# Pipeline for functional assignation of heterogeneous data

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# General info

## Objectives of the pipeline

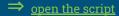
- to create objects usable for the analysis of ecological groups of organisms from heterogeneous data The gratin package (Le Guillarme, N., Hedde, M., Potapov, A. M., Martínez-Muñoz, C. A., Berg, M. P., Briones, M. J. I., Calderón-Sanou, I., Degrune, F., Hohberg, K., Martinez-Almoyna, C., Pey, B., Russell, D. J., & Thuiller, W. (2023). The Soil Food Web Ontology: Aligning trophic groups, processes, resources, and dietary traits to support food-web research. Ecological Informatics, 78, 102360. https://doi.org/10.1016/j.ecoinf.2023.102360 + Le Guillarme, N., & Thuiller, W. (2023). A practical approach to constructing a knowledge graph for soil ecological research. European Journal of Soil Biology, 117, 103497. https://doi.org/10.1016/j.ejsobi.2023.103497) and the standardized structure of phyloseq objects (https://joey711.github.io/phyloseq/import-data) are used.
- to pre-analyse data (some figures and tables to check outputs)

## **3 constructors** are needed to create *phyloseq* objects (*PO*):

- *tidy\_data* (*otu\_table*) = the tidy table of abundance
- tax\_table (tax\_table) = the cleaned taxonomy table
- fun\_table (to be combined with tax\_table later) = the functional table generated with gratin package
- sam\_data = metadata

## There are several steps to create these constructors:

- step A = data homogenization
- → *tidy\_data* creation
  - step B = taxonomic cleaning and filtering
- → *tax\_table* creation
  - step C = functional assignation
- $\rightarrow$  fun table creation
  - step D = merge into *phyloseq* objects
- $\rightarrow$  sam data and PO creation



step A = data homogenization

community\_0 = raw data (from observational counts or metabarcoding abundances) tidy\_community\_1 = homogenized format, structure and annotations tidy\_community\_2 = with minimal information = tidy\_data by community tidy\_ALL = all communities combined = tidy\_data with all communities

## Replace community by :

- macrofauna\_surface
- macrofauna\_aerial
- macrofauna\_foliar
- nematodes
- micro\_arthropodes
- microorganisms
  - o bacteria
  - o fungi
  - protists

• step B = taxonomic assignation, cleaning and filtering

```
For microorganisms, done during step A:
# cleaning step 1 = remove "no data"
# cleaning step 2 = modify taxonomic names if needed
# cleaning step 3 = filter
## Filter 1 (based on taxonomy) = keep Bacteria and remove Chloroplasts, keep Fungi or keep Cercozoa depending on the targeted community and amplicon sequences
## Filter 2 (based on abundance) = remove low abundant (< 0.1% per sample, cf Ogier, J.-C., Pagès, S., Galan, M., Barret, M., & Gaudriault, S. (2019). rpoB, a promising marker
for analyzing the diversity of bacterial communities by amplicon sequencing. BMC Microbiology, 19(1), 171. https://doi.org/10.1186/s12866-019-1546-z)
```

```
For other communities, done with taxize package:
# cleaning step 1 = taxize::gnr_resolve and small manual corrections
# cleaning step 2 = taxize::tax_name
# cleaning step 3 = manual additions
tax_community_1 = object to use for taxize input (query)
tax_community_2 = raw taxize output (ITIS and NCBI results)
```

## For all communities:

 $tax\_community\_3 = cleaned taxonomy = tax\_table$  by community  $tax\_ALL = all communities combined = tax\_table$  with all communities

## Replace community by:

- macrofauna\_surface
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- nematodes
- micro\_arthropodes
- microorganisms
  - bacteria
  - o fungi
  - protists

step C = functional assignation

community\_guilds\_taxalevel (taxalevel = species or genus or family or order (order only for microorganisms because the function was to long = the taxa level was too high for the other communities) with the *get.guilds* function)

community\_interactions\_taxalevel (idem with the *get.interactions* function)

community\_guilds (all taxalevels combined) = **fun\_table** by community for guilds community\_interactions (idem) = **fun\_table** by community for interactions

fun\_guilds\_ALL = all communities combined = fun\_table with all communities for guilds fun\_interactions\_ALL = all communities combined = fun\_table with all communities for interactions

### Gratin functions for assignations:

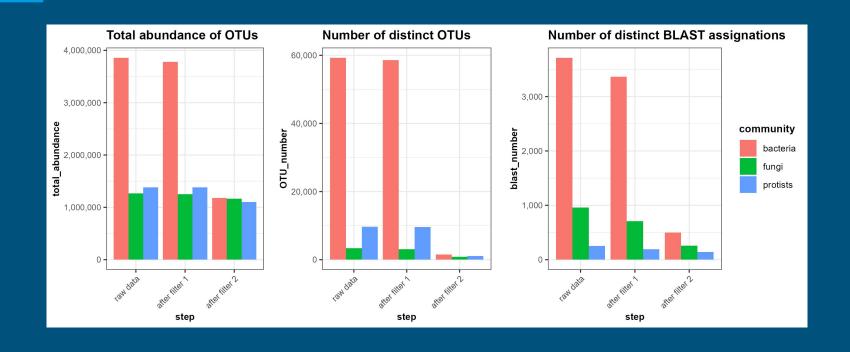
- get.guilds
- get.interactions
- get.trophic.groups (not used here)
- get.diets (not used here)

## Replace community by :

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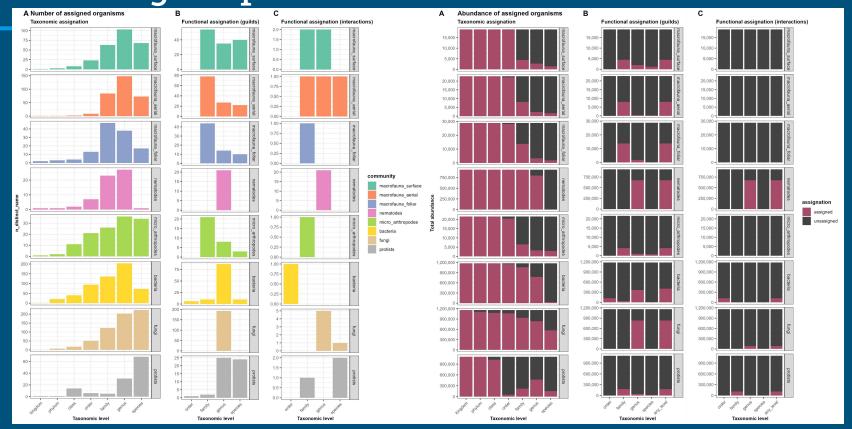
# Tracking outputs

## data = metabarcoding



Tracking outputs

## data = all dates available



• step D = merge into *phyloseq* objects

Prepare constructors for all communities: tidy\_data\_PO (otu\_table)

metadata\_PO (sam\_data)

fun\_table\_guilds\_PO (to join in tax\_table) fun\_table\_inter\_PO (to join in tax\_table)

Then merge into PO for each community:

tidy\_data\_PO\_community tax\_table\_PO\_community metadata\_PO\_community

## Replace community by:

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  - bacteria
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PO\_community\_raw <- phyloseq(tidy\_data\_PO\_community, tax\_table\_PO\_community, metadata\_PO\_community)

PO\_community\_stand <- standardize abundances to the median sequencing depth (https://joey711.github.io/phyloseq/preprocess.html)

PO\_community\_stand\_prop <- PO\_community\_stand transformed via proportions

PO\_community\_norm <- normalize via proportions (McKnight, D. T., Huerlimann, R., Bower, D. S., Schwarzkopf, L., Alford, R. A., & Zenger, K. R. (2019). Methods for normalizing microbiome data: An ecological perspective. Methods in Ecology and Evolution, 10(3), 389-400. https://doi.org/10.1111/2041-210X.13115)
PO\_community\_norm\_prop <- PO\_community\_norm transformed via proportion

### Then merge PO by versions:

PO\_all\_stand <- merge\_phyloseq(PO\_community1\_stand, PO\_community2\_stand...) # used for alpha diversity

PO\_all\_stand\_prop <- merge\_phyloseq(PO\_community1\_stand\_prop, PO\_community2\_stand\_prop...) # used for beta diversity

PO\_all\_norm\_prop <- merge\_phyloseq(PO\_community1\_norm\_prop, PO\_community2\_norm\_prop...) # used for abundance graphs and tests

# Flowchart

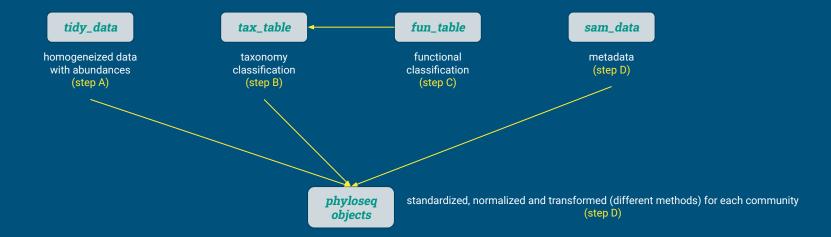
tidy\_data

homogeneized data with abundances (step A) tax\_table

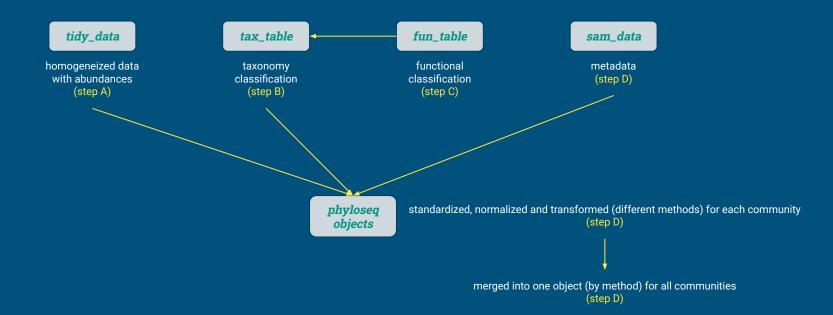
taxonomy classification (step B) fun\_table

functional classification (step C)

# Flowchart



# Flowchart



# Architecture GitHub

## https://github.com/AnneSoMasson/IFOSSA-anneso/tree/main

root data raw\_data derived data tidy\_data tax\_table intermediate\_files final files fun table phyloseq\_objects analyses tracking abundance\_taxa lists\_assignations number\_groups number\_taxa percentage\_abundance percentage\_number preanalyses manual