

# annick stefanin

SOFTWARE ENGINEER

## CONTACT

(425) 892 3288

annick.stefanin@gmail.com

<https://annickstefan.in/>

## EDUCATION

BELLEVUE COLLEGE

2017 - 2020

BS in Computer Science

## SKILLS

### LANGUAGES

Blueprint	6 mth	XP
C#	6 yrs	XP
C++	2 yrs	XP
HTML	2 yrs	XP
Java	3 yrs	XP
Javascript	2 yrs	XP

### TOOLS/ LIBRARIES

AWS	2 yrs	XP
Github	5 yrs	XP
Photon	1	XP
React	2 yrs	XP
Unity 3D	4 yrs	XP
Unity XR SDK	2 yrs	XP
Unreal 5.2	6 mth	XP

## ABOUT ME

I want to be at the forefront of research and development in video games and virtual reality, creating software that pushes the threshold of what's possible, and working with others who are passionate about what they are developing.

## EXPERIENCE

### PROTOTYPE GAME DEVELOPER

02/2023-12/2023

#### TOYOTA CONNECTED NORTH AMERICA

- Assisted in developing the Toyota Isodynamic Performance Seat Simulator in Unity 3D by creating scripts for file storage, gameplay features, and the end game score screen
- Collaborated with product owners to convert business requirements into technical tasks
- Prioritized and revised feature requests to fit within budget constraints
- Developed UI for 3 different additional prototypes in Unity and Unreal, collaborating with artists to implement their design

### VR SOFTWARE ENGINEER SUPPORT

2021-2022

#### UNLIT GAMES

- Collaborated with product owners to refine gameplay features and requirements
- Worked on network synchronization using Photon and RPC methods
- Developed 5 different UI pages using C# and Unity
- Optimized and refactored over 10 classes of code

### FRONT END DEVELOPER

2018

#### WISEDOC.ORG

- Developed a user profile page with authentication using AWS and React
- Followed Agile methodology with weekly standups, using Zenhub and Git for project management

## PROJECTS

### vTubeMon

2021

- Created the ability for the user to pick between 3 different color themes in an application using XAML and C#
- Created 6 tables in SQL to store items and their variations and created the ability to view and edit these tables from within the C# XAML application
- Worked with the DSharpPlus API and created a storefront on Discord using bot commands that connected to the SQL database

### ANNICKSTEFAN.IN

2020

- Developed a website hosted with AWS using Cloudfront, S3, Certificate Manager, and Route 53
- Implemented using the React library across 3 different languages and created forum submissions with Javascript
- Used CSS and HTML to customize over 9 different website visuals