MAPS

MAP INTERFACE

Es una estructura que contiene elementos mapeados a su llave

- No acepta llaves duplicadas
- Útil para buscar, actualizar y eliminar

MAP INTERFACE

```
Object put(Object key, Object value)
void putAll(Map map)
Object remove(Object key)
Object get(Object key)
boolean containsKey(Object key)
Set keySet()
Set entrySet()
```

HASHMAP

HASHMAP

Hash Table que implementa la interfaz Map

- Contiene elementos basados en llaves
- No permite llaves duplicadas
- No esta ordenada
- Perimite solo una llave null
- Permite multiples valores null

CONSTRUCTORES

```
HashMap()
HashMap(Map m)
```

MÉTODOS

```
void clear()
boolean containsKey(Object key)
boolean containsValue(Object value)
boolean isEmpty()
Object clone()
Set entrySet()
Set keySet()
Object put(Object key, Object value)
int size()
Collection values()
```

EJERCICIO

```
import java.util.*;
class TestMap{
 public static void main(String args[]){
    Map<Integer, String> map = new HashMap<Integer, String>();
    map.put(100, "Amit");
    map.put(101,"Vijay");
    map.put(102, "Rahul");
    map.put(102, "Vijay");
    map.put(103, "Amit");
    map.put(null,null);
    map.put(null, "Payal");
    for( Map.Entry<Integer, String> m : map.entrySet() ) {
      System.out.println(m.getKey()+" "+m.getValue());
```

EJERCICIO

```
import java.util.*;
public class HashMapExample {
 public static void main(String args[]) {
   Map<Integer,String> map = new HashMap<Integer,String>();
   map.put(101, "Let us C");
   map.put(102, "Operating System");
   map.put(103, "Data Communication and Networking");
    Iterator it = map.keySet().iterator();
   while(it.hasNext()){
     Integer key = it.next();
     System.out.println("Clave: " + key + " -> Valor: " + map.get(ke
```

EJERCICIO

```
import java.util.*;
public class HashMapExample {
  public static void main(String args[]) {

    HashMap<Integer,String> map = new HashMap<Integer,String>();
    map.put(101,"Let us C");
    map.put(102, "Operating System");
    map.put(103, "Data Communication and Networking");

    map.remove(102);
  }
}
```