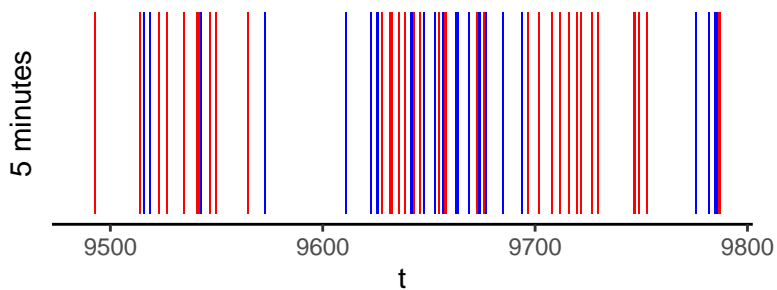
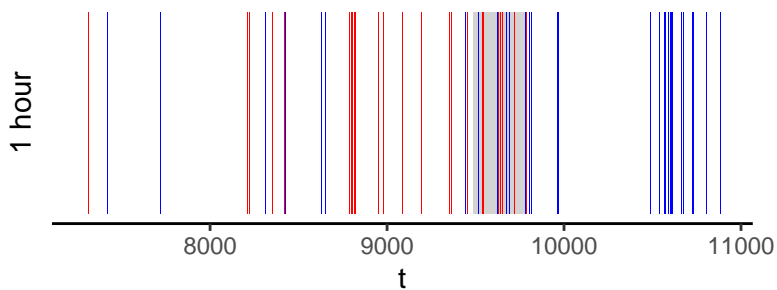
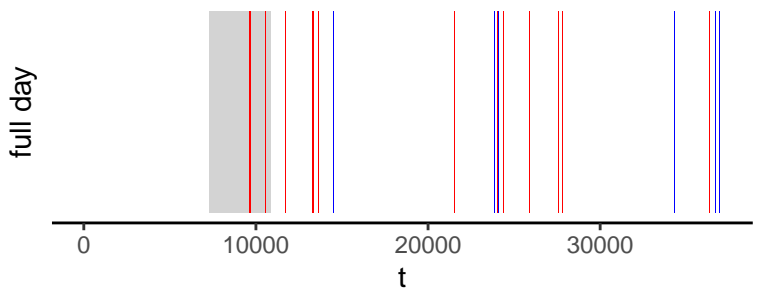
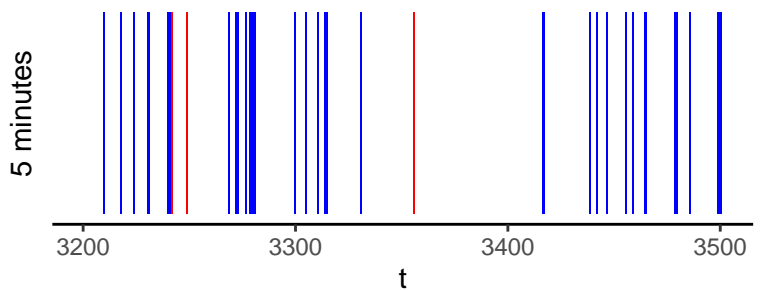
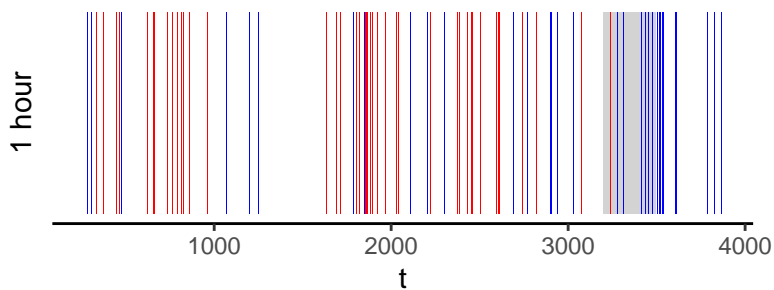
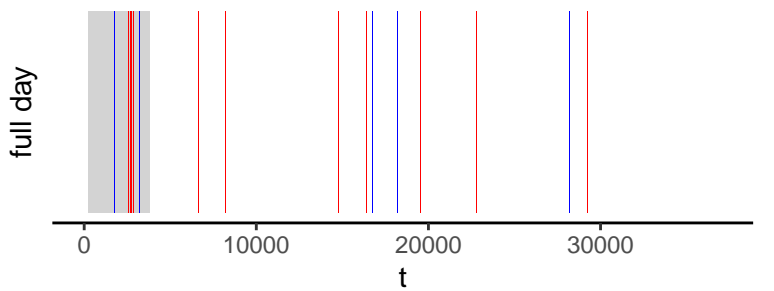


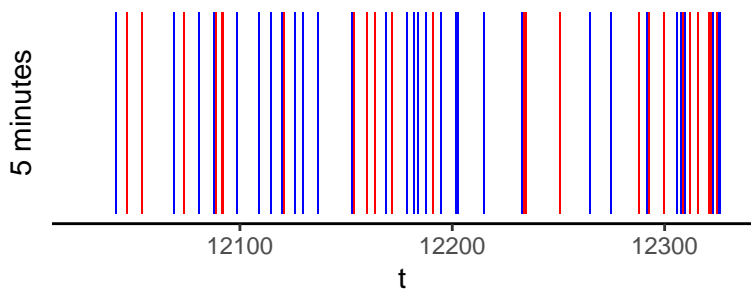
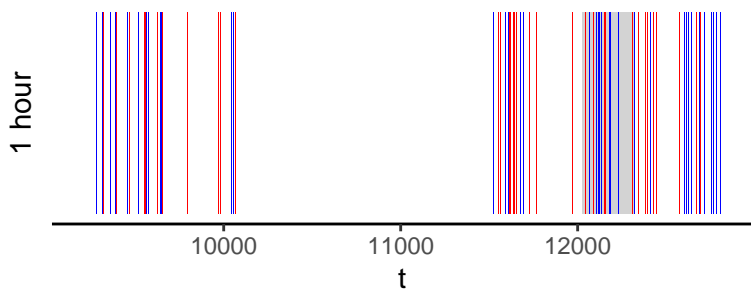
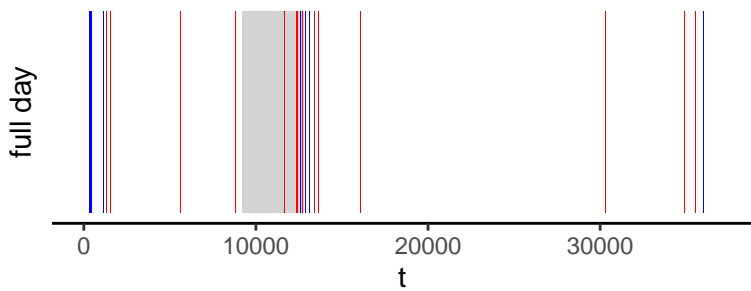
Human



No Interaction



Unidirectional Interaction



Bidirectional Interaction

