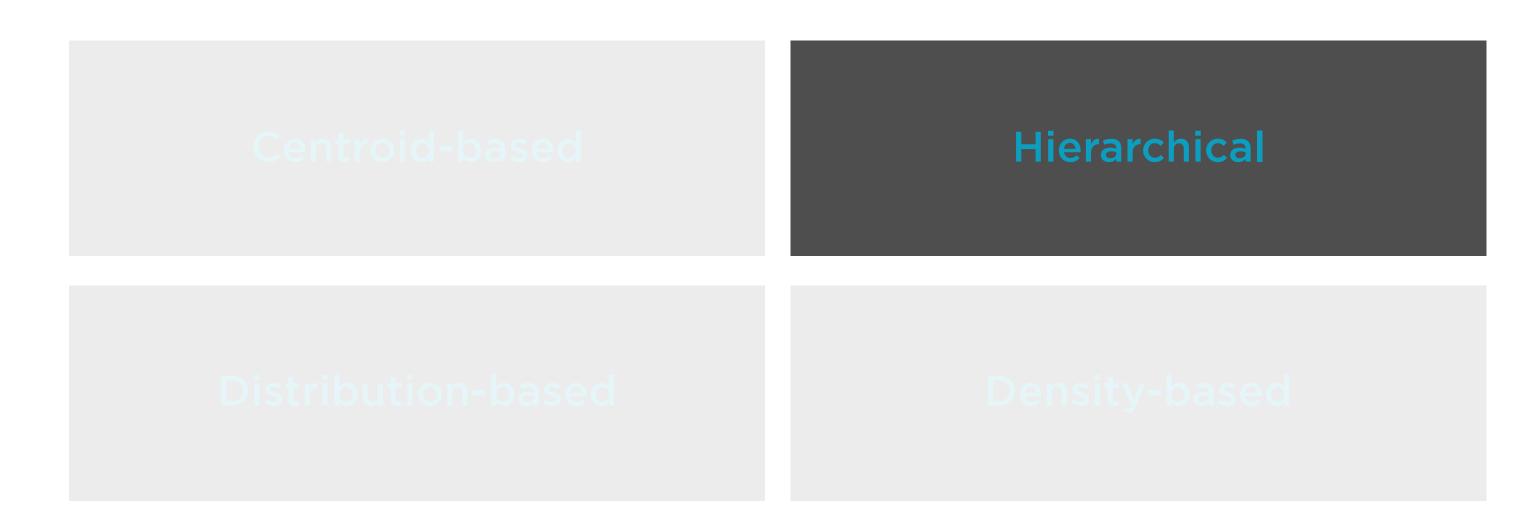
Distribution-based Density-based



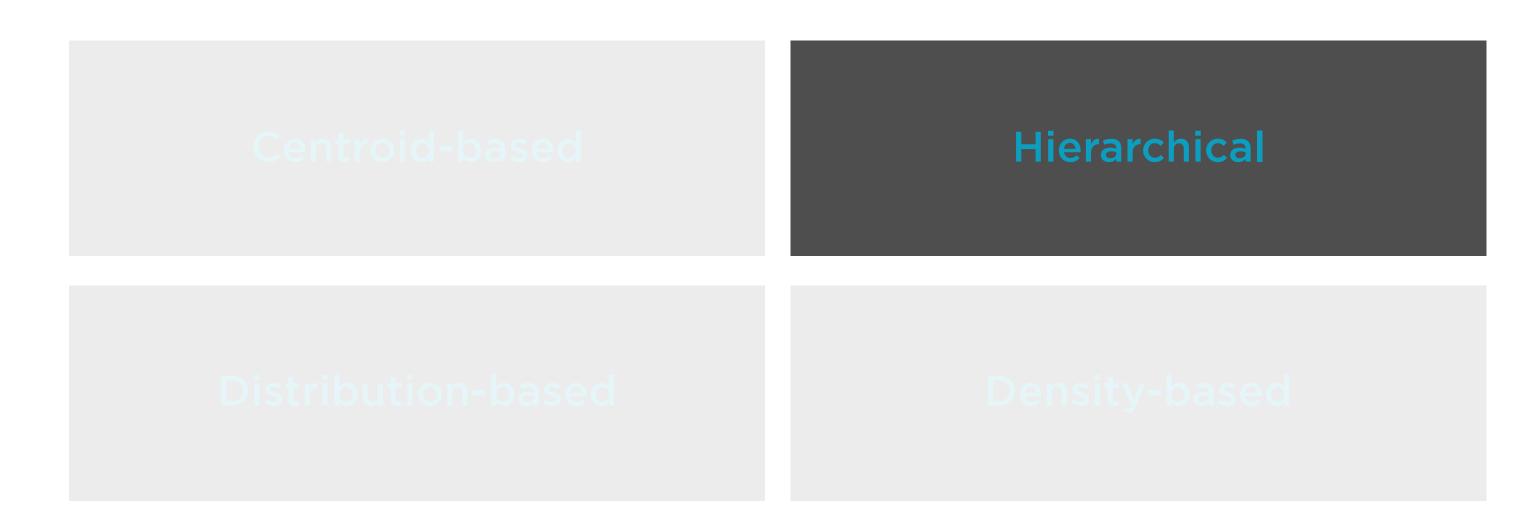
Cluster represented by a central reference vector which may not be a part of the original data e.g. k-means clustering



Connectivity-based clustering based on the core idea that points are connected to points close by rather than further away



A cluster can be defined largely by the maximum distance needed to connect different parts of the cluster

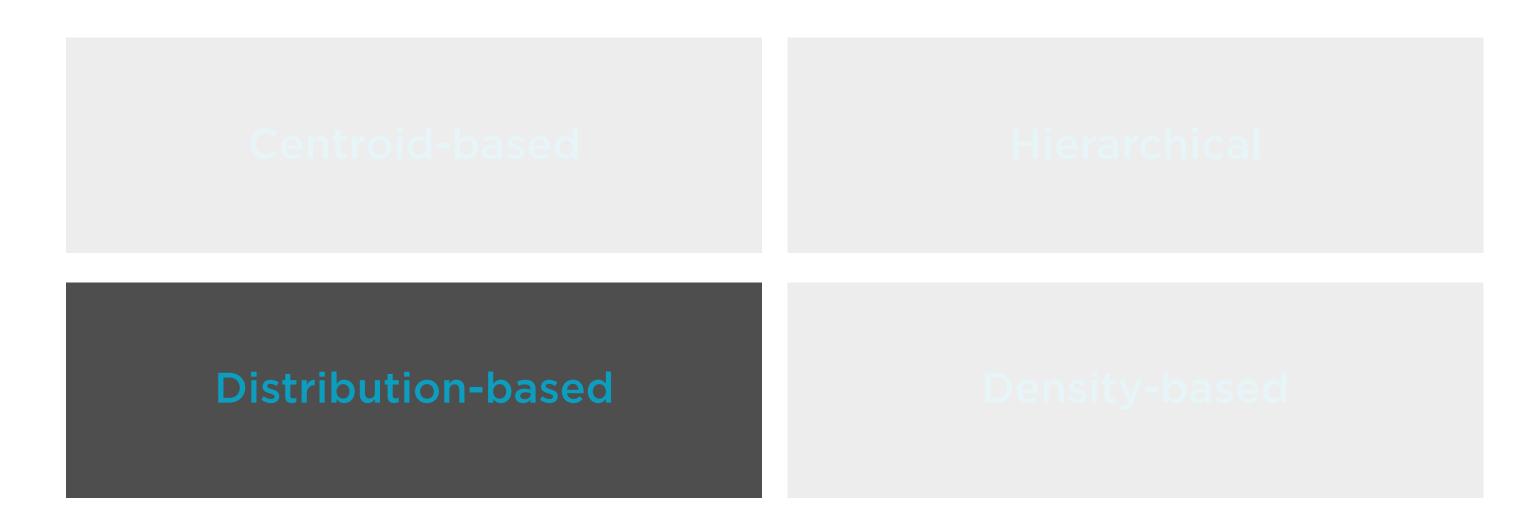


Algorithms do not partition the dataset but instead construct a tree of points which are typically merged together

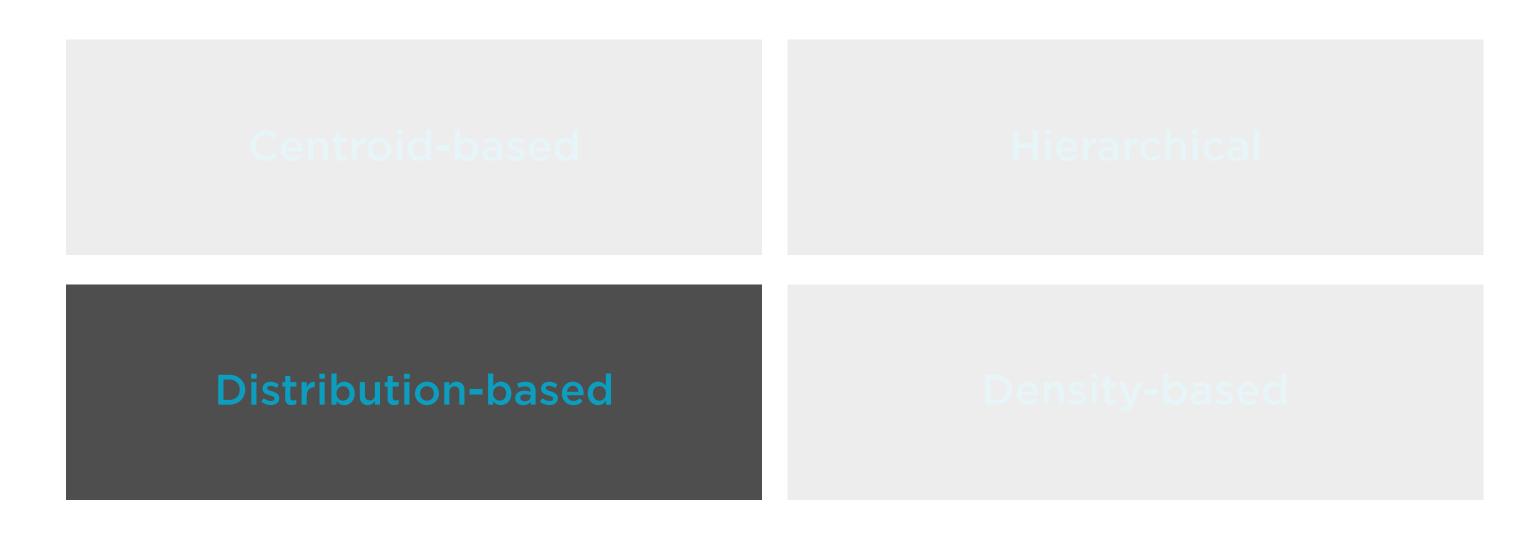
Centroid-based Hierarchical

Distribution-based Density-based

**Agglomerative and BIRCH clustering** 



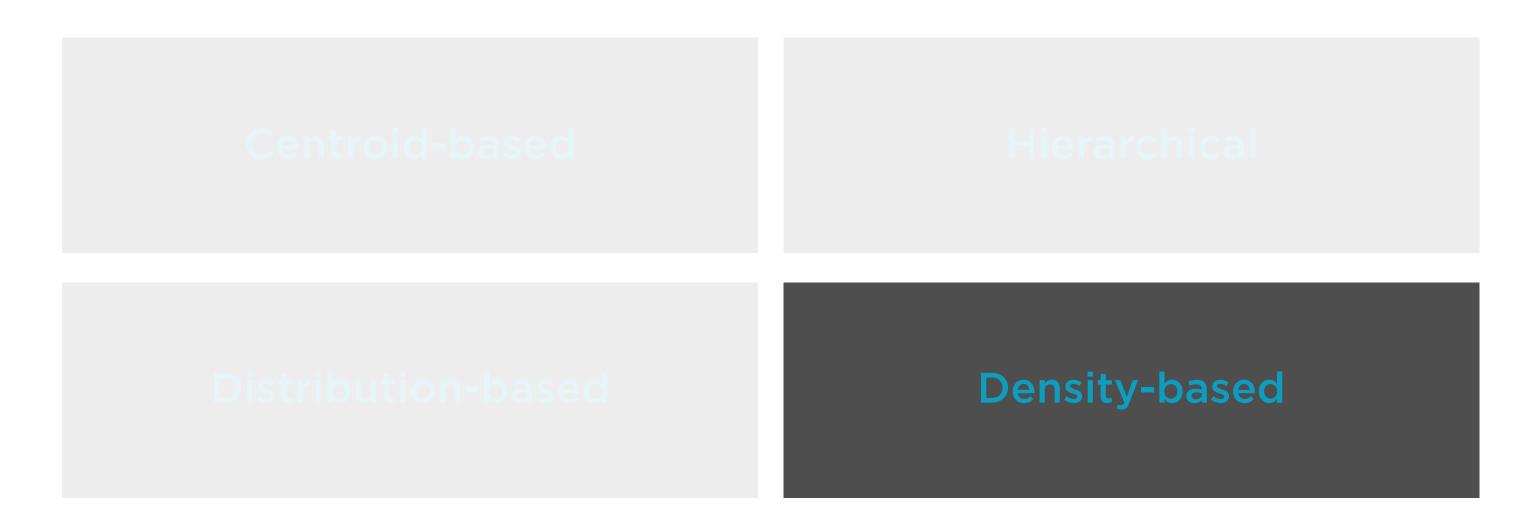
Built on statistical distribution models - objects of a cluster are the ones which belong most likely to the same distribution



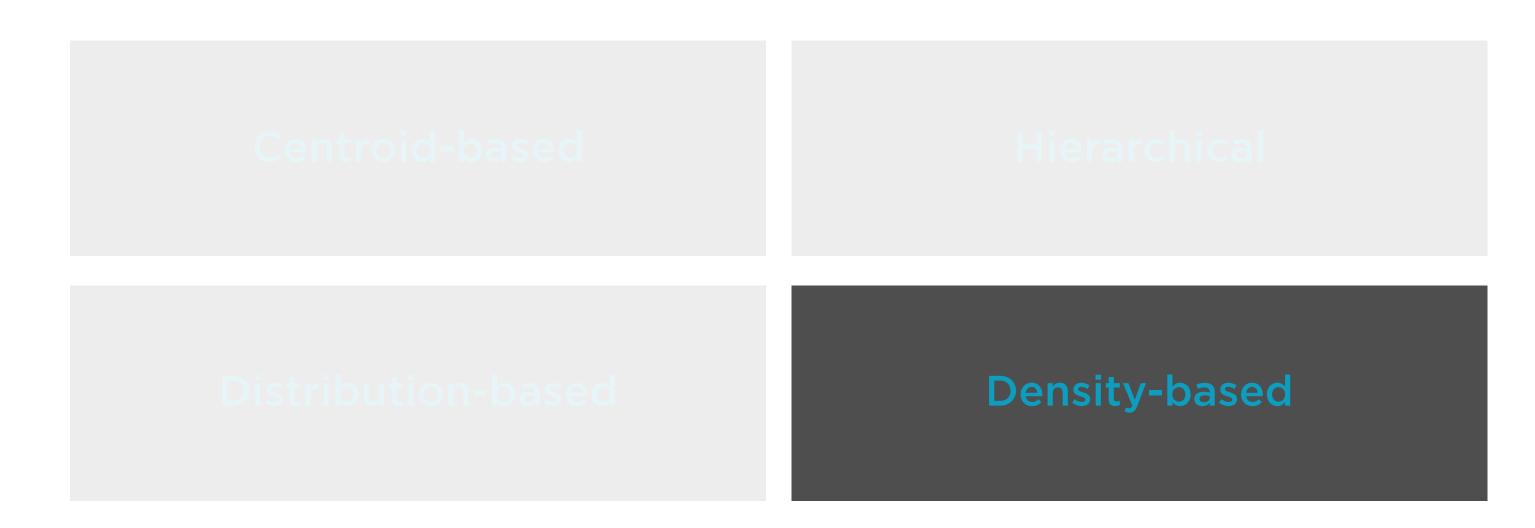
Tend to be complex clustering models which might be prone to overfitting on data points

Distribution-based

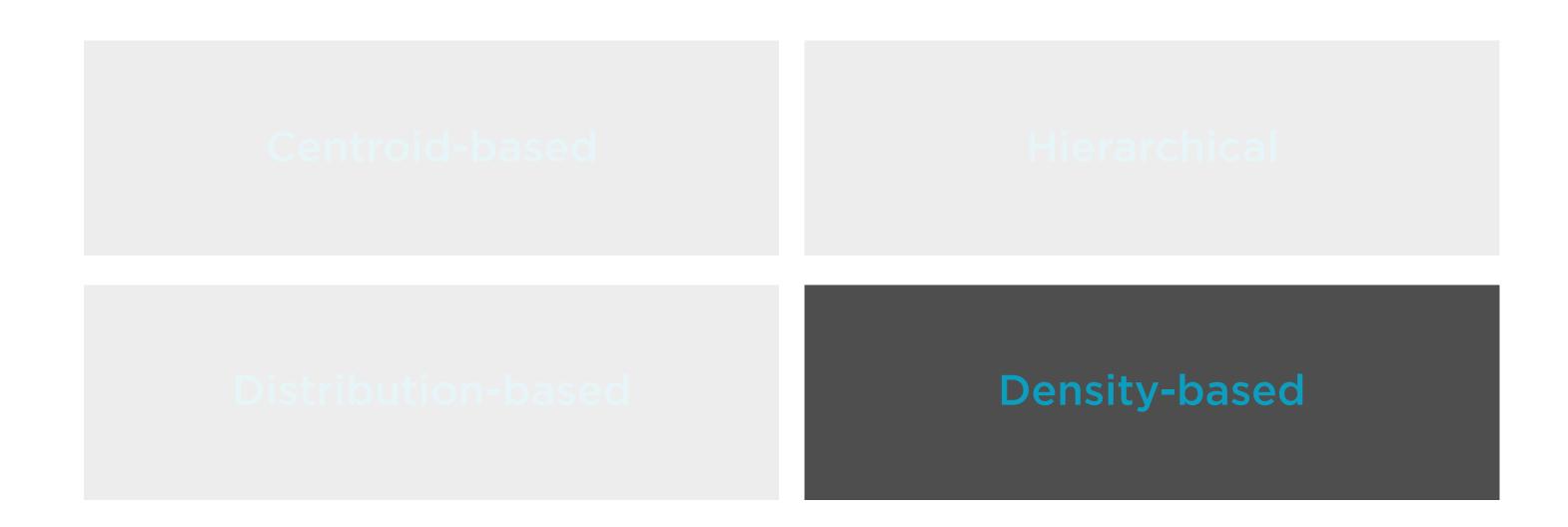
Gaussian mixture models



Create clusters from areas which have a higher density of data points



Objects in sparse areas, which separate clusters, are considered noise and border points

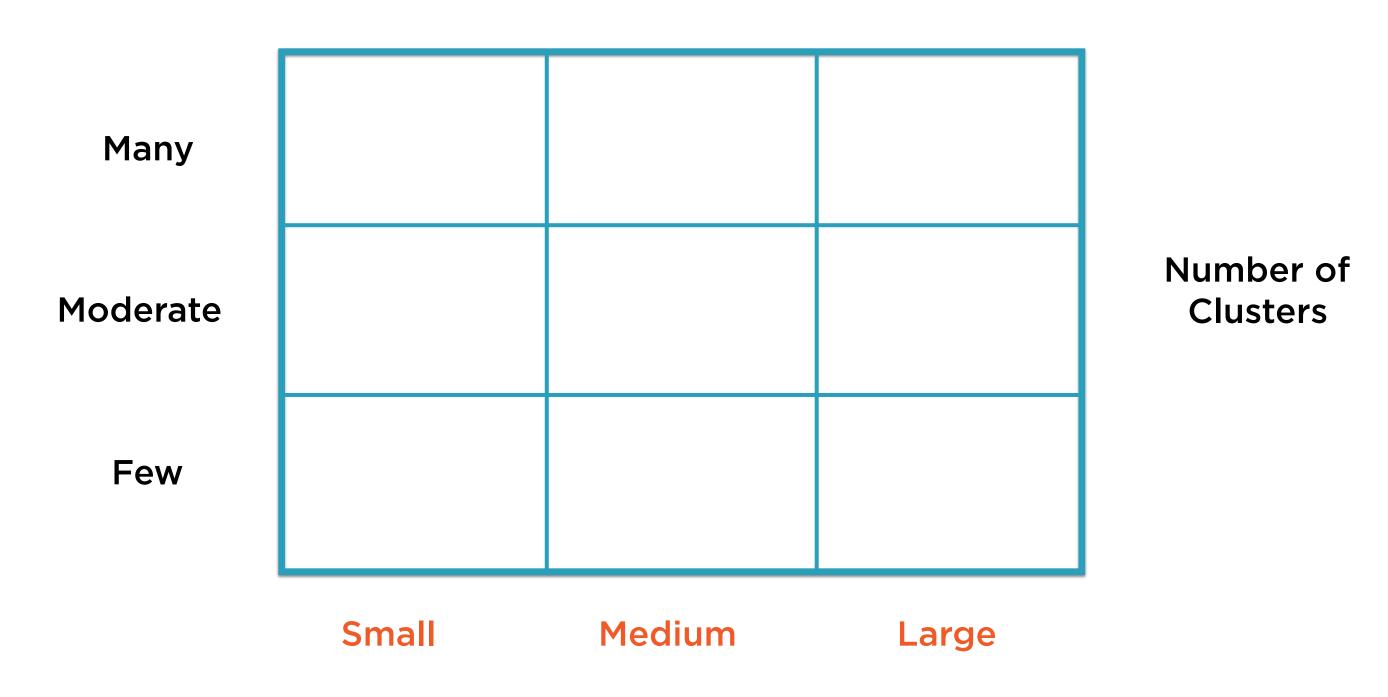


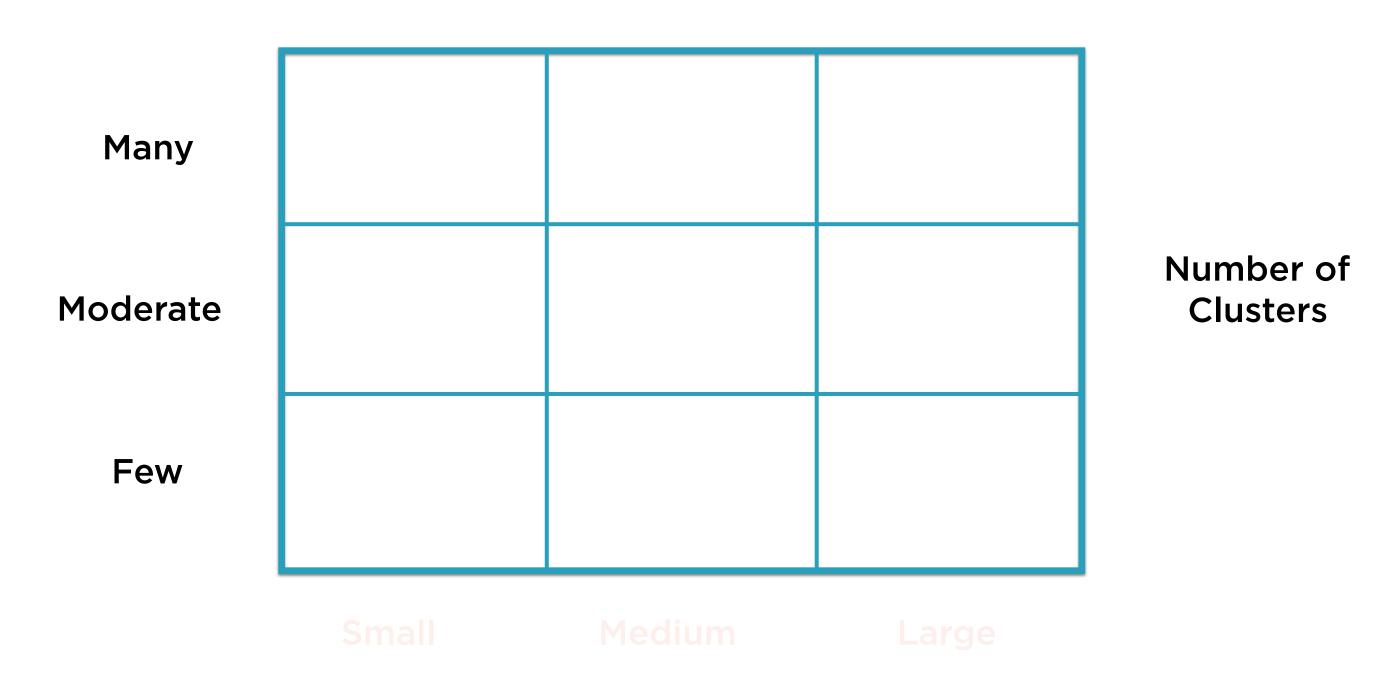
DBSCAN and mean-shift clustering

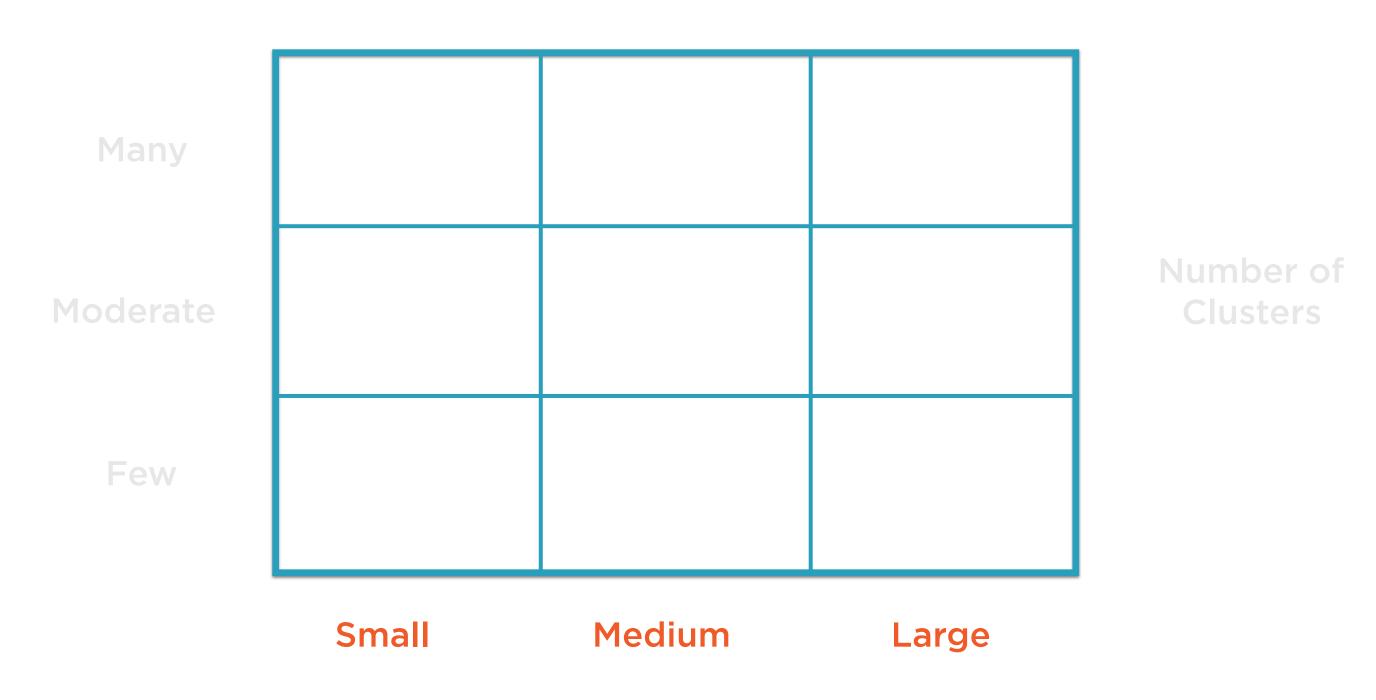
#### Demo

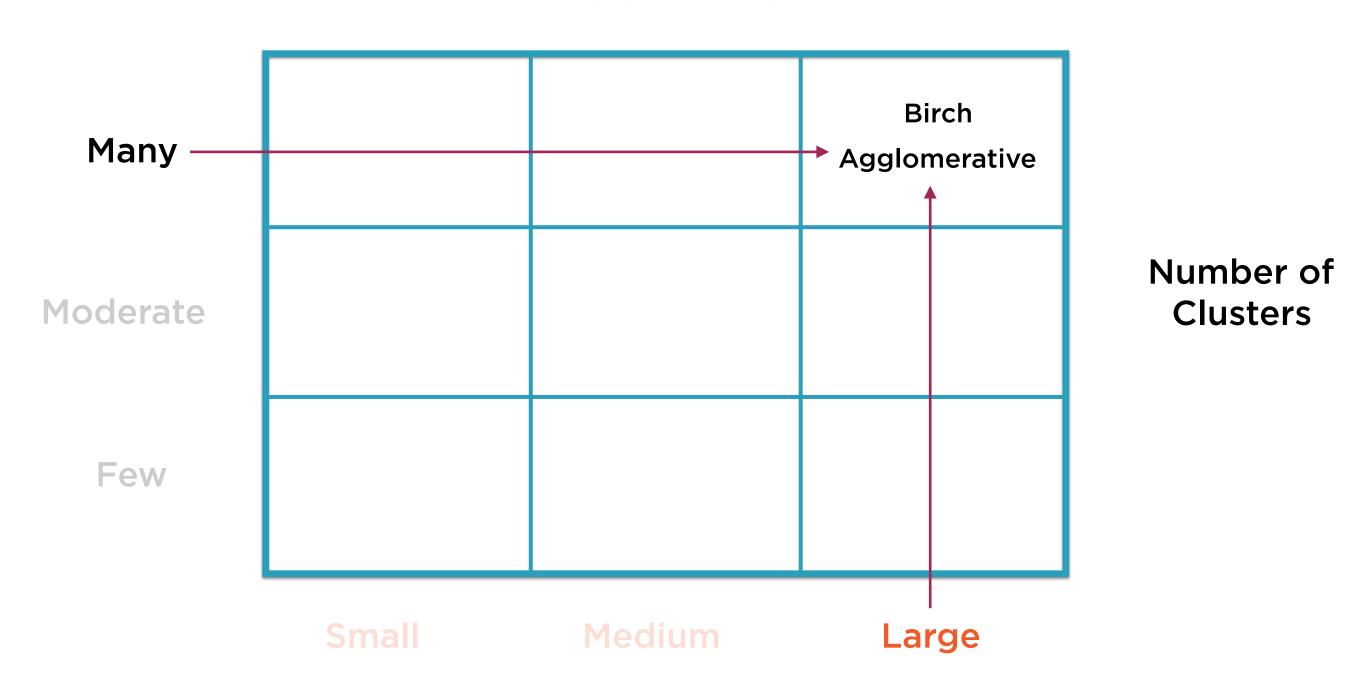
Setting up helper functions

Implementing k-means clustering using helper functions

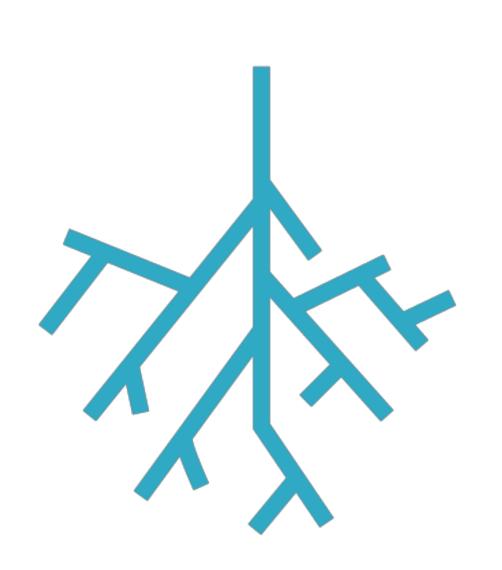








#### BIRCH, Agglomerative Clustering

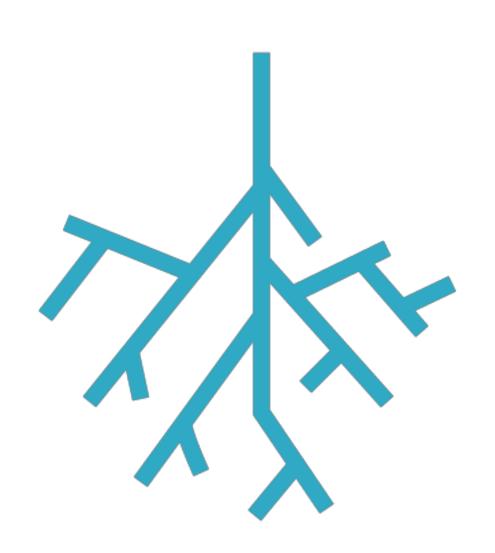


Hierarchical clustering algorithms

Build a tree representation of the data

Which may then be merged together into different numbers of clusters

#### BIRCH, Agglomerative Clustering



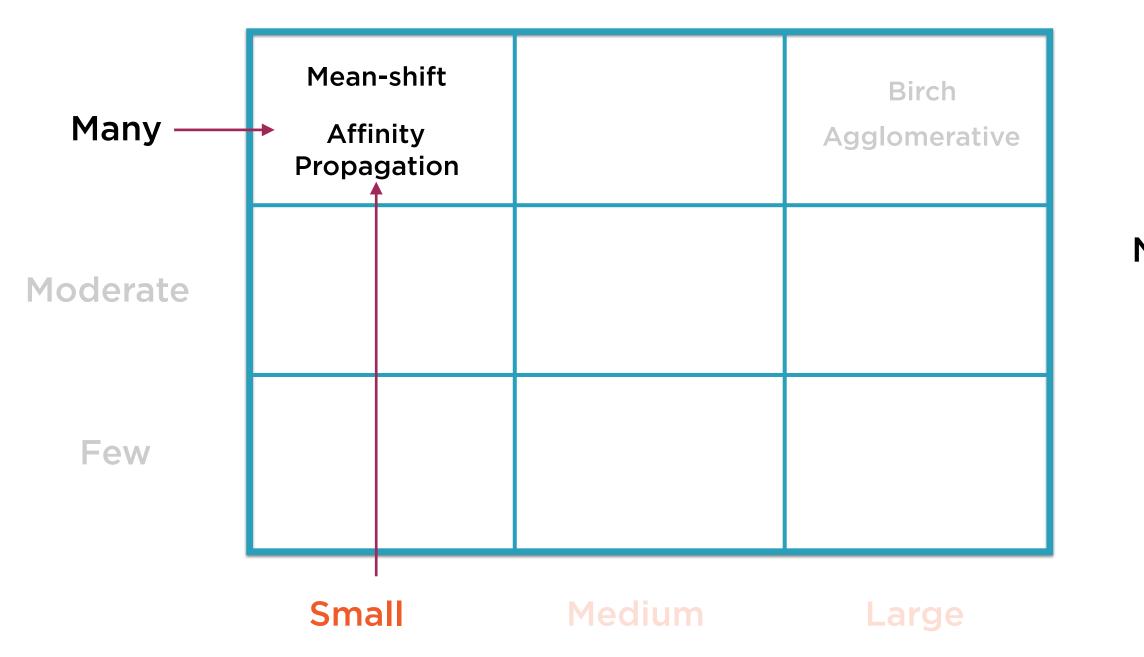
Large datasets, large number of clusters

Birch detects and removes outliers

Also incrementally processes incoming data and updates clusters

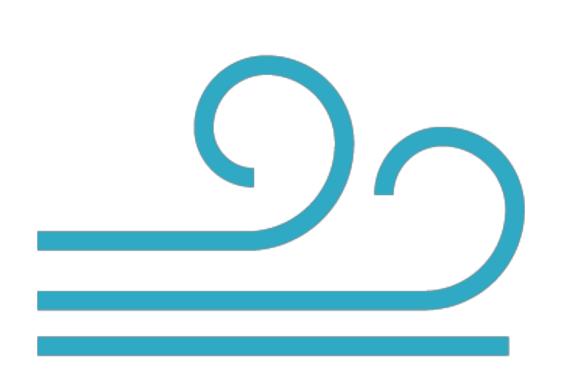
Agglomerative clustering works even in absence of Euclidean distance

#### Size of Dataset



Number of Clusters

## Mean-shift, Affinity Propagation

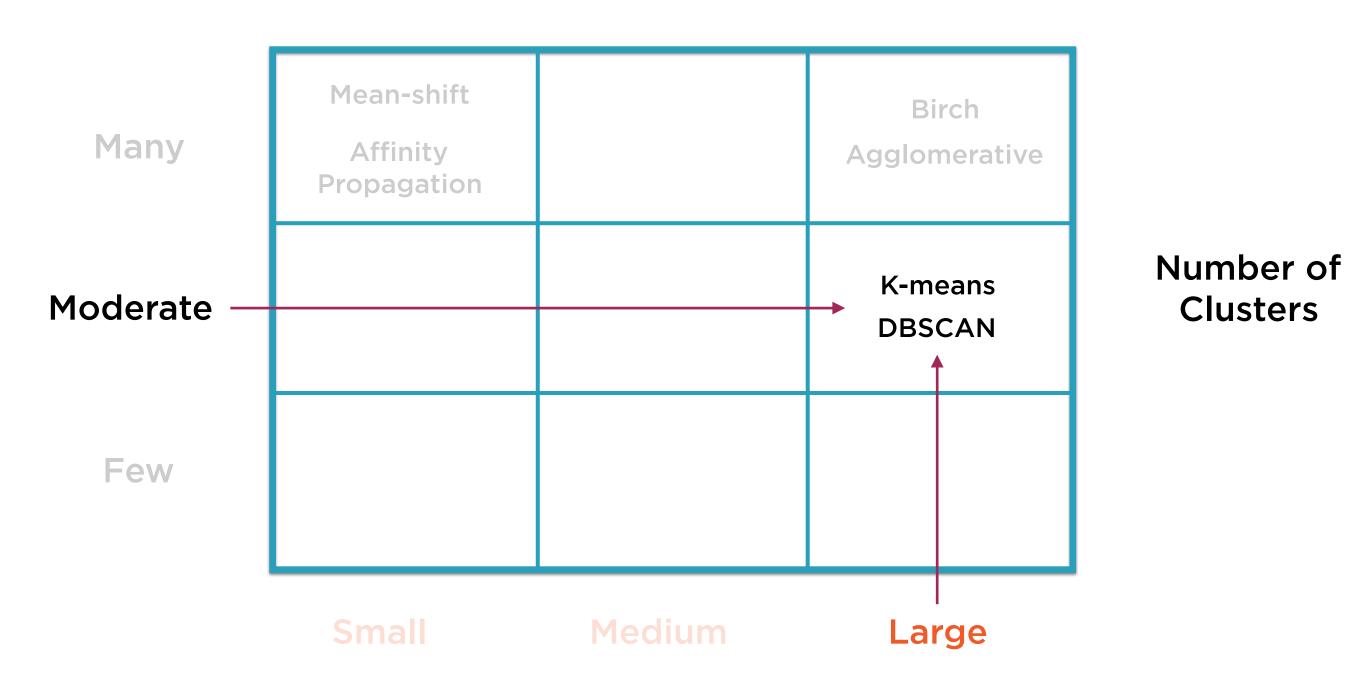


Small datasets, large number of clusters

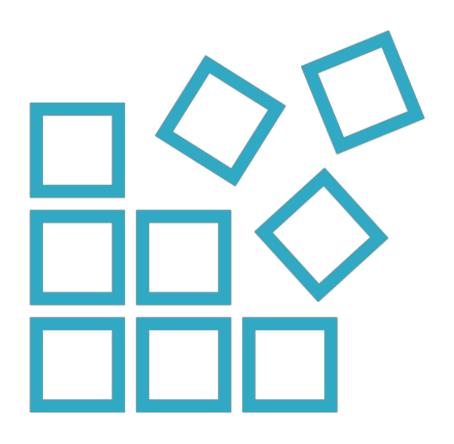
Both work well with uneven cluster sizes and manifold shapes

Mean-shift uses pairwise distances between points

Affinity Propagation does not need number of clusters to be specified



#### K-means, DBSCAN

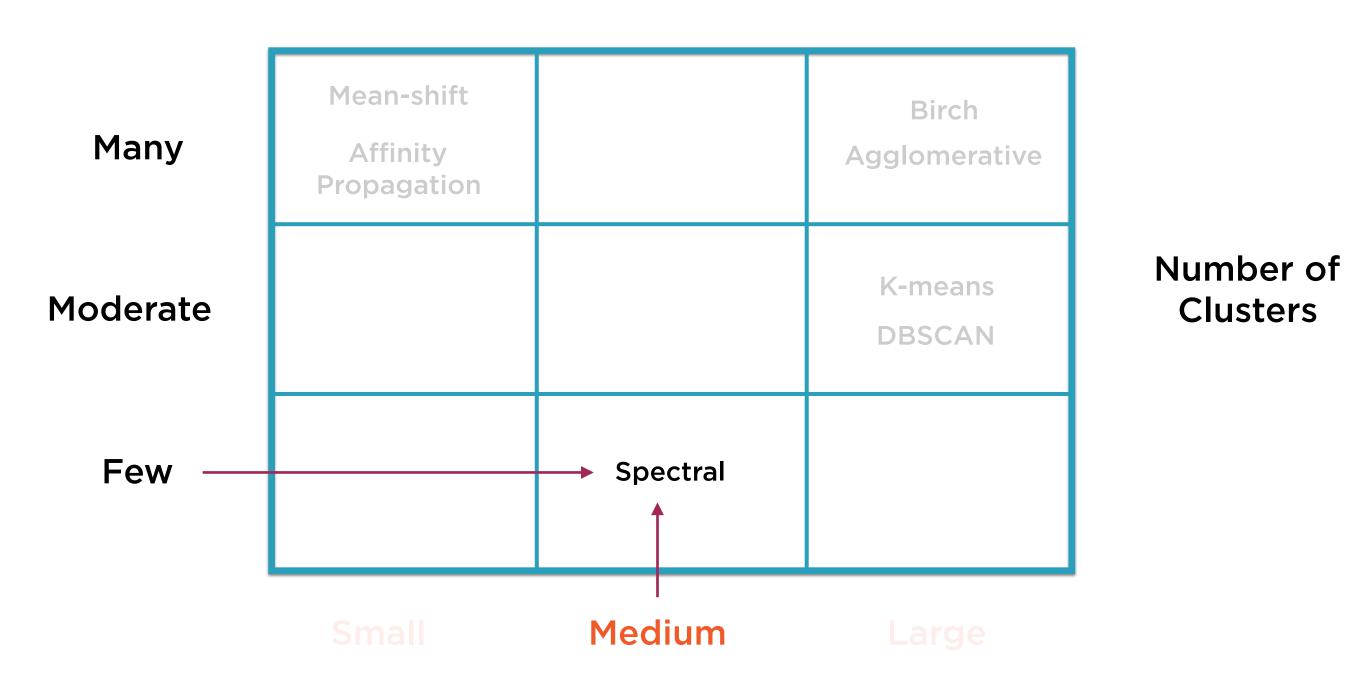


Large datasets, moderate number of clusters

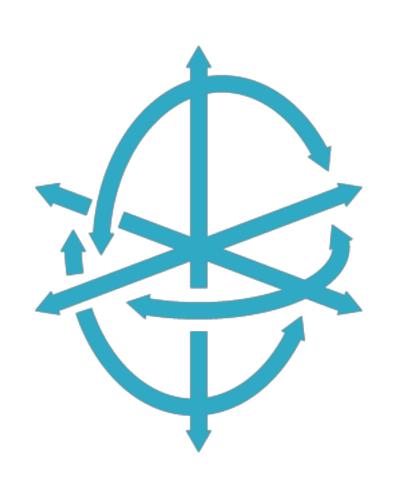
K-means for even cluster sizes and flat surfaces

Mini-batch K-means tweaks algorithm to be much faster, almost as good

DBSCAN for uneven cluster sizes and manifolds



## Spectral Clustering



Small datasets, small number of clusters

Simple to implement

Intuitive results for data exploration

**Even cluster sizes** 

Fine for manifolds

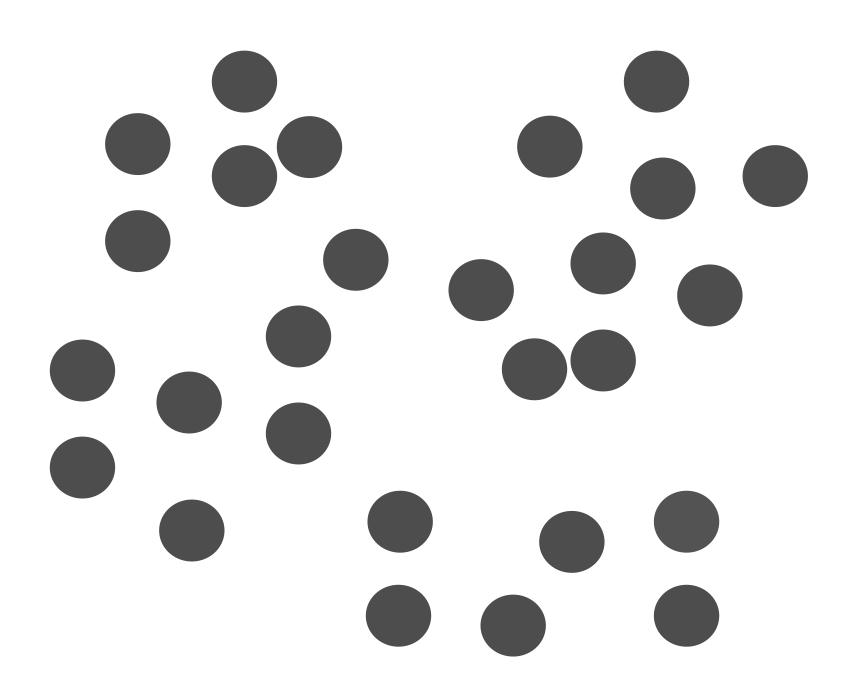
Relies on distances between points

#### Size of Dataset

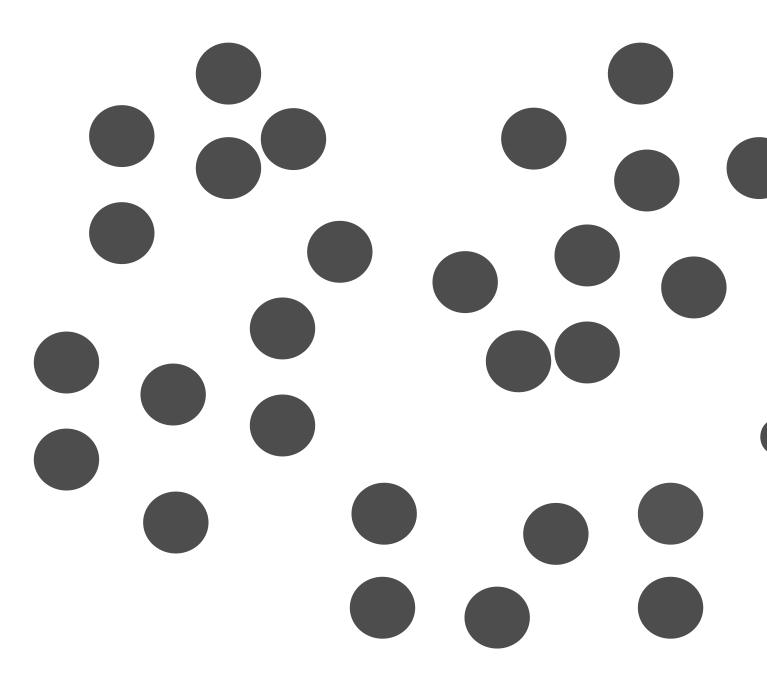
Many	Mean-shift Affinity Propagation		Birch Agglomerative
Moderate			K-means DBSCAN
Few		Spectral	
	Small	Medium	Large

Number of Clusters

# Given t data points

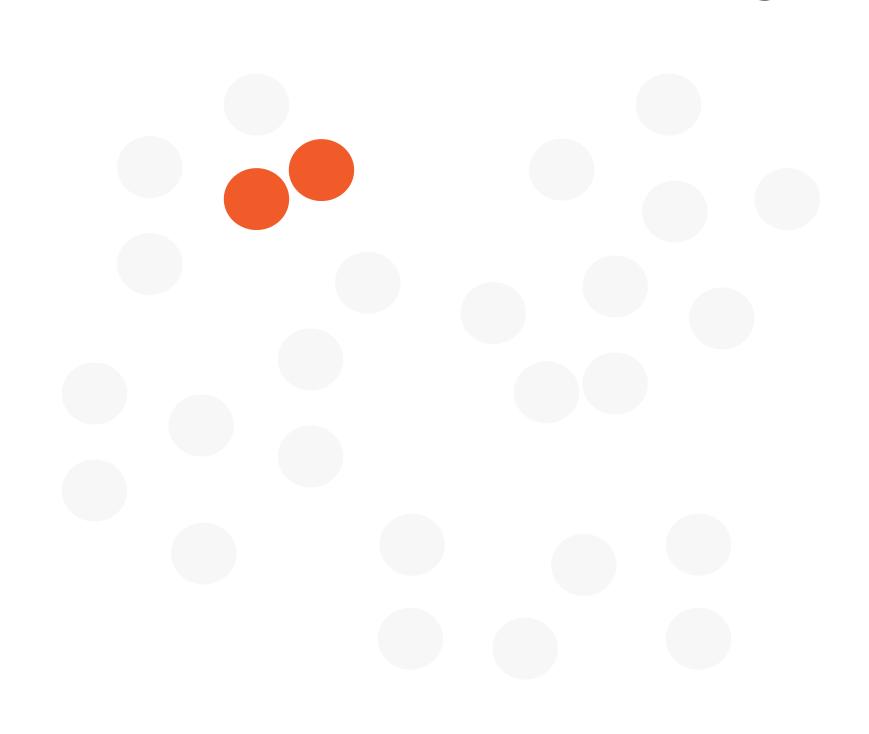


Start with t clusters, each with 1 point



t clusters, each of 1 point

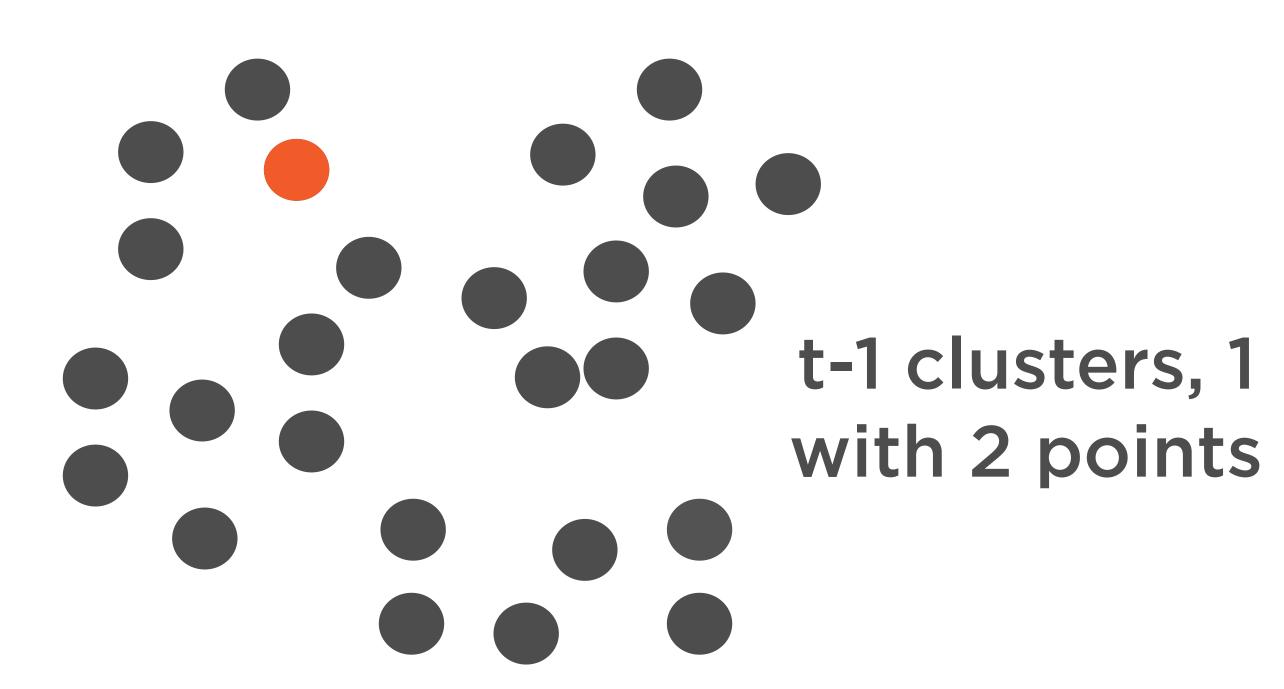
Merge the two clusters that are closest to each other



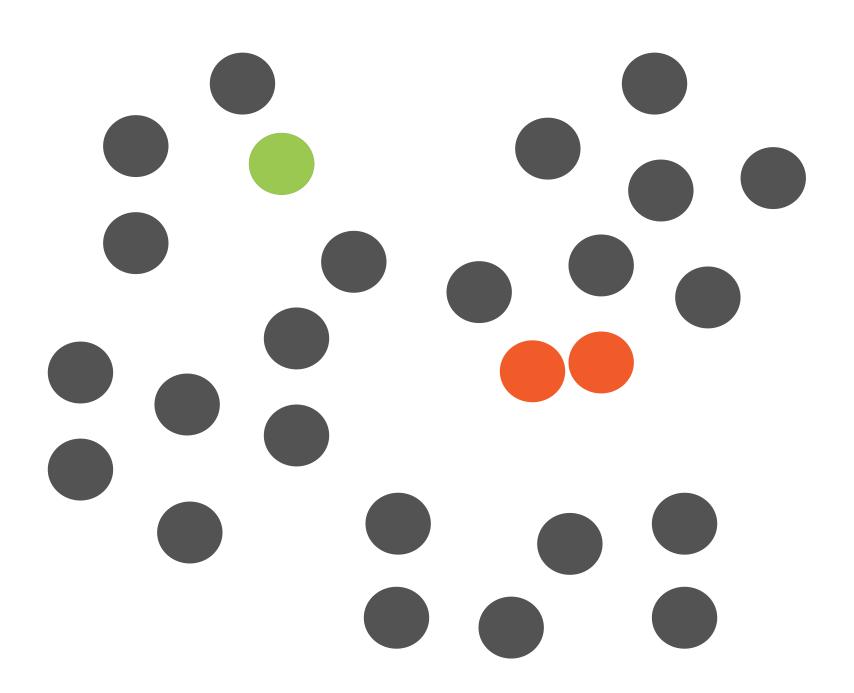
Merge the two clusters that are closest to each other



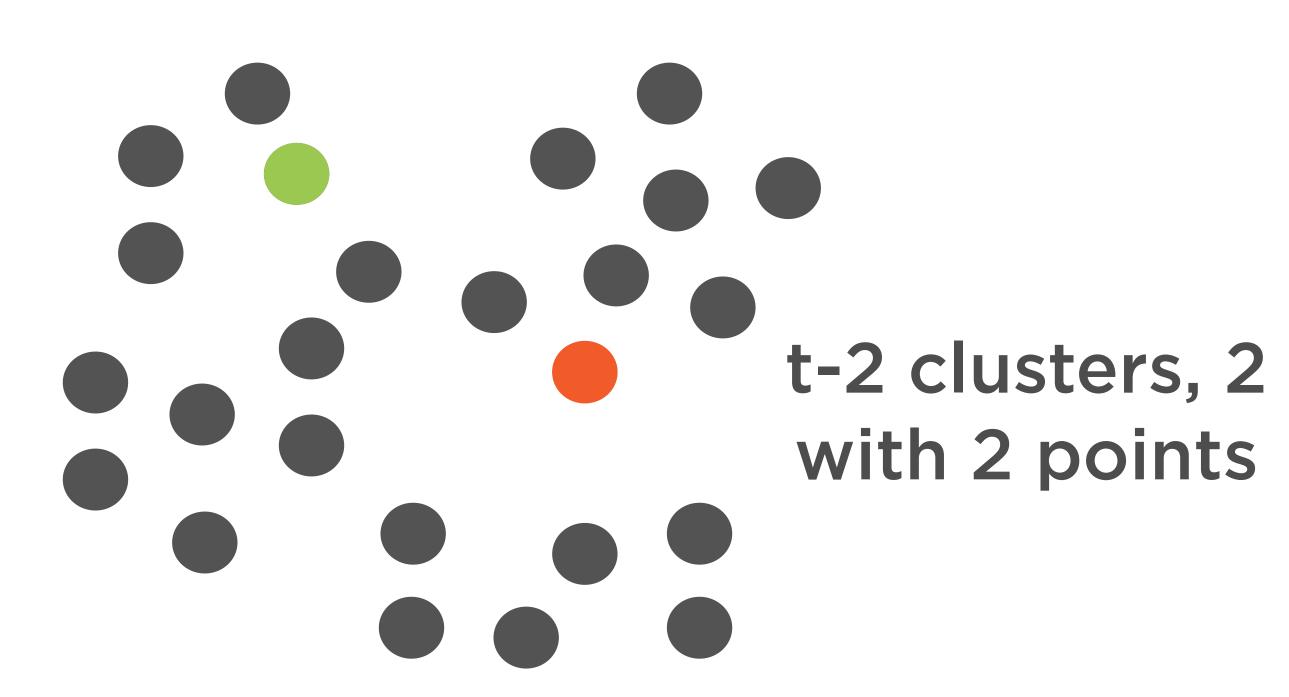
# Rinseandrepeat



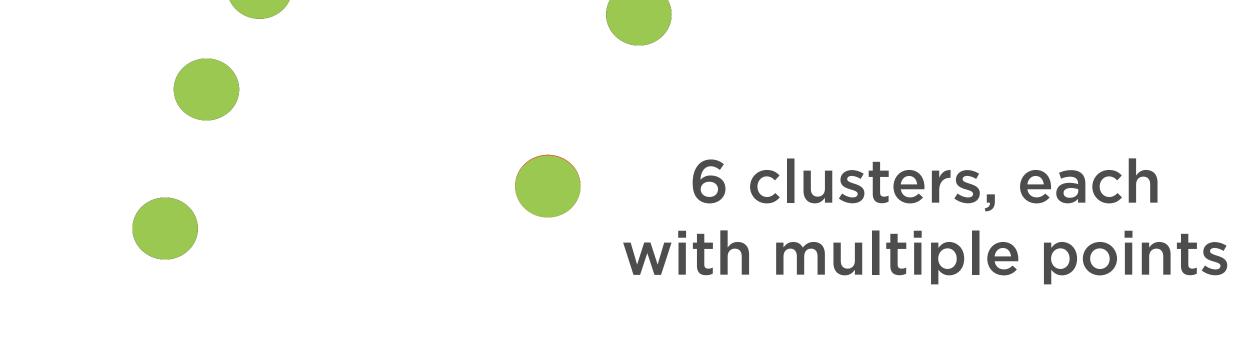
### Rinseandrepeat



## Rinseandrepeat



## Rinseandrepeat



The number of clusters keeps reducing



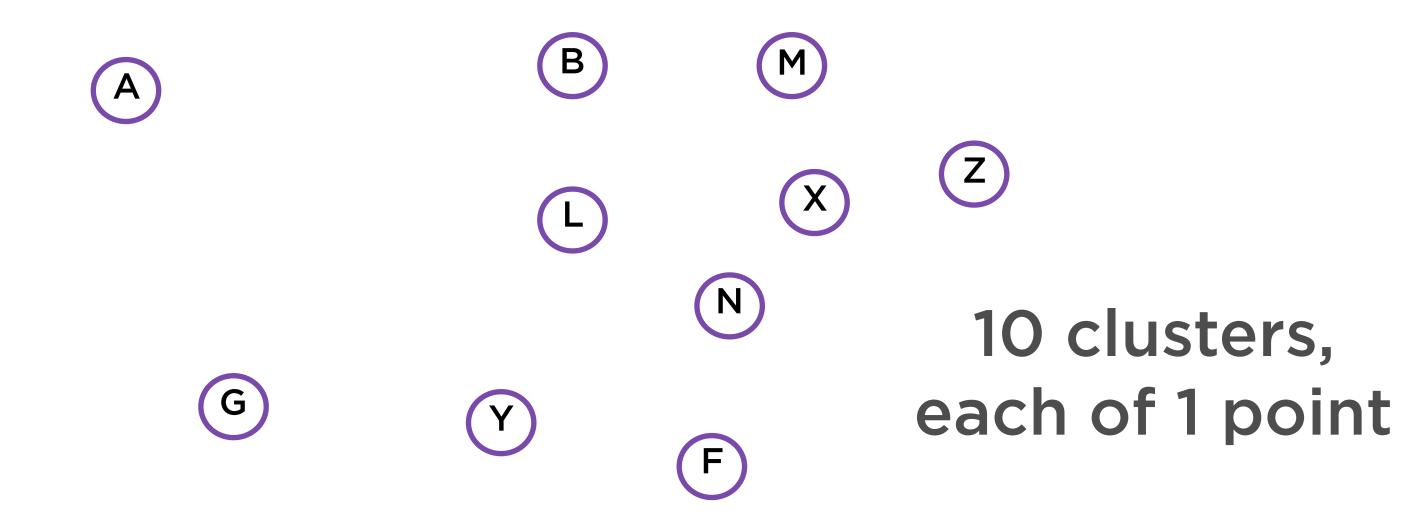
The number of clusters keeps reducing

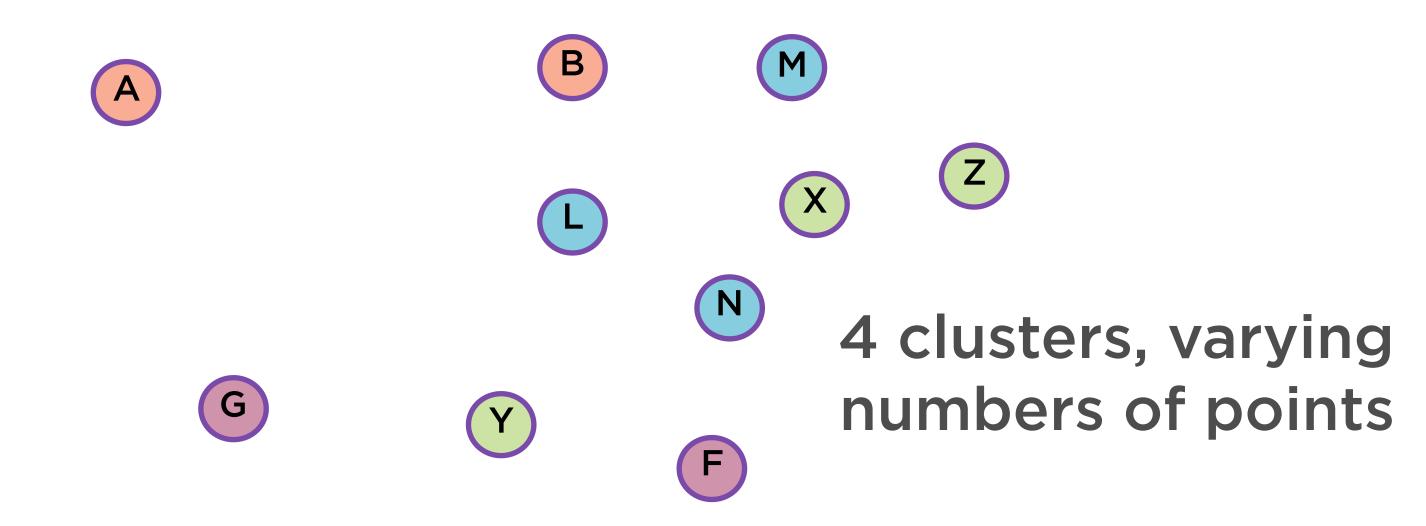
# 1 cluster, with all t points

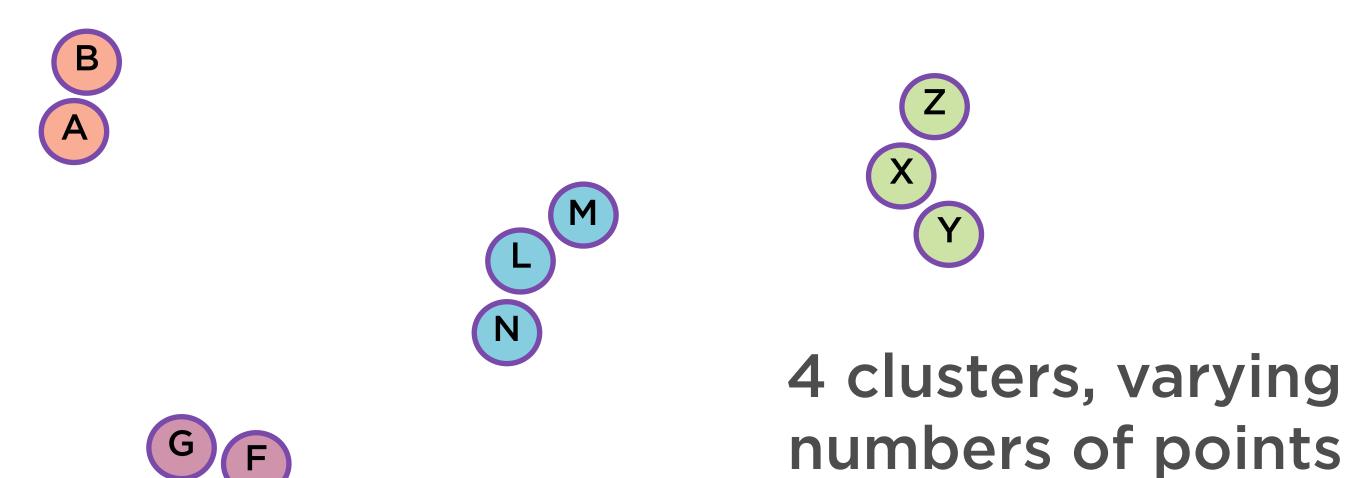
# Until just 1 cluster remains

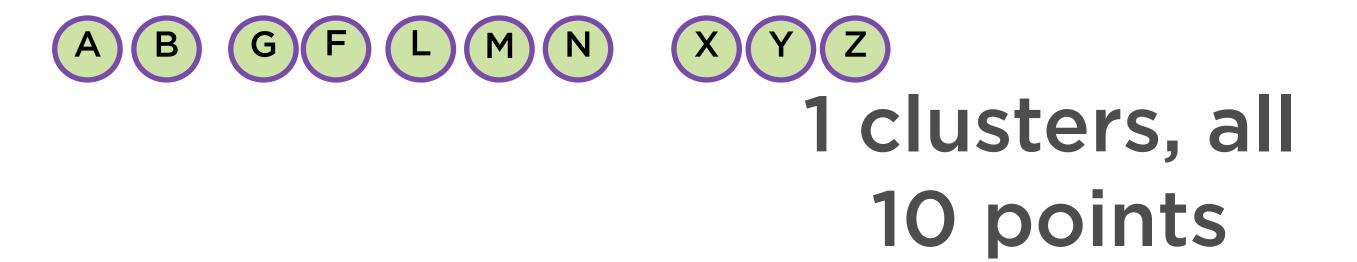
# 1 cluster, with all t points

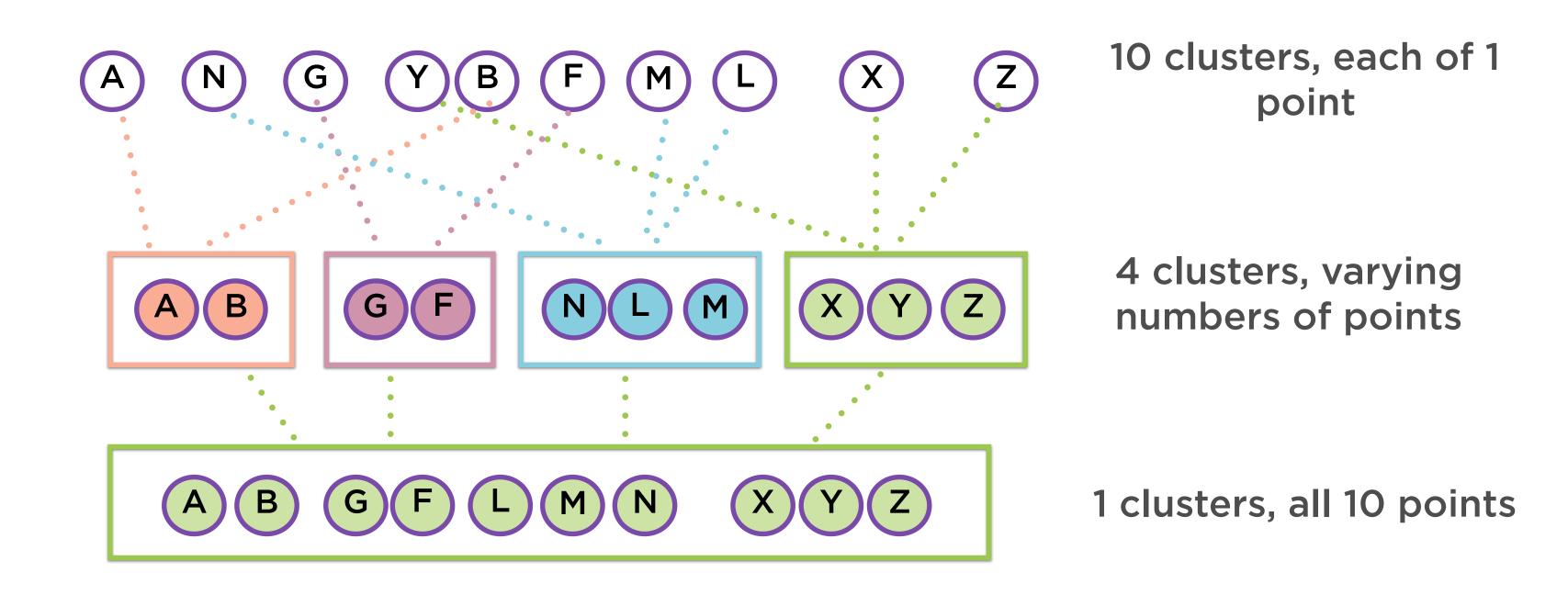
A tree diagram used to illustrate the arrangement of the clusters produced by hierarchical clustering

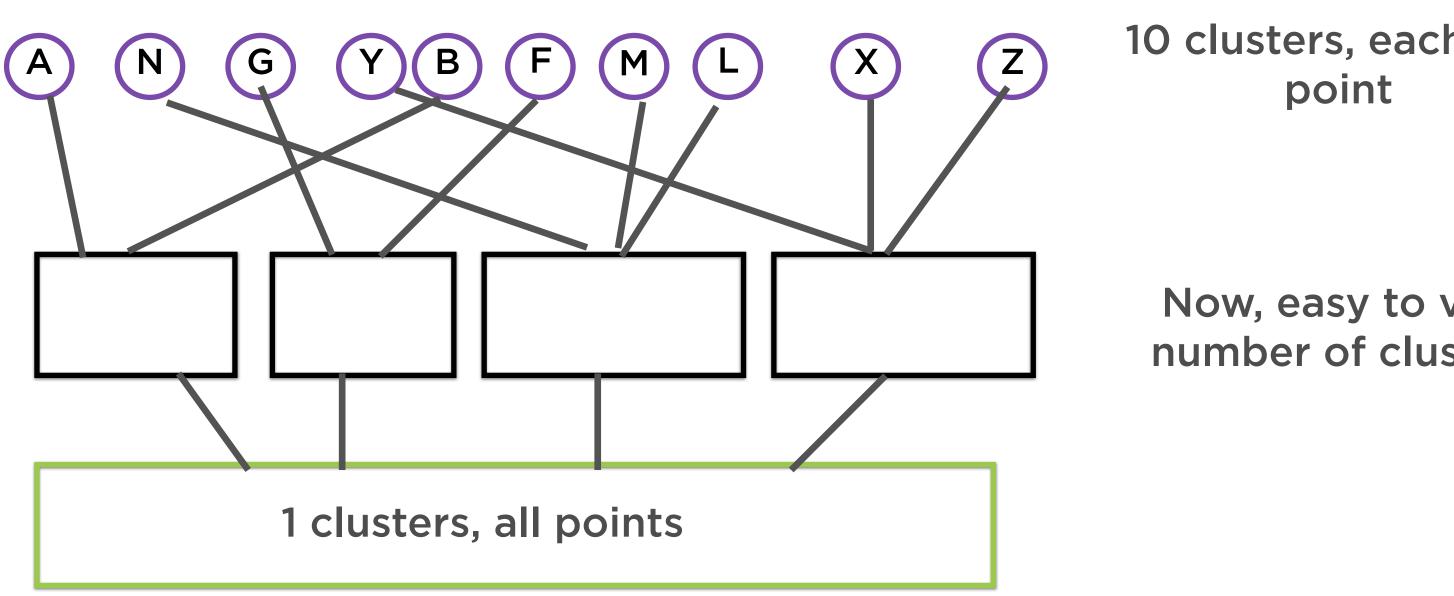












10 clusters, each of 1

Now, easy to vary number of clusters



Agglomerative - start with many 1-point clusters, end with 1 big cluster



Divisive - start with 1 big cluster, end with many 1-point clusters

#### Contrasting Clustering Algorithms

#### K-Means

Need distance measure as well as way to aggregate points in a cluster

Must represent data as vectors in N-dimensional hyperspace

Data representation can be difficult for complex data types

Variants (e.g. BFR) can efficiently deal with very large datasets on disk

#### Hierarchical

Only need distance measure; do not need way to combine points in cluster

No need to express data as vectors in N-dimensional hyperspace

Relatively simple to represent even complex data e.g. graphs, documents

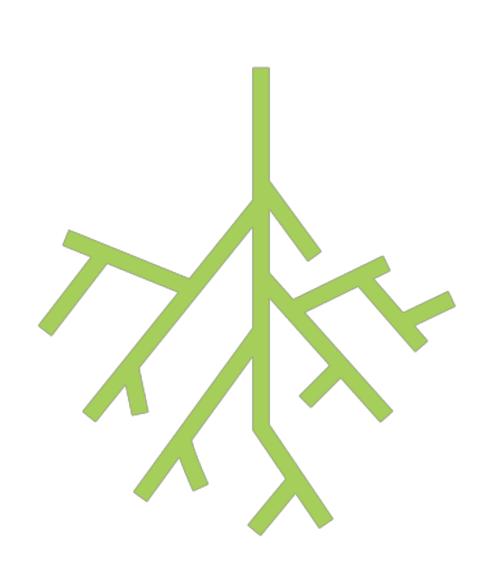
Even with careful construction too computationally expensive for large datasets on disk

#### Demo

Implementing agglomerative clustering

### Agglomerative Clustering: Bottom-up hierarchical clustering

#### Choosing Clusters to Merge



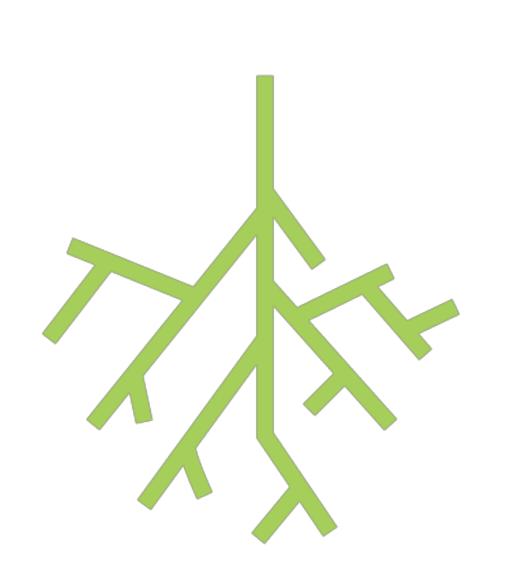
Each step of agglomerative clustering merges the two clusters nearest to each other

What is the metric for nearness?

How is nearness measured?

Several different approaches possible

#### Choosing Clusters to Merge



Each step of agglomerative clustering merges the two clusters nearest to each other

What is the metric for nearness?

How is nearness measured?

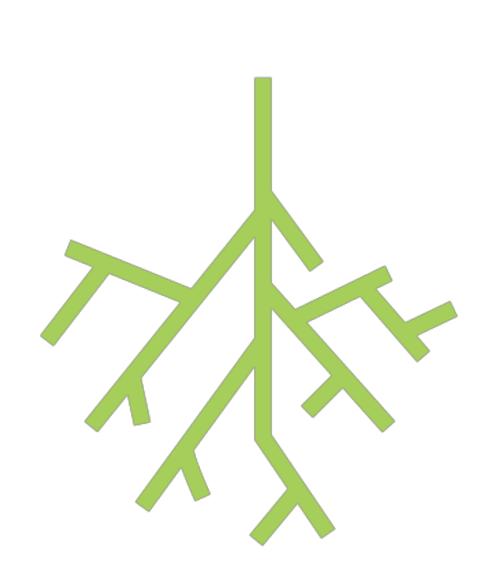
Several different approaches possible

#### Nearness Metric or Distance Measure

Euclidean L1

Cosine Precomputed

#### Choosing Clusters to Merge



Each step of agglomerative clustering merges the two clusters nearest to each other

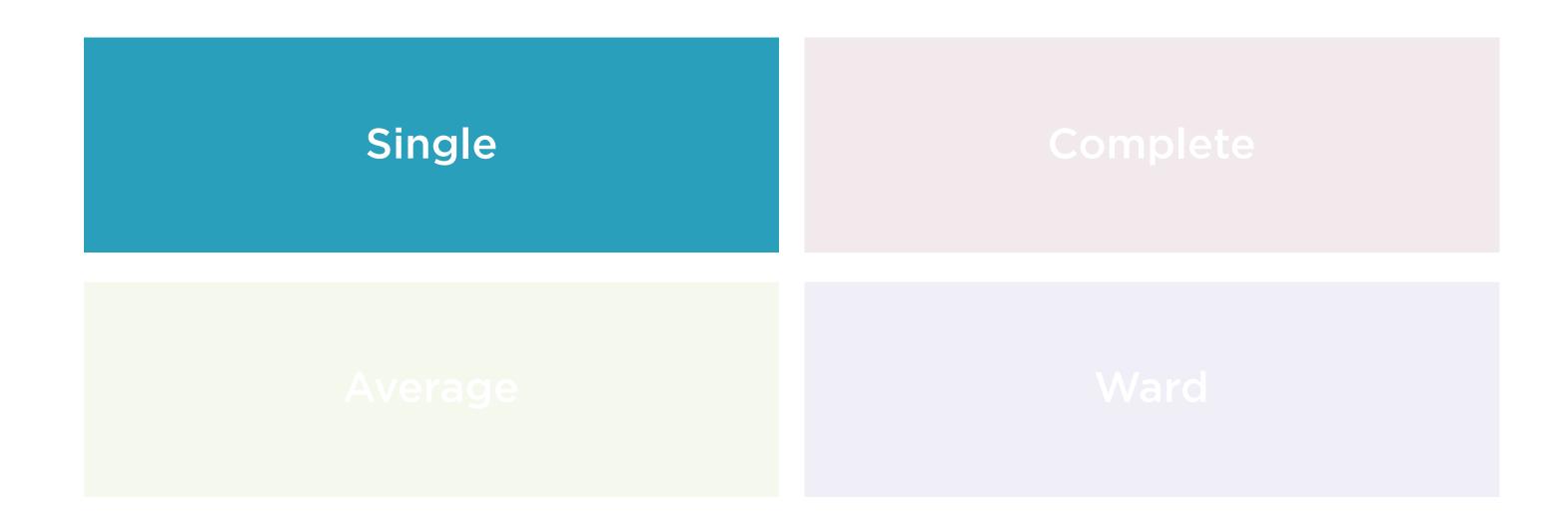
What is the metric for nearness?

How is nearness measured?

Several different approaches possible

# Linkage criterion determines the distance to be minimized when merging clusters





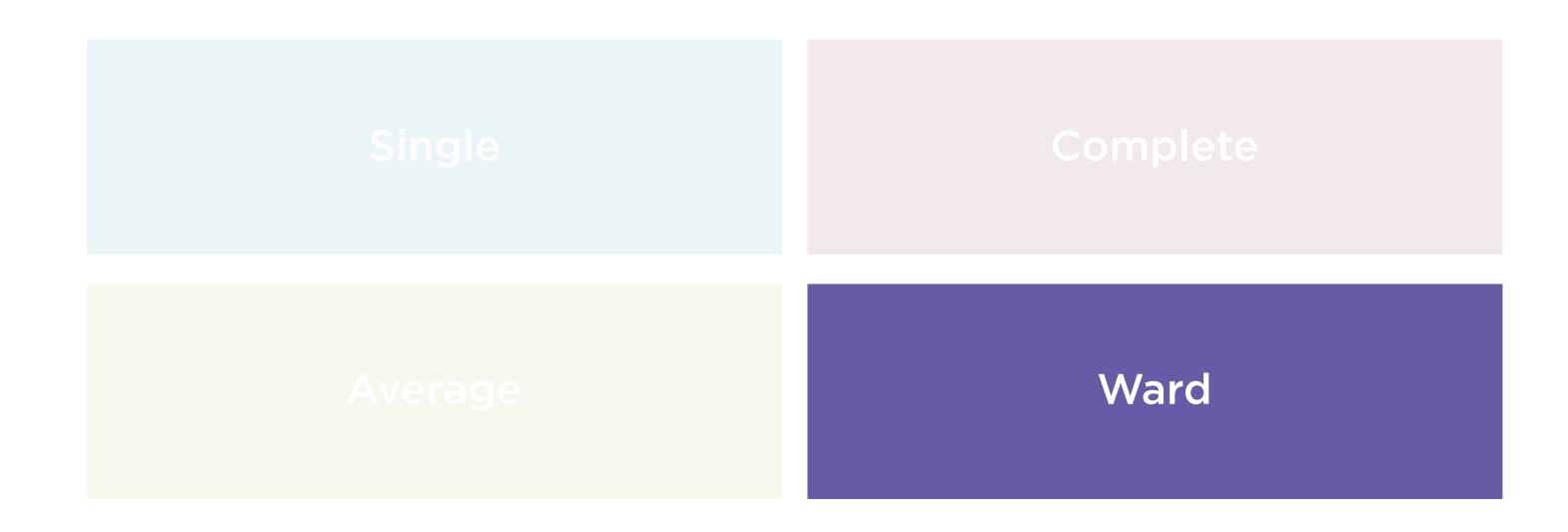
Minimum of the distances between all points in the two clusters



Maximum of the distances between all points in the two clusters



Average distance between points in clusters



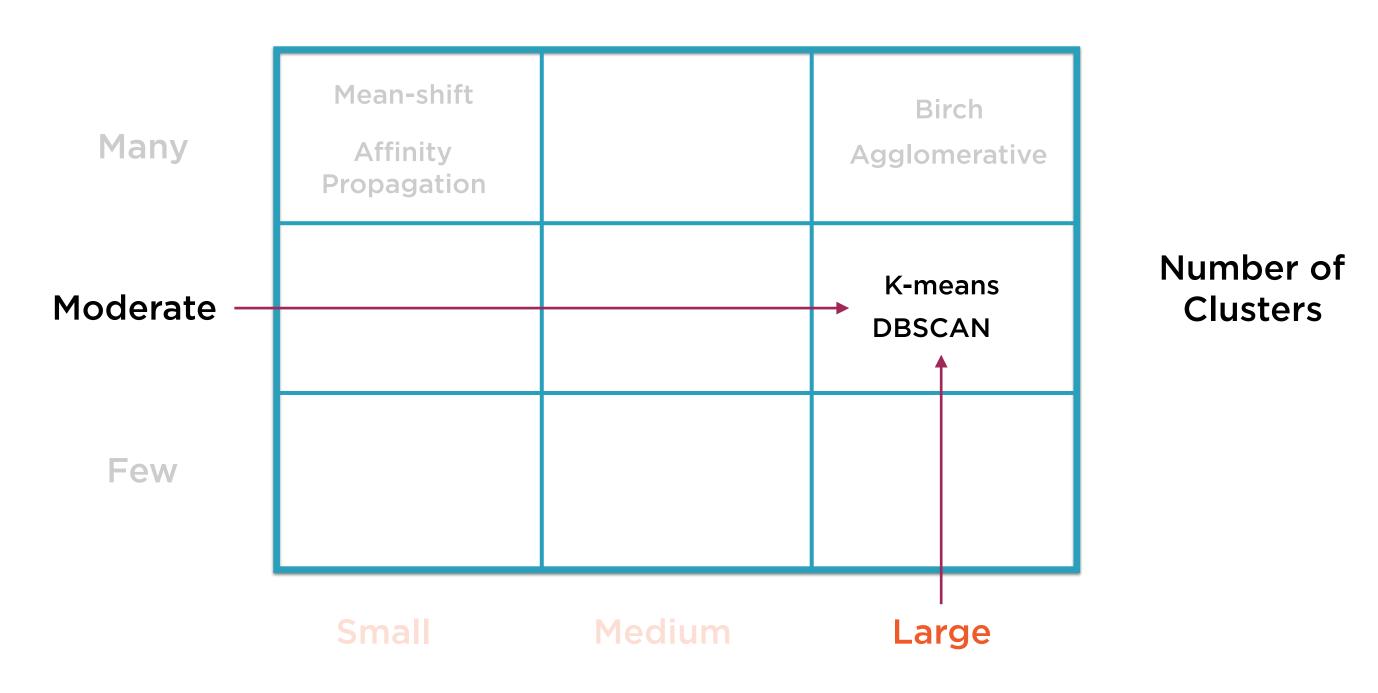
Minimizes the variances of the data points in the two clusters

#### Demo

Implementing DBSCAN clustering

#### Choosing Clustering Algorithms

#### Size of Dataset



Large Datasets,
Moderate
Cluster Count

Consider K-means and DBSCAN

K-means for even cluster sizes and flat surfaces

DBSCAN for uneven cluster sizes and manifolds

#### DBSCAN



Density-based Spatial Clustering of Applications with Noise

Density-based clustering groups together closely packed points

Points with few near neighbors are marked as outliers

Not as good as BIRCH at dealing with noise and outliers

#### Two Parameters for DBSCAN

eps

Minimum distance, points closer than this are neighbors

min\_samples

Minimum number of points to form a dense region

#### eps

Minimum distance, points closer than this are neighbors

If too small most of the data will not be clustered

Unclustered points will be considered to be outliers

If too large clustering will be too coarse

Most of the points will be in the same cluster

min\_samples

Minimum number of points to form a dense region

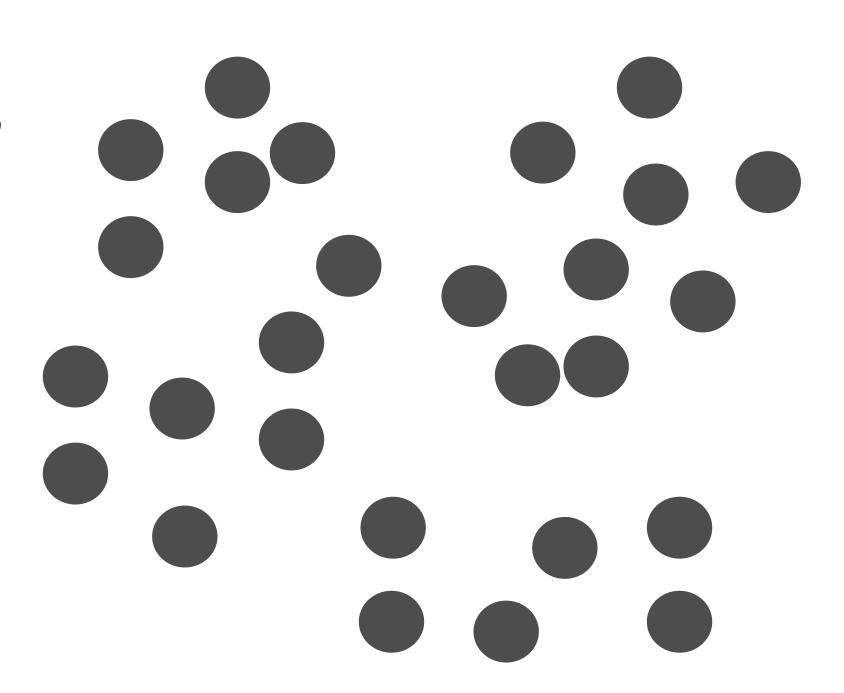
Generally this should be greater than number of dimensions in the data

Large values better for noisy data points, will form significant clusters

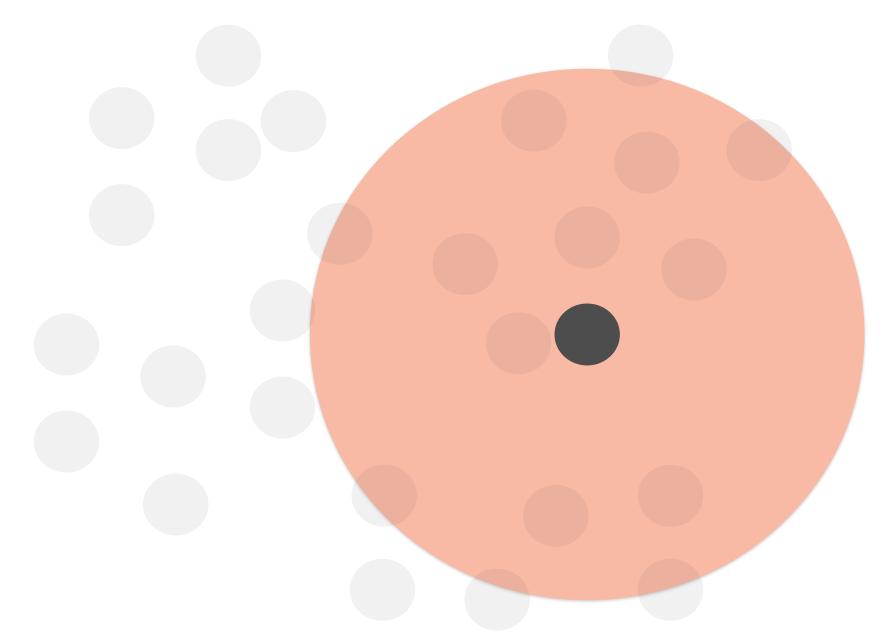
#### Mean-shift Clustering

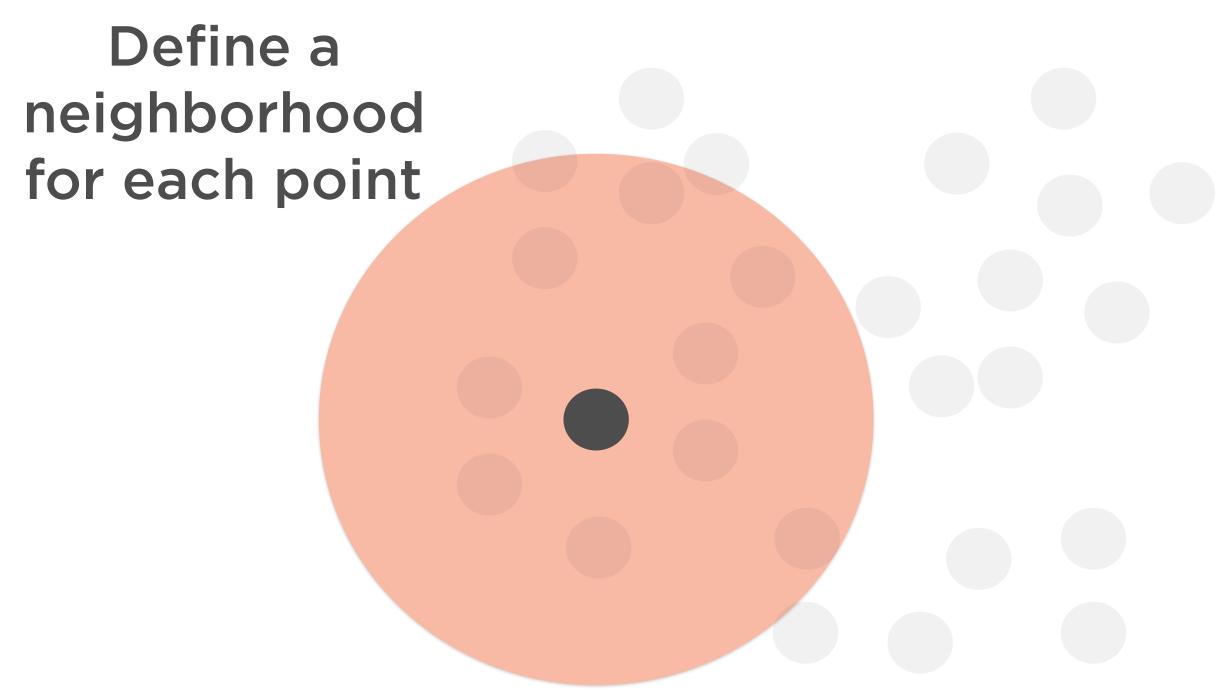
#### Mean Shift Clustering

Start with a set of points in space

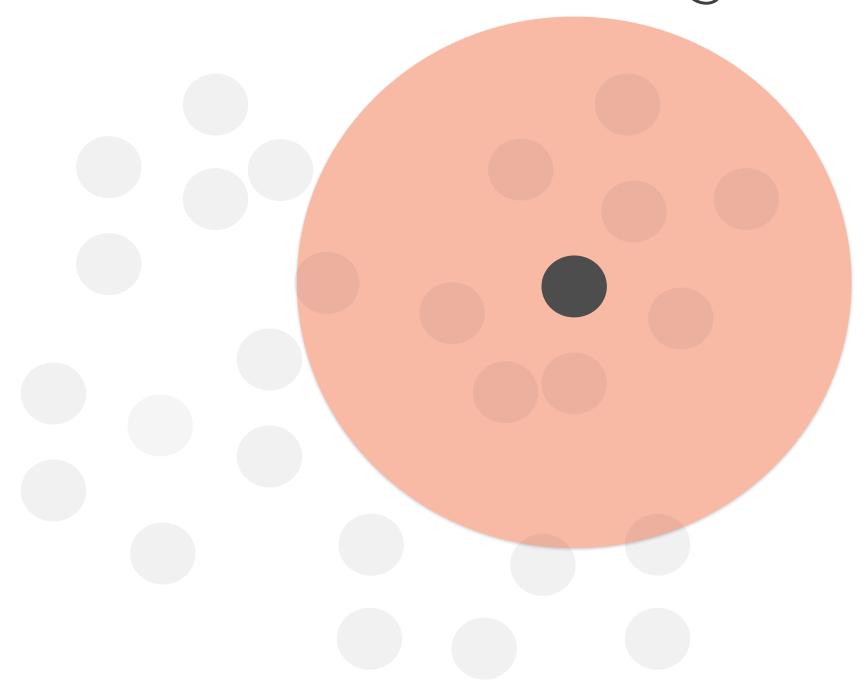


Define a neighborhood for each point

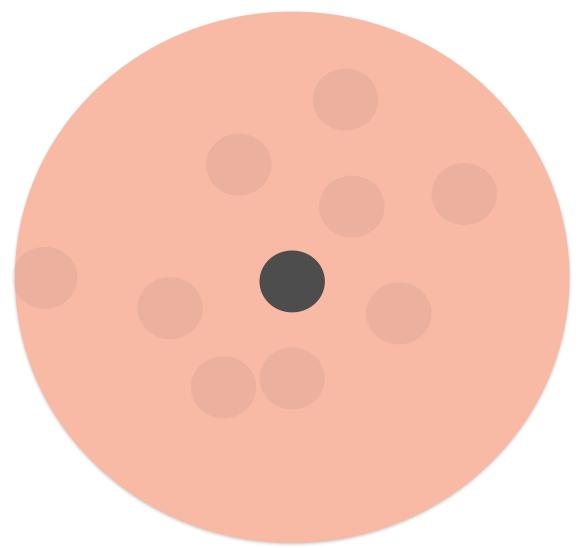




Define a neighborhood for each point



For each point, calculate a function based on all points in the neighborhood

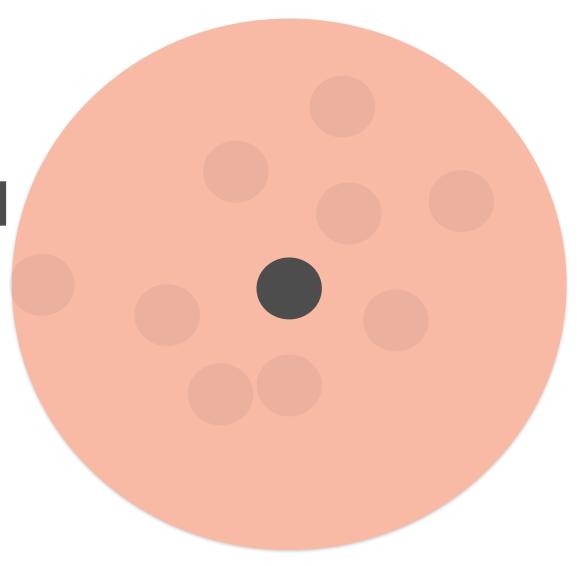


That function is called the kernel

#### Flat Kernel

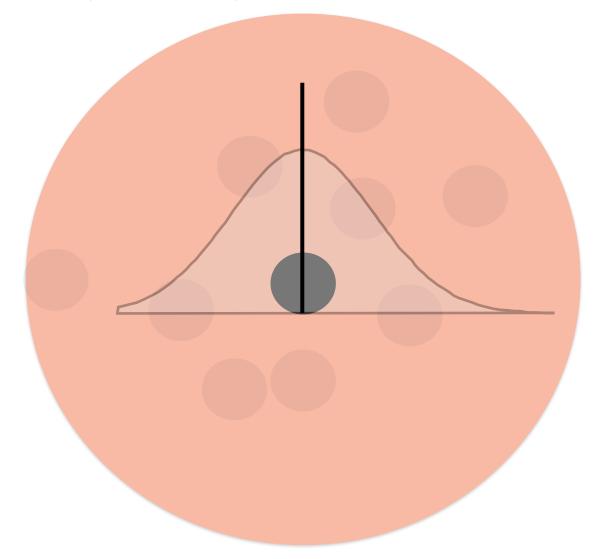
Flat kernel: sum of all points in neighborhood

Each point gets the same weight



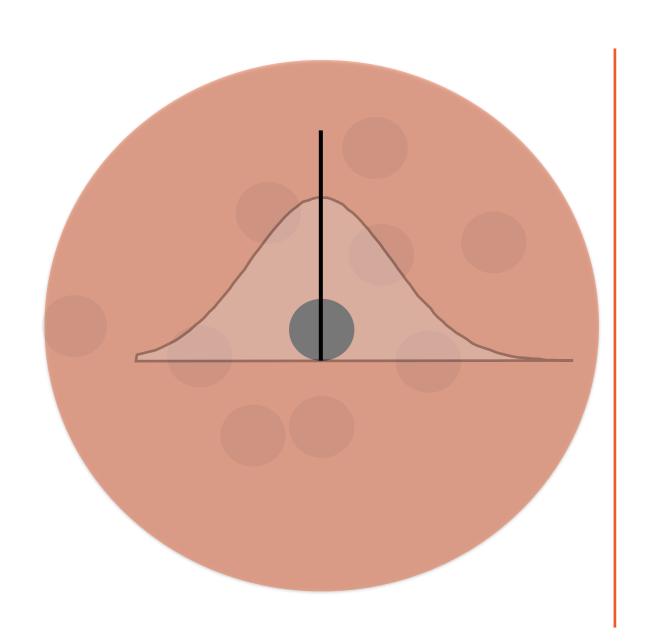
#### Gaussian (RBF) Kernel

Probability-weighted sum of points



What probability distribution?

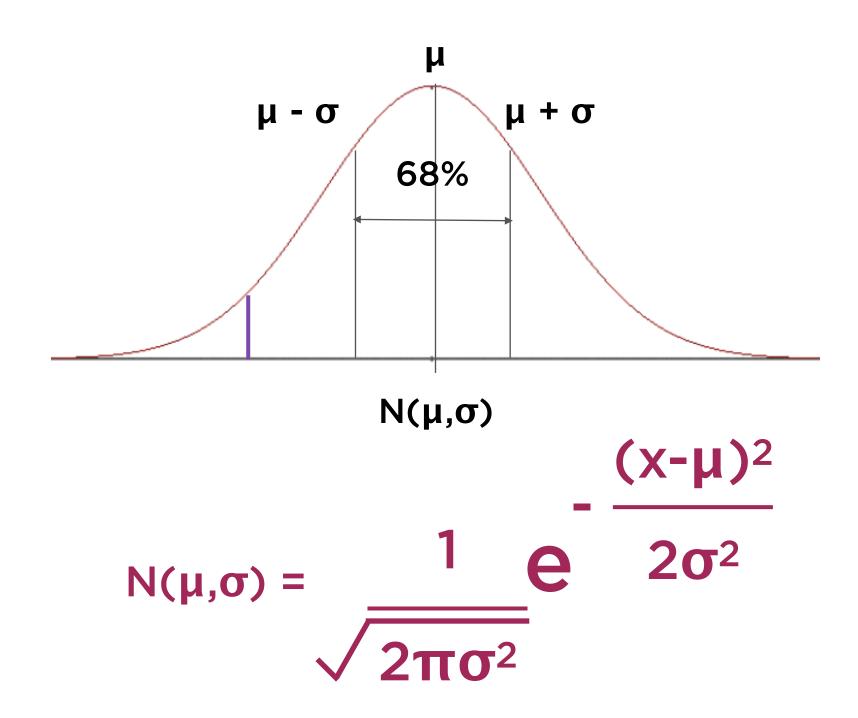
## Gaussian (RBF) Kernel



# Gaussian probability distribution Defined by

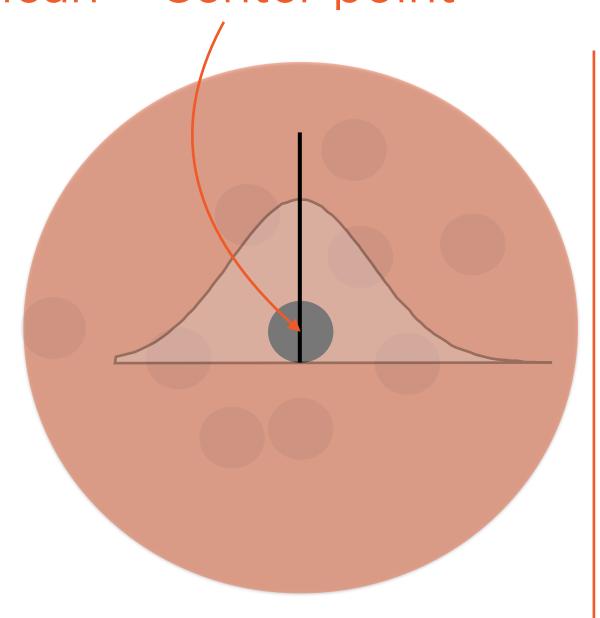
- mean  $\mu$
- standard deviation  $\sigma$

#### Gaussian Distribution



## Gaussian (RBF) Kernel

Mean = Center point

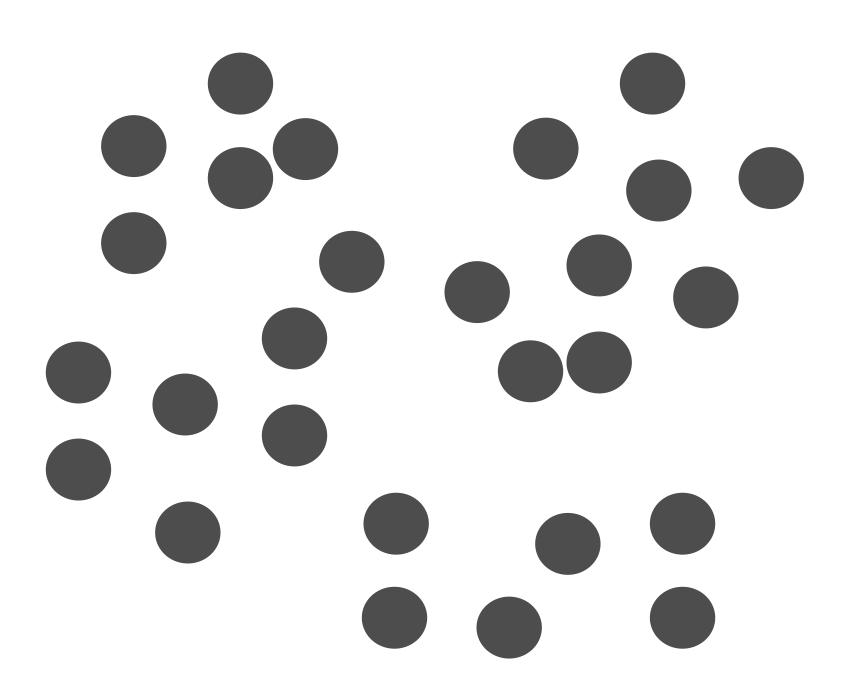


Mean  $\mu$  = center point

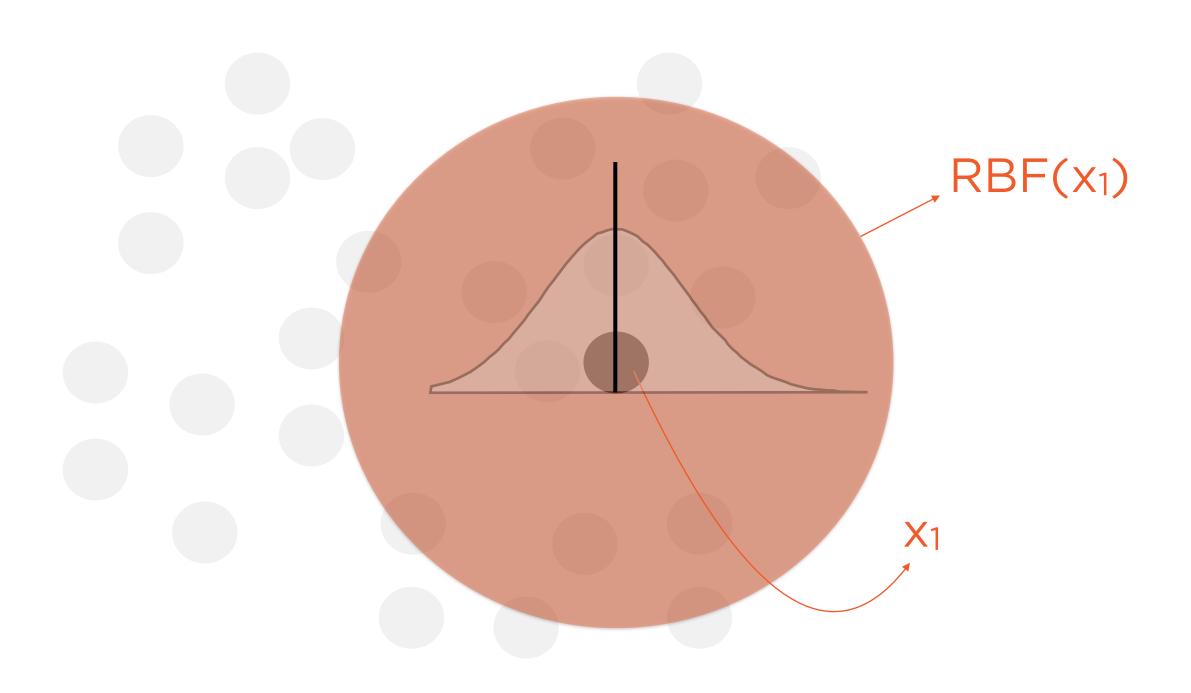
Standard deviation  $\sigma$  ~ bandwidth

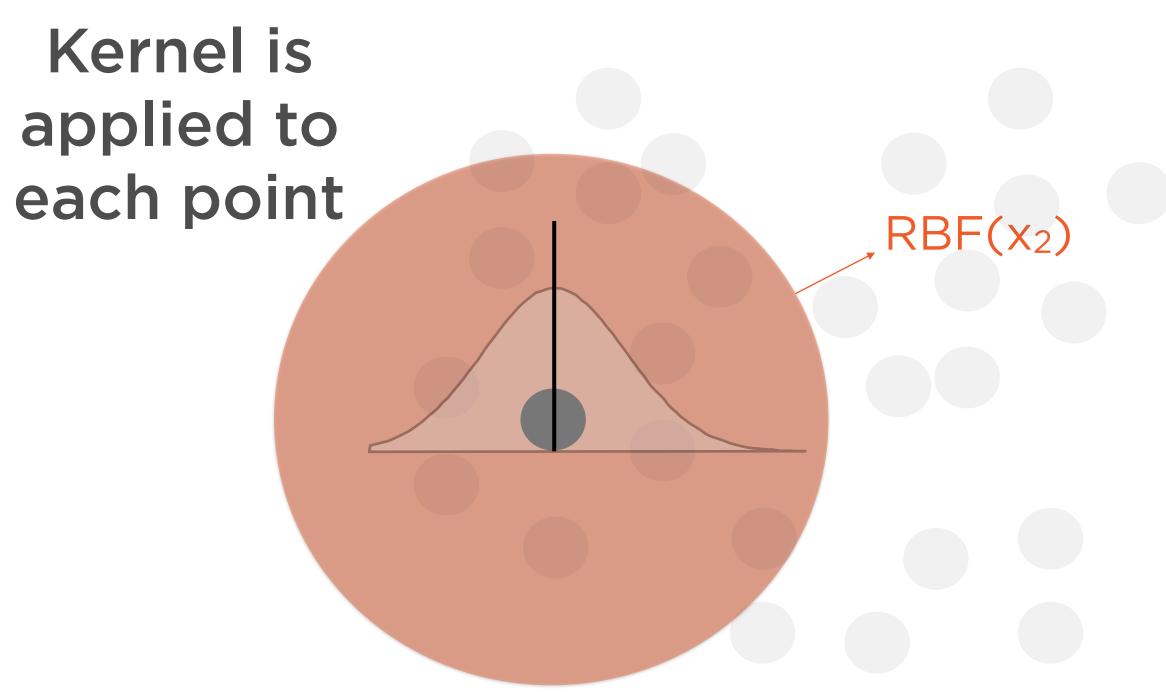
(Bandwidth is a hyperparameter)

Kernel is applied to each point

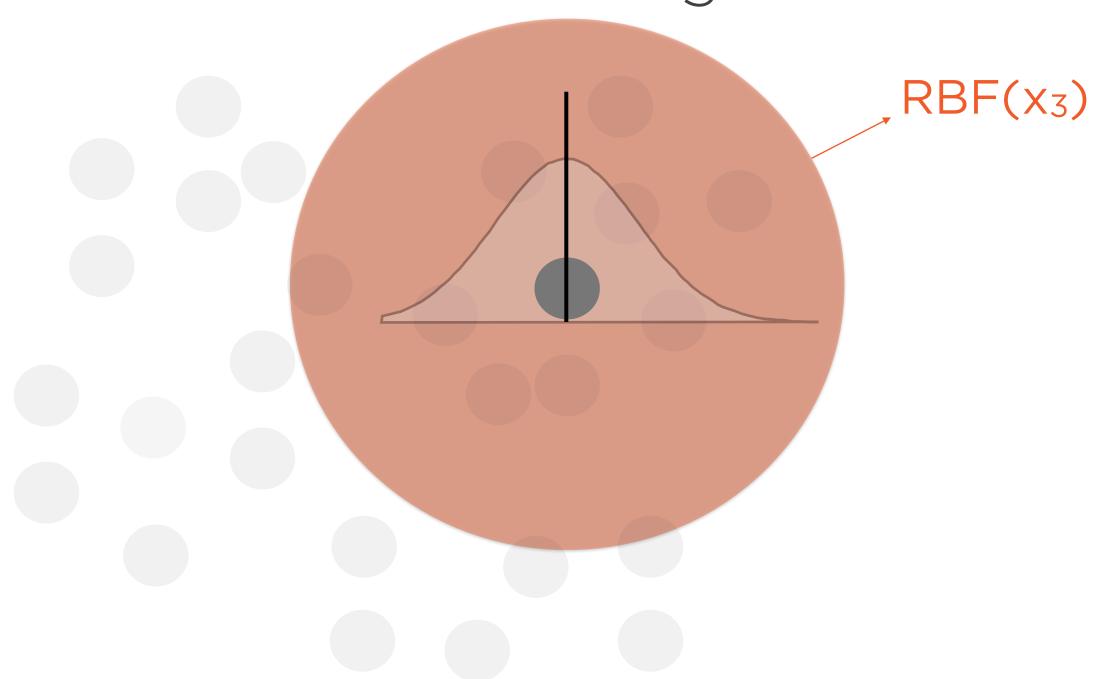


Kernel is applied to each point

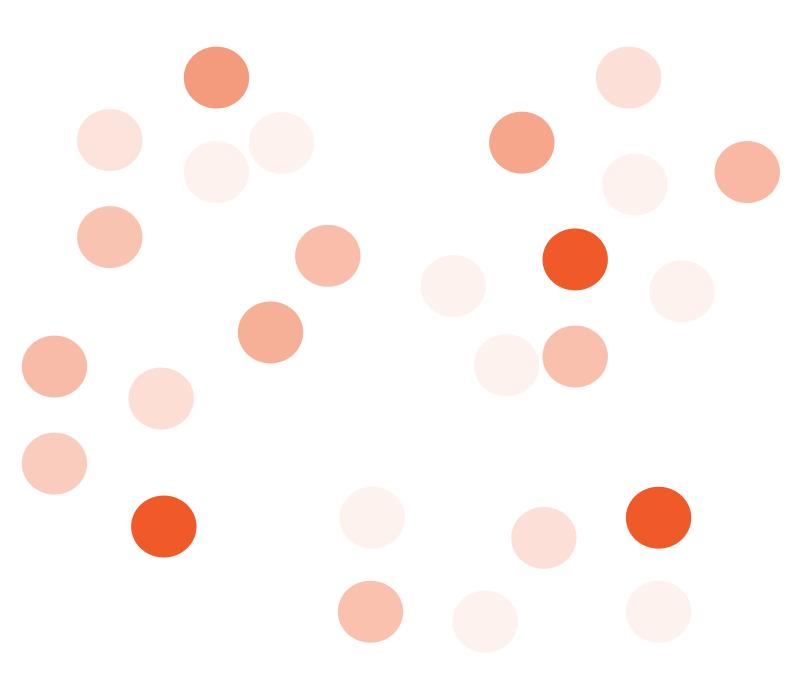


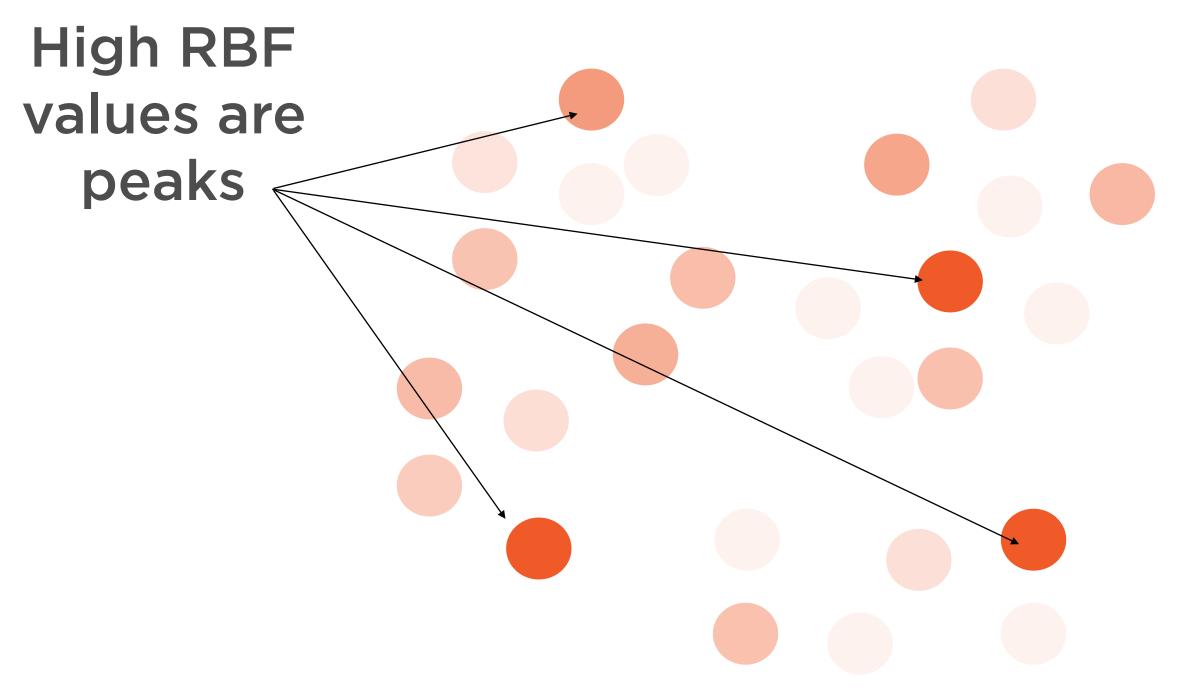


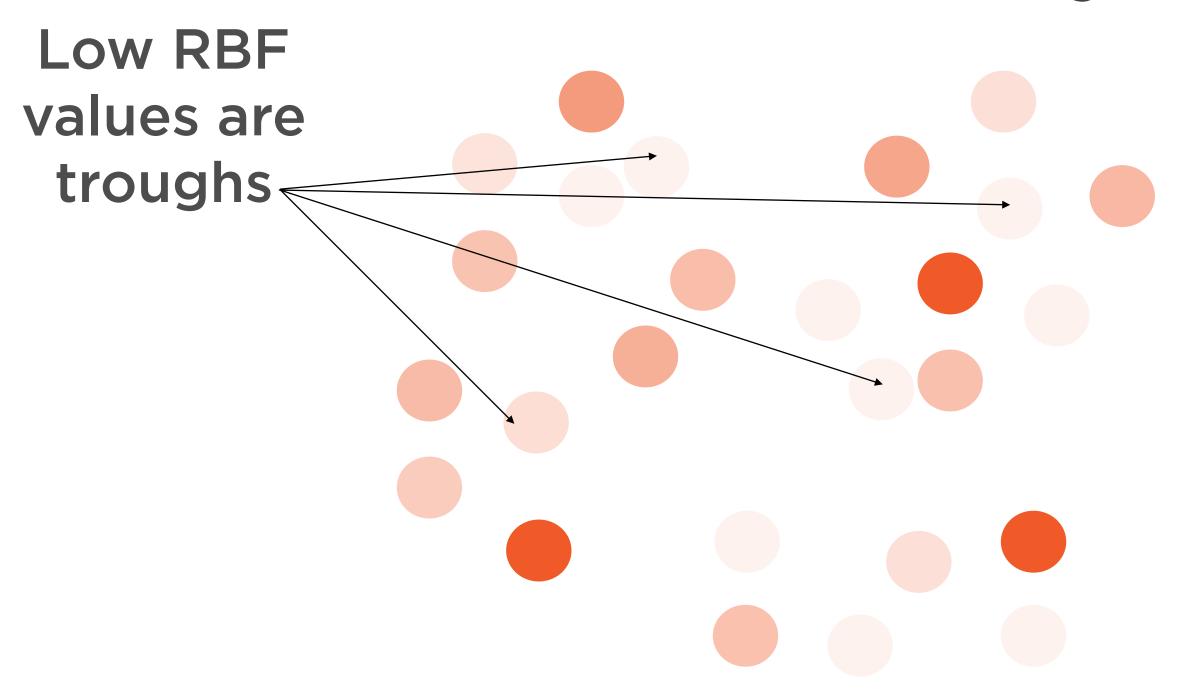
Kernel is applied to each point



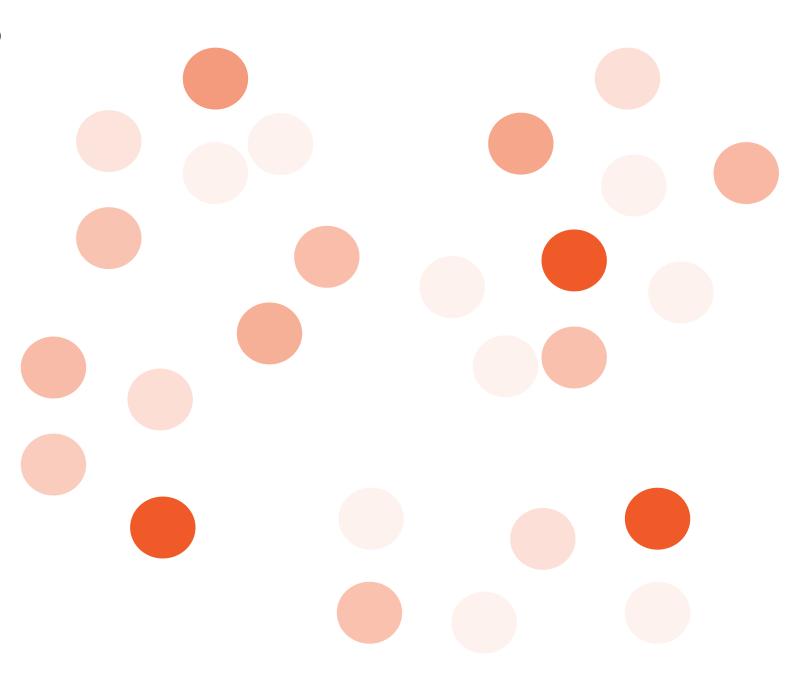
Assume points are color-coded by magnitude of RBF



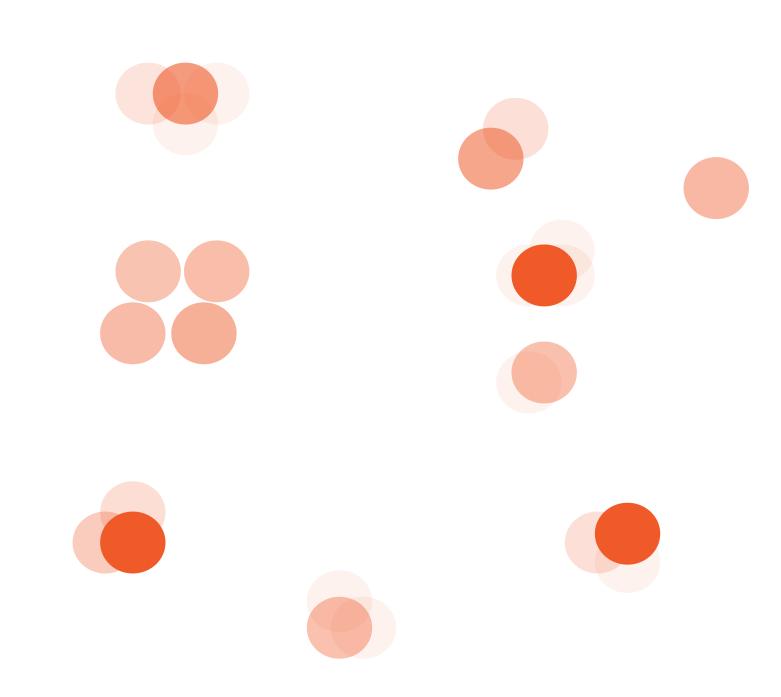




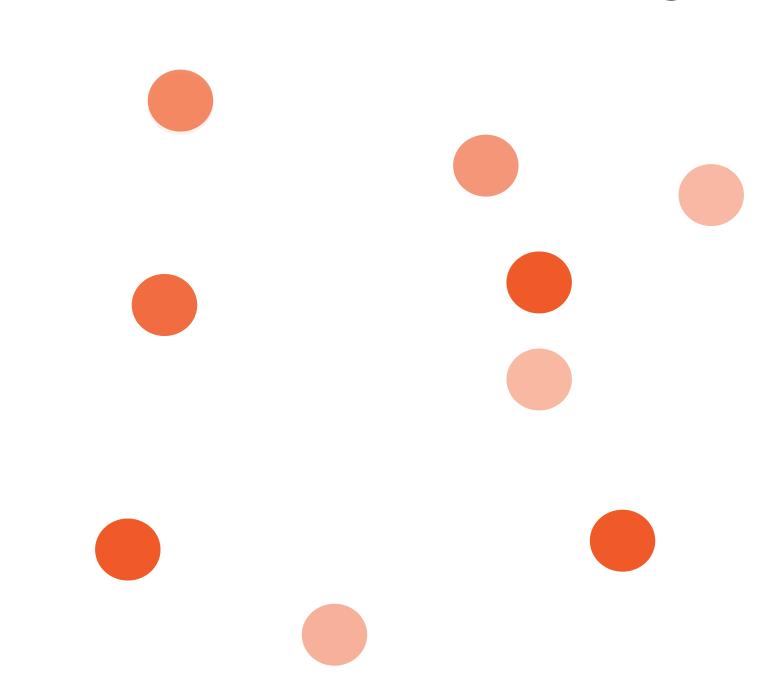
Now, all points start to "shift" towards the nearest peak



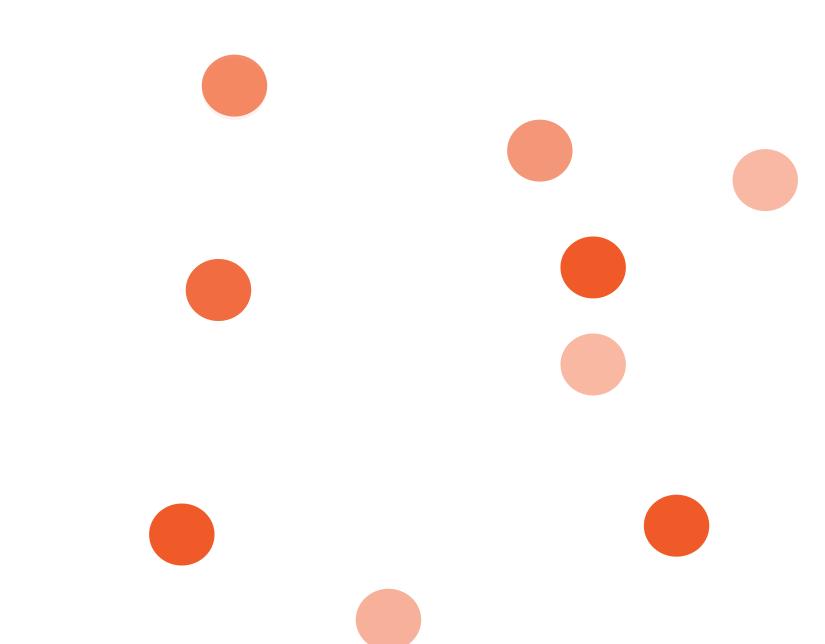
Now, all points start to "shift" towards the nearest peak



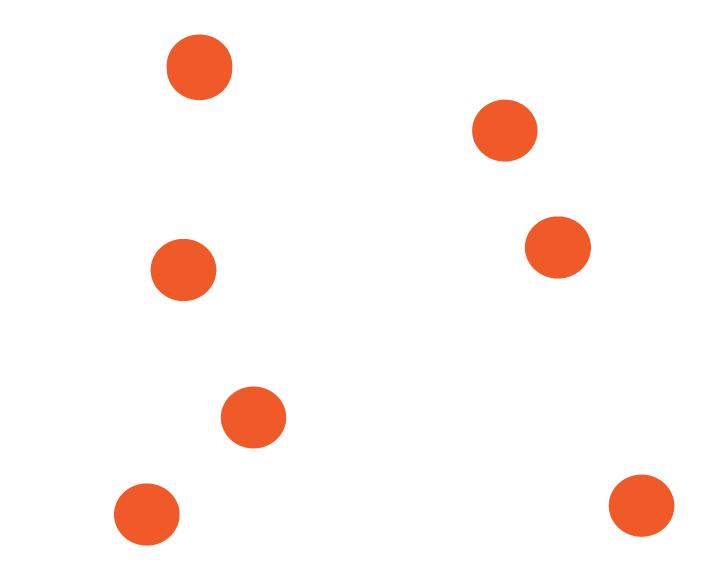
Now, all points start to "shift" towards the nearest peak



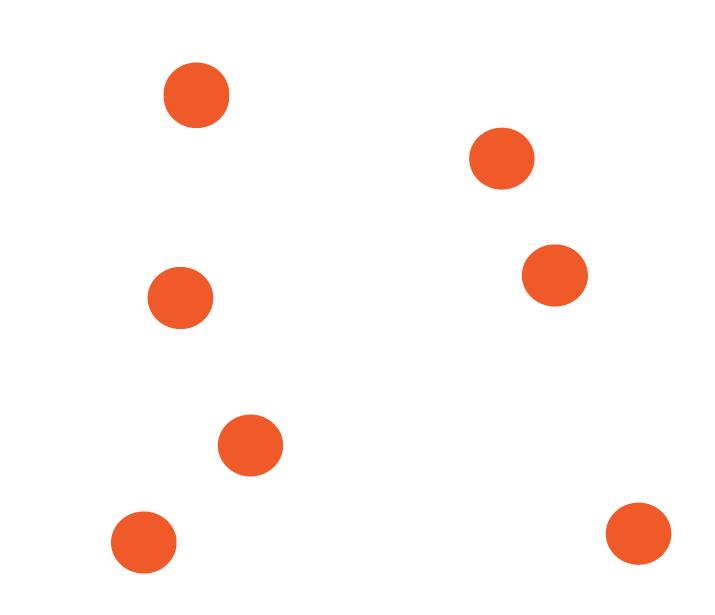
# This is the "mean shift"



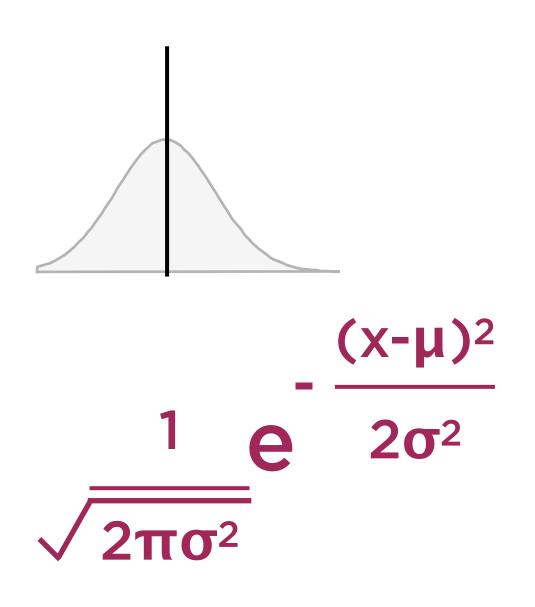
This is the "mean shift"



Algorithm converges when points stop moving

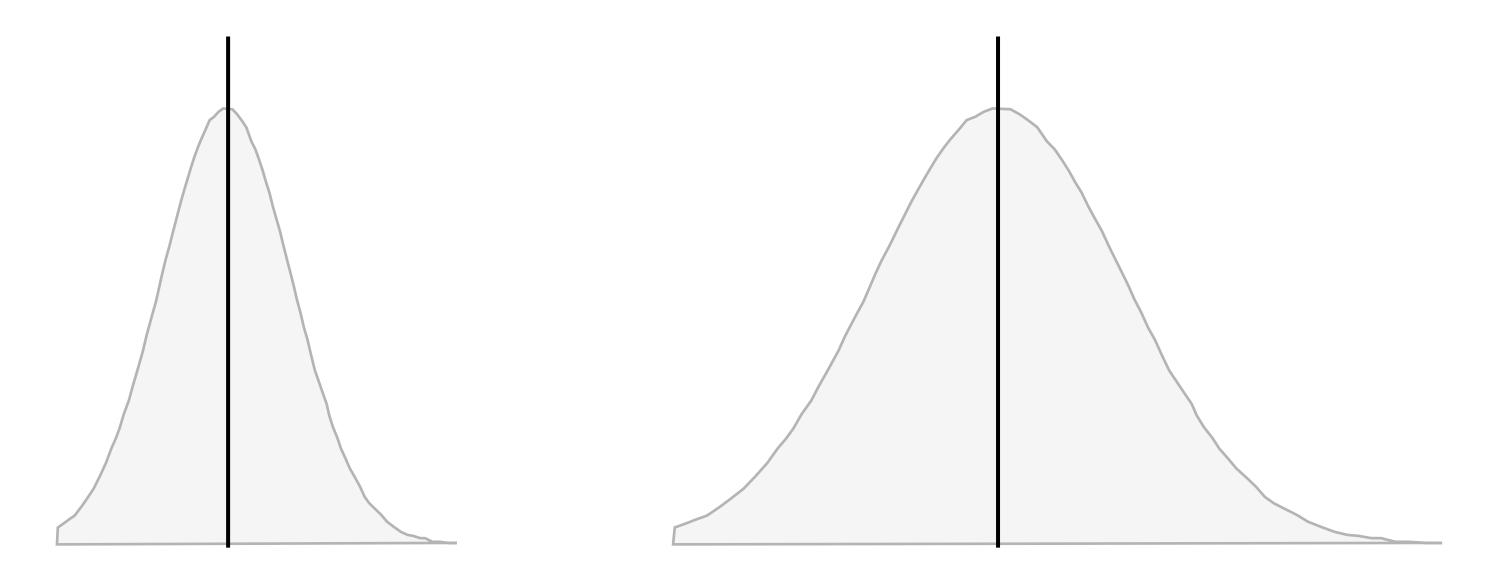


#### Role of Bandwidth



Standard deviation  $\sigma$  ~ bandwidth Bandwidth is the only hyperparameter Small bandwidth ~ tall skinny kernel Large bandwidth ~ flat kernel

#### Role of Bandwidth



Tall skinny kernel
Ignore points far from the mean

Flatter kernel
Considers points far from the mean

#### Similar, yet Different

#### K-Means Clustering

Need to specify number of clusters as hyperparameter

Can't handle some complex non-linear data

Less hyperparameter tuning needed

#### **Mean Shift Clustering**

No need to specify number of clusters upfront as hyperparameter

Uses density function to handle even complex non-linear data (e.g. pixels)

Hyperparameter tuning very important

#### Similar, yet Different

#### K-Means Clustering

Computationally less intensive

O(N) in number of data points

Struggles with outliers

#### **Mean Shift Clustering**

Computationally very intensive

O(N²) in number of data points

Copes better with outliers

#### Demo

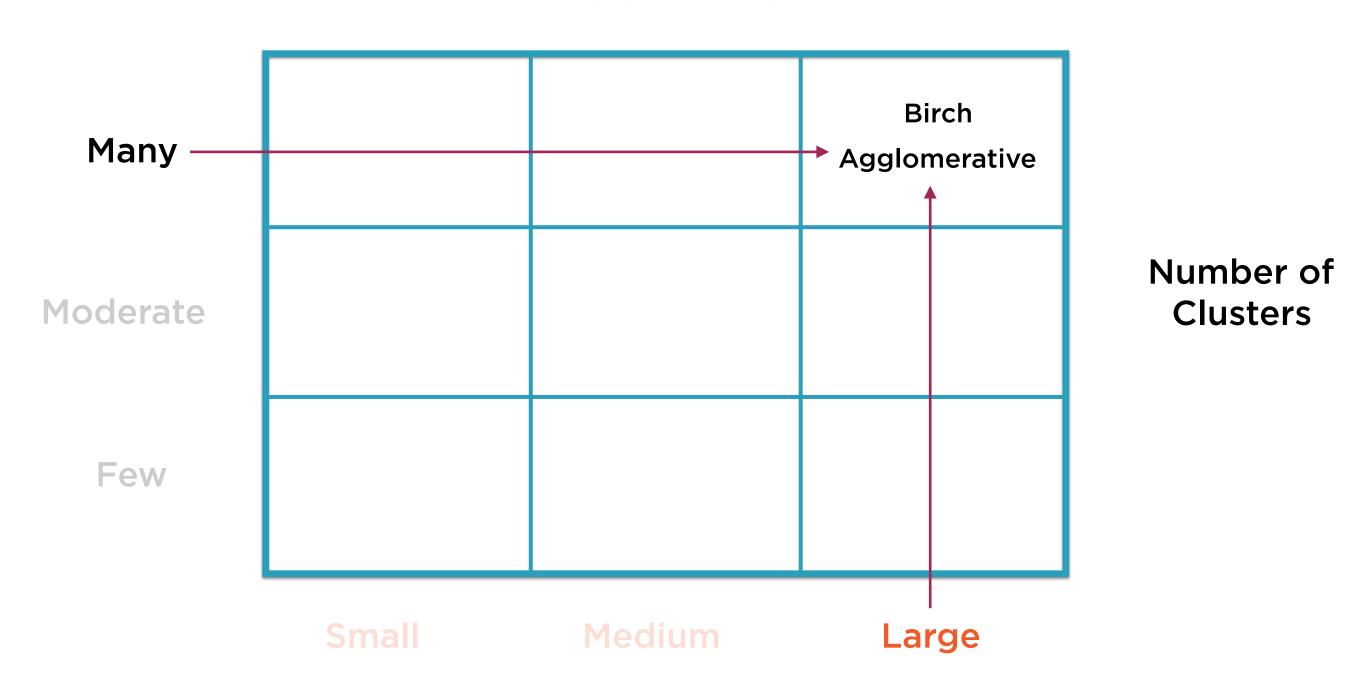
Implementing mean-shift clustering

#### Demo

Implementing BIRCH clustering

# Choosing Clustering Algorithms

#### Size of Dataset



Large Datasets, Many Clusters Consider BIRCH or Agglomerative clustering

BIRCH detects and removes outliers

Also incrementally processes incoming data and updates clusters

#### BIRCH Algorithm



Balanced Iterative Reducing and Clustering using Hierarchies

Hierarchical clustering algorithm

Very effective at handling noise and outliers

Very memory and time efficient

Entire dataset need not be loaded into memory

#### BIRCH Algorithm



Incrementally clusters incoming data points

Updates clusters as new data arrives

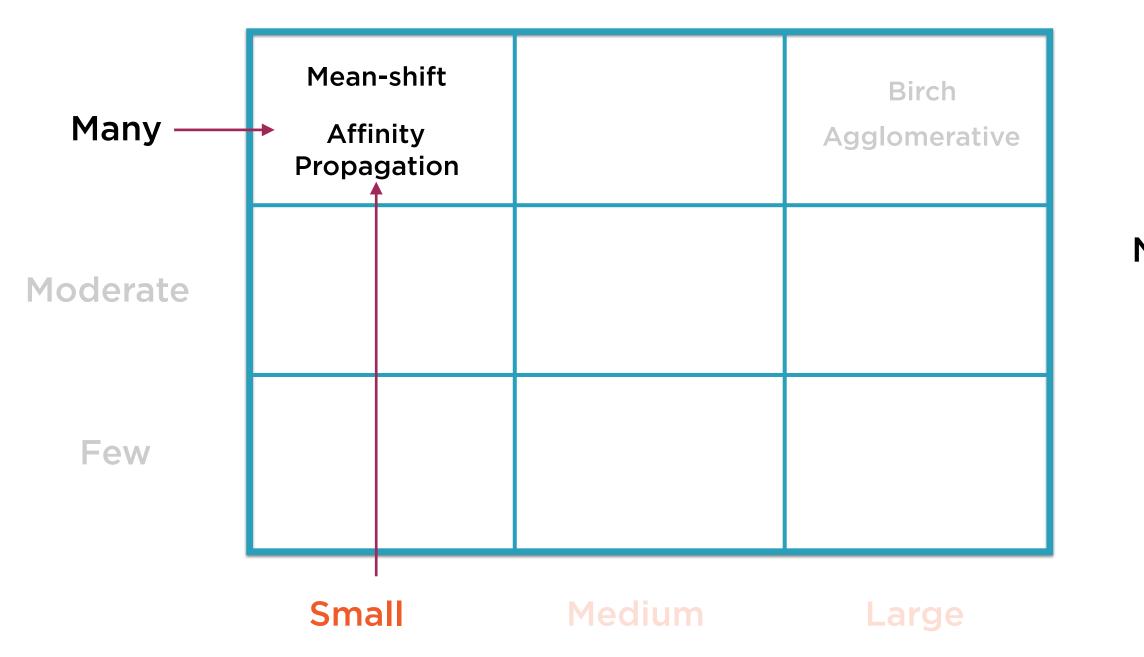
Online-learning algorithm

#### Demo

Implementing affinity propagation clustering

## Choosing Clustering Algorithms

#### Size of Dataset



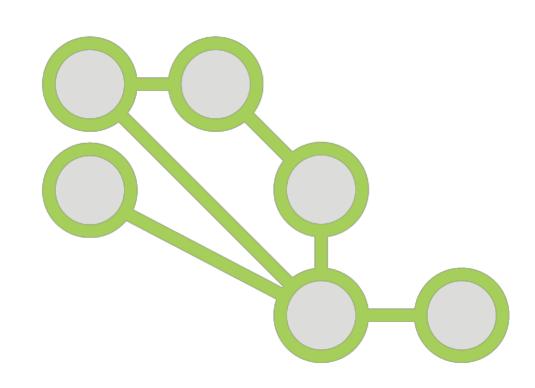
Number of Clusters

Small Datasets, Many Clusters Consider Mean-shift or Affinity Propagation clustering

Both work well with uneven cluster sizes and manifold shapes

Affinity Propagation does not need number of clusters to be specified

#### Affinity Propagation



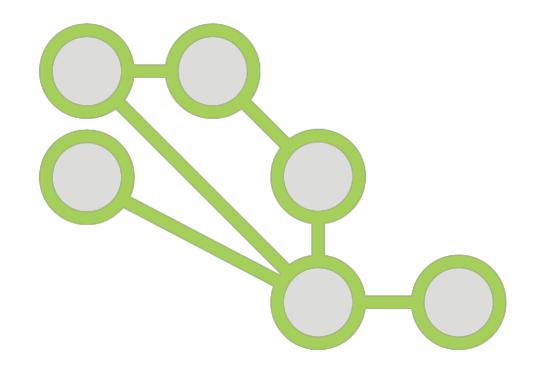
Makes no assumptions about internal data of points

Accepts graph distances (nearest neighbor graphs)

Attempts to find exemplars

Exemplars are points in training data that are representative of clusters

#### Affinity Propagation



Data points are network nodes which send messages to one another

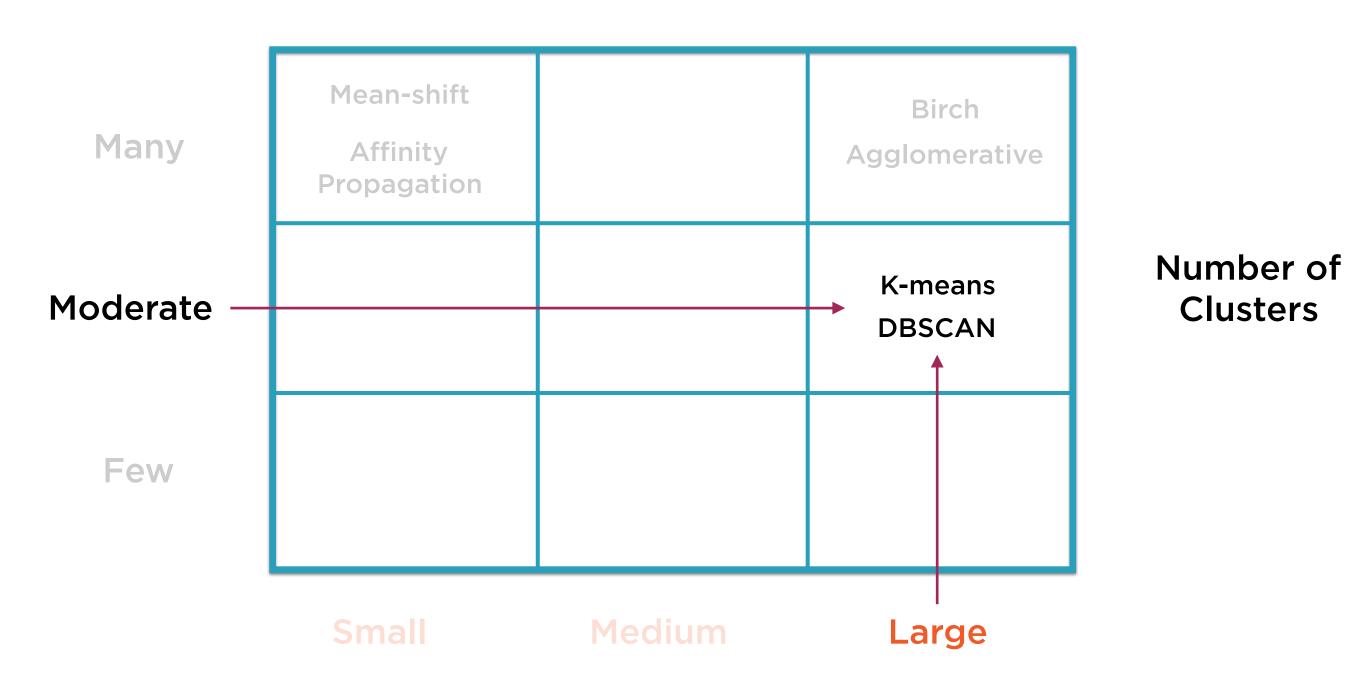
Messages express the willingness of points to be exemplars

#### Demo

Implementing mini-batch K-means clustering

#### Choosing Clustering Algorithms

#### **Size of Dataset**



Large Datasets,
Moderate
Cluster Count

Consider K-means and DBSCAN
K-means for even cluster sizes and
flat surfaces

#### Mini-batch K-means



Perform K-means on a randomly sampled subsets

Iteratively performed on batches called mini-batches

Far faster than full K-means

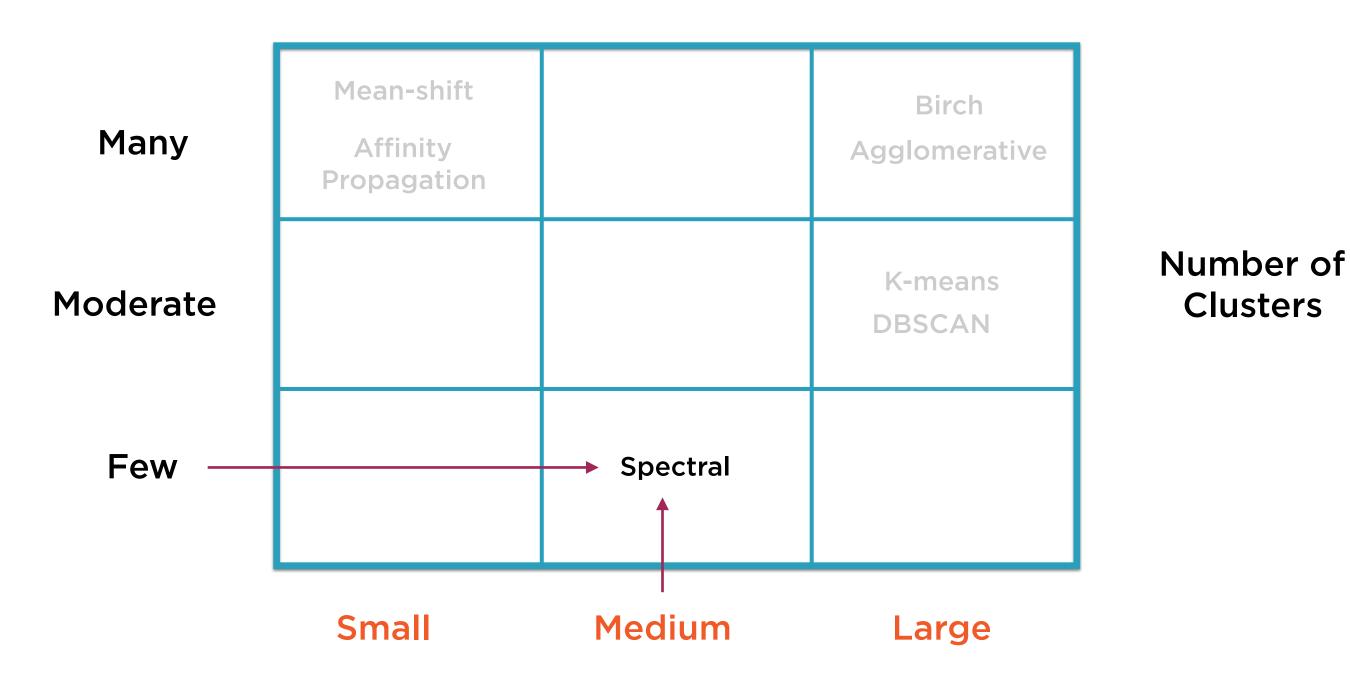
Performance usually only slightly worse

#### Demo

Implementing spectral clustering with a precomputed similarity matrix

## Choosing Clustering Algorithms

#### Size of Dataset



Small Datasets, Few Clusters **Consider Spectral Clustering** 

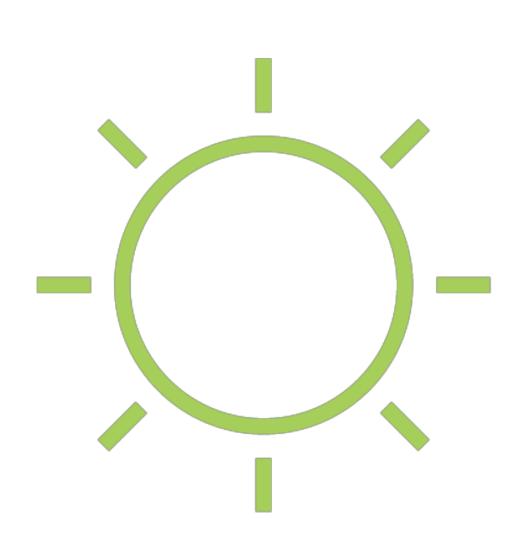
Simple to implement, intuitive results

Even cluster size

Fine for manifolds

Relies on distances between points

#### Spectral Clustering



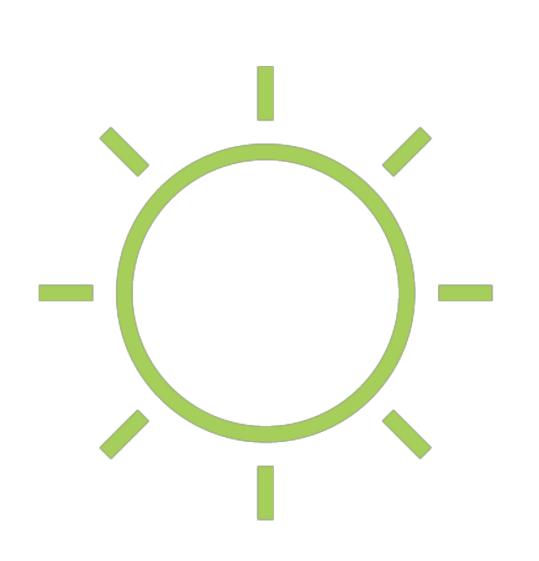
Creates an affinity matrix of input data points

Input can be a precomputed similarity matrix

Eigenvalue (spectrum) decomposition applied

Dimensionality reduction is followed by pairwise similarity measurement

#### Spectral Clustering



DBSCAN is a special case of spectral clustering

K-means kernel clustering is a spectral clustering too

First applies kernel trick, then implements K-means

#### Summary

Hierarchical clustering techniques

**Agglomerative and BIRCH clustering** 

**DBSCAN** clustering

Mean-shift clustering

Affinity clustering

Spectral clustering

Mini-batch K-means clustering